

Evan Dancer

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Objective

Intern position in Computer Science Engineering

Education

University of Michigan
Bachelor of Science in Computer Science Engineering
GPA: 3.50/4.00

Ann Arbor, MI
April 2013

Awards

Dean's List

Fall 2009

Work Experience

PeopleCube

Automation, QA Intern

- Created scalable automated test script interface
- Built program to find buttons and text fields on a web page
- Developed library of common user interface work-flows
- Produced automated test scripts using coded user interfaces
- Wrote defect reports
- Participated in regression testing
- Developed in C# in Microsoft Visual Studio on Windows 7

Traverse City, MI
May - August 2011

Garden Goods

Plant Salesman

- Helped customers find plants and materials for gardens and landscapes

Traverse City, MI
Summer 2010 - 2011

Projects

Android Game "Hipsterman"

Developer

- Side-scrolling video game where superhero fights off enemies

June 2011 - present

Activities

CSE Scholars

Member

- Participated in technical discussions and community service projects

Ann Arbor, MI
January 2011 - present

Michigan Running Club

Member

- Competed in meets and activities

Ann Arbor, MI
September 2009 - present

Kappa Sigma Fraternity

House Manager, Brother

Ann Arbor, MI
January 2011 - present

Computer Skills

Languages: C++, Java, C#

Applications: Eclipse, Microsoft Visual Studio, Microsoft Sharepoint, Version One, Blender, Autodesk 3D Studio Max, Word, Excel, Powerpoint, Matlab

Operating System: Linux, Unix, Windows