

Hang (Sirius) Gu

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EDUCATION	University of Michigan , Ann Arbor, MI <i>B.S.E in Computer Science Engineering</i> Course Highlights: <ul style="list-style-type: none">• Advanced Object-Oriented Programming• Computer Security• Computer Organizations• Data Structures & Algorithms• Operating Systems• Artificial Intelligence	Expected: M.S.E. 05/2012 GPA 3.76/4.00
EXPERIENCE	Amazon.com , Seattle, WA <i>Software Developer- Intern , Web Application Platform</i> <ul style="list-style-type: none">• Migrated old data processing jobs to Hadoop cluster.• Created a self-service web application, including front-end UI and back-end service.• Gained experience in server-client communication, Amazon S3, and distributed system. Epic Systems Corporation , Madison, WI <i>Software Developer- Intern , Analytics Team</i> <ul style="list-style-type: none">• Developed VB application for hospital administration.• Involved in all development circles – analysis, design, coding, QA, documentation. RoboCup Project , Ann Arbor, MI <i>Team Lead, University of Michigan Student Artificial Intelligence Laboratory</i> <ul style="list-style-type: none">• Develop Java codes focused on behavior module at this moment.• Simulate and test the Nao robot in Webots Stadium environment. Game Design Project, Wolverine Soft , Ann Arbor, MI <i>Programmer, Artist</i> <ul style="list-style-type: none">• Develop games using Zenilib game engine, working on team projects.• Finished project Plumber, available for downloading on <i>WSoft website</i>. Percolation Simulation Research Project , Ann Arbor, MI <i>Research Assistant, Prof. Ziff laboratory, Department of Chemical Engineering</i> <ul style="list-style-type: none">• Develop efficient algorithms to simulate percolation threshold problems.• Test codes, collect and analyze data from simulation results, and release on <i>website</i>.• Co-authored papers for publication in <i>Physical Review E</i>.	07/2010-present 06/2009-08/2009 01/2009-present 09/2008-present 09/2007-present
HONORS	CSE Scholars, since 2008 Dean's Honor List, since 2008 College of Engineering Need and Merit Scholarship, 2008-09 Junior Scholar Award, 2008-09	
Leadership/ Teamwork	<i>Wolverine Soft (Game Design)</i> , Event Coordinator <i>MSAIL(AI)</i> , RoboCup, Team Lead <i>APRIL Lab(AI)</i> , MAGIC 2010, Testing Coordinator College of Engineering Mentorship Program, Mentor	
COMPUTER SKILLS	Languages: C/C++, Java, VB, Matlab, knowledge of JavaScript, MySQL , Verilog, XML Software: Visual Studio, Eclipse, 3DSMAX, System Security & Maintenance	
Languages	Fluent in Mandarin and Japanese.	