

Kevin T. Wei

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Objective	Seeking an internship or co-op to gain experience in the field of computer engineering	
Education	University of Michigan – Ann Arbor, MI B. S. E; Computer Engineering Courses: EECS 373 Design of Microprocessor Based Systems EECS 281 Data Structures and Algorithms Taken: EECS 370 Introduction to Computer Organization Saline High School, Saline, MI	May, 2014 June, 2011
Work Experience	Hotline Consultant, CAEN • Assisted users with problems related to CAEN services like creating accounts • Troubleshooted hardware and software issues and escalated them if needed	September 2011-Present
Projects	NES Controller Interface • Wrote Verilog code on an Altera DE2 board to communicate with an NES controller • Generated a latch and pulse signal at the correct timing to receive data Three dimensional tic tac toe • Led the design of this game with three other group members in ENGR 100 • Created mouse and keyboard drivers for player input, and VGA drivers for visual output • Developed an artificial intelligence that assessed the players moves and countered them Tablesat • Wrote a program that captured data from various sensors • Programmed a PWM controller to maintain a user defined speed	June, 2012 February-April, 2012 November, 2011
Computer Skills	Languages: C, C++, Java, Verilog, ARM Applications: Libero SoC, Quartus, Adobe Premiere, Final Cut Pro	
Languages	Chinese (Intermediate)	
Activities	CSE Scholars • Participated in activities that gave back to the CSE program at Michigan University of Michigan Triathlon Team • Trained and ran first triathlon in August	January 2012-Present October 2011-Present
Community Service	Brightmoor Community Gardens • Directed the remodeling of houses and the expanding of vegetable patches	October, 2011, 2012