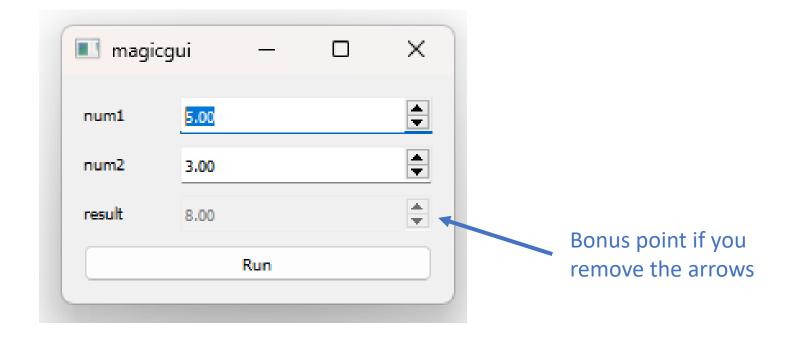
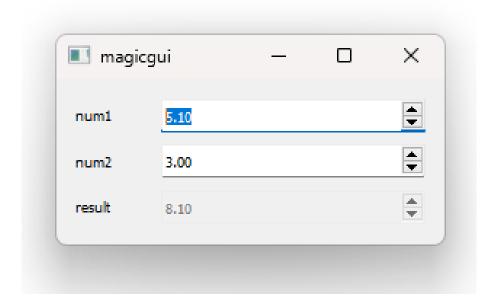


Exercise 1: create a magicgui function that sums two input float numbers and shows the result on the UI as a third float number when you press "Run"

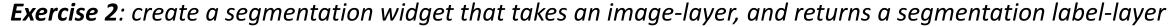


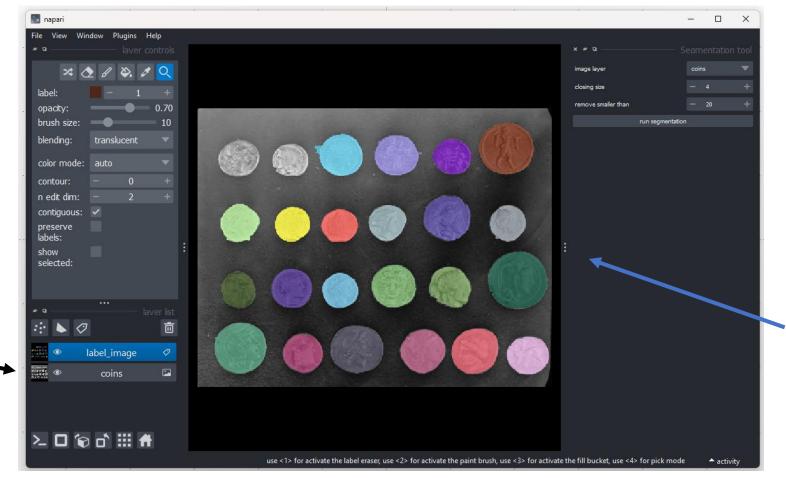


Exercise 1b: repeat the previous exercise, removing the "Run" button and updating the result in the event of a change of the input value num1









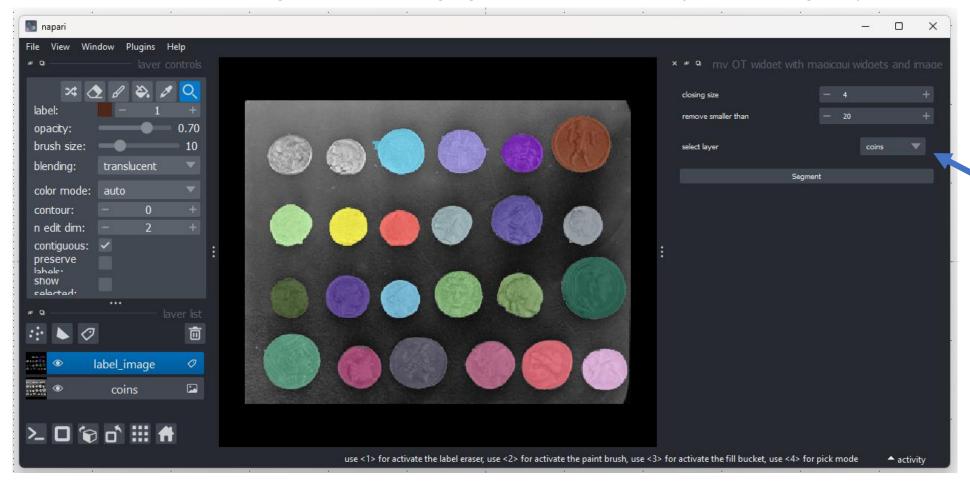
Bonus point if you improve the quality of the segmentation

Coins image available on the GitHub repository

https://github.com/andreabassi78/napari_workshop_milan/tree/main/day1/bassi_napari_intro



Exercise 3: create a QT widget with a "magicgui-like" combo box for the image layer selection



https://github.com/andreabassi78/napari_workshop_milan/tree/main/day1/bassi_napari_intro



Exercise 4: create a code for generating a random image pixel-by-pixel, using the threadworker

https://napari.org/stable/guides/threading.html



Exercise 4b: create a code for generating a random image pixel-by-pixel, using the threadworker, yielding instead of returning

https://napari.org/stable/guides/threading.html