

Highlights from last week in the world of botmaking!

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# botwiki.org

## Project updates



#monthlybotchallenge  
[botwiki.org/monthly-bot-challenge](http://botwiki.org/monthly-bot-challenge)

There is still time to join the [Monthly Bot Challenge](#)! Also, I'm very happy to see the number of subscribers grow past 130 -- not too bad for what is still quite a small niche! :-)

This newsletter, and all the related side projects, including Botwiki.org and Botmakers.org are [\(mostly\)](#) a labor of love of a single person ([hello!](#)) and I always appreciate folks reaching out to me offering help: there is a huge backlog of bots I'd like to add to Botwiki, I compile this newsletter, [interview people](#) (I had to take a long break from that, but the next interview is coming soon!), and I organize the Monthly Bot Challenge and seek out sponsors, among other things.

If you don't have the time (which I completely understand!), I'd also appreciate even a small donation, via [Gratipay](#), [Patreon](#), [PayPal](#) (this is a personal account, please include a note!), or [Bitcoin](#).

Your funds will all go towards covering expenses like hosting, domains, and I'm also

## Bots, libraries and resources



**Tiny Forests**

@tiny\_forests



- [@Wizards\\_DnD](#) will give you a free reading
- [@classifybot](#) organizes [NYPL](#) public domain collections
- art meets TV entertainment with [@EtraedSeinfeld](#)
- if you're hungry, try one of these [randomly-generated sandwiches](#)
- [@tiny\\_forests](#) fills your Twitter feed with tiny emoji forests
- [solyaris/dialogs](#) is a dialog system framework for conversational services
- and finally, [Slack Message Builder](#) is an incredibly useful tool for Slack bot makers

## Reading list

- [Q&A: What Brands Should Know About Facebook Messenger Chat Bots](#) (adage.com)
- [2016 will be the year of conversational commerce](#) ([Chris Messina](#) via medium.com)
- [DARPA Twitter Bot Challenge](#) (businessinsider.com)
- [China's Baidu Releases Its AI Code](#) (technologyreview.com)
- [Why video games are essential for inventing artificial intelligence](#) (togelius.blogspot.com)
- [Why you should build a Slack app \(and Messenger soon\)](#) ([Matthieu Varagnat](#) via medium.com)

(poynter.org)

- [How 'artificial swarm intelligence' uses people to make better predictions than experts](#) (techrepublic.com)
- [IBM's Watson Chief on Future of AI](#) (forbes.com)
- [Teach Yourself Deep Learning with TensorFlow and Udacity](#) (googleresearch.blogspot.com)
- [Deep Learning Glossary](#) (wildml.com)
- [Machine Learning FAQ](#) (sebastianraschka.com)
- [Machine Learning is Fun! Part 1](#) and [Part 2](#) ([Adam Geitgey](#) via medium.com)
- [Berkeley AI Materials](#) (ai.berkeley.edu)

## Events

[Huge](#) is organizing [Designing Conversations](#), in LA on January 28. The [Inaugural Slack Devs Meetup](#) at Slack's offices took place last week, here are slides from some of the presentations:

- [Natural Language Slack bots](#)
- [Building Scalable Slack Bot Apps](#)



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