Andrea Corradi

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EDUCATION AND WORK

1974 born in Cremona

1999 master degree in electronic engineering, *Politecnico di Milano* (100/100 cum laude)
 1999-2001 integrated circuits designer, *STMicroelectronics* (designing microchips for mobile phones)
 2001-2005 hardware engineer, *Enel* (design, production and testing of electricity meters)
 2005-2009 technical marketing engineer, *Arrow Italy* (technical support and presales)
 2009 software engineer, *Microdevice* (C programming for industrial control networks)
 2008-2009 basic visual design course, *Scuola Politecnica di Milano* 2009-2010 post graduation in visual design, *Scuola Politecnica di Milano*

2011 Photoshop and Illustrator teacher, New Horizon
2012 Photoshop, Illustrator and Indesign teacher, Thecla
2013-2015 visual and UX designer, Asteria Multimedia
2010-2016 freelance visual/interaction/information designer

2016-now UX Engineer and Data Visualization Specialist, Todo

DESIGN SKILLS AND TOOLS

- Tackle complex projects in multidisciplinary teams
- Information architecture
- UX: design of user-centric interactive experiences, from user research to user testing
- Interactive prototypes (*Invision, code*)
- UI: multiple platforms (Adobe suite, Sketch, Figma)
- Data analysis and visualization
- Effective communication and presentation
- Agile methods, design sprints

CODING SKILLS

- Html+css+javascript
- D₃.js
- Processing, ps.js
- Git

ACKNOWLEDGEMENTS

- 2014 selected for Spollo Kitchen catalogue and exhibition by CTS Grafica
- 2012 first prize in the competition issued by Münich Re Italy, design of 4 wall artworks

LANGUAGES

- English (very good)
- French (basic)

TRAINING

- Photography (Spazio Farini, Milano)
- Bigdive 2015 (*TopIX*, Torino): intensive course about big data: development, data science, visualization