ANDREA DERETTI

Statistical Learning Graduating Student

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Milano (MI), ITA

4 December 1998 (ITA)

Education

Master's degree thesis in Computer Vision DEIB-Politecnico di Milano

iii April 2022 - Present

Milano, Italy

Topic: Robust adversarial attacks against object detection model. **Supervisor**: Professor Giacomo Boracchi (giacomo.boracchi@polimi.it)

Erasmus Exchange Sorbonne Université

a Jan 2021 - June 2021

Paris, France

M.Sc. in Statistical Learning Politecnico di Milano

Current GPA: 26.05/30

[ToR]

Sept 2020 - Present

Milano, Italy

Extra: Been a buddy with the 'Buddy Project'.

B.Sc. in Mathematical Engineering Vote: 101/110 [ToR] Politecnico di Milano

Sept 2017 - July 2020

Milan, Italy

Extra: Attending 2 'Passion in Action', extra-courses in Machine Learning, Advanced Analytics, Quantum Computing and Coding.

Teaching

GoStudent

March 2022 - present

Milano, Italy

 English, math and physics tutor to high school students with online lectures.

BrixiAmaTe

Aug 2019

Brescia, Italy

• Combinatorics and Probability teacher in a national stage in preparation for Mathematical Olympiad.

Stages

Board of European Students of Technology: BEST

Febr 2019

Ekaterinburg, Russia

• International stage participant of 'Are you ready to reveal the secrets of logistic?' helded in Ural State University of Railway Transport.

Main Projects

Graphical models [] Developing Bayesian methods for the analysis of multivariate categorical data.

Awards

General

High School Scholarship

2017

As one of the two best high school graduted students in Mornico al Serio.

Neuroscience Olympiads Contest 2017

1st pl. in the local phase at 'Istituto Di Istruzione Superiore Cristoforo Marzoli'.

Mathematics

Kangourou of Mathematics

2017

2nd pl. in the local phase at 'Istituto Di Istruzione Superiore Cristoforo Marzoli'.

Math Olympiads

2015-201

Attending the National Phase of the **team** contest.

Coding

Machine Learning: Python , R

Deep Learning: PyTorch , Tensorflow

Math: MATLAB , Python , R , AMPL

Big Data: SQL

Programming: C , C++

Languages

Markup Language: LaTeX

• Italian: C2 (Native Speaker)

English: C1French: A2

Presentations

Palazzolo Digital Hub
 2017

 In a team of two, we designed, produced and programmed in RobotC a pen plotter in Lego Mindstorm which was exposed at 'Palazzolo Digital Festival 2017'.

Other Interests

- Basketball Player for Pallacanestro Palosco Playing in the Promozione 2021/2022.
- **Volunteer** in a summer 2013-2016 recreation center (4 weeks of child caring).
- Long distance hiker and cycle tourist.