

Novità in ASP.NET Core 9



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Sponsor



ASP.NET Core in .NET 9



**Quality &
fundamentals**



**Developer
experience**



Cloud native

<https://learn.microsoft.com/en-us/aspnet/core/release-notes/aspnetcore-9.0>

The fastest ASP.NET Core yet!

↑ **15%** throughput*

↓ **93%** memory usage on high core-count machines*

↓ **25%** startup time for Blazor WebAssembly**

WebSocket message compression for Blazor Server

Precompression and improved caching for static web assets

* TechEmpower JSON Min APIs, Intel Gold 56 cores (logical) Linux

** Lighthouse

Blazor WebAssembly improvements

Investigate Blazor WebAssembly startup performance characteristics #54353

- <https://github.com/dotnet/aspnetcore/issues/54353>

"After introducing a change that utilized the STJ source generator during WebAssembly startup, we noticed a WebAssembly startup time improvement of 15-30%. These numbers may vary for larger apps, or apps that do significant work in user code during startup.

Finding a way to eliminate JSON serialization altogether during startup may result in further improvement of startup time (I would conservatively estimate an additional 15% improvement, possibly higher for Blazor Web scenarios because it performs more serialization on startup)."

Blazor Server performance

Compression WebSocket abilitata di default.



SignalR



Polymorphic Type Support in SignalR Hubs

Hub methods can now accept a base class instead of the derived class to enable polymorphic scenarios.

This feature allows for more flexible and reusable code in SignalR hubs.

Polymorphic Type Support in SignalR Hubs

```
[JsonPolymorphic]
[JsonDerivedType(typeof(PersonExtended), nameof(PersonExtended))]
[JsonDerivedType(typeof(PersonExtended2), nameof(PersonExtended2))]
public class Person
{
    public string Name { get; set; }
    public Person Child { get; set; }
    public Person Parent { get; set; }
}

public class PersonExtended : Person
{
    public int Age { get; set; }
}

public class PersonExtended2 : Person
{
    public string Location { get; set; }
}
```

Polymorphic Type Support in SignalR Hubs

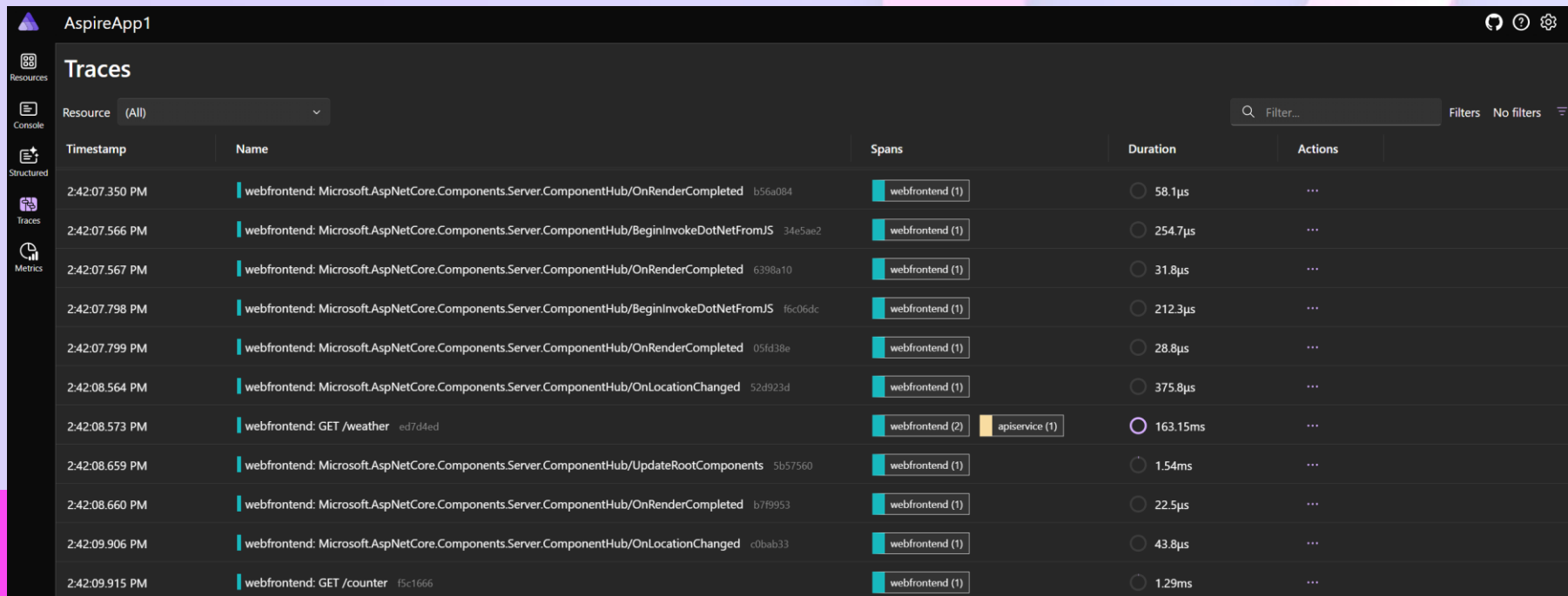
```
public class MyHub : Hub
{
    public void Method(Person person)
    {
        if (person is PersonExtended)
        {
        }
        else if (person is PersonExtended2)
        {
        }
        else
        {
        }
    }
}
```

Improved SignalR Activities

SignalR now has an ActivitySource named *Microsoft.AspNetCore.SignalR.Server* that emits events for hub method calls.

Each method is its own activity, which helps in monitoring and tracking activities during hub method calls.

This feature enhances the observability and debugging capabilities of SignalR applications.

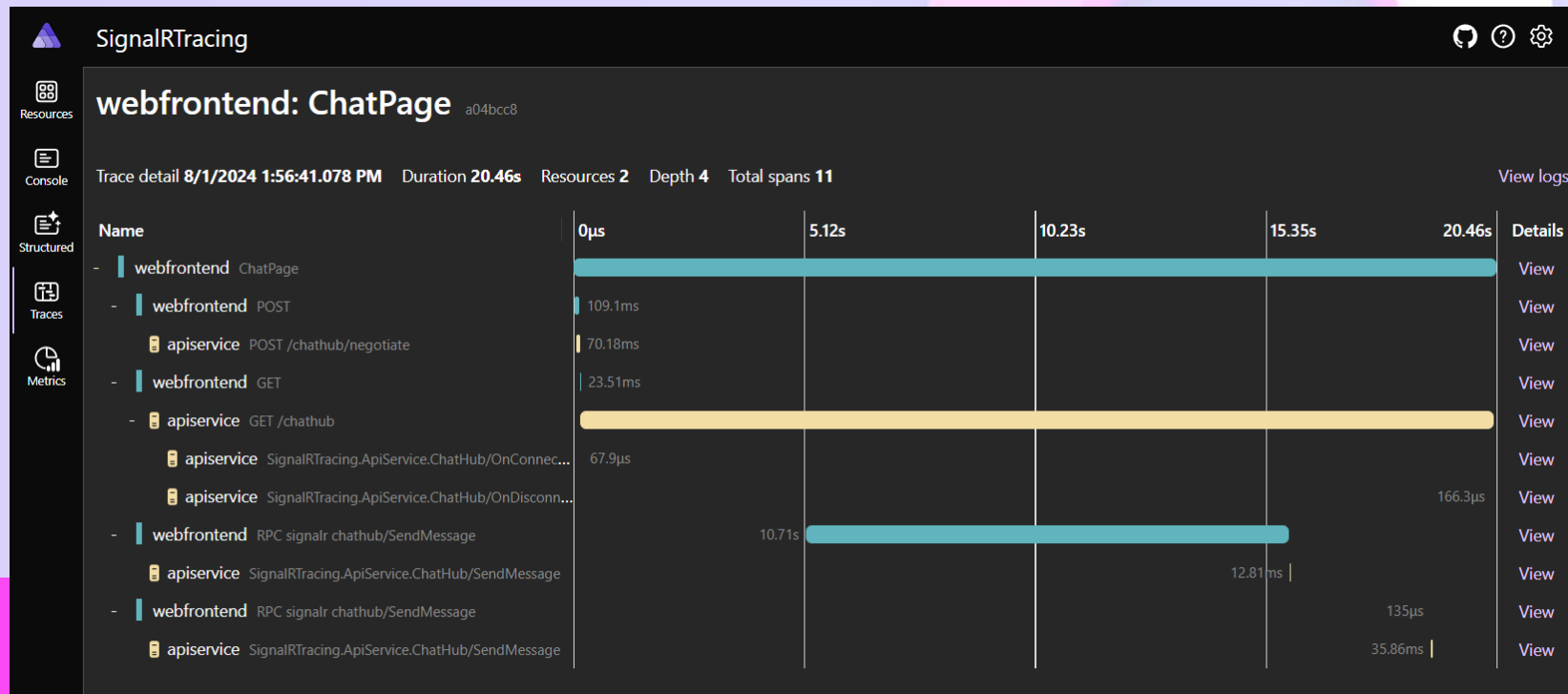


The screenshot shows the 'Traces' view for 'AspireApp1'. The left sidebar contains navigation icons for Resources, Console, Structured, Traces, and Metrics. The main area displays a table of traces with columns: Timestamp, Name, Spans, Duration, and Actions. The 'Name' column shows activities from the 'Microsoft.AspNetCore.SignalR.Server' activity source. The 'Spans' column shows the activity hierarchy. The 'Duration' column shows the time taken for each activity. The 'Actions' column shows the actions taken during the activity.

Timestamp	Name	Spans	Duration	Actions
2:42:07.350 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/OnRenderCompleted b56a084	webfrontend (1)	58.1µs	...
2:42:07.566 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/BeginInvokeDotNetFromJS 34e5ae2	webfrontend (1)	254.7µs	...
2:42:07.567 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/OnRenderCompleted 6398a10	webfrontend (1)	31.8µs	...
2:42:07.798 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/BeginInvokeDotNetFromJS f6c06dc	webfrontend (1)	212.3µs	...
2:42:07.799 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/OnRenderCompleted 05fd38e	webfrontend (1)	28.8µs	...
2:42:08.564 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/OnLocationChanged 52d923d	webfrontend (1)	375.8µs	...
2:42:08.573 PM	webfrontend: GET /weather ed7d4ed	webfrontend (2) apiservice (1)	163.15ms	...
2:42:08.659 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/UpdateRootComponents 5b57560	webfrontend (1)	1.54ms	...
2:42:08.660 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/OnRenderCompleted b7f9953	webfrontend (1)	22.5µs	...
2:42:09.906 PM	webfrontend: Microsoft.AspNetCore.Components.Server.ComponentHub/OnLocationChanged c0bab33	webfrontend (1)	43.8µs	...
2:42:09.915 PM	webfrontend: GET /counter f5c1666	webfrontend (1)	1.29ms	...

Improved SignalR Activities

Hub invocations from the client to the server now support *context propagation*. Propagating the trace context enables true distributed tracing. It's now possible to see invocations flow from the client to the server and back.



Minimal APIs



New Methods in TypedResults

The TypedResults class now includes factory methods and types for returning 500 Internal Server Error responses from endpoints.

```
var app = WebApplication.Create();

app.MapGet("/",
    () => TypedResults.InternalServerError("Something went wrong!"));

app.Run();
```

Support for ProducesProblem and ProducesValidationProblem

These extension methods have been updated to support their use on route groups.

They indicate that all endpoints in a route group can return ProblemDetails or ValidationProblemDetails responses for OpenAPI metadata purposes.

This feature improves error handling and documentation in minimal APIs.

```
var app = WebApplication.Create();  
  
var todos = app.MapGroup("/todos")  
                .ProducesProblem();
```

OpenAPI



OpenAPI Document Generation

Built-in support for generating OpenAPI documents representing controller-based or minimal APIs via the *Microsoft.AspNetCore.OpenApi* package.

Adding *builder.Services.AddOpenApi()* and *app.MapOpenApi()* in the app's configuration to enable OpenAPI document generation.

OpenAPI Document Generation

```
var builder = WebApplication.CreateBuilder();  
  
builder.Services.AddOpenApi();  
  
var app = builder.Build();  
  
app.MapOpenApi();  
  
app.MapGet("/hello/{name}", (string name) => $"Hello {name}!");  
app.Run();
```

Generatation at build-time

OpenAPI documents can also be generated at build-time by adding the *Microsoft.Extensions.ApiDescription.Server* package

```
<PropertyGroup>  
  <OpenApiDocumentsDirectory>$(MSBuildProjectDirectory)</OpenApiDocumentsDirectory>  
  <OpenApiGenerateDocuments>true</OpenApiGenerateDocuments>  
</PropertyGroup>
```

Blazor



Static asset delivery optimization

MapStaticAssets is a new middleware that helps optimize the delivery of static assets in any ASP.NET Core app, including Blazor apps.

Improves performance of Blazor apps

Benefits:

- Build time compression for all the assets in the app:
 - gzip during development and gzip + brotli during publish.
 - All assets are compressed with the goal of reducing the size of the assets to the minimum.
- Content based ETags: The ETags for each resource are the Base64 encoded string of the SHA-256 hash of the content. This ensures that the browser only redownloads a file if its contents have changed.

Static asset delivery optimization

File	Original	Compressed	% Reduction
bootstrap.min.css	163	17.5	89.26%
jquery.js	89.6	28	68.75%
bootstrap.min.js	78.5	20	74.52%
Total	331.1	65.5	80.20%

File	Original	Compressed	% Reduction
fluent.js	384	73	80.99%
fluent.css	94	11	88.30%
Total	478	84	82.43%

Detect rendering location, interactivity, and assigned render mode at runtime

New API designed to simplify the process of querying component states at runtime

- Determine the current execution location of the component
- Check if the component is running in an interactive environment
- Retrieve the assigned render mode for the component

Determine the current execution location

RendererInfo.Name returns the location where the component is executing:

- **Static:** On the server (SSR) and incapable of interactivity.
- **Server:** On the server (SSR) and capable of interactivity after prerendering.
- **WebAssembly:** On the client (CSR) and capable of interactivity after prerendering.
- **WebView:** On the native device and capable of interactivity after prerendering.

Check if the component is running in an interactive environment

RendererInfo.IsInteractive indicates if the component supports interactivity at the time of rendering. The value is true when rendering interactively or false when prerendering or for static SSR (Platform.Name of Static).

Retrieve the assigned render mode

ComponentBase.AssignedRenderMode exposes the component's assigned render mode:

- **InteractiveServer** for Interactive Server.
- **InteractiveAuto** for Interactive Auto.
- **InteractiveWebAssembly** for Interactive WebAssembly.

Improved Server-Side Reconnection Experience

Immediate Reconnection Attempt

- When a user navigates back to an app with a disconnected circuit, reconnection is attempted immediately rather than waiting for the next reconnect interval.

Automatic Page Refresh

- If a reconnection attempt reaches the server but the server has already released the circuit, a page refresh occurs automatically.

Computed Backoff Strategy

- Reconnect timing uses a computed backoff strategy.
- The first several reconnection attempts occur in rapid succession without a retry interval before computed delays are introduced between attempts.

Modernized Reconnect UI

Add static server-side rendering (SSR) pages to a globally-interactive Blazor Web App

Simplify the addition of static SSR pages to Blazor Web Apps that use global interactivity.

ExcludeFromInteractiveRouting Attribute

- This attribute causes navigation to the page to exit from interactive routing, forcing a full-page reload.

Full-Page Reload

- Inbound navigation performs a full-page reload, allowing the app to switch to a different top-level render mode.
- The top-level root component (typically App.razor) rerenders from the server.

HttpContext.AcceptsInteractiveRouting Extension Method

- Detects whether [ExcludeFromInteractiveRouting] is applied to the current page.

Demo



Blazor

Simplified Authentication State Serialization for Blazor Web Apps



Simplified Authentication State Serialization for Blazor Web Apps

New APIs for Authentication

- Easier to add authentication to existing Blazor Web Apps
- Simplifies the process of serializing and deserializing authentication state

Simplified Code Implementation

- Reduces the amount of code needed to implement authentication state serialization
- Easier to add authentication to existing projects

Improved User Experience

- Ensures authentication state is available during prerendering
- Enhances security by handling authentication on the server

Authentication State Provider

Custom *AuthenticationStateProvider*

- Included in both server and client projects when creating a new Blazor Web App with authentication using Individual Accounts
- Flows the user's authentication state to the browser
- Allows the app to access authentication state during prerendering and before the .NET WebAssembly runtime is initialized

Persistent Component State Service

PersistentComponentState Service

- Used to serialize the authentication state into HTML comments
- Reads it back from WebAssembly to create a new `AuthenticationState` instance
- Works well if starting from the Blazor Web App project template with Individual Accounts option

New APIs

AddAuthenticationStateSerialization

- Adds necessary services to serialize the authentication state on the server

AddAuthenticationStateDeserialization

- Adds necessary services to deserialize the authentication state in the browser
- By default, only serializes the server-side name and role claims for access in the browser
- Option to include all claims

Constructor injection

Razor components support constructor injection.

```
public partial class MyCustomComponent(NavigationManager navigation)
{
    private void HandleClick()
    {
        navigation.NavigateTo("/counter");
    }
}
```

.NET MAUI Blazor Hybrid and Web App solution template

A new solution template makes it easier to create .NET MAUI native and Blazor web client apps that share the same UI.

Maximizes code reuse

Key features include the ability to choose a Blazor interactive render mode for the web app and automatic creation of the appropriate projects, including a Blazor Web App and a .NET MAUI Blazor Hybrid app.

Authentication

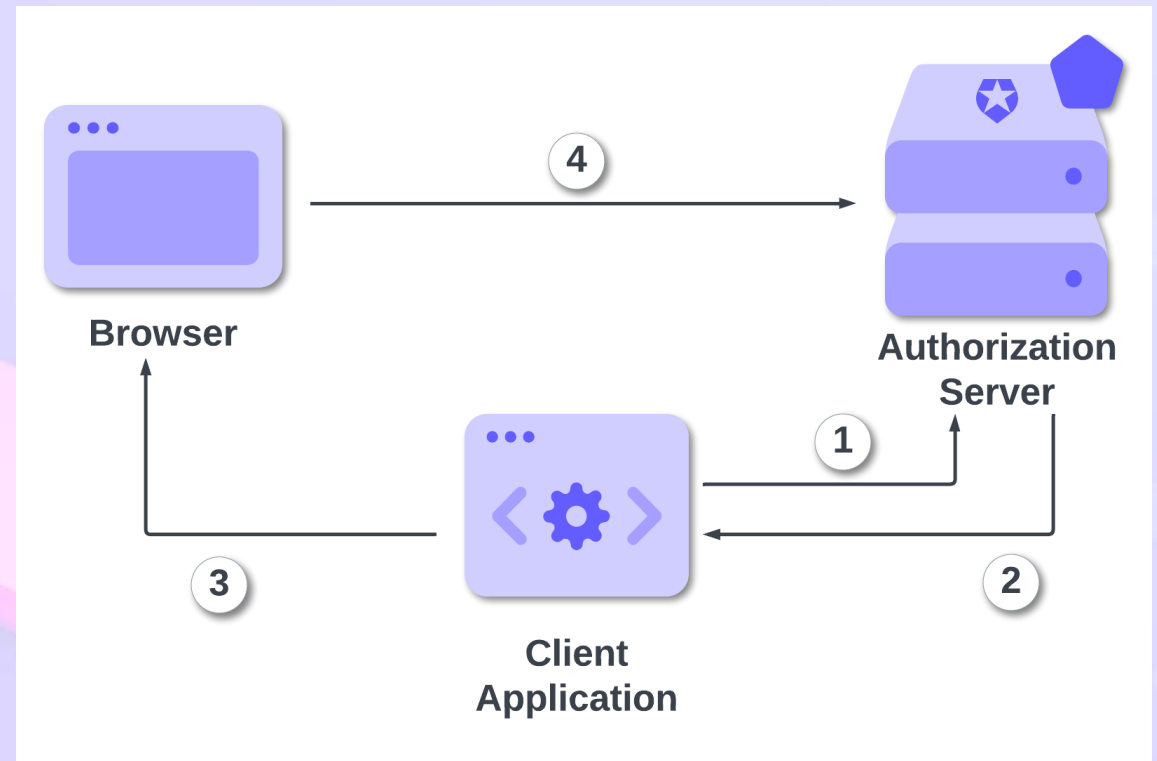


Support for Pushed Authorization Requests (PAR)

- OAuth 2.0 and OpenID Connect extension that strengthens the security profile of these protocols
 - <https://oauth.net/2/pushed-authorization-requests/>
- PAR allows applications to not expose the parameters of an authorization request through the browser. Instead, it enables direct communication of these parameters between the application and the authorization server.

How PAR Works

- Instead of redirecting the user's browser to make the authorization request with all the parameters
 - (1) the client application pushes that request directly to the authorization server with a POST request and (2) gets an identifier for that request.
 - (3) Now, the client application redirects the user's browser to the authorization server with just that identifier to make its authorization request (4), avoiding exposing all the details.



HybridCache



>> HybridCache: la novità del caching in .NET9

Fabio Spaziani



New HybridCache library

A new caching solution that combines the benefits of in-memory and distributed caching.

In-Memory Caching:

- Provides fast access to frequently used data.
- Reduces latency by storing data in memory.

Distributed Caching:

- Ensures data consistency across multiple instances.
- Supports scalability by distributing the cache across a cluster.

Automatic Synchronization

- Automatically synchronizes data between in-memory and distributed caches.
- Ensures data consistency and reliability.



Native AOT



Native AOT

The new built-in OpenAPI supports trimming and Native AOT.

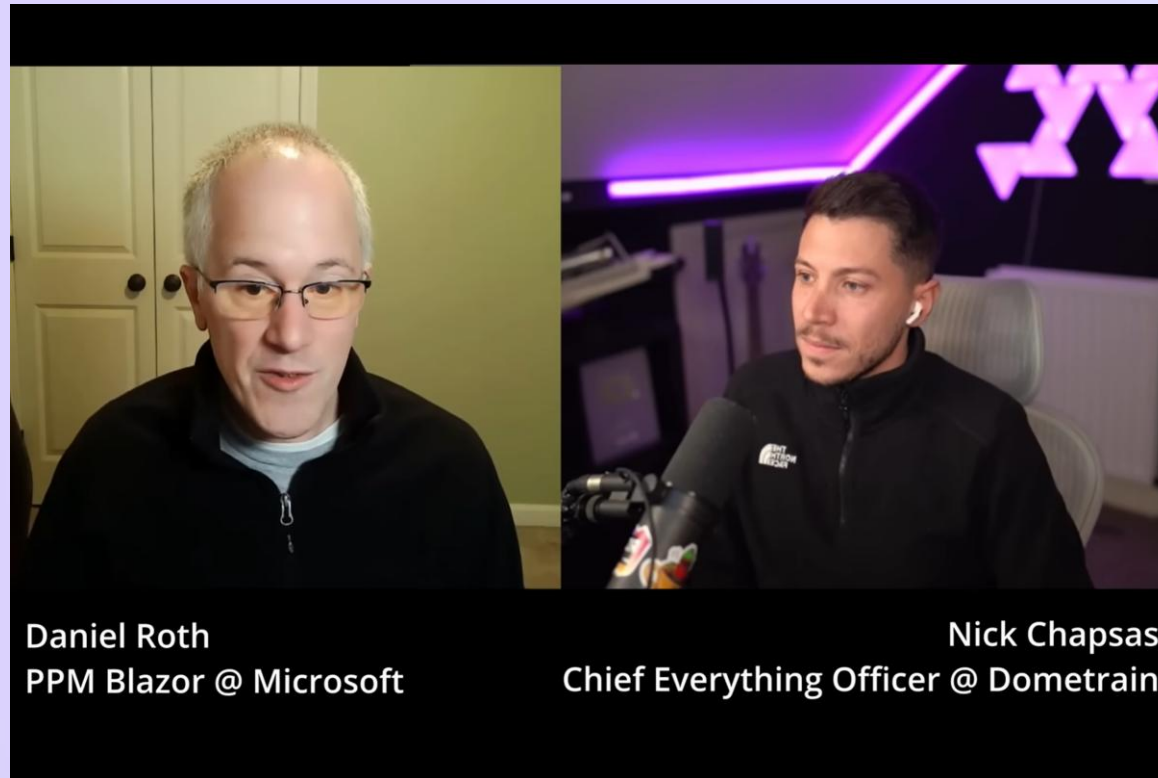
SignalR supports trimming and Native AOT*

- Only the JSON protocol is currently supported:
 - Apps that use JSON serialization and Native AOT must use the System.Text.Json Source Generator.
- Hub method parameters of type `IAsyncEnumerable<T>` and `ChannelReader<T>` where `T` is a `ValueType` (struct) aren't supported.
- Strongly typed hubs aren't supported with Native AOT
- Only `Task`, `Task<T>`, `ValueTask`, or `ValueTask<T>` are supported for async return types.

Nick Chapsas

"I Confronted Microsoft About Blazor's Future"

- <https://youtu.be/2uLGXe95kTo?si=WTWMCxLNxOi9LQg7>





Optimized
static web
asset handling



Improvements
to exception
handling and
debugging



Authentication
enhancements



New Blazor Hybrid
Templates



Improved Kestrel
connection metrics



SignalR
improved
distributed
tracing



Dictionary
debugging
improvements



Built-in
OpenAPI
support



Detect Blazor
component
render mode



Improvements
to
DataProtection



SignalR AOT
support



Blazor
reconnection
improvements



Trust Developer
certs on Linux

Up to
25%

faster Blazor
startup



Keyed service
support in
middleware

ASP.NET Core in .NET 9

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