

# Coding Hypergraphs : Theory and Tools for Complex Hypernetwork Analysis

Alessia Antelmi and Andrea Failla

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UNIVERSITÀ  
DI TORINO



**ICSC**  
Centro Nazionale di Ricerca in HPC,  
Big Data and Quantum Computing

 Istituto di Scienze e Tecnologie  
dell'Informazione "A. Faedo"  
Consiglio Nazionale delle Ricerche

# Presenters

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Alessia Antelmi  
Assistant Professor  
University of Turin



Andrea Failla  
PhD Student  
University of Pisa

# Outline

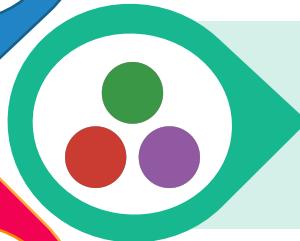
## HYPERGRAPH BASICS AND TOOLS



ASH



SIMPLEHYPERGRAPHS.JL



CONCLUSION & FUTURE DIRECTIONS

# Outline

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## HYPERGRAPH BASICS AND TOOLS



# Hypergraph basics & tools

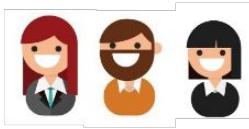


## What are hypergraphs?

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# Let's start with an example

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(Enrica, Amedeo, Martina) (Amedeo, Martina)

**Movie<sub>1</sub>**



**Movie<sub>2</sub>**



(Martina, Michel, Simone)

**Movie<sub>3</sub>**



(Mary)

**Movie<sub>4</sub>**



(Alex)

# Let's start with an example

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**Movie<sub>1</sub>**



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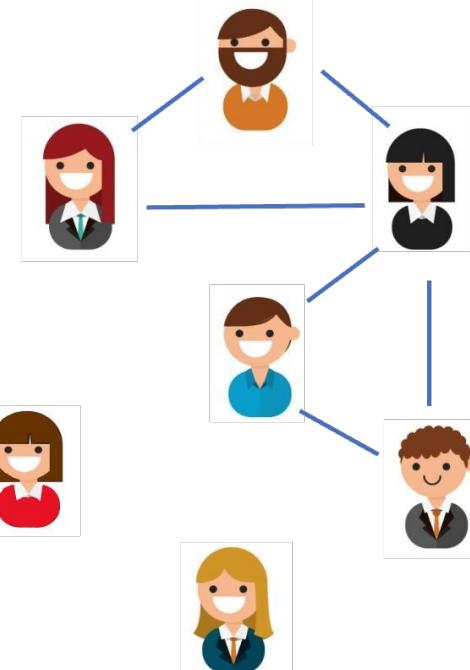


(Mary)

**Movie<sub>4</sub>**



(Alex)



# Hypergraphs

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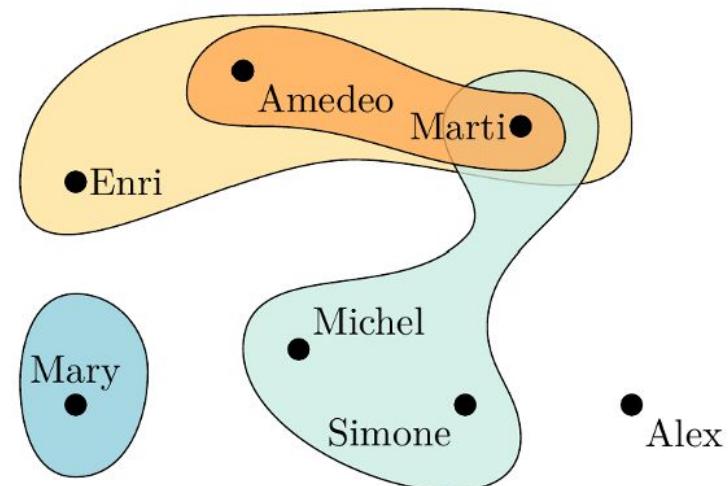
**Generalization** of graphs where a  
**hyperedge** can **connect more**  
than two vertices.

# Hypergraphs: a formal definition

$V = \{\text{Enri, Michel, Simo, Amedeo, Marti, Mary, Alex}\}$

$E = \{\text{Movie1, Movie2, Movie3, Movie4}\}$ , where

- **Movie1** = {Enri, Amedeo, Marti}
- **Movie2** = {Amedeo, Marti}
- **Movie3** = {Marti, Michel, Simone}
- **Movie4** = {Mary}

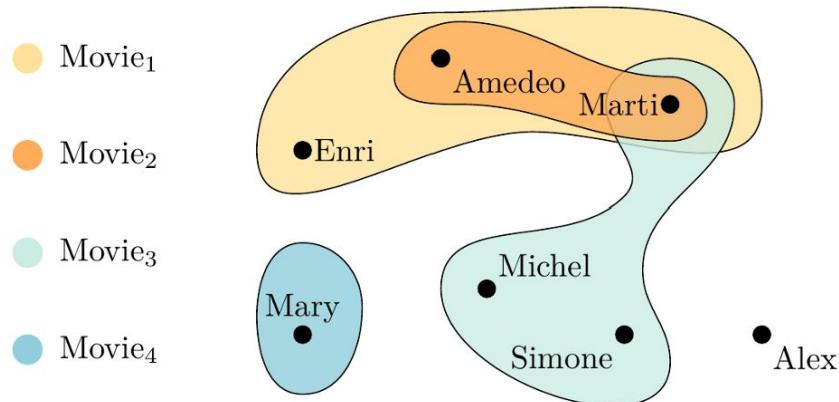


# Hypergraphs: a formal definition



## Definition 1.1 : Hypergraphs

A hypergraph  $H$ , denoted with  $H = (\mathcal{V}, E = (e_i)_{i \in \mathcal{I}})$ , on a finite set  $\mathcal{V}$  and a finite set of indexes  $\mathcal{I}$  is a family  $(e_i)_{i \in \mathcal{I}}$  of subsets of  $\mathcal{V}$  called hyperedges.





**When can  
hypergraphs  
be useful?**

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# When one should use hypergraphs

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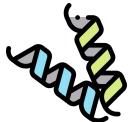
The system to examine exhibits  
**group/many-to-many/high-order**  
interactions.

# Group interactions are everywhere!

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Group chats, conversations in online social media



Protein-protein interactions



Co-authors of the same publications



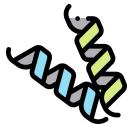
Co-purchase data

# Group interactions are everywhere!

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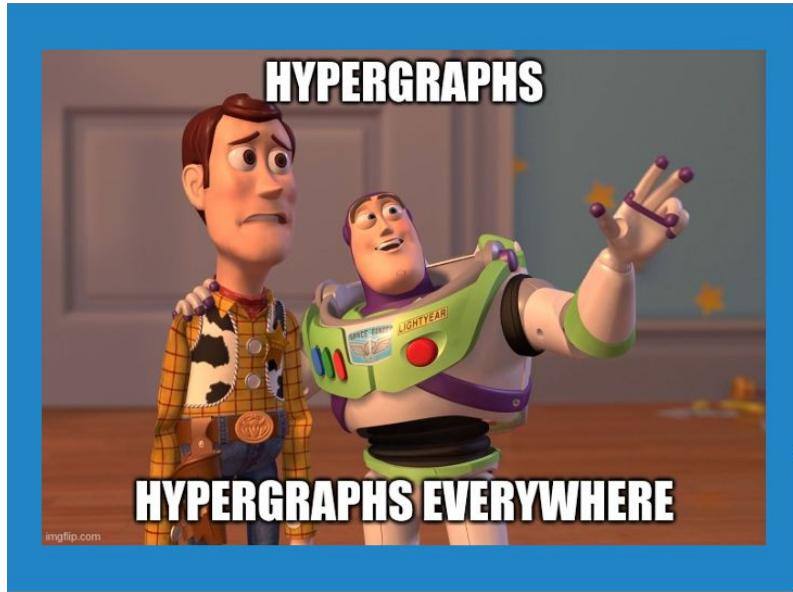


Co-authors of the same publications



Co-purchase data

**...and many more!**



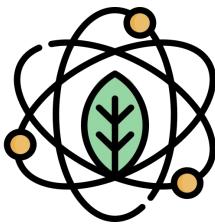
## Application domains

# Examples of application domains

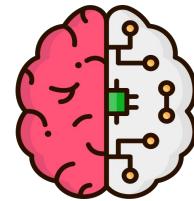
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Social  
Systems



Biology



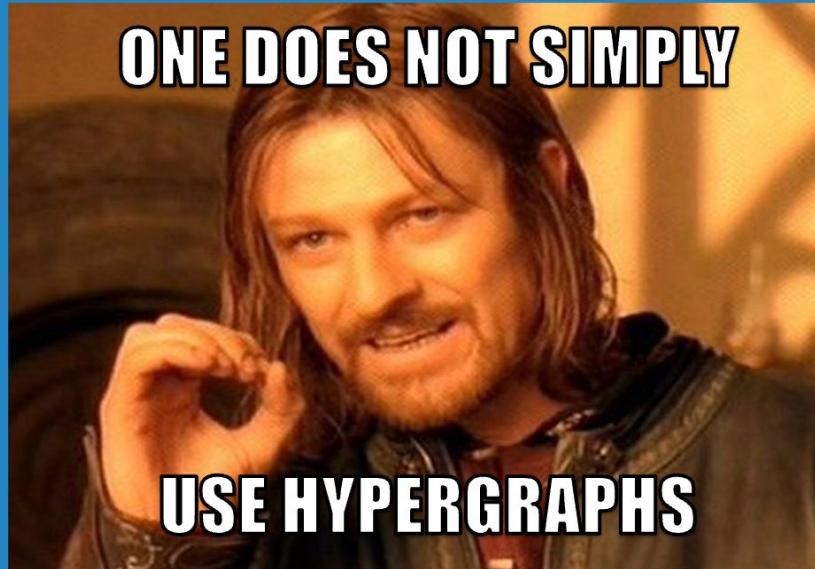
Neuroscience



Ecology

[1] Federico Battiston, Giulia Cencetti, Iacopo Iacopini, Vito Latora, Maxime Lucas, Alice Patania, Jean-Gabriel Young, Giovanni Petri, *Networks beyond pairwise interactions: Structure and dynamics*, Physics Reports, Volume 874, 2020.

[2] Sunwoo Kim, Soo Yong Lee, Yue Gao, Alessia Antelmi, Mirko Polato, Kijung Shin. *A Survey on Hypergraph Neural Networks: An In-Depth and Step-By-Step Guide*. ACM KDD 2024.



How can we  
leverage  
hypergraph  
representations  
?

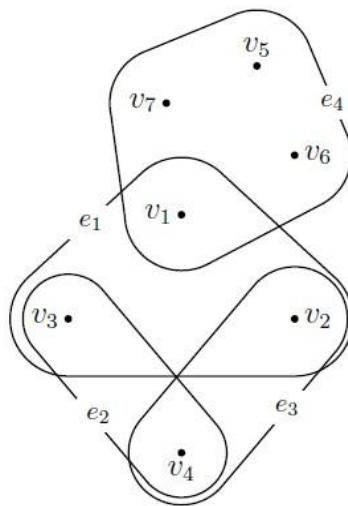
# A few drawbacks

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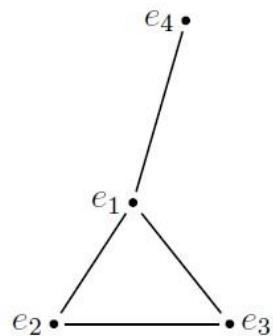


- Hypergraphs add **complexity** (e.g., exponential number of hyperedges);
- Need of **dedicate** algorithms and tools (e.g., hypergraph walks have length and width [1])

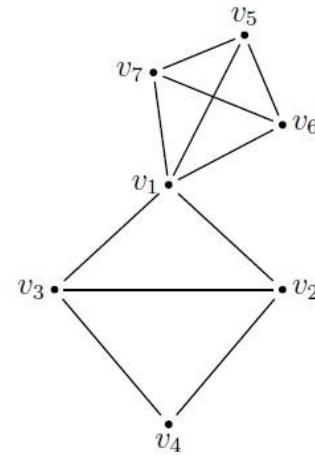
# Hypergraph to graph transformations



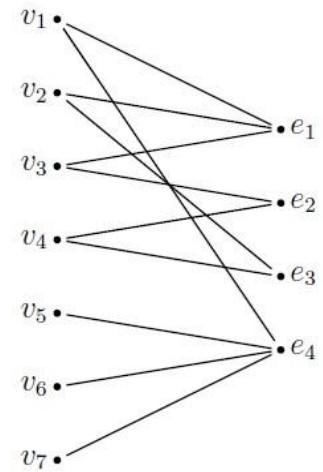
a) Hypergraph



b) Line graph



c) Clique graph



d) Bipartite graph

**WHY ANOTHER**



**Why should we  
use  
hypergraphs?**

# Limitations of transforming hypergraphs to graphs

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## *Line graphs and clique graphs*

- We lose information about group interactions
  - In practice, we cannot go back to the original hypergraph once transformed into a graph...
  - ...since different hypergraphs may have the same line/clique graph.
  - Further, we may materialize relations that do not exist.



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  - Further, we may materialize relations that do not exist.
- Need more space
  - Line graph: each vertex of size  $d$  yields to  $d$  choose 2 edges;
  - Clique graph: each hyperedge of size  $k$  yields to  $k(k-1)/2$ .



# Limitations of transforming hypergraphs to graphs

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## *Bipartite graphs*

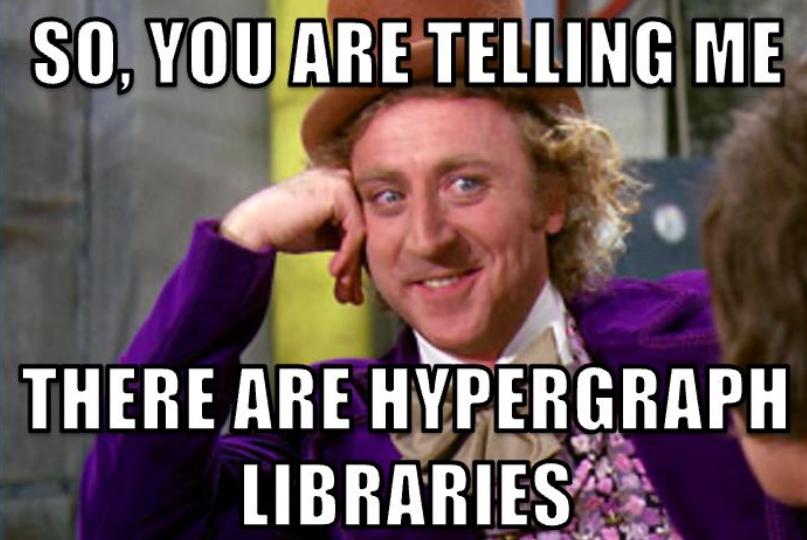
- Vertices do not interact directly anymore.



# The why of hypergraph-specific tools

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- Hypergraph to graph transformations represent a **trade-off** between **computability** and **accuracy**
- An increasing number of systematic studies demonstrate why one should prefer hypergraphs over graphs
  - Clearly, **in presence of high-order relationships!**



**SO, YOU ARE TELLING ME**

**THERE ARE HYPERGRAPH LIBRARIES**

## Coding hypergraphs

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# Existing hypergraph software libraries

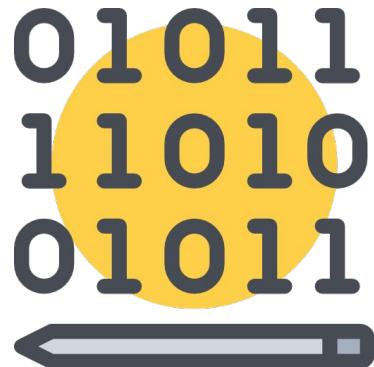
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- Currently, we count **13 general-purpose** hypergraph software libraries
- Specifically designed to handle hypergraphs or expansion of existing graph libraries

# Existing hypergraph software libraries

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- Specifically designed to handle hypergraphs or expansion of existing graph libraries



- Programming language
  - Python
  - Julia
  - Chapel
  - Matlab
  - C/C++
  - Rust
  - R
  - JavaScript

# Existing hypergraph software libraries

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1 - Chapel HyperGraph Library

7 - hypergraphx

2 - Gspbox

8 - HyperNetX

3 - Halp

9 - HyperX

4 - Hygra

10 - Iper

5 - Hypergraph

11 - NetworkR

6 - HyperGraphLib

12 - Multihypergraph

13 - SimpleHypergraphs.jl

# Existing hypergraph software libraries

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# HyperNetX

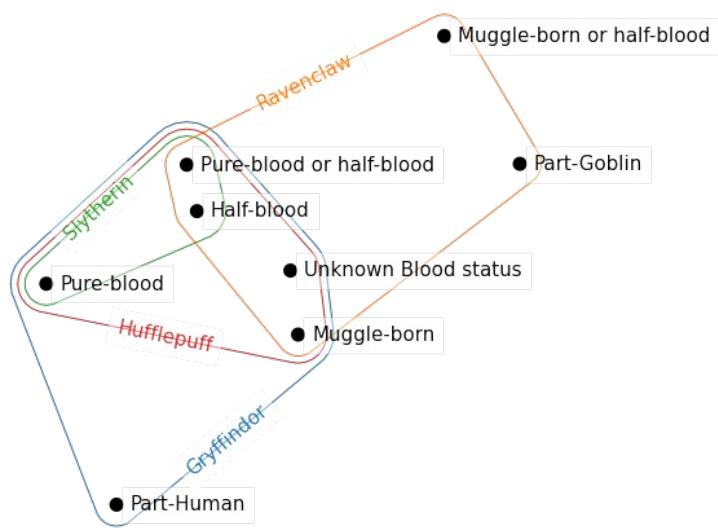
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- Python package to model, analyze, and visualize hypergraphs
- Developed by the Pacific Northwest National Laboratory since 2018
- Publicly available on a GitHub repository
  - <https://github.com/pnnl/HyperNetX>

C.A. Joslyn, S. Aksoy, D. Arendt, L. Jenkins, B. Praggastis, E. Purvine, and M. Zalewski. *Hypergraph analytics of domain name system relationships*. In Proceedings of Algorithms and Models for the Web Graph - 17th International Workshop (WAW'20), volume 12091 of Lecture Notes in Computer Science, pages 1–15. Springer, 2020.

# HyperNetX

- Generalization of traditional graph metrics to hypergraphs
- Hypergraph-specific algorithms
- Visualization functionalities
- Add-on for providing optimized C++ implementations



S. G. Aksoy, C. Joslyn, C. Ortiz Marrero, B. Praggastis, and E. Purvine. *Hypernetwork science via high-order hypergraph walks*. EPJ Data Science, 9(1):16, 2020.

# hypergraphx

---

- Python package to build, visualize, and analyze hypergraphs
- Joint project by University of Trento and Central European University
- Publicly available on a GitHub repository
  - <https://github.com/HGX-Team/hypergraphx>

Quintino Francesco Lotito, Martina Contisciani, Caterina De Bacco, Leonardo Di Gaetano, Luca Gallo, Alberto Montresor, Federico Musciotto, Nicolò Ruggeri, Federico Battiston, *Hypergraphx: a library for higher-order network analysis*, Journal of Complex Networks, Volume 11, Issue 3, June 2023, cnado19, <https://doi.org/10.1093/comnet/cnado19>

# hypergraphx

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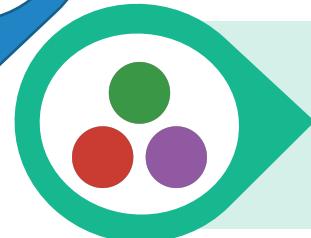
- Different hypergraph representations
- Basic node and hyperedge statistics
- Centrality measures
- Motifs
- Mesoscale structures (e.g., communities)
- Filters
- Generative models
- Dynamical processes
- Visualization



# Outline

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## HYPERGRAPH BASICS AND TOOLS



SIMPLEHYPERGRAPHS.JL

# SimpleHypergraphs.jl

# Simplehypergraphs.jl

---

- Julia package to build, visualize, and analyze hypergraphs
- Joint project by
  - Università degli Studi di Salerno (Salerno, Italy)
  - Università della Campania “Luigi Vanvitelli” (Caserta, Italy)
  - Warsaw School of Economics (Warsaw, Poland)
  - Ryerson University (Toronto, Canada)
- Publicly available on a GitHub repository
  - <https://github.com/pszufe/SimpleHypergraphs.jl>
  - Official Julia package registry

Antelmi, G. Cordasco, B. Kamiński, P. Pratę, V. Scarano, C. Spagnuolo, P. Szufel, *SimpleHypergraphs.jl—Novel Software Framework for Modelling and Analysis of Hypergraphs*. In: *Algorithms and Models for the Web Graph*. 2019, pp. 115–129.  
Antelmi, G. Cordasco, B. Kamiński, P. Pratę, V. Scarano, C. Spagnuolo, P. Szufel, *Analyzing, Exploring, and Visualizing Complex Networks via Hypergraphs using SimpleHypergraphs.jl*, 2020, Internet Mathematics.

# Not 'yet another' hypergraph library

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Existing software libraries for hypergraphs

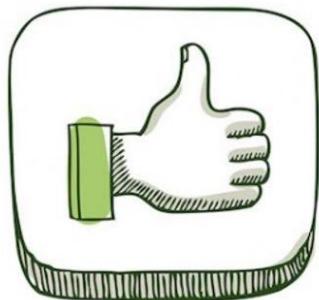


- Are a compromise between efficiency (C/C++), and the ease-of-use and expressiveness (Python and R)
- Only support a restricted set of hypergraph-related functions
- Rely on hypergraph to graph transformations and do not expose any specific methods

# Not 'yet another' hypergraph library

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Desiderata for a hypergraph library



- Software libraries specifically designed to perform operations on hypergraphs
- Flexible definition of data structures and functionalities
- An easy-to-learn and fast implementation language

# Modeling hypergraphs

---

Simplehypergraphs.jl represents hypergraphs as:

- A collection of vertices belonging to hyperedges
- A collection of hyperedges containing vertices

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- A collection of vertices belonging to hyperedges
- A collection of hyperedges containing vertices

and as:

- A matrix  $H$ , where the entry  $H[v, e]$  indicates the weight of the vertex  $v$  in the hyperedge  $e$ .

# Modeling hypergraphs

Simplehypergraphs.jl represents hypergraphs as:

- A collection of vertices belonging to hyperedges
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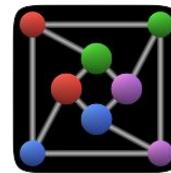
and as:

- A matrix  $H$ , where the entry  $H[v, e]$  indicates the weight of the vertex  $v$  in the hyperedge  $e$ .

Two-fold integration with:



Julia standard matrix type



LightGraphs.jl

# Algorithms

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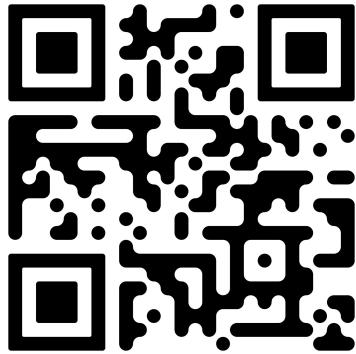


Currently, SimpleHypergraphs.jl offers

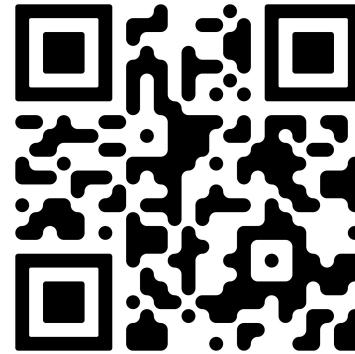
- Methods to **generate random hypergraphs** (with or without structural constraints)
- **Hypergraph-specific procedures**, such as centrality measures, random walks, and community detection algorithms
- Two **visualization** methods
- The possibility to **attach metadata** to the hypergraph structure
- Two **serialization mechanisms**

# Let's see it in practice!

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[Simplehypergraphs.jl basics](#)



[A Game of Thrones use case](#)

# Let's see it in practice!

---

Simplehypergraphs.jl basics

- [https://nbviewer.org/github/pszufe/SimpleHypergraphs.jl/blob/master/tutorials/basics/SimpleHypergraphs\\_tutorial\\_v4.ipynb](https://nbviewer.org/github/pszufe/SimpleHypergraphs.jl/blob/master/tutorials/basics/SimpleHypergraphs_tutorial_v4.ipynb)

A Game of Thrones use case

- <https://nbviewer.org/github/pszufe/SimpleHypergraphs.jl/blob/master/tutorials/basics/A%20case%20study%20-%20Game%20of%20Thrones.ipynb>

# Analyzing social networks with SimpleHypergraphs.jl

---

- Analysis of business reviews from the online platform Yelp.com

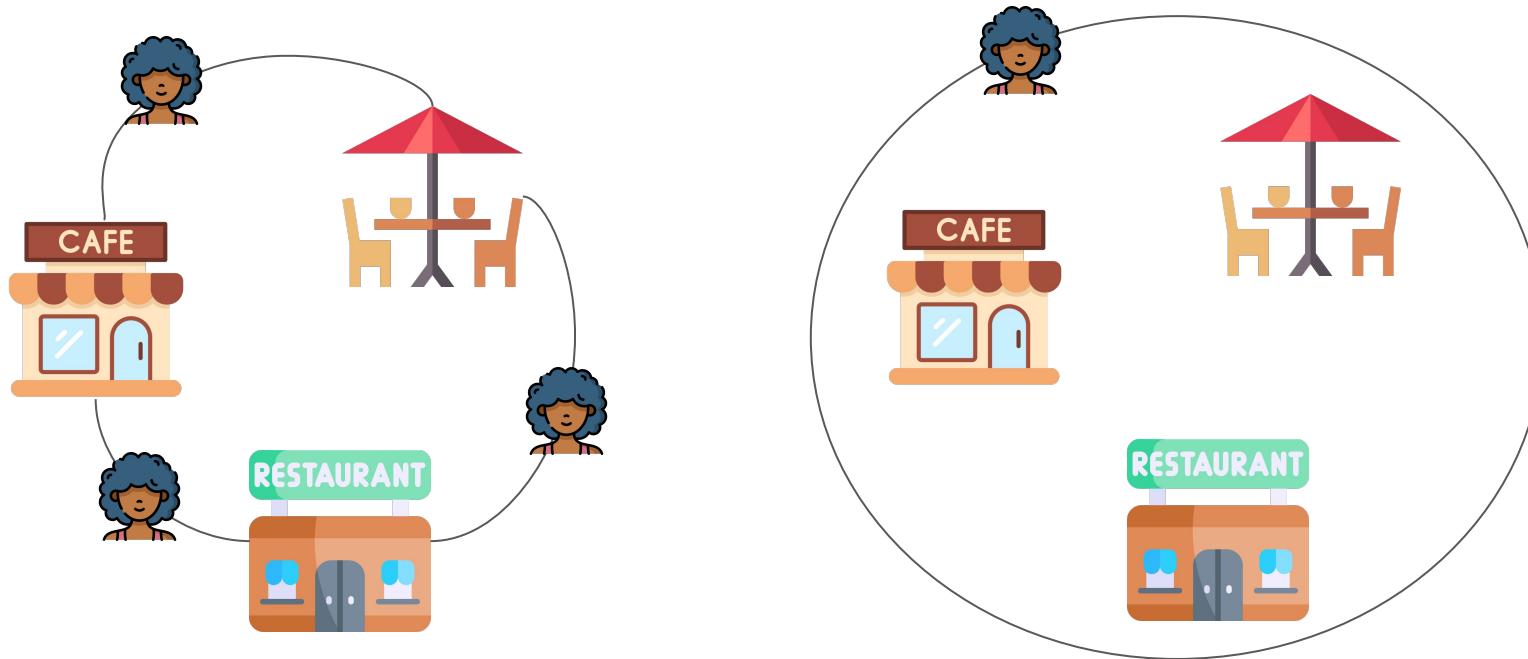


# Analyzing social networks with SimpleHypergraphs.jl

---

- Analysis of business reviews from the online platform Yelp.com
- (Hyper)network structure
  - Vertex = business
  - Edge = user
  - Hyperedge = all businesses reviewed by the same users

# Analyzing social networks with SimpleHypergraphs.jl



# Analyzing social networks with SimpleHypergraphs.jl

Which network model conveys more information about the ground-truth properties of the dataset?

# Analyzing social networks with SimpleHypergraphs.jl

---

- Task: **clustering**
- Algorithm: **label propagation**
- Ground-truth partition: **type of cuisine**
- Evaluation metric: **normalized mutual information**
- Data:
  - Five different sub-(hyper)networks, each one containing only reviews with the same number of stars, from 1 to 5.
  - Restaurants

Raghavan, U. N., Albert, R., and Kumara, S. *Near linear time algorithm to detect community structures in large-scale networks*. Physical review. E, Statistical, nonlinear, and soft matter physics 76 (2007).

Antelmi, G. Cordasco, B. Kamiński, P. Prałat, V. Scarano, C. Spagnuolo, P. Szufel, *Analyzing, Exploring, and Visualizing Complex Networks via Hypergraphs using SimpleHypergraphs.jl*, 2020, Internet Mathematics.

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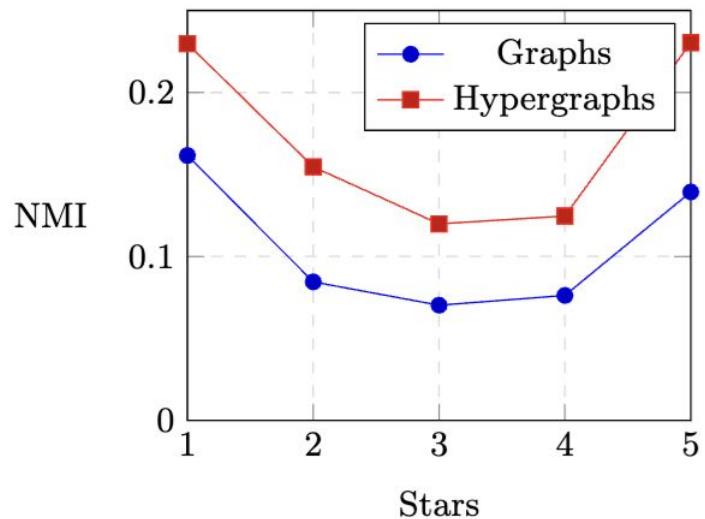
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Stars	$H_i$ ( $ V ;  E $ )	$G_i$ ( $ V ;  E $ )
1	(29479; 244671)	(29479; 240412)
2	(28055; 173140)	(28055; 484527)
3	(30369; 177792)	(30369; 2636712)
4	(32987; 301578)	(32987; 4384044)
5	(32558; 590320)	(32558; 2187473)

# Analyzing social networks with SimpleHypergraphs.jl

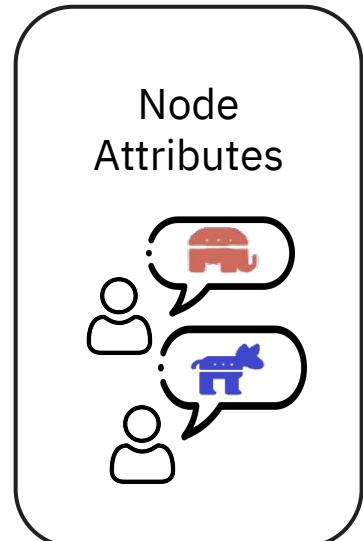


# **ASH: Attributed Stream-Hypergraphs**

# Overview

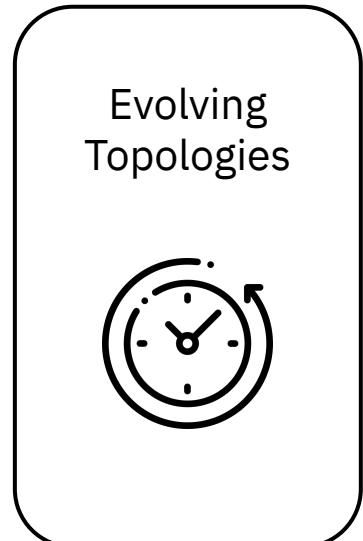
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A



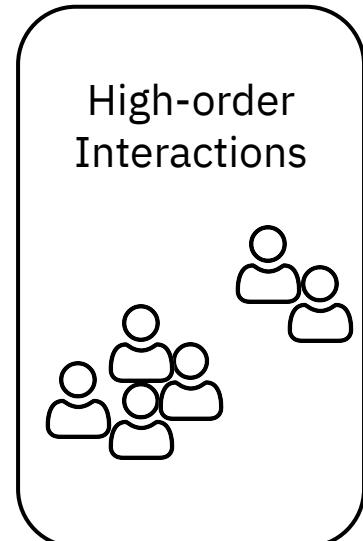
Correlation between  
structure and metadata

S



Structures (and metadata)  
vary over time

H



Beyond pairwise/dyadic  
connectivity patterns

# Properties of Stream-Hypergraphs

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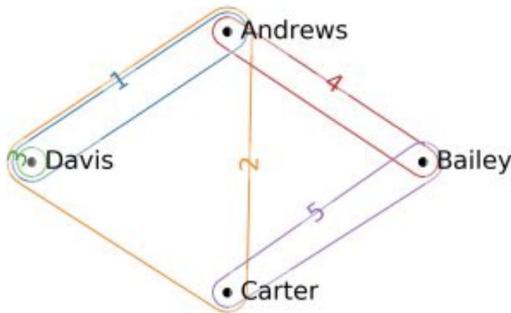
- Nodes and (hyper)edges are represented as **whole quantities** only when present at **all** instants in the stream (node/edge contribution)

$$u = \frac{|T_u|}{|T|}$$

$$(u, v) = \frac{|T_{u,v}|}{|T|}$$

# Properties of Stream-Hypergraphs

- Nodes and (hyper)edges are represented as **whole quantities** only when present at **all** instants in the stream
  - Walks and paths have a **length**, a **width**, and a **duration**

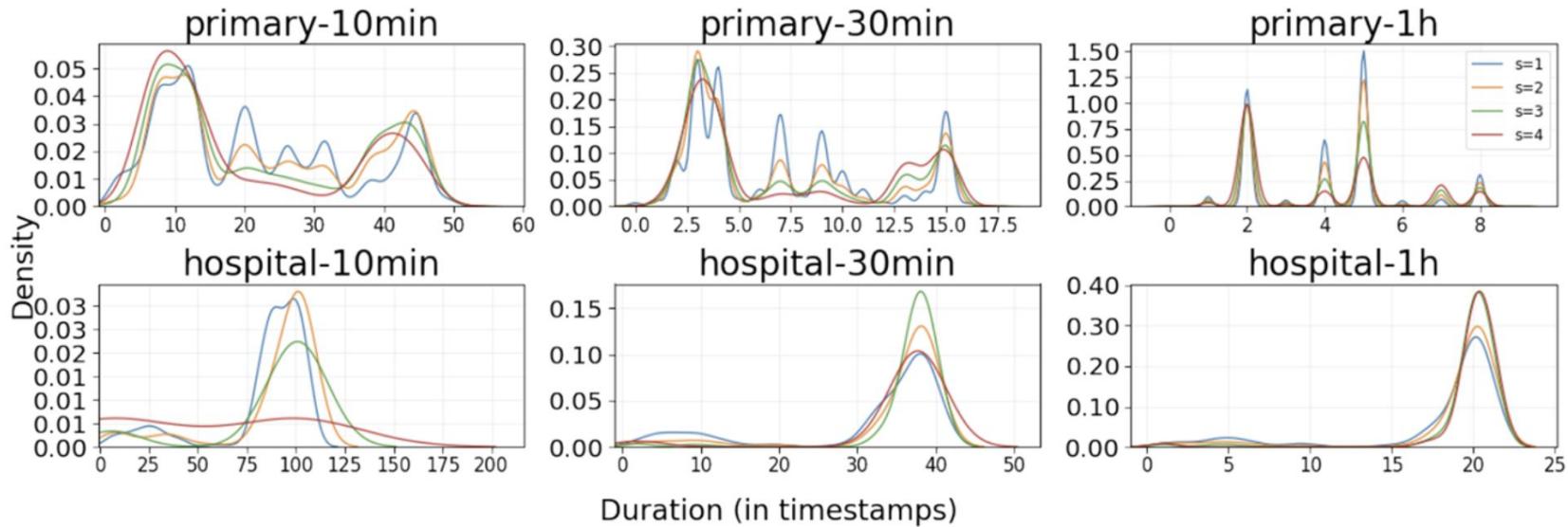


### Example:

- 1 and 2 are 2-incident (they share {Davis, Andrews})
  - 5 and 4 are 1-incident (they share {Bailey})

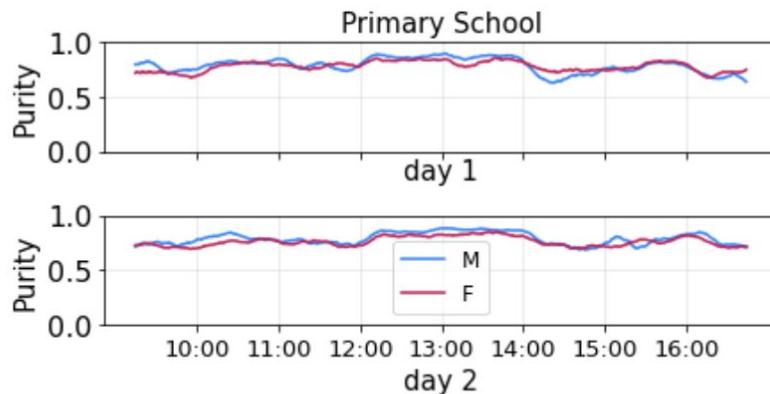
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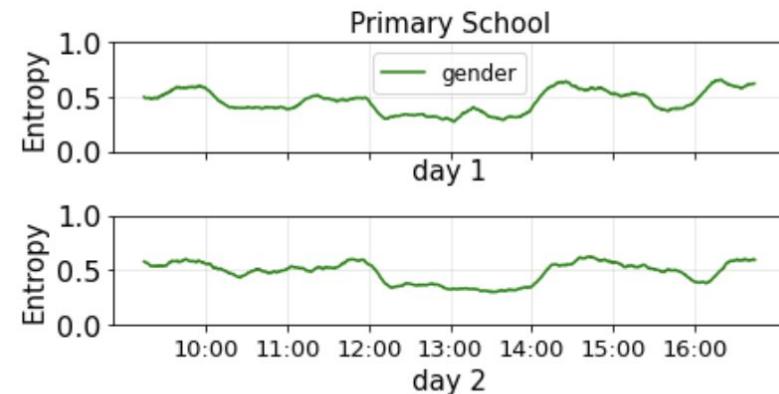


# Enriching Topology: Node Profiles

- Entities in complex systems exhibit **a wide range of features** that affect/relate to the topology
- ASHs allows to study **higher-order temporal trends of homophily**

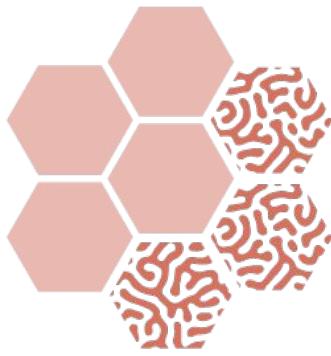


(a)



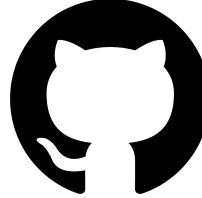
(b)

**Figure 2:** (a) Purity and (b) Entropy trends in the Primary School contact dataset.



# ASH

CONDA

 GitHub

The GitHub logo features a white octocat icon inside a black circle, with the word "GitHub" in a bold, black, sans-serif font below it.

python™  
Package  
Index

The logo for the Python Package Index (PyPI) features the word "python" in a large, lowercase, serif font, with a trademark symbol. Below it, the words "Package" and "Index" are stacked vertically in a smaller, sans-serif font. To the left of the text is a graphic of three 3D cubes (one blue, one yellow, one white) arranged in a stepped, overlapping manner, with a small hook-like icon pointing towards them.

# Installation

---

if you want to use conda:

```
conda install ash_model
```

Or, if you have pip installed:

```
pip install ash_model
```

Alternatively, you can install the latest version directly from GitHub:

```
pip3 install git+https://github.com/GiulioRossetti/ASH.git
```

# From the ground up...

Create an empty ASH with no nodes and no edges.

```
from ash_model import ASH  
h = ASH(hedge_removal=True)
```

```
h.add_hyperedge({1,2,3,4}, start=0, end=1)
```

```
h.add_hyperedges([{1,2,3}, {2, 3}, {3, 1, 4}], start=1, end=2)
```

```
h.get_star(1) # set of ids of the hyperedges that contain node 1  
h.get_star(1, hyperedge_size=4, tid=2) # set of ids of the hyperedges that contain node 1,  
# have size 4  
# and are active at time 2
```

# Let's add node semantics...

```
# one node at a time
h.add_node(0, start=0)
h.add_node(1, start=0, end=1)

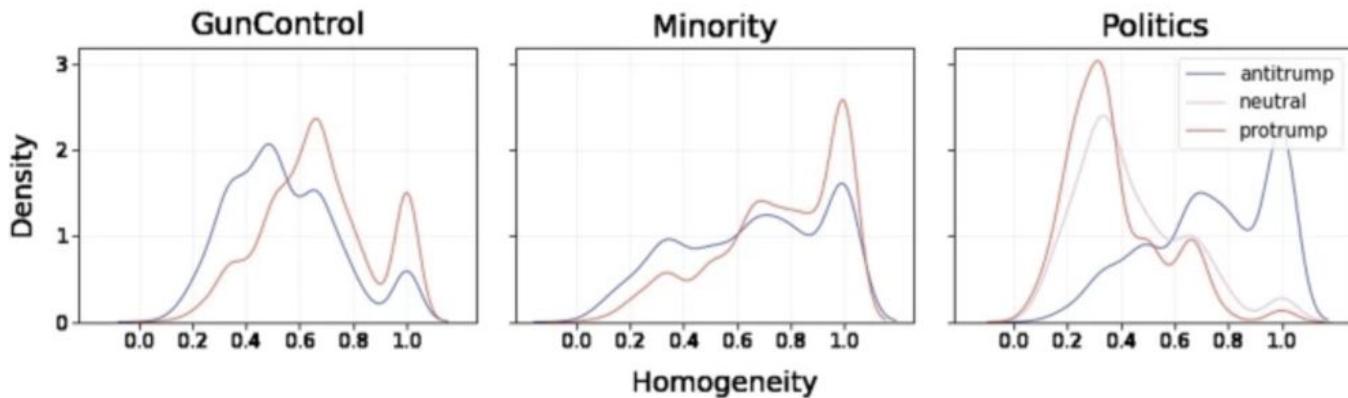
# multiple nodes, same time window
h.add_nodes([1,2,3], start=0)
h.add_nodes([4,5,6], start=0, end=1)
```

```
from ash_model import NProfile
profile = NProfile(node_id=1, name='Alice', party='L') # add attributes at creation
profile.add_attribute('age', 24) # add attribute with dedicated method
```

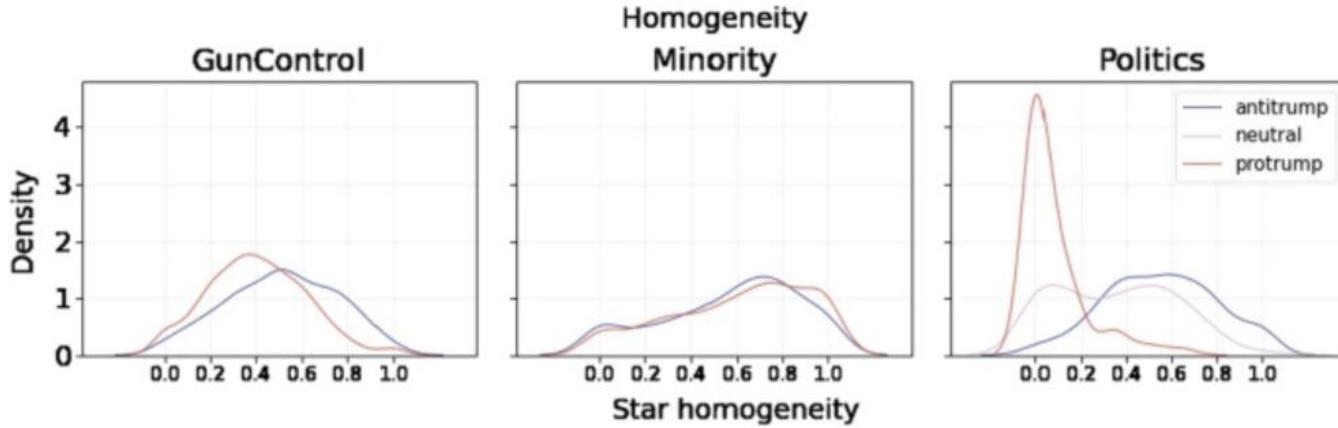
```
profile = NProfile(node_id=1, name='Alice', party='L', age=24)
h.add_node(1, start=0, attr_dict=profile)
profile2 = NProfile(node_id=1, name='Alice', party='R', age=25)
h.add_node(1, start=1, attr_dict=profile2)
```

# Case Study: Reddit Political Discussions

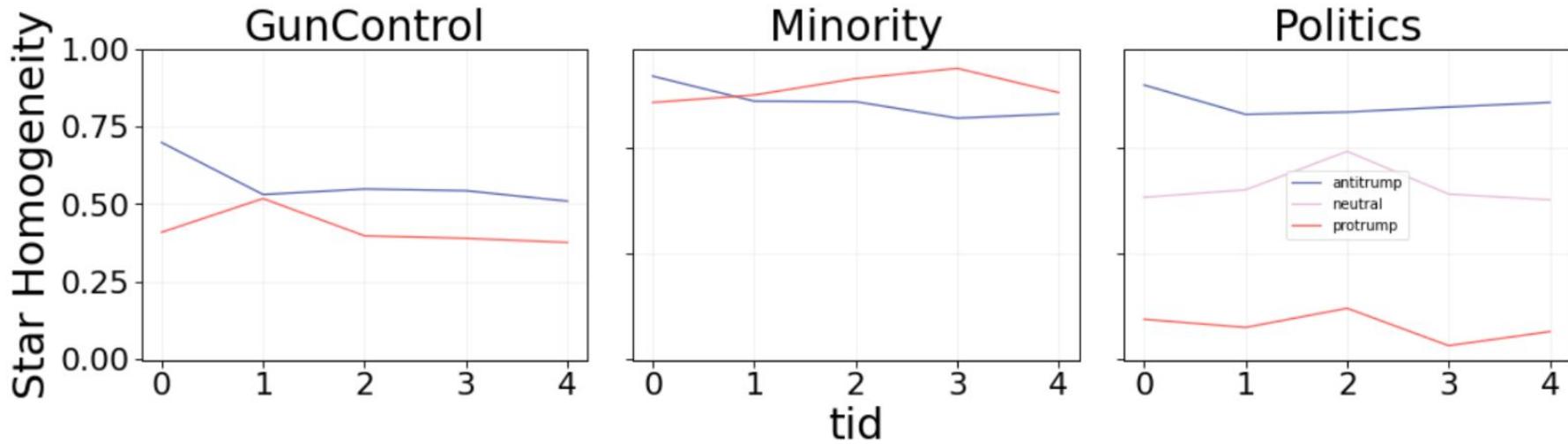
Fraction of neighbors that share the same opinion as the ego



Fraction of discussions where ego is involved and where her opinion is predominant



# Case Study: Reddit Political Discussions



# Wrapping up...

# Summary

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- Hypergraphs are **effective tools** to analyze and mine **group** interactions.
- Many hypergraph libraries exist, few are **efficient** and/or **actively maintained**
- **SimpleHypergraphs.jl** is an efficient all-round software for handling hypergraph data & tasks
- **ASH** allows modeling temporal hypergraphs and node attribute dynamics

## TAKE HOME MESSAGE



# Future Directions?

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- Higher-order methods have high complexity
  - Design efficient/parallelizable high-order methods
- Hypergraph extensions of graph concepts may be limiting
  - Hypergraph native algorithmic design

Thanks!  
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