

# Solution — Even Matrices

## 1 Modeling

The modeling part of the exercise is straightforward. You are given a matrix of numbers

$$M = \begin{pmatrix} x_{1,1} & x_{1,2} & & x_{1,n} \\ x_{2,1} & x_{2,2} & \cdots & x_{2,n} \\ & \vdots & \ddots & \\ x_{n,1} & x_{n,2} & & x_{n,n} \end{pmatrix}$$

and you are required to calculate the number of quadruples  $(i_1,i_2,j_1,j_2)$  where  $1\leqslant i_1\leqslant i_2\leqslant n$  and  $1\leqslant j_1\leqslant j_2\leqslant n$  and for which the sum

$$\sum_{i=i_1}^{i_2} \sum_{j=j_1}^{j_2} x_{i,j}$$

is even.

#### 2 Algorithm Design

By looking at the constraints we see that n is at most 200. On the other hand, what is the maximum number of quadruples  $(i_1, i_2, j_1, j_2)$  with the required properties? In the extreme case when all the bits of M are zeros then any quadruple is fine, which means that the answer can be of order  $\Theta(n^4)$ . However, if n = 200 then even just going through all the quadruples is infeasible (200<sup>4</sup> is more than a billion). As the bounds on n in the first and the second test set are smaller, this might be a strategy that brings us partial points and thus let us explore this idea further.

 $O(n^6)$  solution (20 points). For a given quadruple  $(i_1,i_2,j_1,j_2)$ , how much time do we need to check that  $\sum_{i'=i_1}^{i_2}\sum_{j'=j_1}^{j_2}x_{i',j'}$  is even? Assuming we have the matrix stored in a data structure with random access, we can do the check in roughly  $(i_2-i_1)(j_2-j_1)$  time. In the worst case this can take quadratic time, e.g. if  $i_2=j_2=\Theta(n)$  and  $i_1=j_1=1$ . Therefore, to iterate over all possible quadruples and check if the elements of a submatrix induced by a quadruple sum to an even number takes  $O(n^6)$  time. Since the first test set guarantees that n is at most 10, this brute-force solution passes the first test set. The second test set puts a bound of  $n \leq 50$ , which implies that a faster than  $\Theta(n^6)$  solution is needed.

 $O(n^4)$  solution (70 points). Let us try to improve the  $O(n^6)$  solution such that it passes the second test set as well. Since  $n \le 50$  we can at least iterate through all  $O(n^4)$  possible quadruples in time. Hence it suffices to improve the part of the algorithm that checks the parity of the sum of elements in a fixed submatrix. Drawing inspiration from the problem *Even* 

Pairs we try achieve this by using the technique of precomputation (see lecture 1 slides). Let us define  $P_{i,j}$ , for any  $1 \le i,j \le n$  as follows:

$$P_{i,j} = \sum_{i'=1}^{i} \sum_{j'=1}^{j} x_{i',j'},$$

and we set  $P_{i,0}$  and  $P_{0,i}$  to be zero for any  $i \in \{0, ..., n\}$ . It is not hard to see that

$$\sum_{i=i_1}^{i_2} \sum_{j=j_1}^{j_2} x_{i,j} = P_{i_2,j_2} - P_{i_2,j_1-1} - P_{i_1-1,j_2} + P_{i_1-1,j_1-1}.$$
 (1)

Thus, computing the parity of the sum of elements of a fixed submatrix can be done in O(1) time, once we know all the values  $P_{i,j}$ . Similarly as in (??), we can compute a particular value  $P_{i,j}$  in constant time if we have the values  $P_{i',j'}$ , for  $i' \leq i$  and  $j' \leq j$ . Namely,

$$P_{i,j} = x_{i,j} + P_{i-1,j} + P_{i,j-1} - P_{i-1,j-1}.$$
(2)

This shows that we do the precomputation in quadratic time and thus the whole algorithm can be implemented in  $O(n^4)$ .

 $O(n^3)$  solution (100 points). By generalizing the approach from the problem Even Pairs we were able to design an algorithm which works in quartic time and achieves seventy points. However, to come up with a solution faster than  $\Theta(n^4)$ , and thus achieve the full number of points, some creativity and new ideas are required. The key new ingredient is the idea of dimensionality reduction. We reduce our 2-dimensional problem to the 1-dimensional problem of calculating the number of pairs (i,j) in a given array  $y_1,\ldots,y_n$  such that  $\sum_{k=i}^j y_k$  is even. Observe that the 1-dimensional problem is equivalent to Even Pairs, which we know how to solve in O(n) time.

Let us define a sequence of variables  $Y_{i_1,i_2}$ , for  $1 \le i_1 \le i_2 \le n$  as follows:

$$Y_{i_1,i_2} = \#$$
 of pairs  $(j_1,j_2)$  such that  $1 \leqslant j_1 \leqslant j_2 \leqslant n$  and  $\sum_{i=i_1}^{i_2} \sum_{j=j_1}^{j_2} x_{i,j}$  is even.

By definition the solution to the problem is equal to  $\sum_{i_1=1}^n \sum_{i_2=i_1}^n Y_{i_1,i_2}$ . Observe that for a fixed  $i_1$  and  $i_2$ , calculating  $Y_{i_1,i_2}$  is very similar to *Even Pairs*; the main difference being that instead of an array of numbers we have a matrix where each column plays a role of a single cell in the 1-dimensional version. This motivates the definition of an array  $S_{i_1,i_2}=(s_1,\ldots,s_n)$  where

$$s_j = \sum_{i=i_1}^{i_2} x_{i,j}.$$

Finally, the main observation is that  $Y_{i_1,i_2}$  is equal to the number of pairs  $(j_1,j_2)$ , where  $1\leqslant j_1\leqslant j_2\leqslant n$ , such that  $\sum_{j=j_1}^{j_2}s_j$  is even. This shows that the calculation of  $Y_{i_1,i_2}$  can be reduced to *Even Pairs* and since we can create the array  $S_{i_1,i_2}$  in linear time (by using precomputation as in the previous solution) we can calculate  $Y_{i_1,i_2}$  in linear time. Iterating this procedure over all pairs  $(i_1,i_2)$   $(1\leqslant i_1\leqslant i_2\leqslant n)$  we obtain an  $O(n^3)$  solution.

## 3 Implementation

We use a global two-dimensional vector vector<vector<int> > M[201][201] to store the input values and similarly vector<vector<int> > pM[201][201] stores the values of the precomputed matrix P, where pM[i][j] contains the value  $P_{i,j}$ .

By using (??) we calculate the values of pM with the following piece of code which runs in  $O(n^2)$  time.

```
1 // First we initialize the values of pM[0][i] and pM[i][0] to zero.
2 for (int i = 0; i <= n; ++i) {
     pM[i][0] = 0;
     pM[0][i] = 0;
5 }
6
7 // Here we compute pM[i][j] by using the values pM[i'][j'] for i' <= i
8 // and j' <= j.
9 for (int i = 1; i <= n; ++i)
     for (int j = 1; j <= n; ++j)
     pM[i][j] = pM[i-1][j] + pM[i][j-1] - pM[i-1][j-1] + M[i][j];</pre>
```

Iteration through all possible submatrices can be easily done with four nested loops. The following snippet of code does that and calculates the sum of the elements of a submatrix in constant time by using precomputed matrix P.

```
1 // The variable counter will keep track of the number of quadruples
 2 // whose corresponding submatrix has even sum.
 3 int counter = 0;
 5 for (int i1 = 1; i1 <= n; ++i1) {
       for (int j1 = 1; j1 <= n; ++j1) {
 6
           for (int i2 = i1; i2 <= n; ++i2) {</pre>
 7
 8
               for (int j2 = j1; j2 <= n; ++j2) {
 9
                    // qtuple is the element sum of the submatrix
10
                    // given by (i1, j1, i2, j2).
11
                    int qtuple;
12
                    qtuple = pM[i2][j2] - pM[i2][j1-1] - pM[i1-1][j2] + pM[i1-1][j1-1];
13
                    if (qtuple % 2 == 0)
14
                        ++counter;
15
               }
16
           }
17
       }
18 }
19
20 // Output the result.
21 std::cout << counter << std::endl;</pre>
```

## 4 Appendix

The following code is an implementation of the  $O(n^3)$  solution explained in Section ??.

```
1 #include <iostream>
2 #include <vector>
3
4 typedef std::vector<int> VI;
typedef std::vector<VI> VVI;
6
```

```
7 void testcase() {
 8
       int n; std::cin >> n;
 9
10
       // Input matrix
11
       VVI M = VVI(n + 1, VI(n + 1));
12
       // pm[i][j] = sum of elements in the submatrix (1, 1, i, j)
13
       VVI pM = VVI(n + 1, VI(n + 1));
14
15
       for (int i = 1; i <= n; ++i)</pre>
16
           for (int j = 1; j \le n; ++j)
17
18
               std::cin >> M[i][j];
19
20
       for (int i = 0; i \le n; ++i) {
21
           pM[0][i] = 0;
22
           pM[i][0] = 0;
23
24
25
       for (int i = 1; i <= n; ++i)</pre>
26
           for (int j = 1; j \le n; ++j)
27
               pM[i][j] = pM[i-1][j] + pM[i][j-1] - pM[i-1][j-1] + M[i][j];
28
29
       int solution = 0;
30
       for (int i1 = 1; i1 <= n; ++i1) {</pre>
31
           for (int i2 = i1; i2 <= n; ++i2) {
32
               // We reduce the problem to one dimension.
33
               VI S(201); // We do Even Pairs on array S.
34
               VI pS(201); // pS contains partial sums of S.
35
               pS[0] = 0;
36
               for (int k = 1; k \le n; ++k) {
37
                   S[k] = pM[i2][k] - pM[i2][k-1] - pM[i1-1][k] + pM[i1-1][k-1];
38
                   pS[k] = pS[k - 1] + S[k];
39
               }
40
41
               // Do Even Pairs O(n) algorithm on array S.
42
               int even = 0, odd = 0;
43
               for (int j = 1; j \le n; ++j) {
44
                   // even = number of partial sums of array
45
                   // (S[1], ..., S[j - 1]) that are even.
                   // odd = number of partial sums of array
46
47
                   // (S[1], ..., S[j - 1]) that are odd.
                   if (pS[j] % 2 == 0) ++even;
48
49
                   else ++odd;
50
               }
51
               solution += even * (even - 1) / 2;
52
53
               solution += odd * (odd - 1) / 2;
54
               solution += even;
55
           }
56
57
58
       std::cout << solution << std::endl;</pre>
59 }
60
61 int main() {
62
       std::ios_base::sync_with_stdio(false);
63
64
       int t; std::cin >> t;
       for (int i = 0; i < t; ++i) {
```

```
66 testcase();
67 }
68 }
```