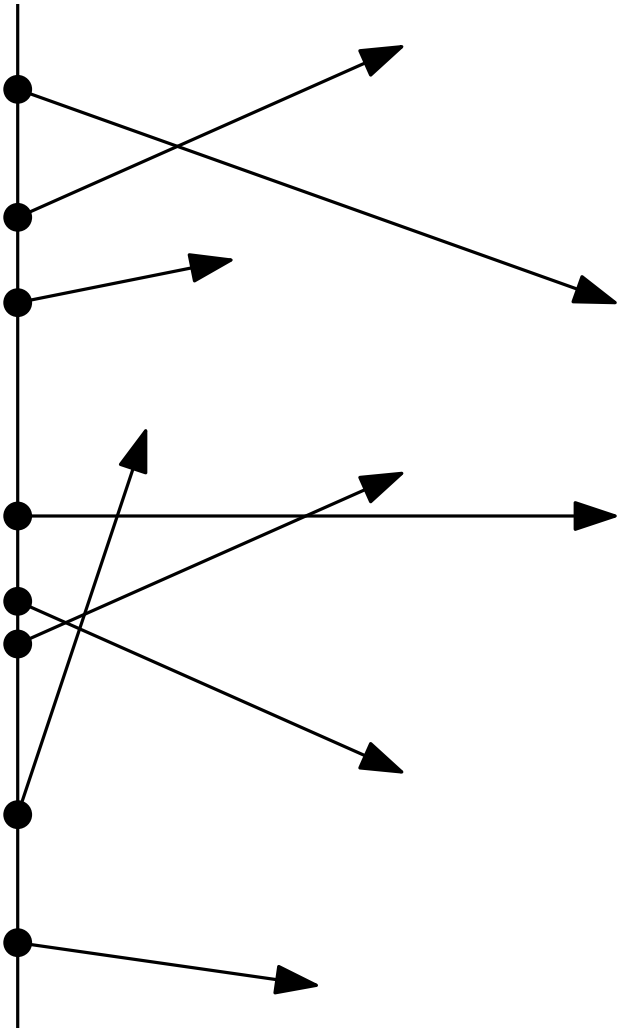


Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.

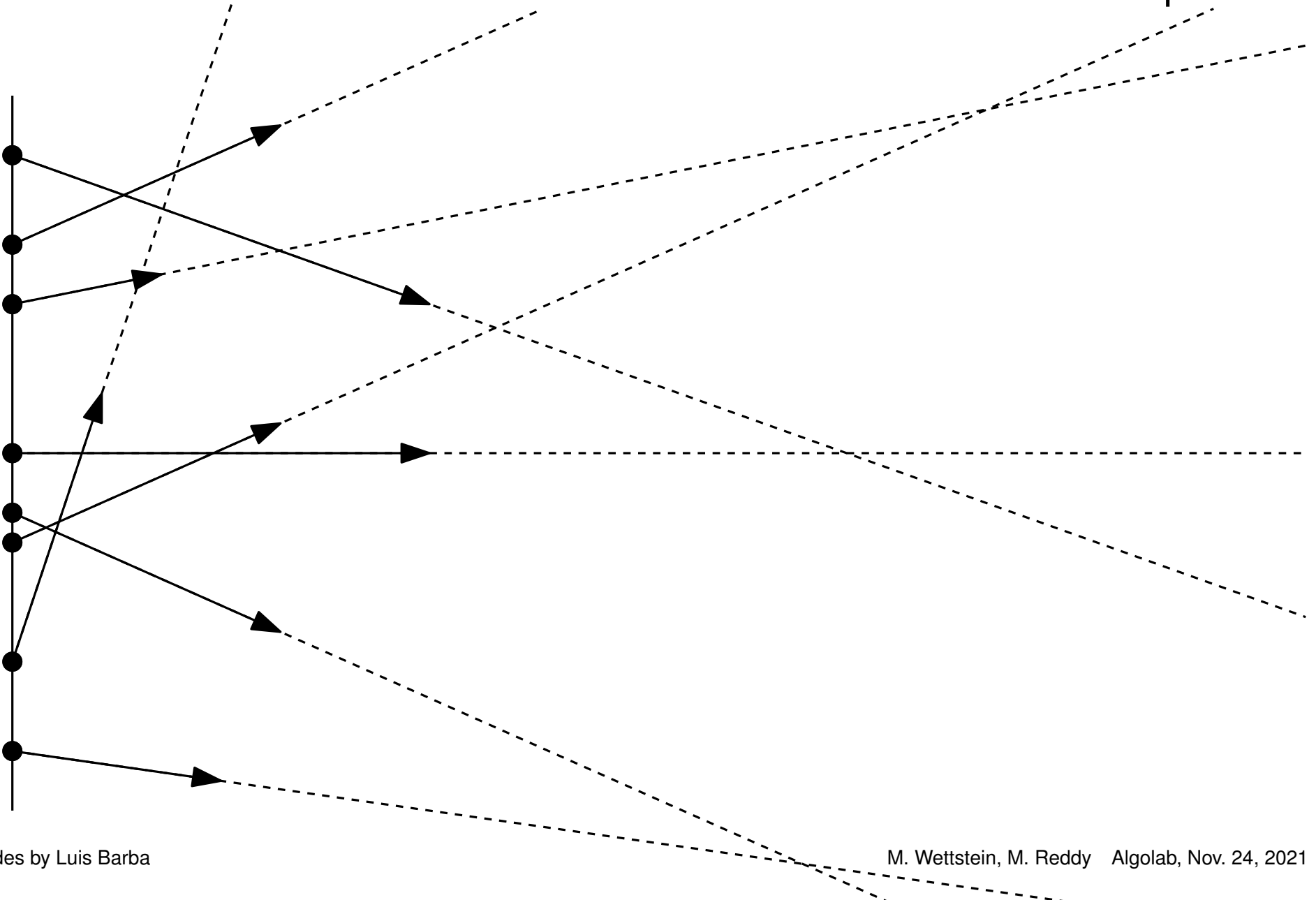
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



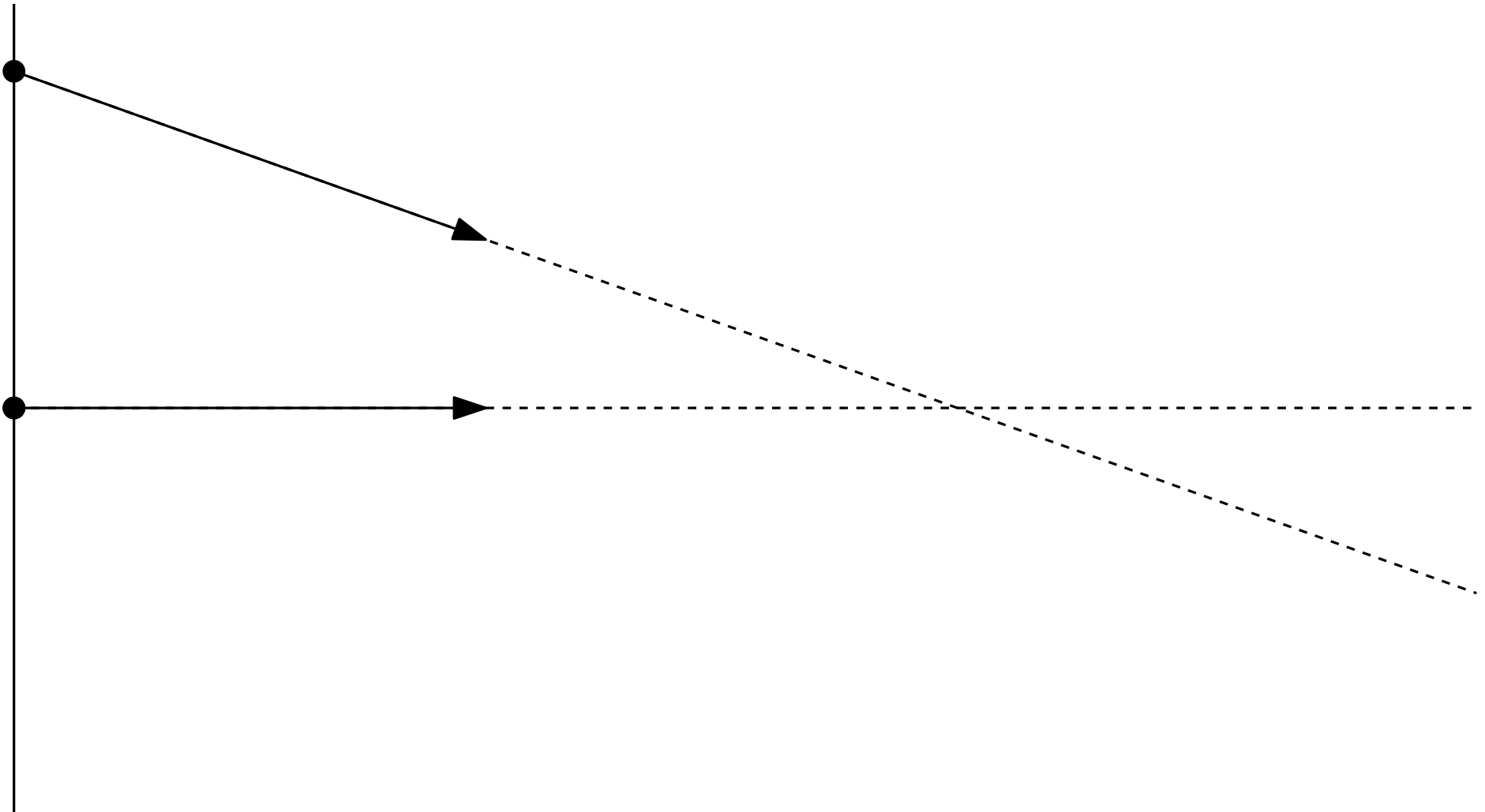
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



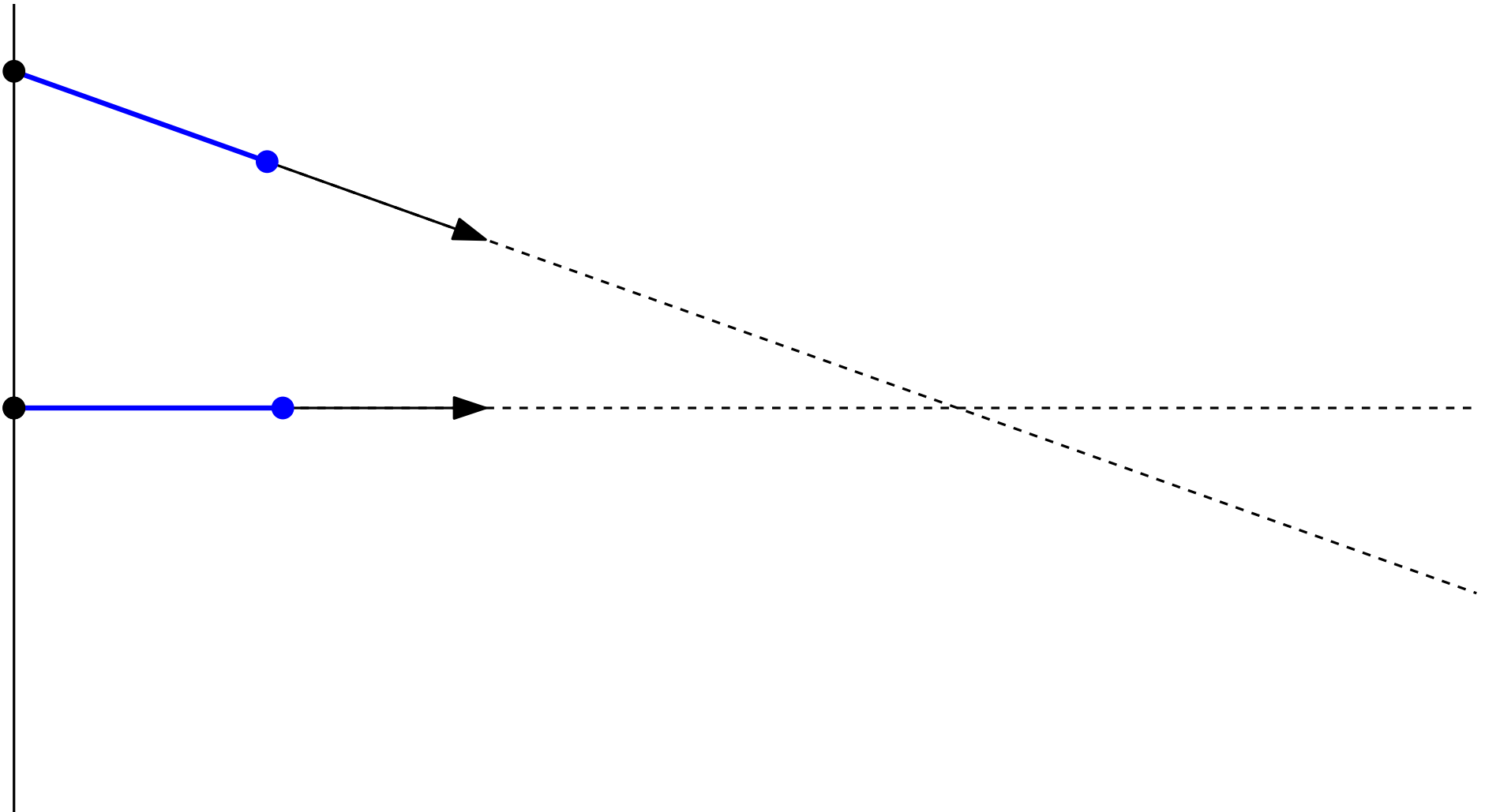
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



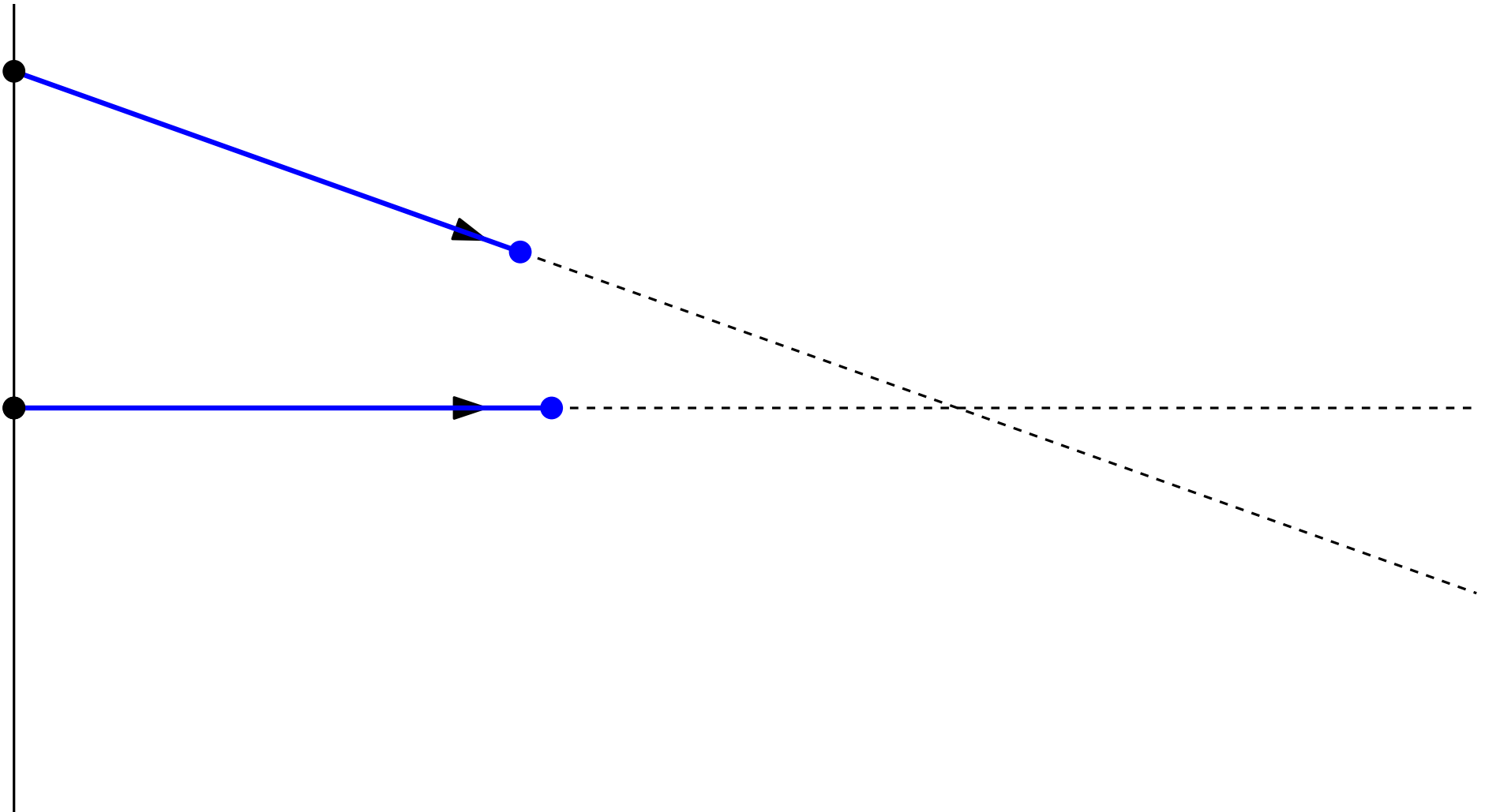
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



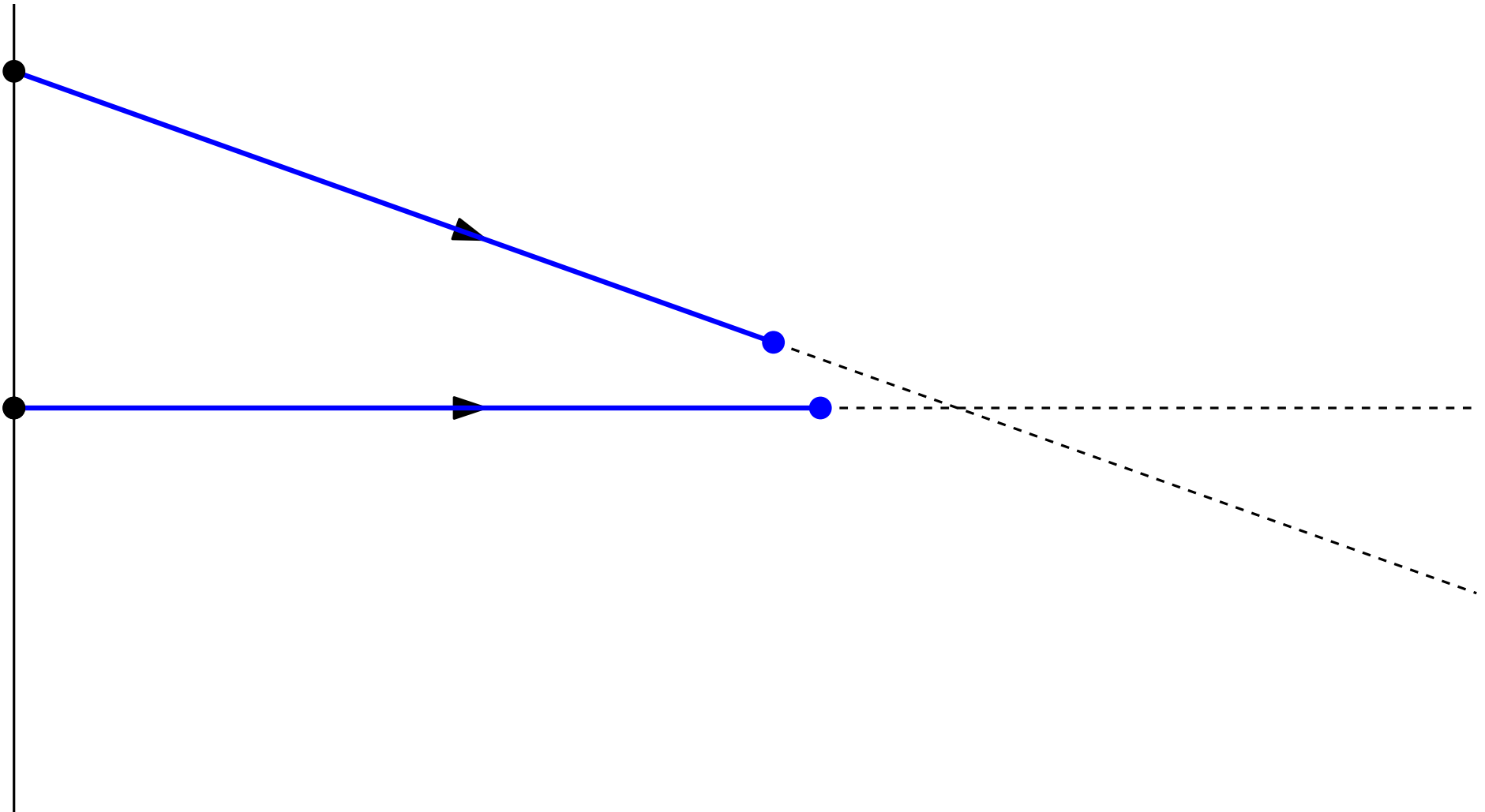
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



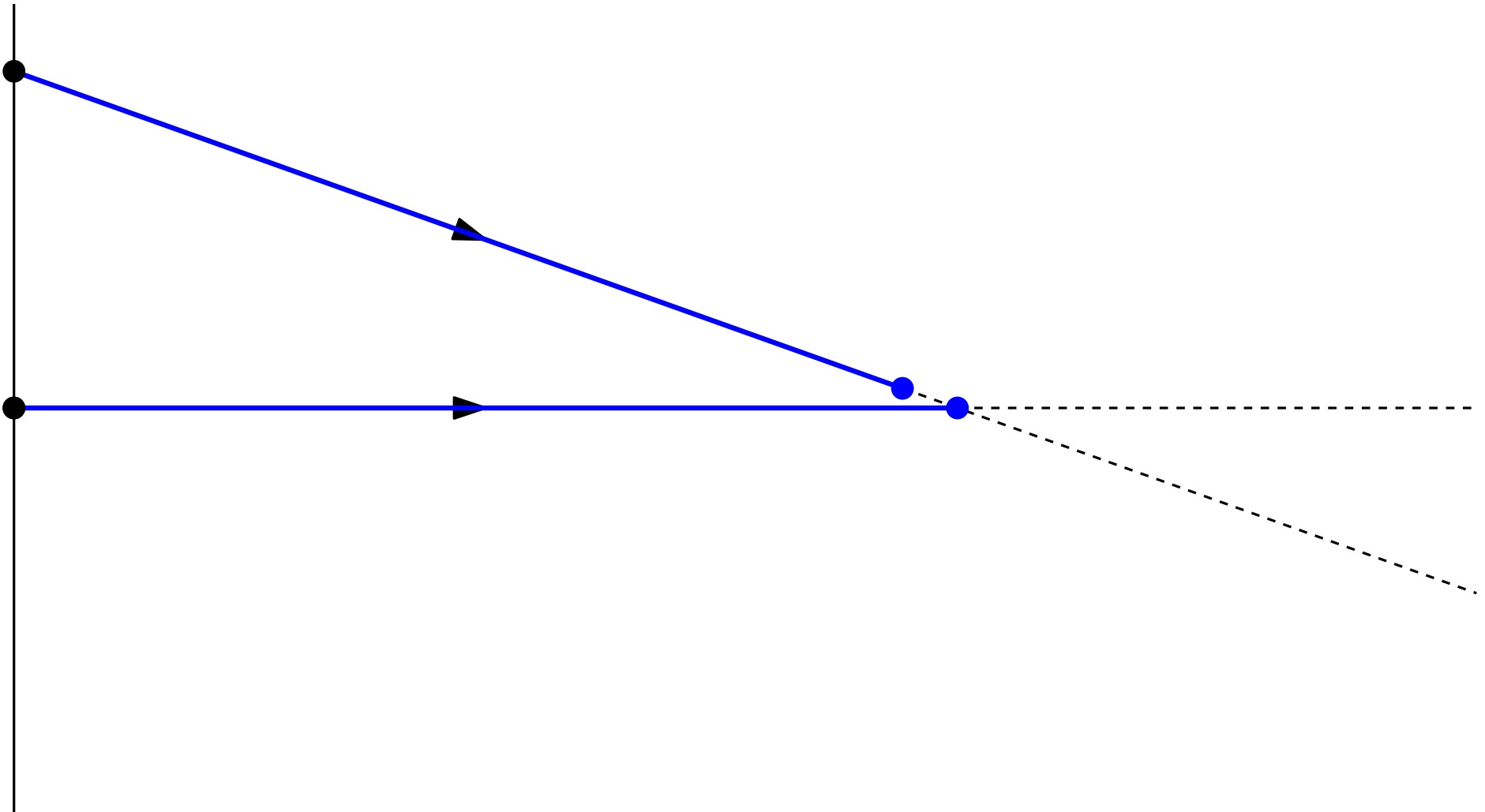
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



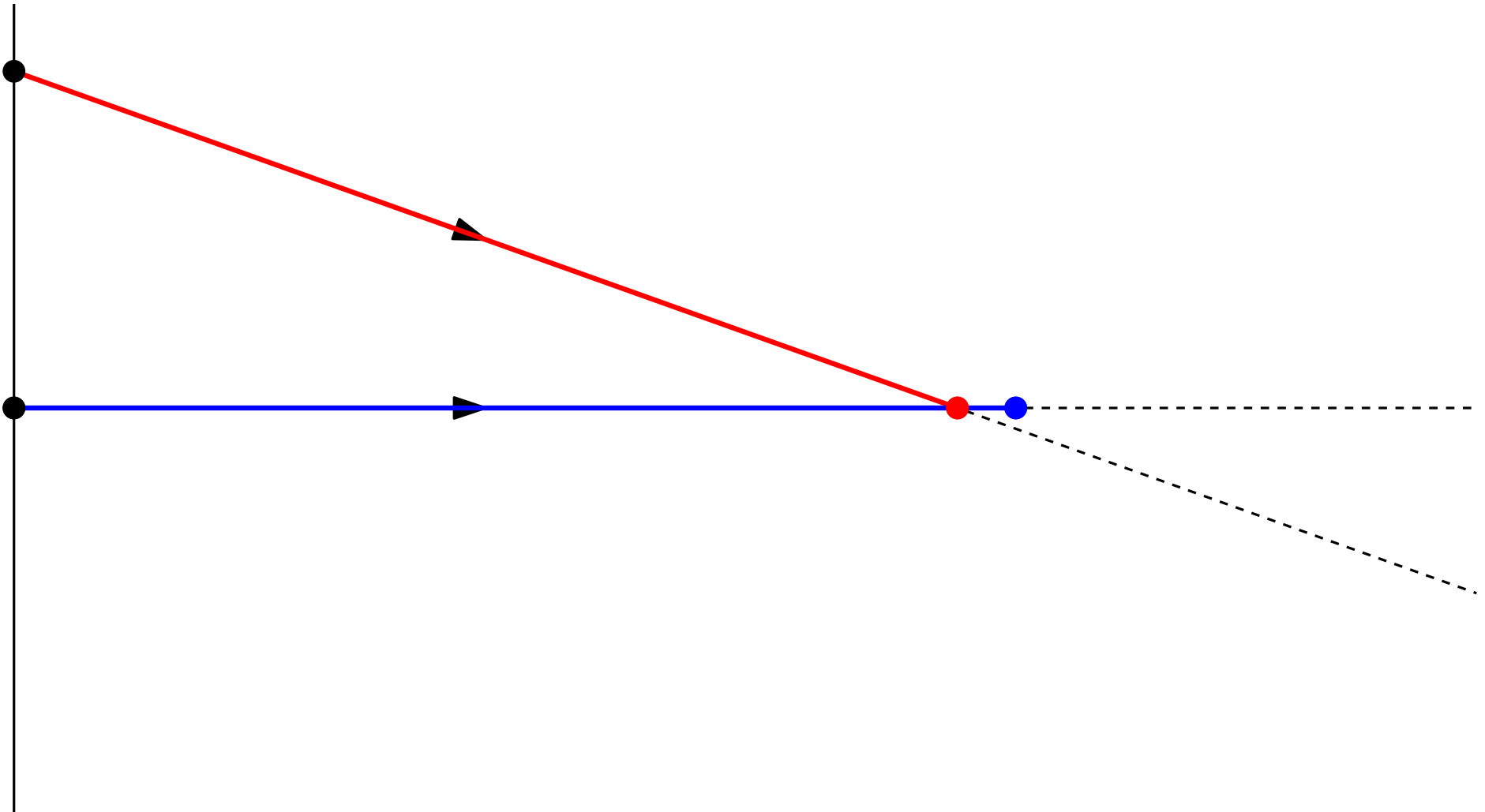
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



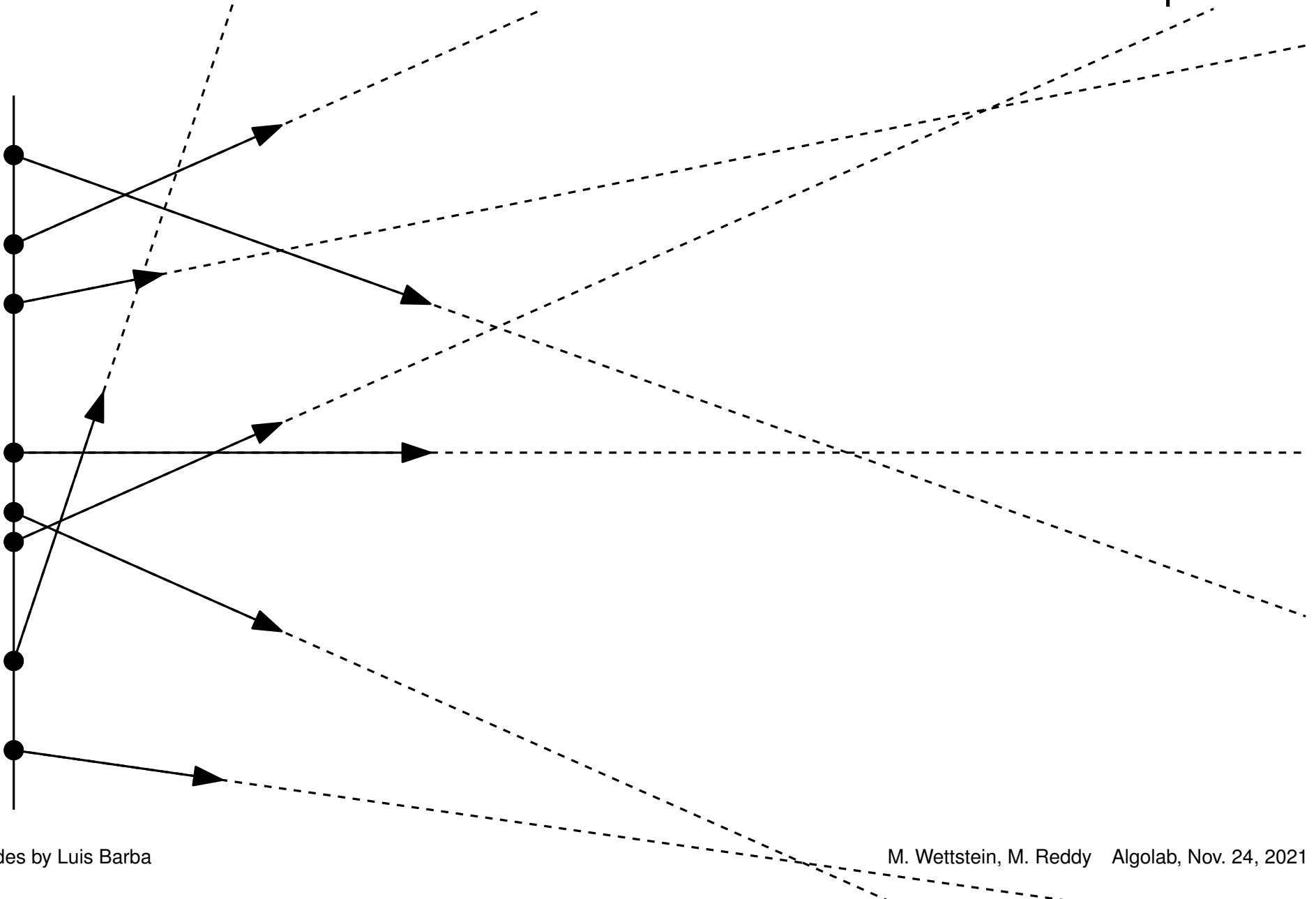
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



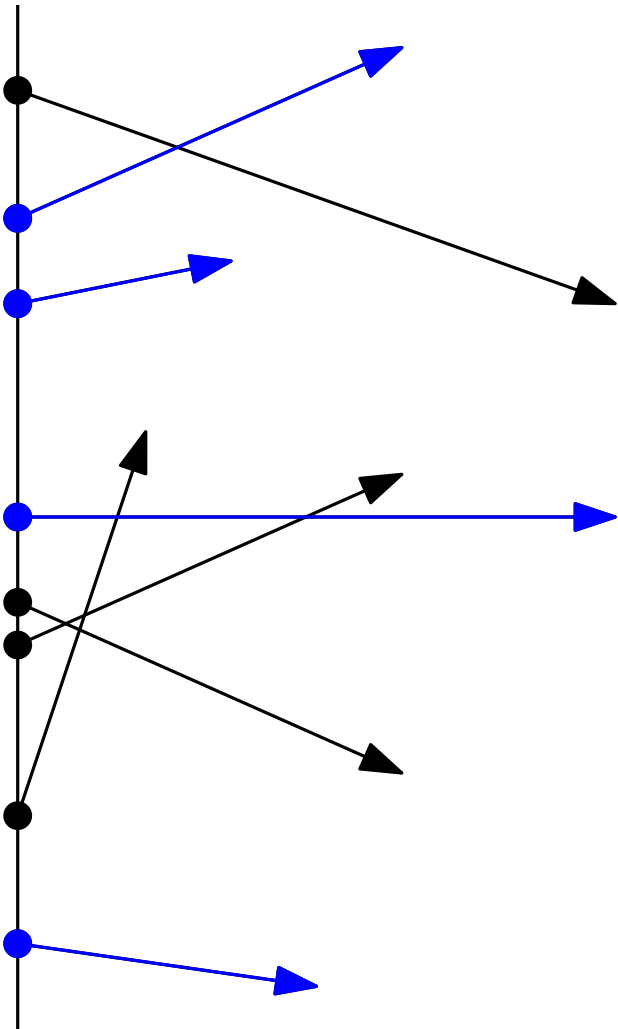
Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.



Motorcycles

Bikers start at the same time at unit speed. If a biker runs into the tracks of another it stops.

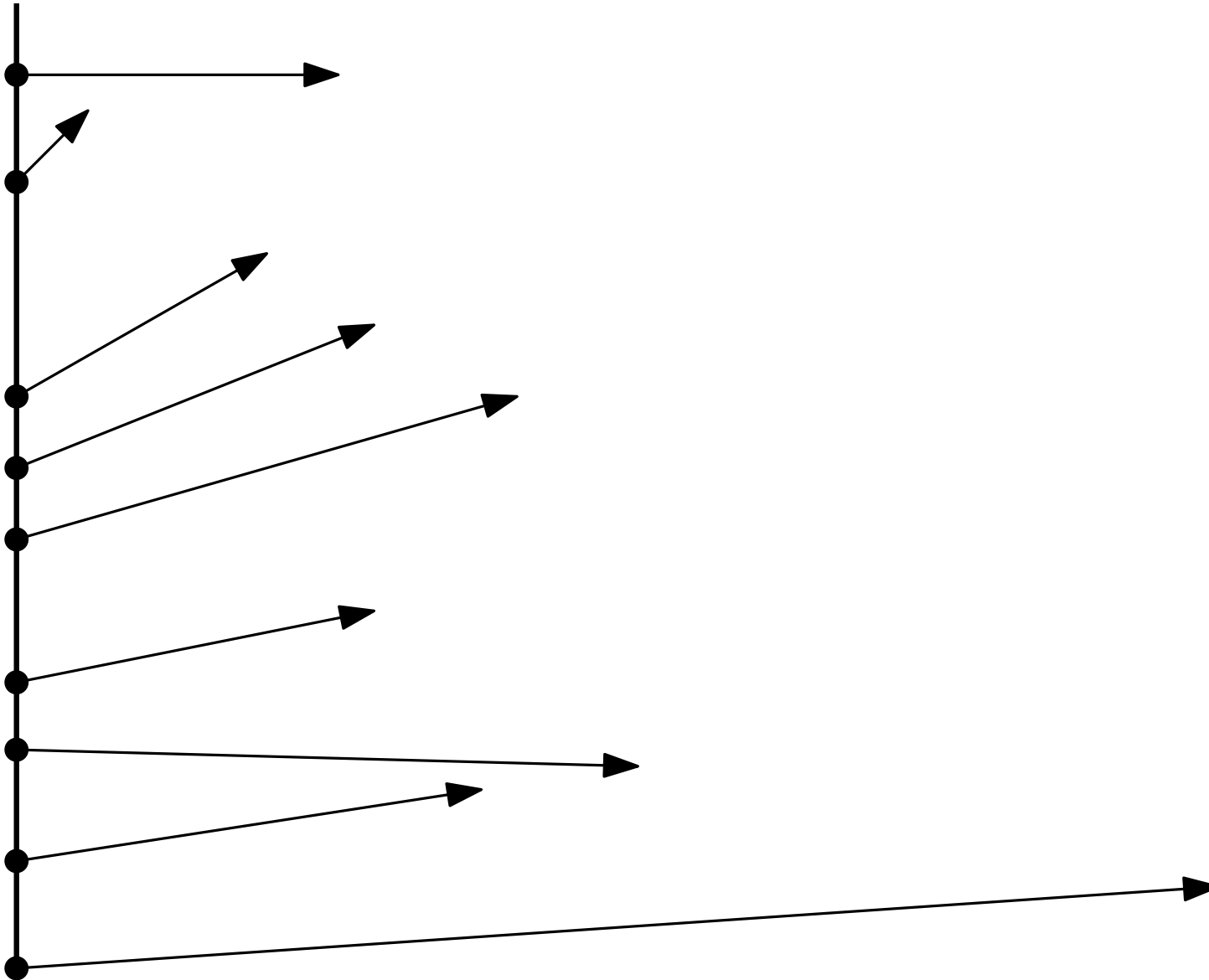


Which bikers get to ride forever?

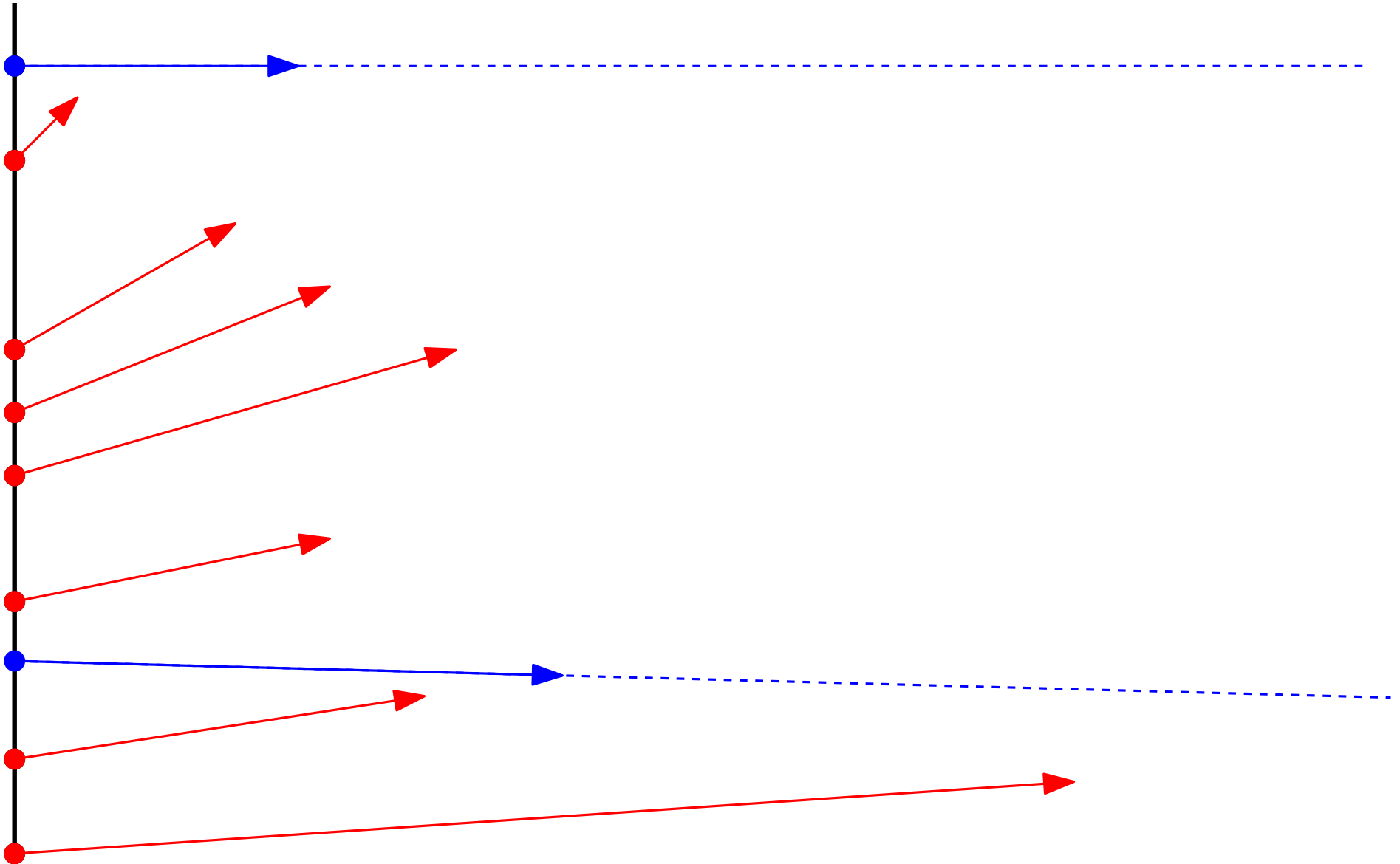
Admission Control



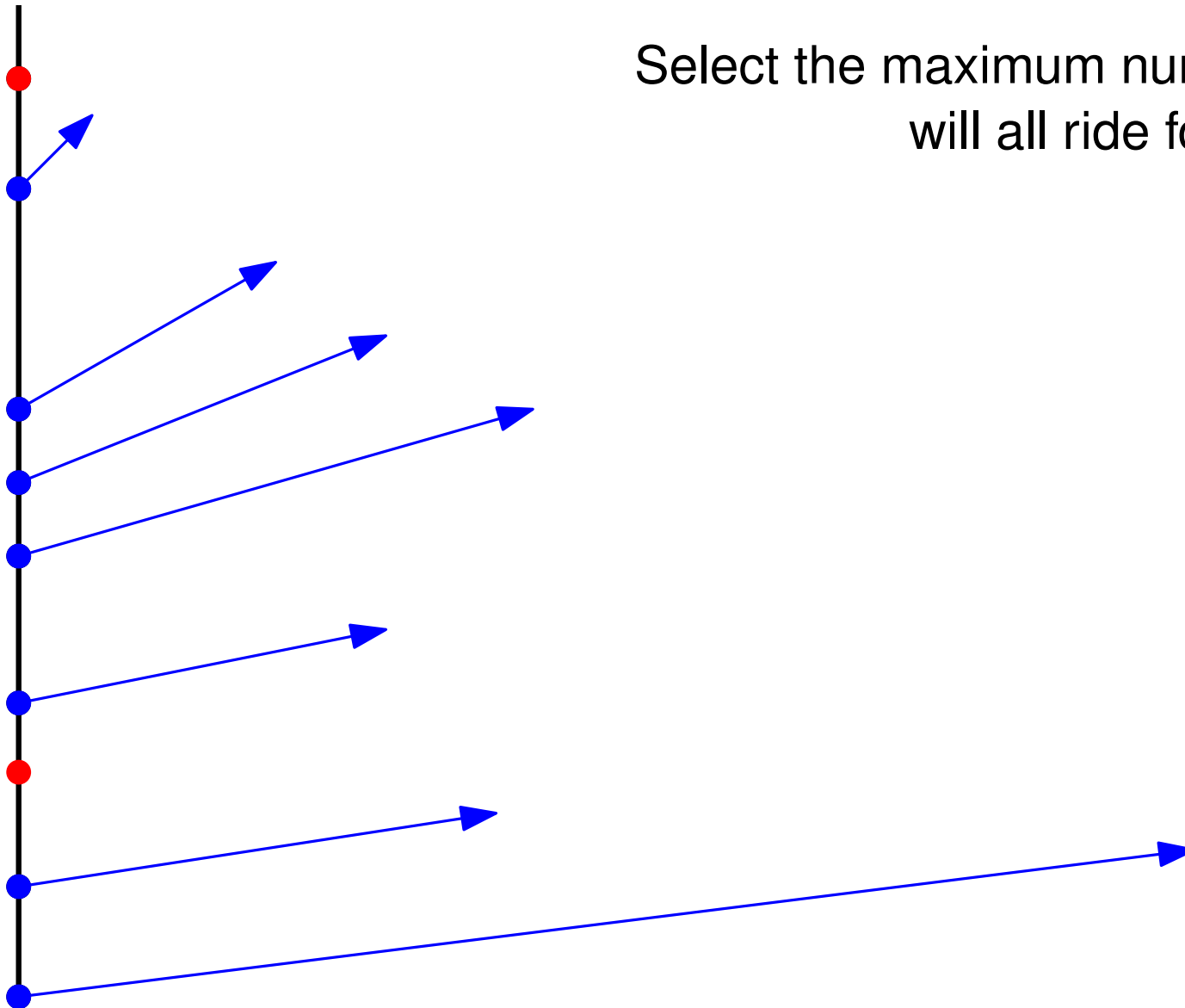
Admission Control



Admission Control

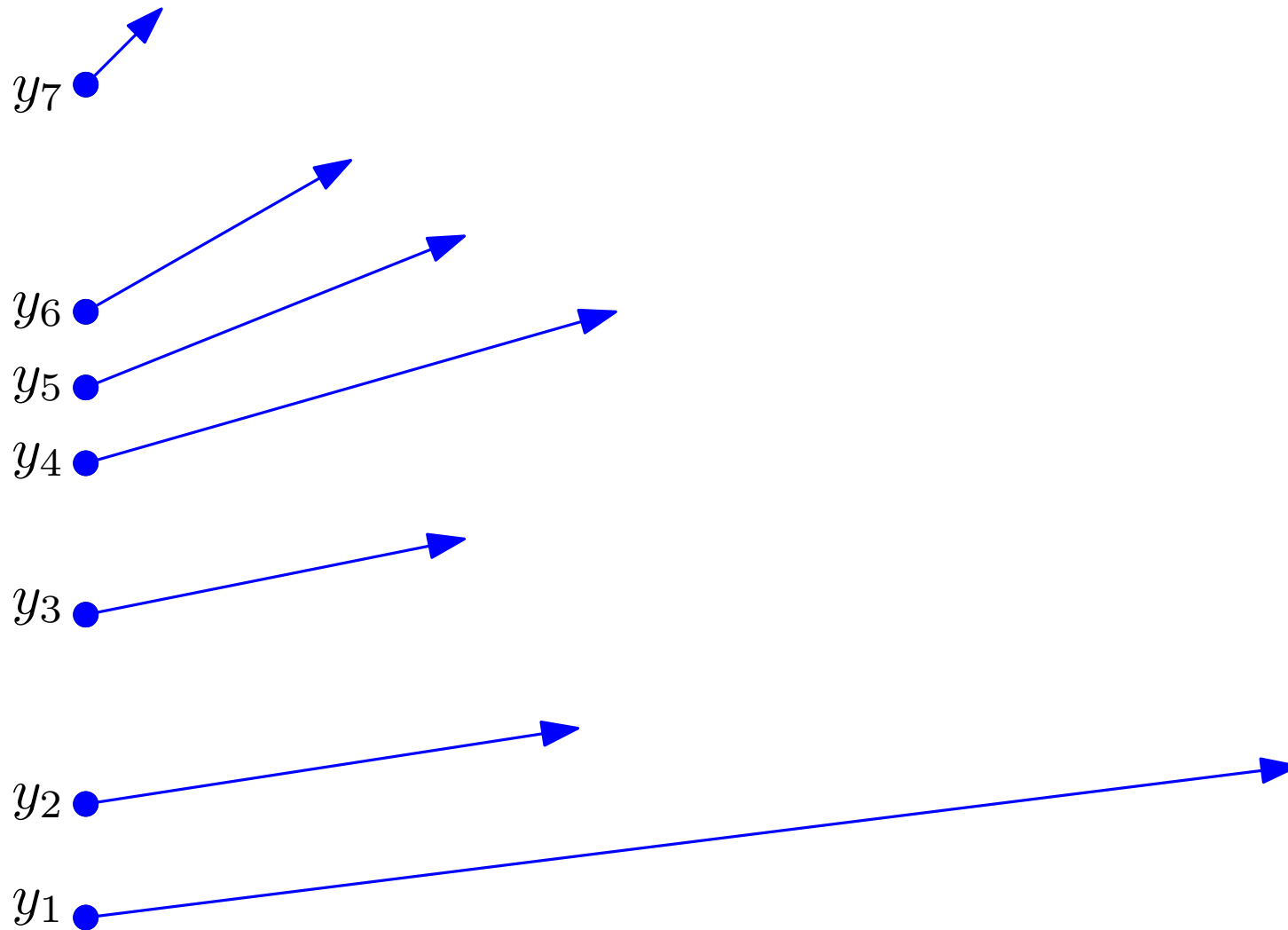


Admission Control

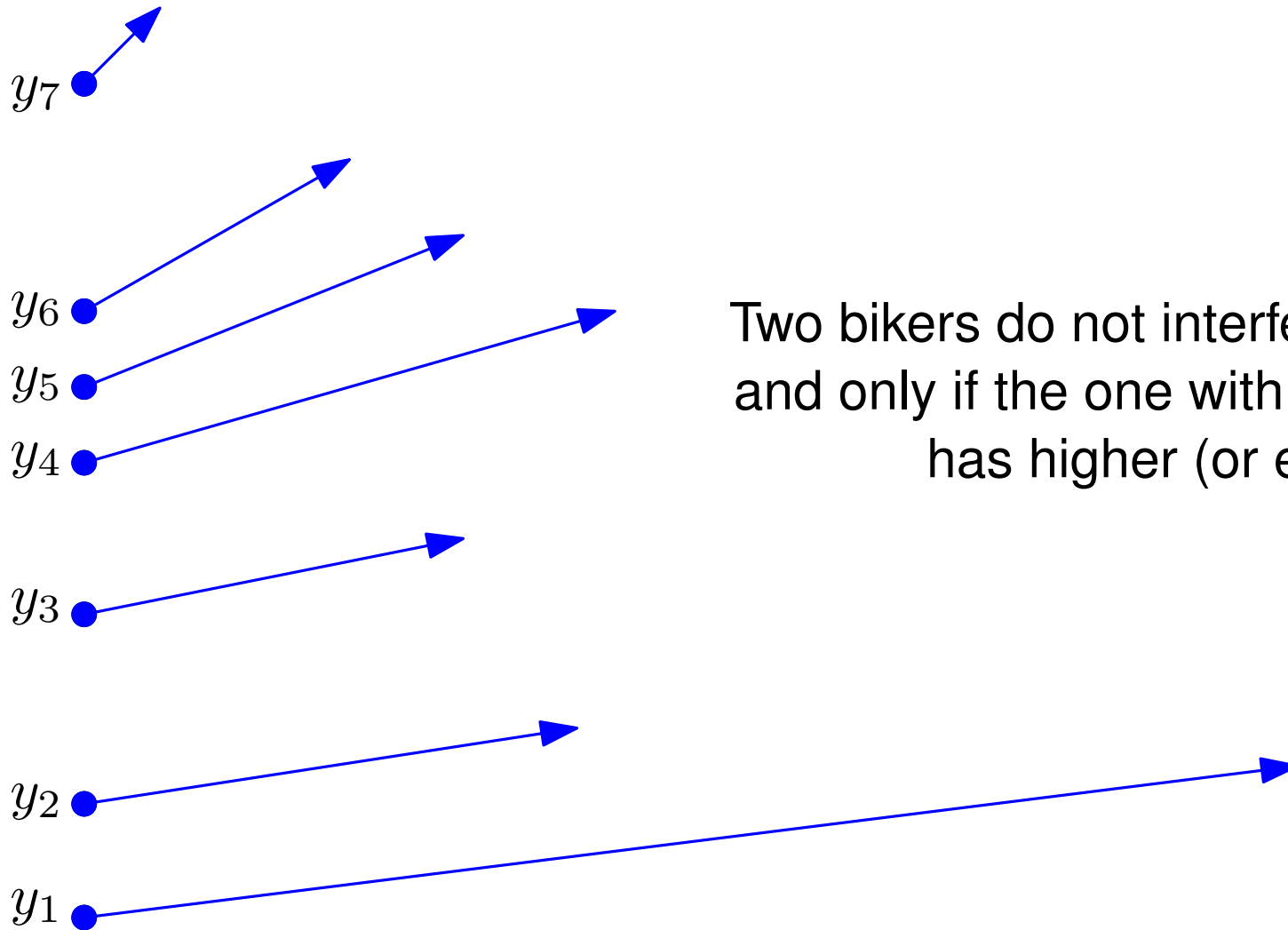


Select the maximum number of bikers that will all ride forever.

Admission Control

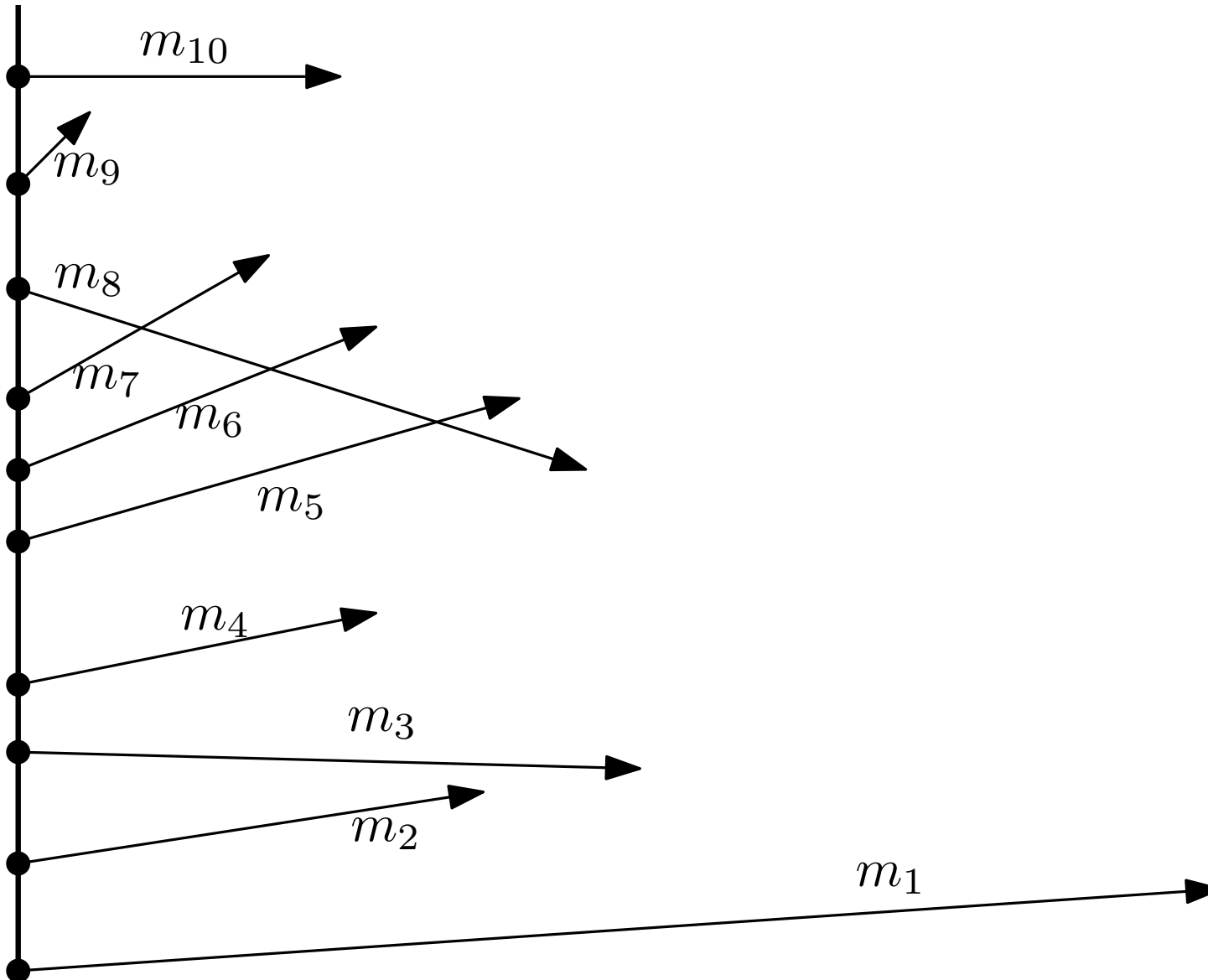


Admission Control

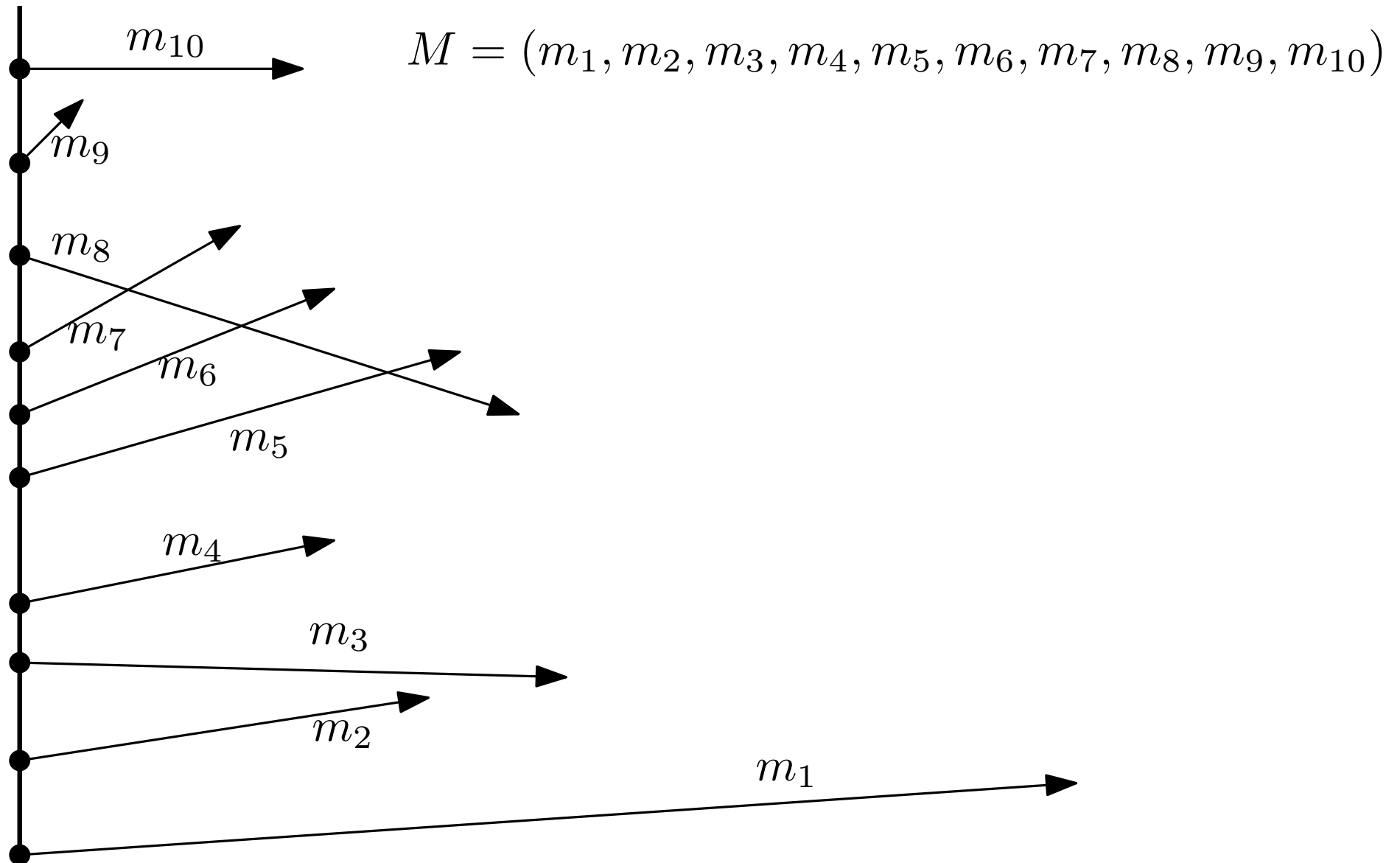


Two bikers do not interfere with each other if and only if the one with higher starting point has higher (or equal) slope.

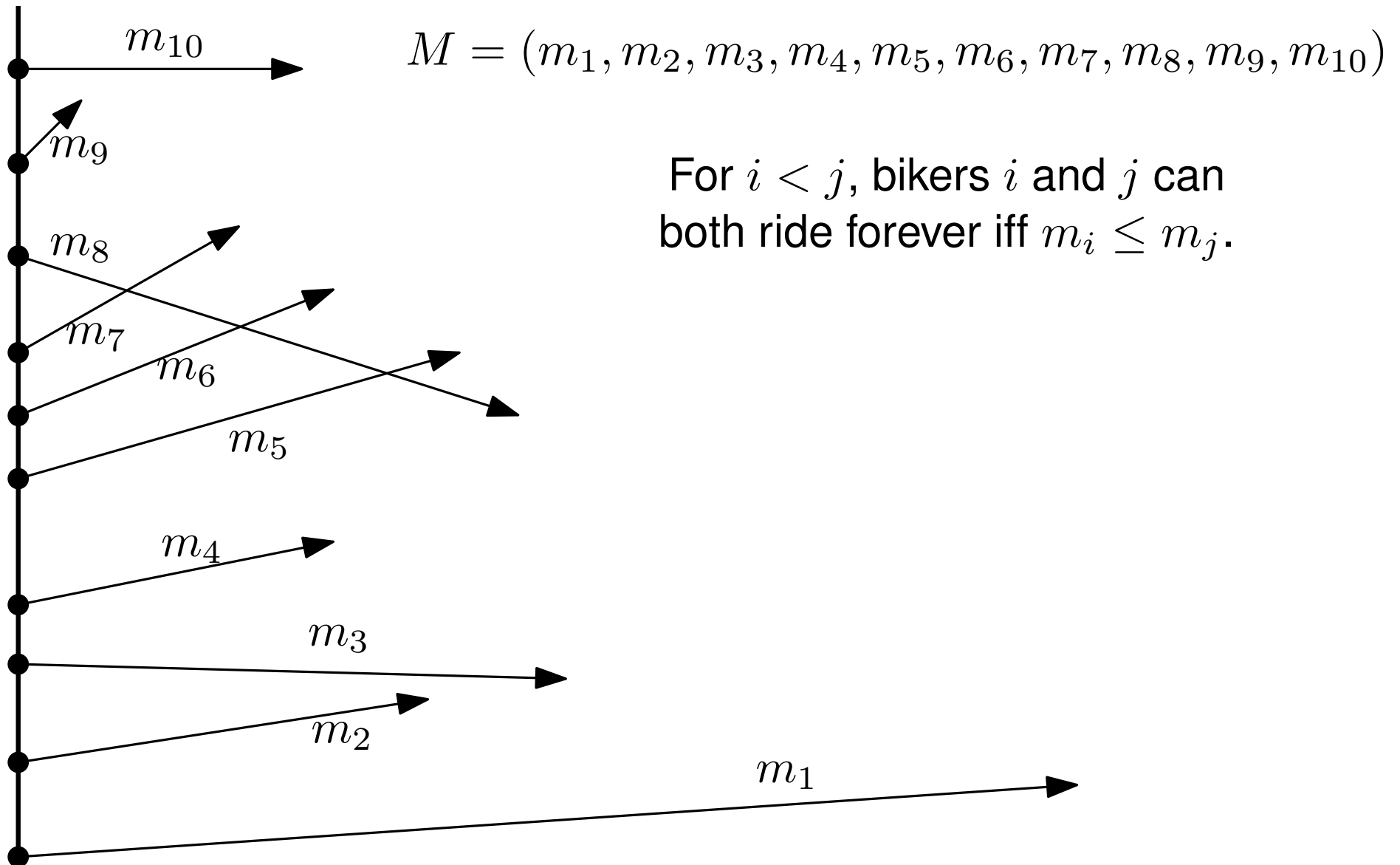
Admission Control



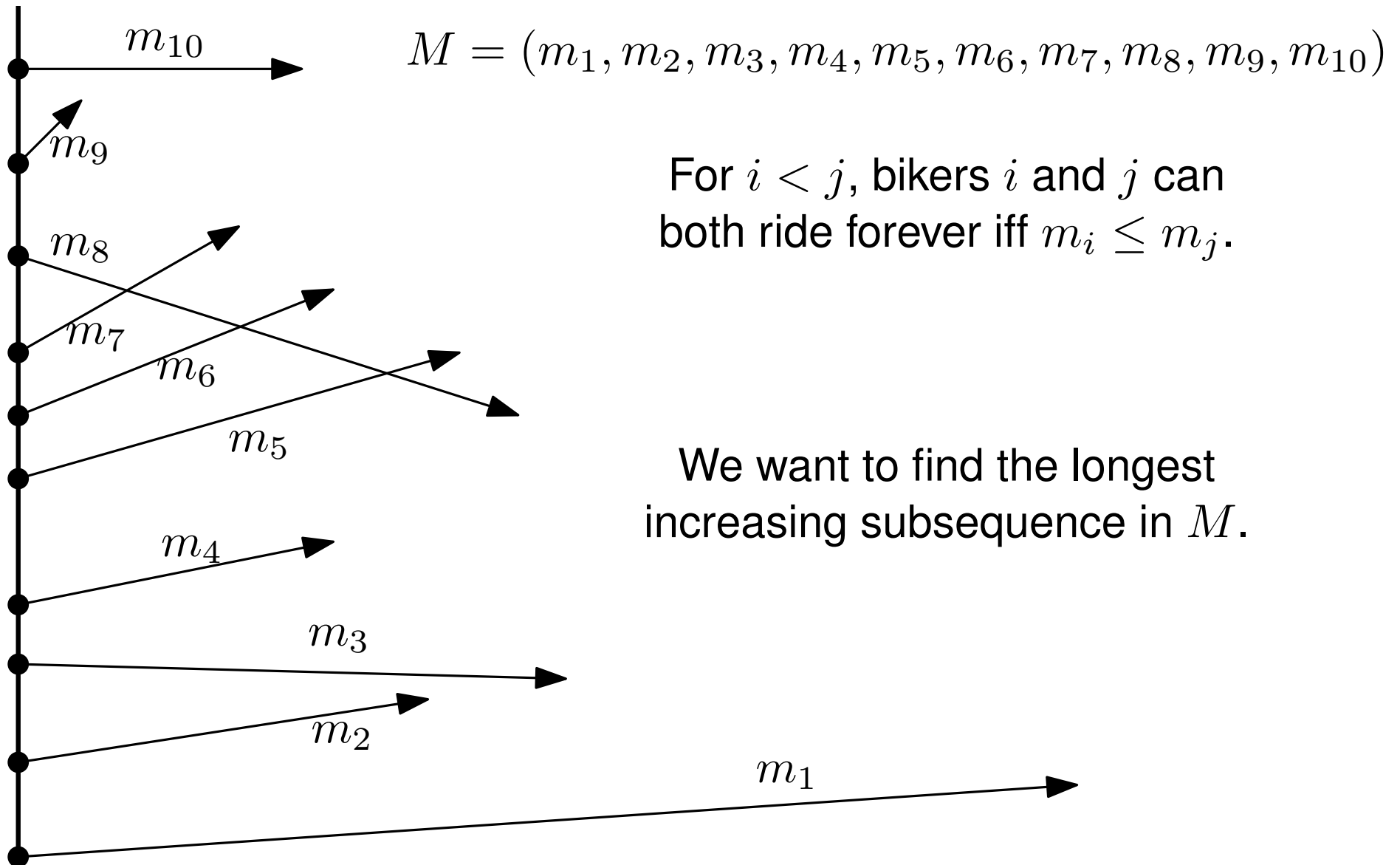
Admission Control



Admission Control



Admission Control



Longest increasing subsequence

- Classic Dynamic programming leads to $O(n^2)$ time.
- Possible in $O(n \log n)$ time, however.

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$

$L2$

$L3$

$L4$

$L5$

$L6$

Longest increasing subsequence

$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$

$L1$ 0

← increasing subsequence of length 1

$L2$

$L3$

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, \boxed{8}, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 8

← increasing subsequence of length 2

$L3$

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, \boxed{4}, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 4

$L3$

$L4$

$L5$

$L6$

← increasing subsequence of length 2
(with smallest possible last entry)

Longest increasing subsequence

$$M = (0, 8, 4, \boxed{12}, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 4

$L3$ 0, 4, 12 \leftarrow increasing subsequence of length 3

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, \boxed{2}, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 4

$L3$ 0, 4, 12

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, \boxed{2}, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

← cannot improve since $L1$ ends in 0 (< 2)

$L2$ 0, 4

$L3$ 0, 4, 12

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, \boxed{2}, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0 \leftarrow cannot improve since $L1$ ends in 0 (< 2)

$L2$ 0, 4

$L3$ 0, 4, 12 \leftarrow cannot improve since $L2$ ends in 4 (> 2)

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, \boxed{2}, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$	0	← cannot improve since $L1$ ends in 0 (< 2)
$L2$	0, 4	← improves by adding 2 at the end of $L1$
$L3$	0, 4, 12	← cannot improve since $L2$ ends in 4 (> 2)
$L4$		
$L5$		
$L6$		

Longest increasing subsequence

$$M = (0, 8, 4, 12, \boxed{2}, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$	0	← cannot improve since $L1$ ends in 0 (< 2)
$L2$	0, 2	← improves by adding 2 at the end of $L1$
$L3$	0, 4, 12	← cannot improve since $L2$ ends in 4 (> 2)
$L4$		
$L5$		
$L6$		

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, \boxed{10}, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

$L3$ 0, 4, 12

← improves by adding 10 at the end of $L2$

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, \boxed{10}, 6, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

$L3$ 0, 2, 10

← improves by adding 10 at the end of $L2$

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, \boxed{6}, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

$L3$ 0, 2, 10

← improves by adding 6 at the end of $L2$

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, \boxed{6}, 14, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

$L3$ 0, 2, 6

← improves by adding 6 at the end of $L2$

$L4$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, \boxed{14}, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

$L3$ 0, 2, 6

$L4$

← “improves” by adding 14 at the end of $L3$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, \boxed{14}, 1, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

$L3$ 0, 2, 6

$L4$ 0, 2, 6, 14

$L5$

$L6$

← “improves” by adding 14 at the end of $L3$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, \boxed{1}, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 2

← improves by adding 1 at the end of $L1$

$L3$ 0, 2, 6

$L4$ 0, 2, 6, 14

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, \boxed{1}, 9, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

← improves by adding 1 at the end of $L1$

$L3$ 0, 2, 6

$L4$ 0, 2, 6, 14

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, \boxed{9}, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 2, 6

$L4$ 0, 2, 6, 14

← improves by adding 9 at the end of $L3$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, \boxed{9}, 5, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 2, 6

$L4$ 0, 2, 6, 9

← improves by adding 9 at the end of $L3$

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, \boxed{5}, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 2, 6

← improves by adding 5 at the end of $L2$

$L4$ 0, 2, 6, 9

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, \boxed{5}, 13, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 5

← improves by adding 5 at the end of $L2$

$L4$ 0, 2, 6, 9

$L5$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, \boxed{13}, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 5

$L4$ 0, 2, 6, 9

$L5$

← “improves” by adding 13 at the end of $L4$

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, \boxed{13}, 3, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 5

$L4$ 0, 2, 6, 9

$L5$ 0, 2, 6, 9, 13

$L6$

← “improves” by adding 13 at the end of $L4$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, \boxed{3}, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 5

← improves by adding 3 at the end of $L2$

$L4$ 0, 2, 6, 9

$L5$ 0, 2, 6, 9, 13

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, \boxed{3}, 11, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3 \leftarrow improves by adding 3 at the end of $L2$

$L4$ 0, 2, 6, 9

$L5$ 0, 2, 6, 9, 13

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, \boxed{11}, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 2, 6, 9

$L5$ 0, 2, 6, 9, 13

$L6$

← improves by adding 11 at the end of $L4$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, \boxed{11}, 7, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 2, 6, 9

$L5$ 0, 2, 6, 9, 11

$L6$

← improves by adding 11 at the end of $L4$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, \boxed{7}, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 2, 6, 9

← improves by adding 7 at the end of $L3$

$L5$ 0, 2, 6, 9, 11

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, \boxed{7}, 15)$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 1, 3, 7

← improves by adding 7 at the end of $L3$

$L5$ 0, 2, 6, 9, 11

$L6$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, \boxed{15})$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 1, 3, 7

$L5$ 0, 2, 6, 9, 11

$L6$

← “improves” by adding 15 at the end of $L5$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, \boxed{15})$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 1, 3, 7

$L5$ 0, 2, 6, 9, 11

$L6$ 0, 2, 6, 9, 11, 15 \leftarrow “improves” by adding 15 at the end of $L5$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, \boxed{15})$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 1, 3, 7

$L5$ 0, 2, 6, 9, 11

$L6$ 0, 2, 6, 9, 11, 15

In every iteration, exactly one row changes \Rightarrow time $O(n^2)$

Longest increasing subsequence

$$M = (0, 8, 4, 12, 2, 10, 6, 14, 1, 9, 5, 13, 3, 11, 7, \boxed{15})$$

$L1$ 0

$L2$ 0, 1

$L3$ 0, 1, 3

$L4$ 0, 1, 3, 7

$L5$ 0, 2, 6, 9, 11

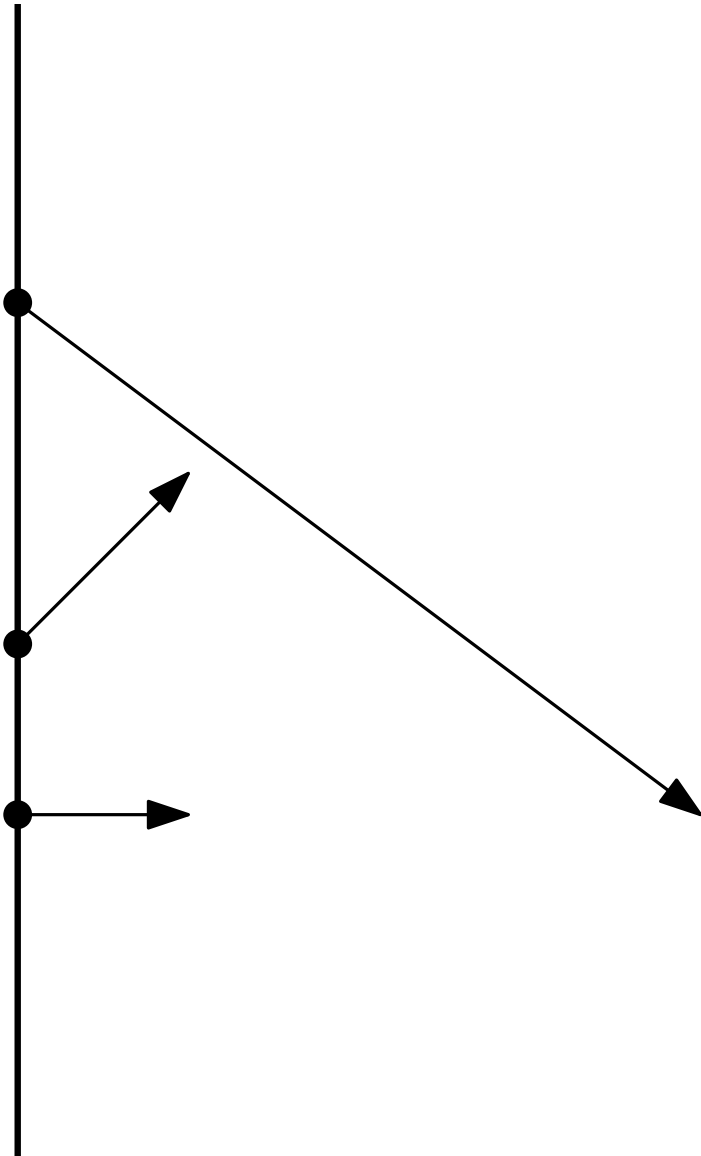
$L6$ 0, 2, 6, 9, 11, 15

In every iteration, exactly one row changes \Rightarrow time $O(n^2)$

We can also compute only the main diagonal \Rightarrow time $O(n \log n)$

Starting Schedules

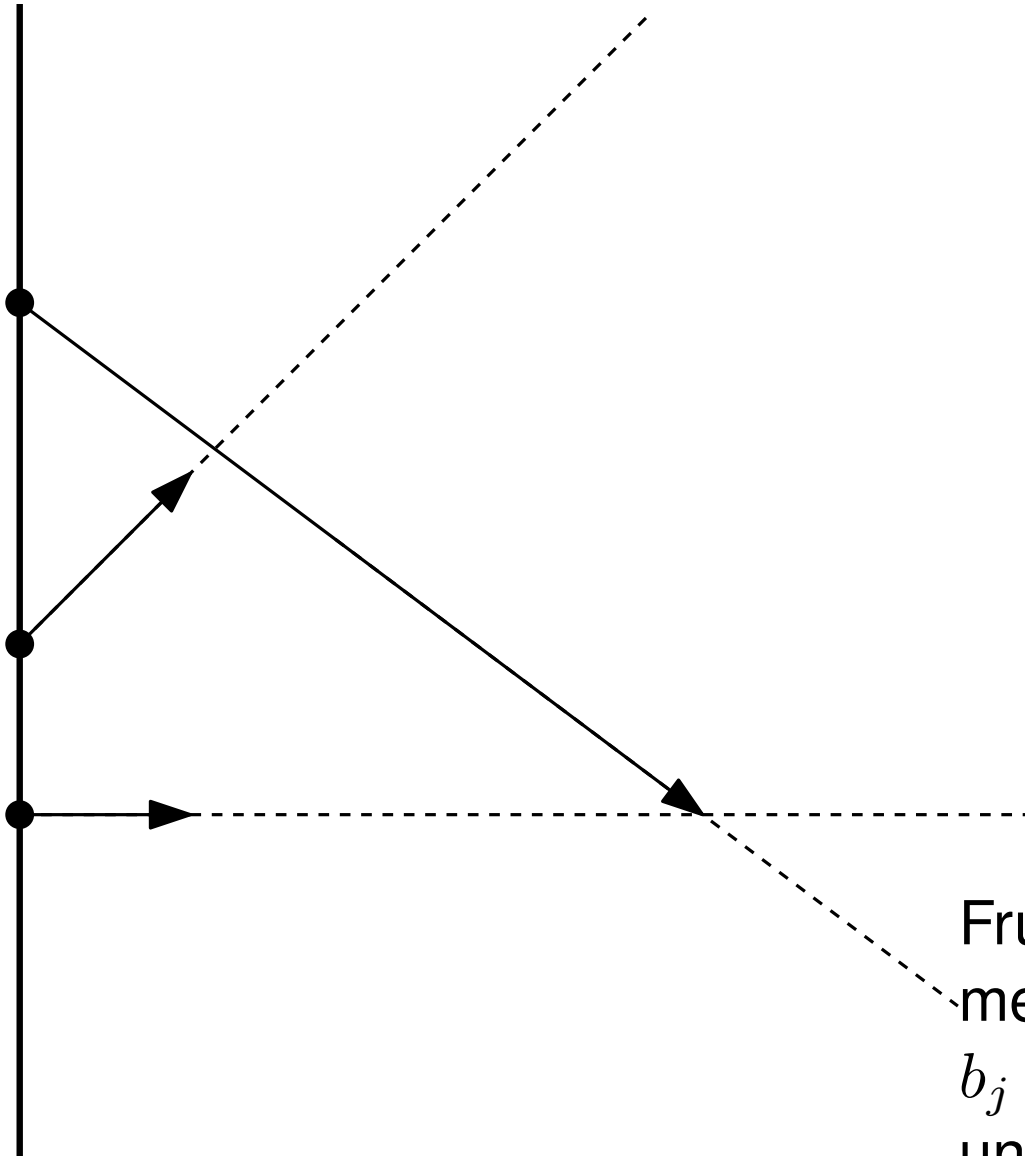
We are allowed to modify the starting time s_i of each bike b_i .



Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

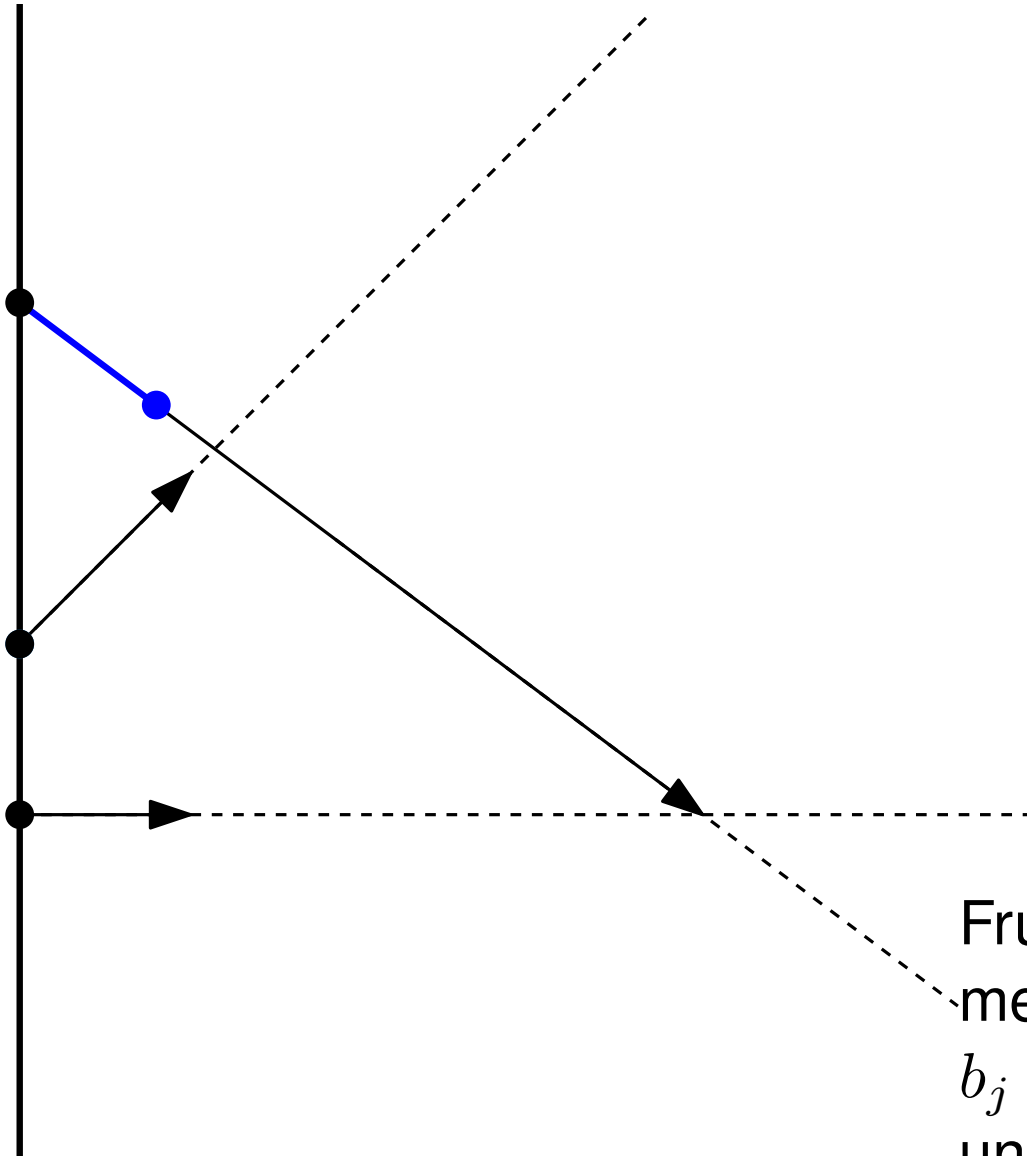
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Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

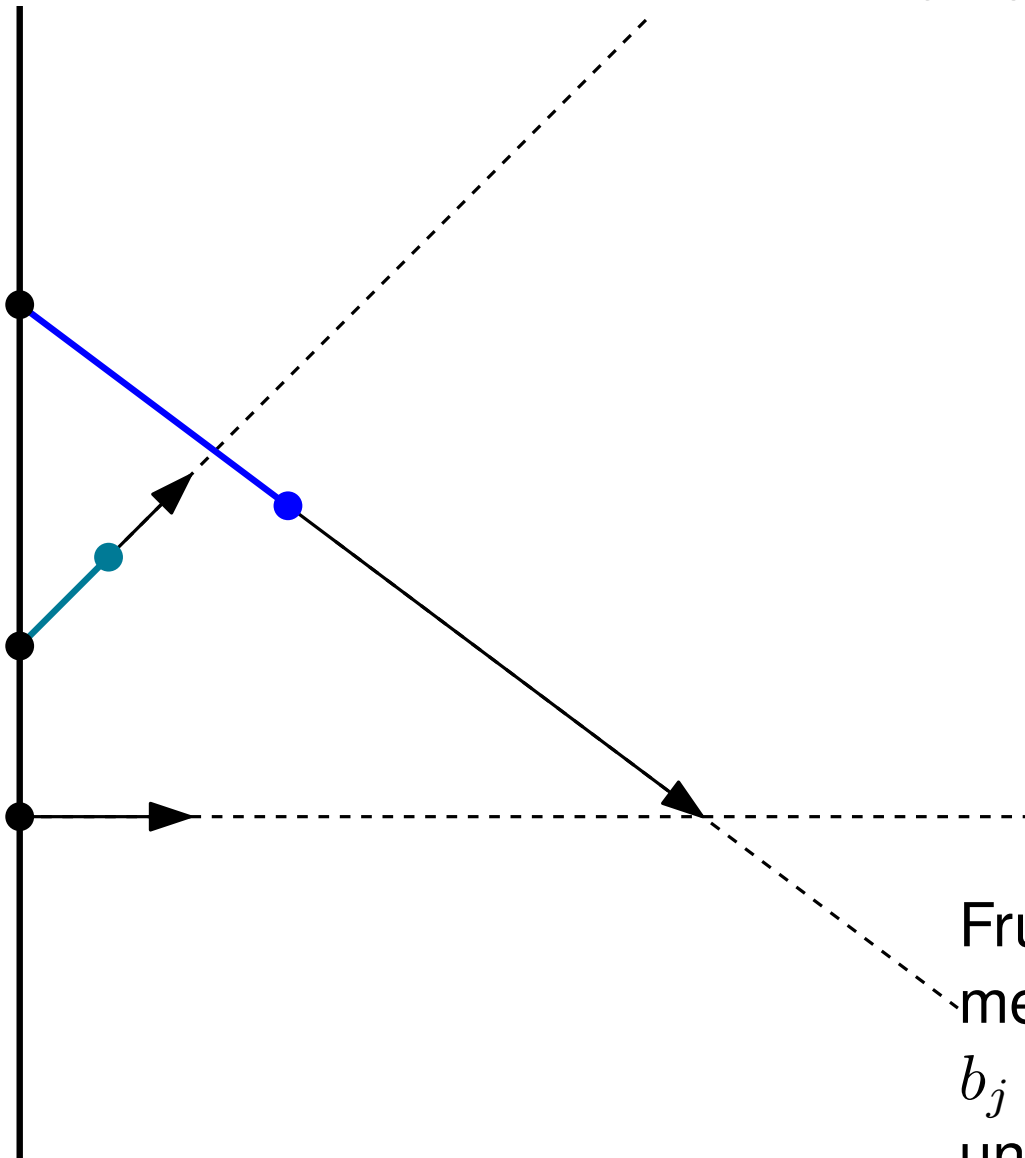
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Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

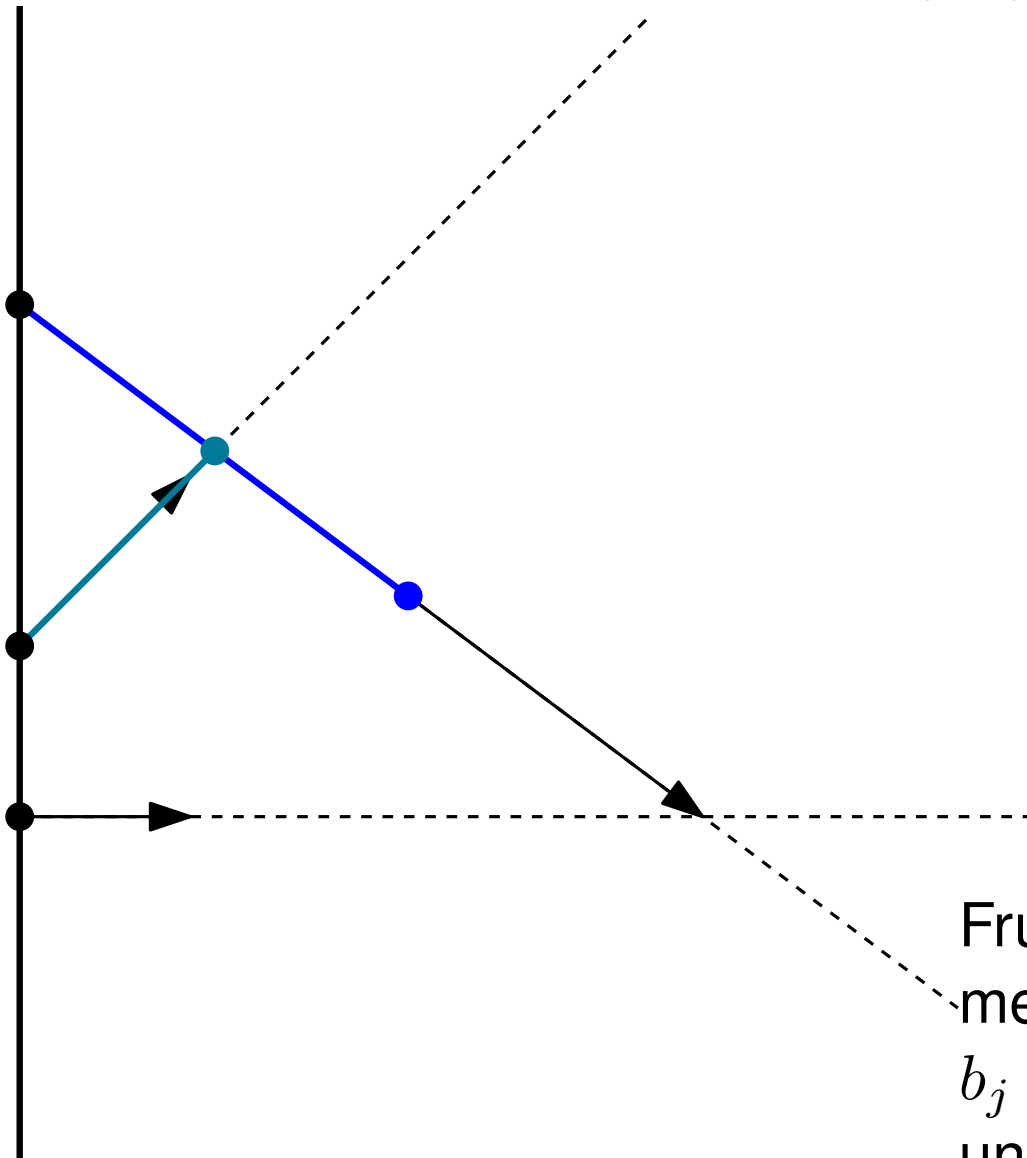
We are allowed to modify the starting time s_i of each bike b_i .



Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

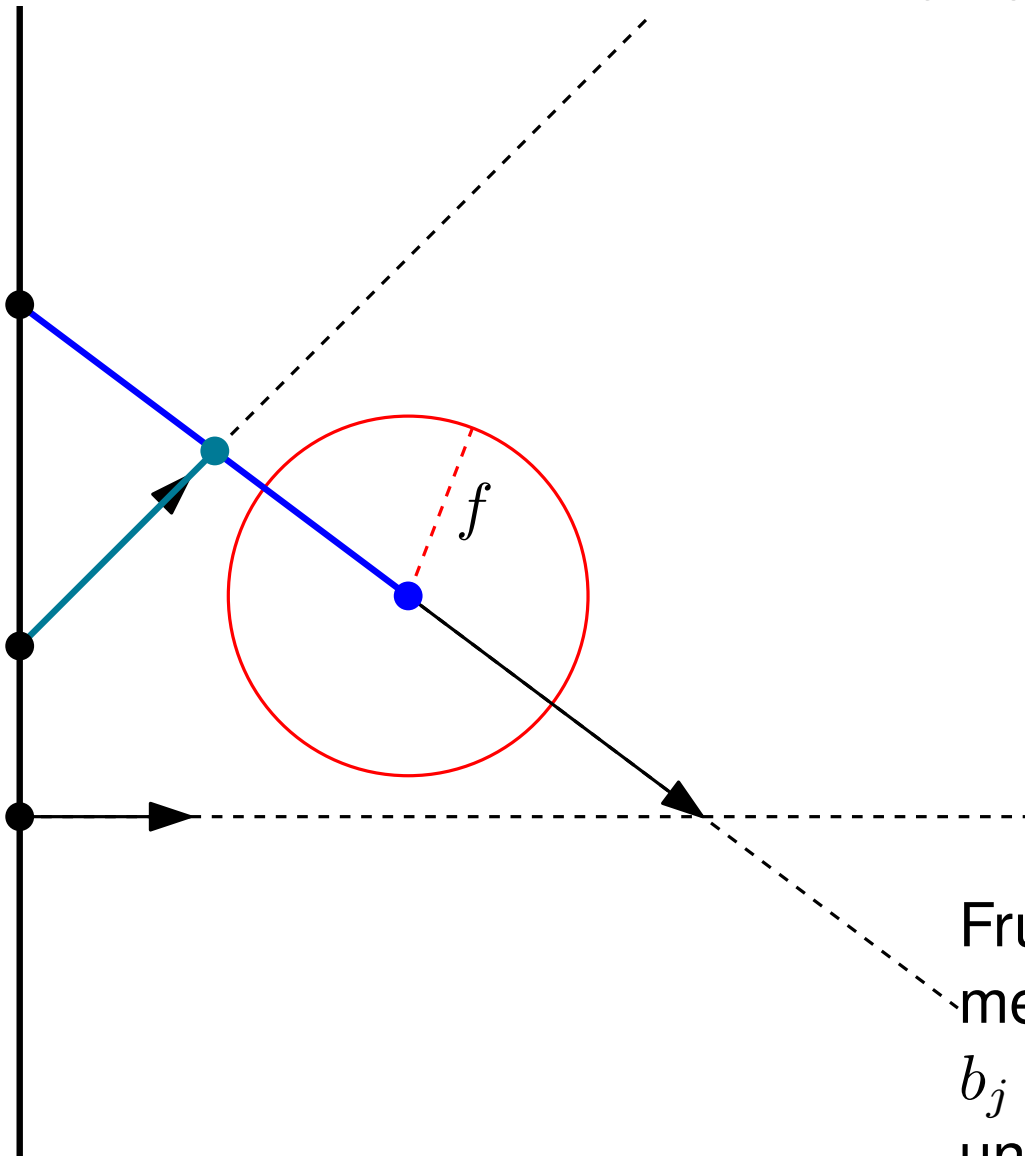
We are allowed to modify the starting time s_i of each bike b_i .



Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

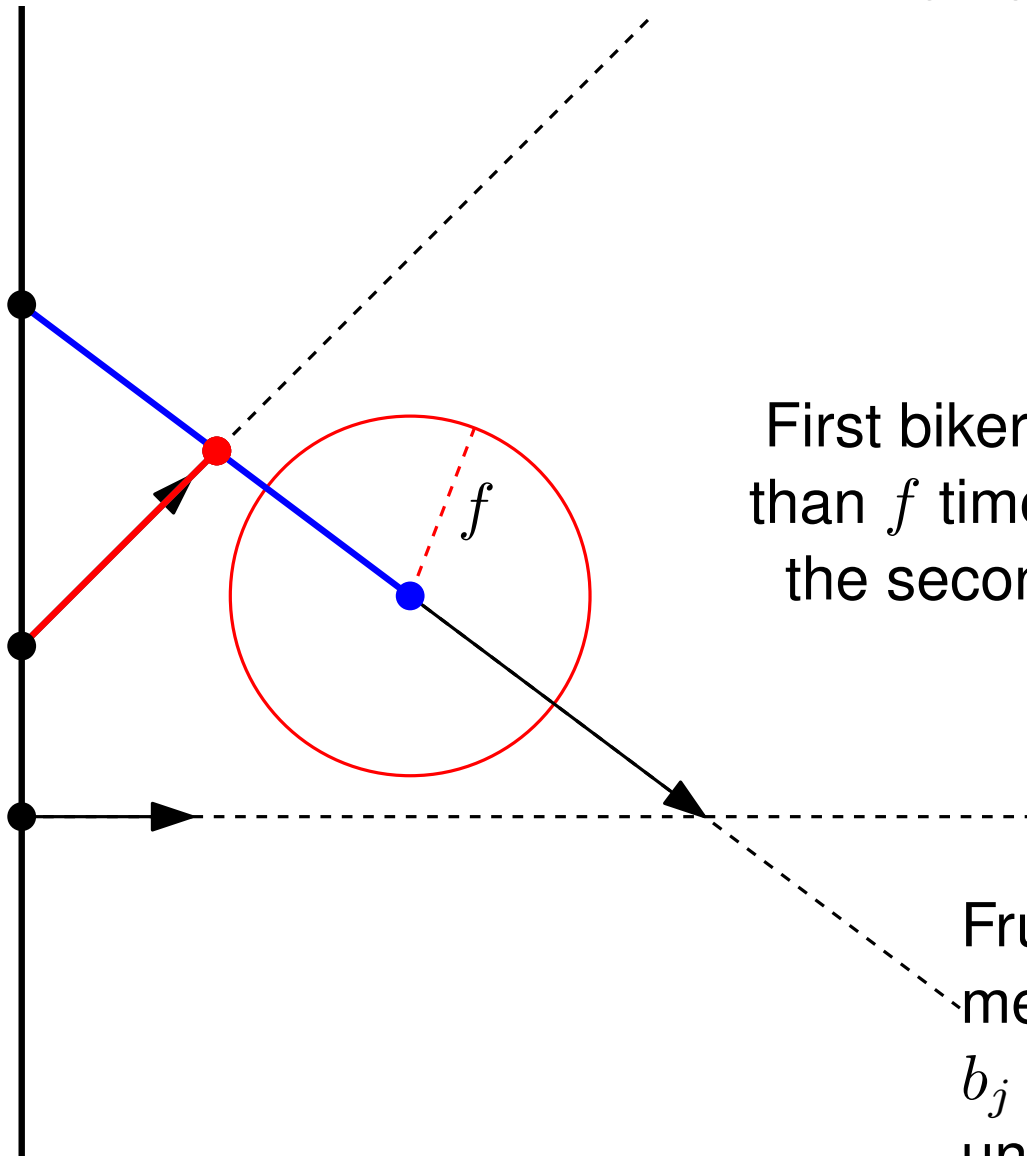
We are allowed to modify the starting time s_i of each bike b_i .



Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .

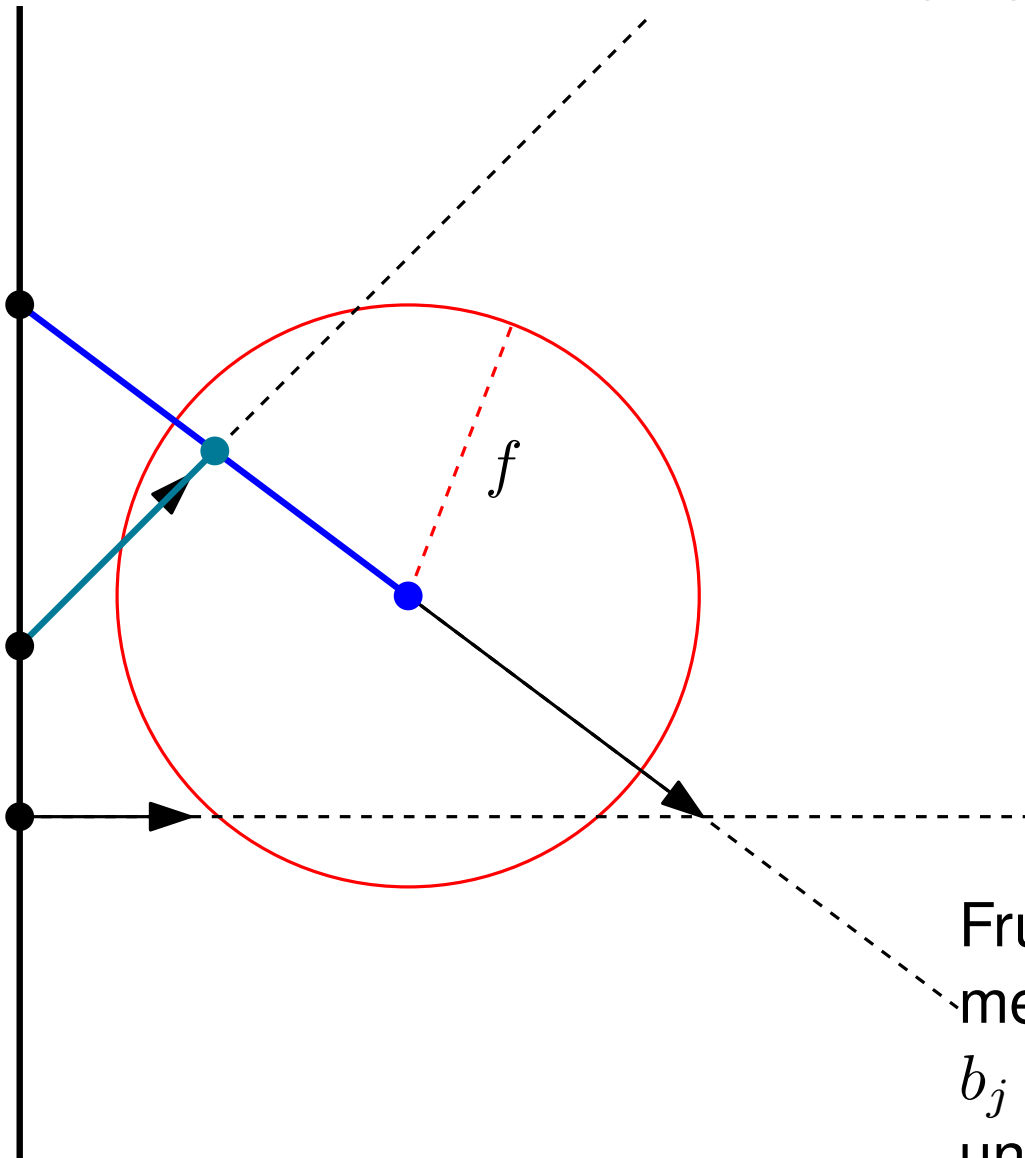


First biker passed more than f time units ago, so the second must stop.

Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

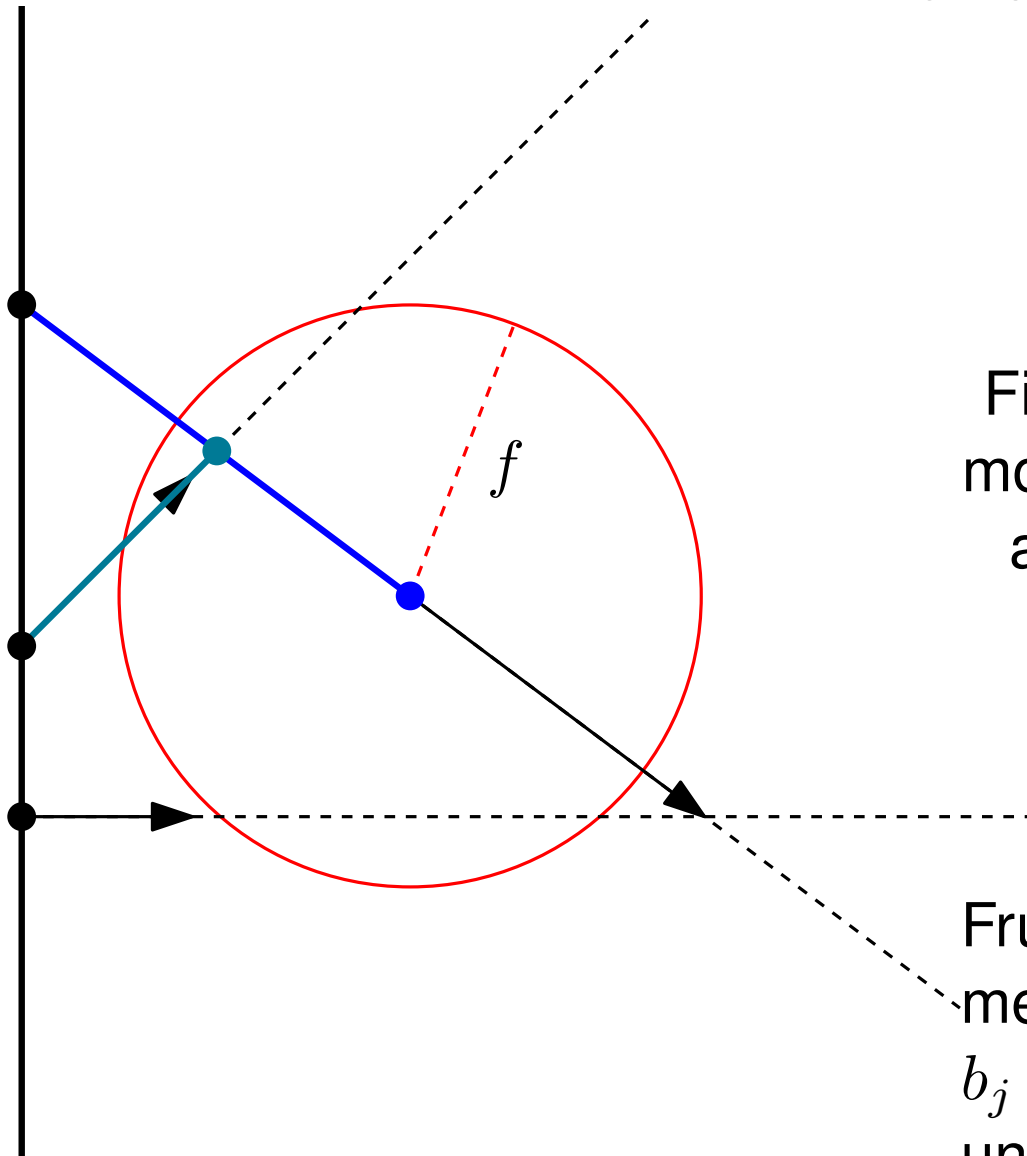
We are allowed to modify the starting time s_i of each bike b_i .



Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .

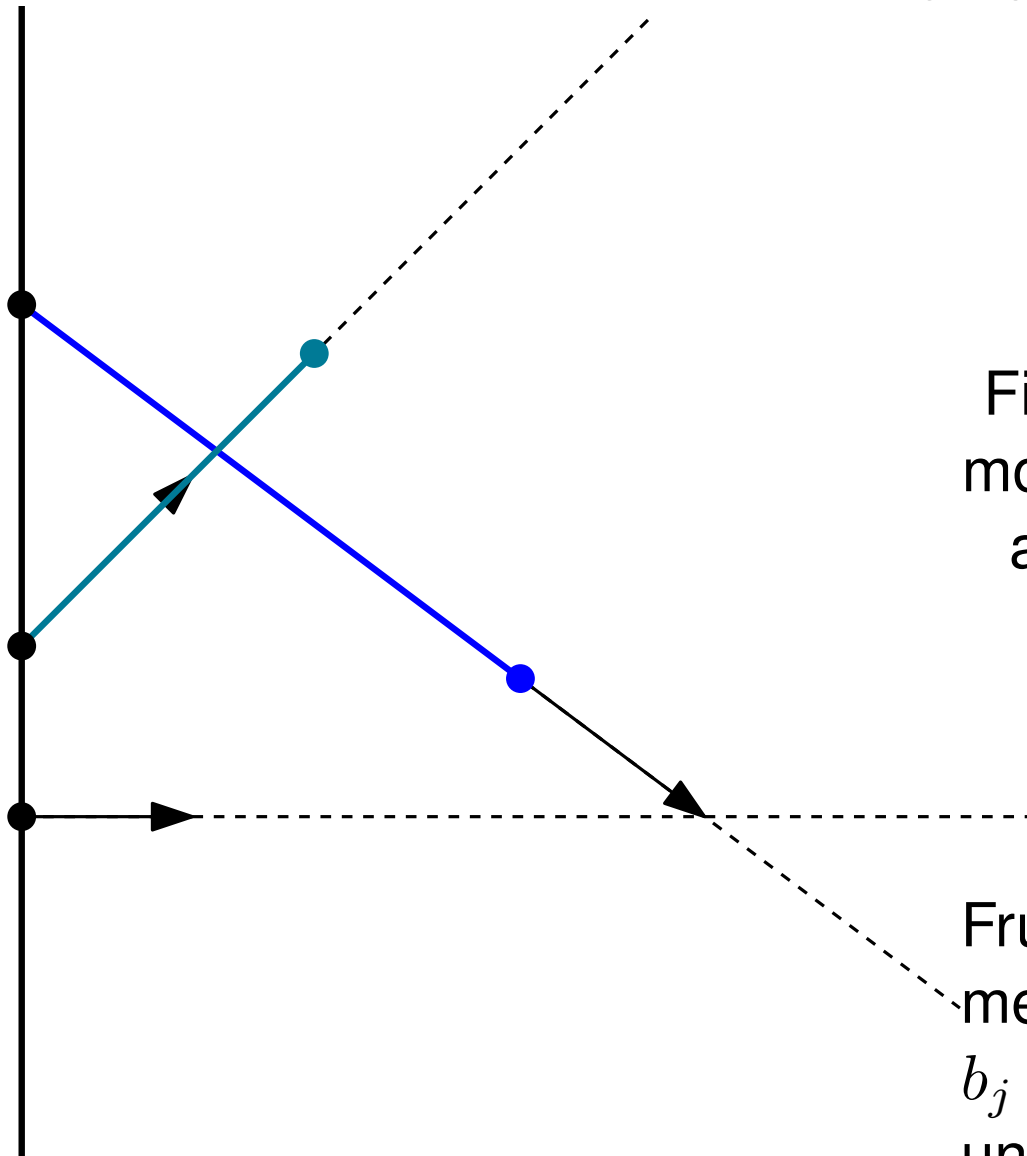


First biker passed no more than f time units ago, so the second keeps riding.

Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .



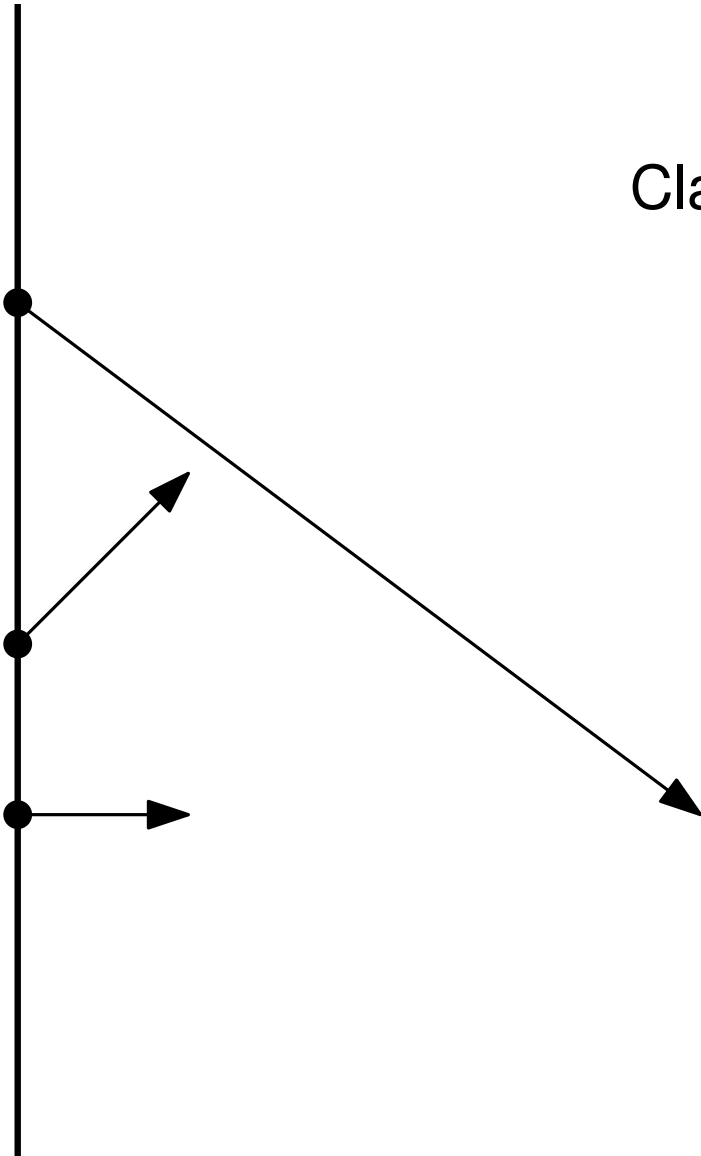
First biker passed no more than f time units ago, so the second keeps riding.

Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .

Claim: We can solve this instance with $f = 0$.

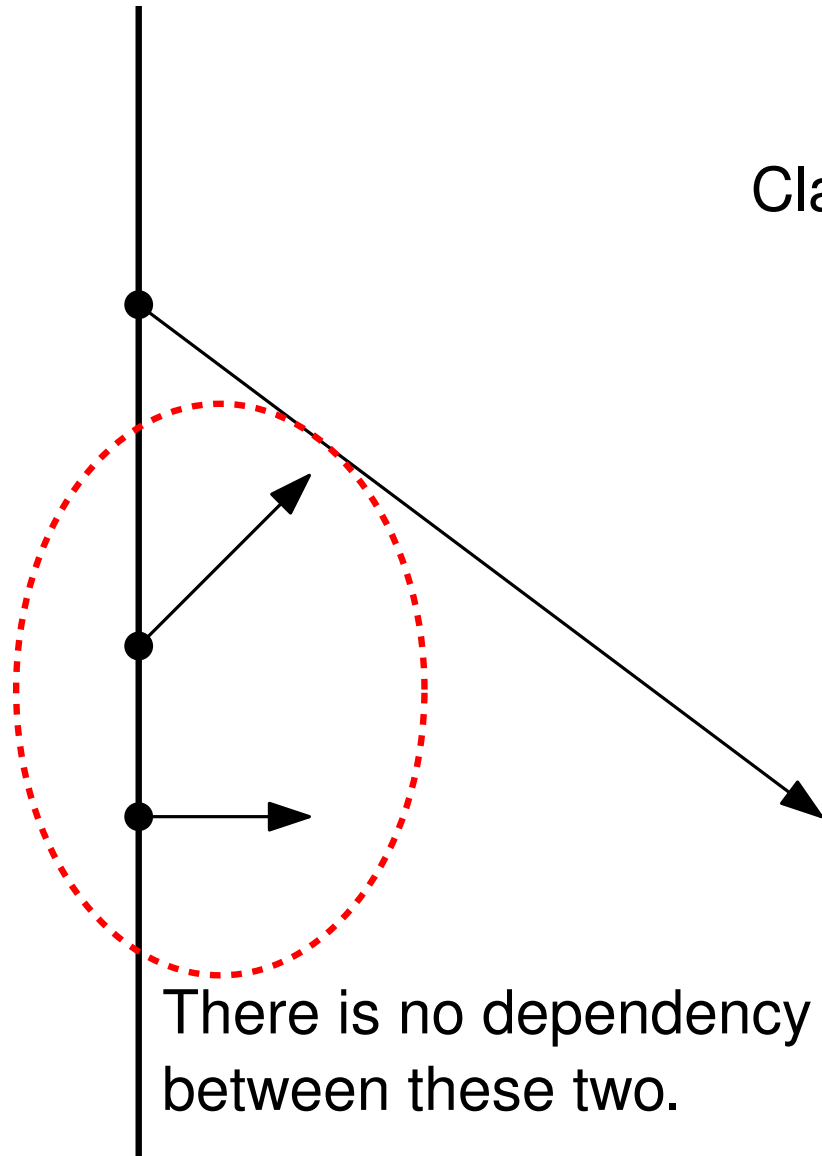


Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .

Claim: We can solve this instance with $f = 0$.

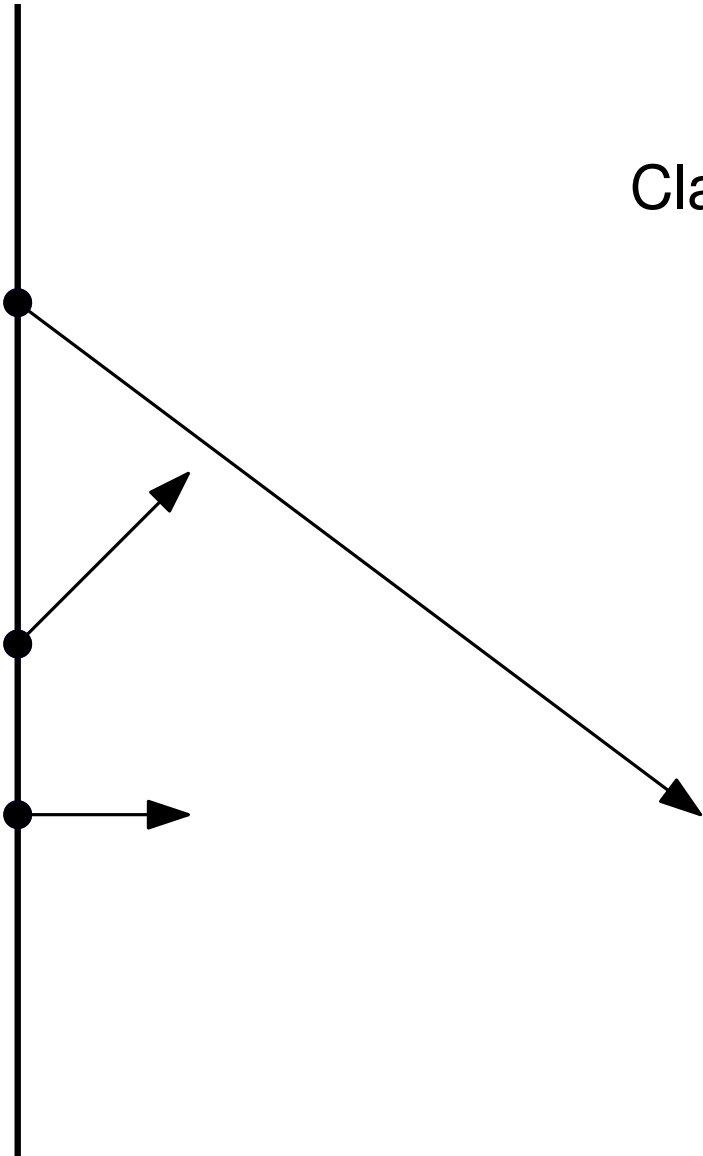


Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .

Claim: We can solve this instance with $f = 0$.

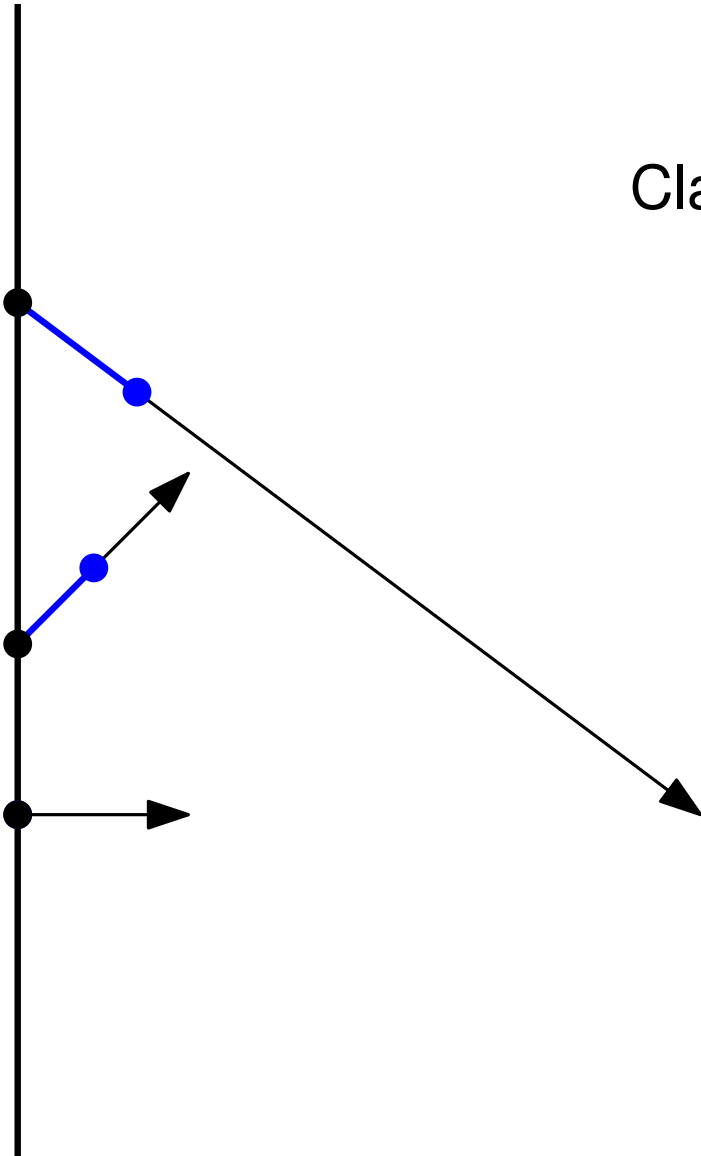


Frustration tolerance f : Whenever b_i meets the tracks of b_j , it stops unless b_j was there no more than f time units ago.

Starting Schedules

We are allowed to modify the starting time s_i of each bike b_i .

Claim: We can solve this instance with $f = 0$.

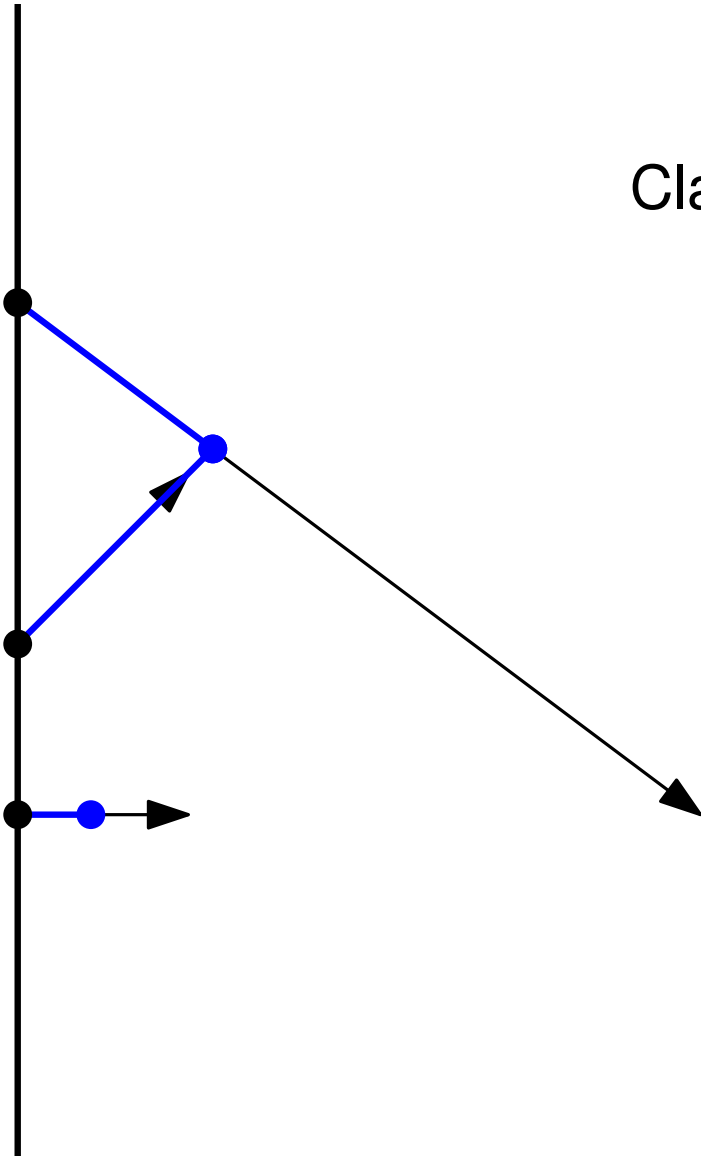


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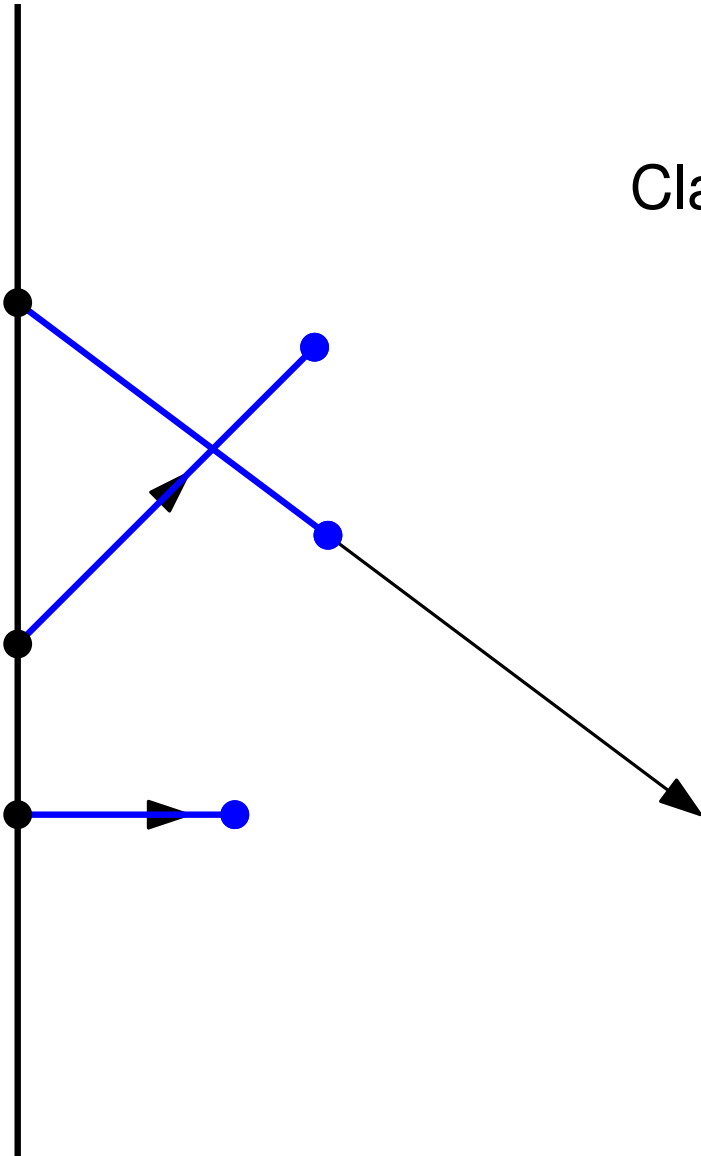


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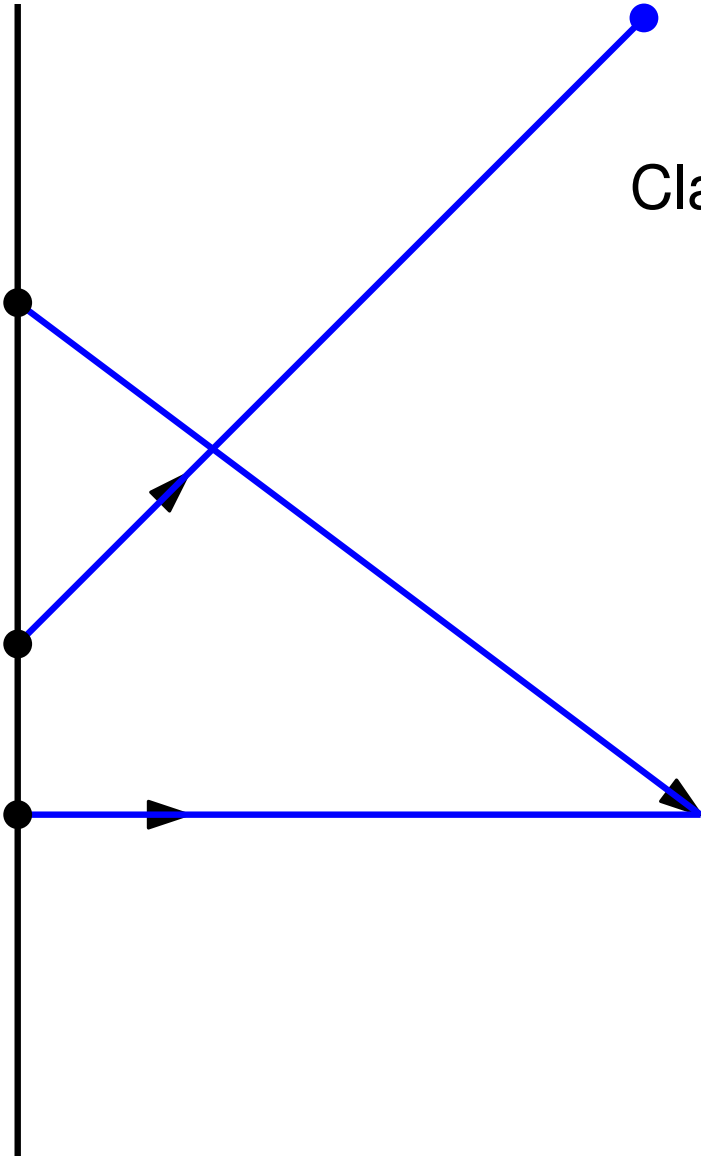


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Solving it with Linear Programming

What are the variables?

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What are the variables?

- Starting time s_i of each biker
- Frustration tolerance f

Solving it with Linear Programming

What are the variables?

- Starting time s_i of each biker
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From the specification, we know there are at most 101 variables, which is still OK for linear programming.

- It starts with a line that contains a single integer n so that $1 \leq n \leq 10^2$. Here n denotes the number of bikers.

Solving it with Linear Programming

What are the variables?

- Starting time s_i of each biker
- Frustration tolerance f

What are the constraints?

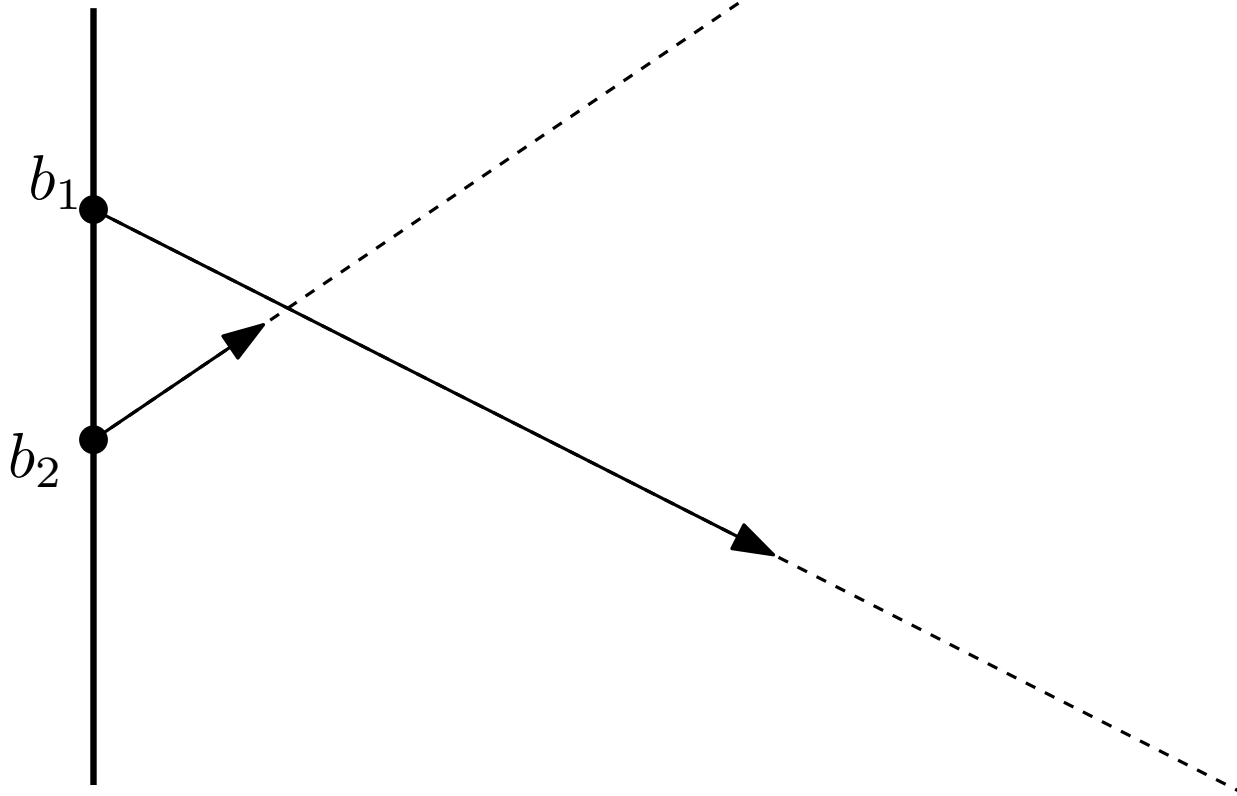
Solving it with Linear Programming

What are the variables?

- Starting time s_i of each biker
- Frustration tolerance f

One constraint for each pair b_i, b_j with crossing paths.

What are the constraints?



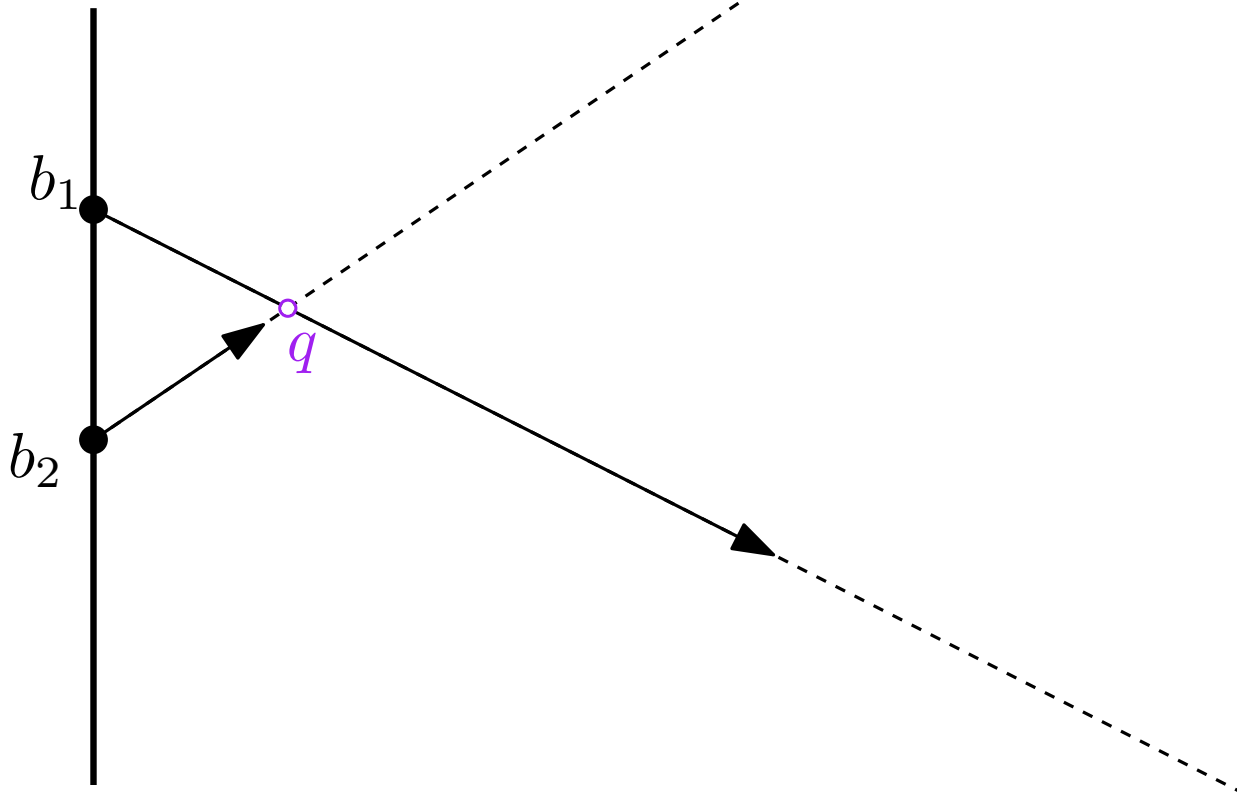
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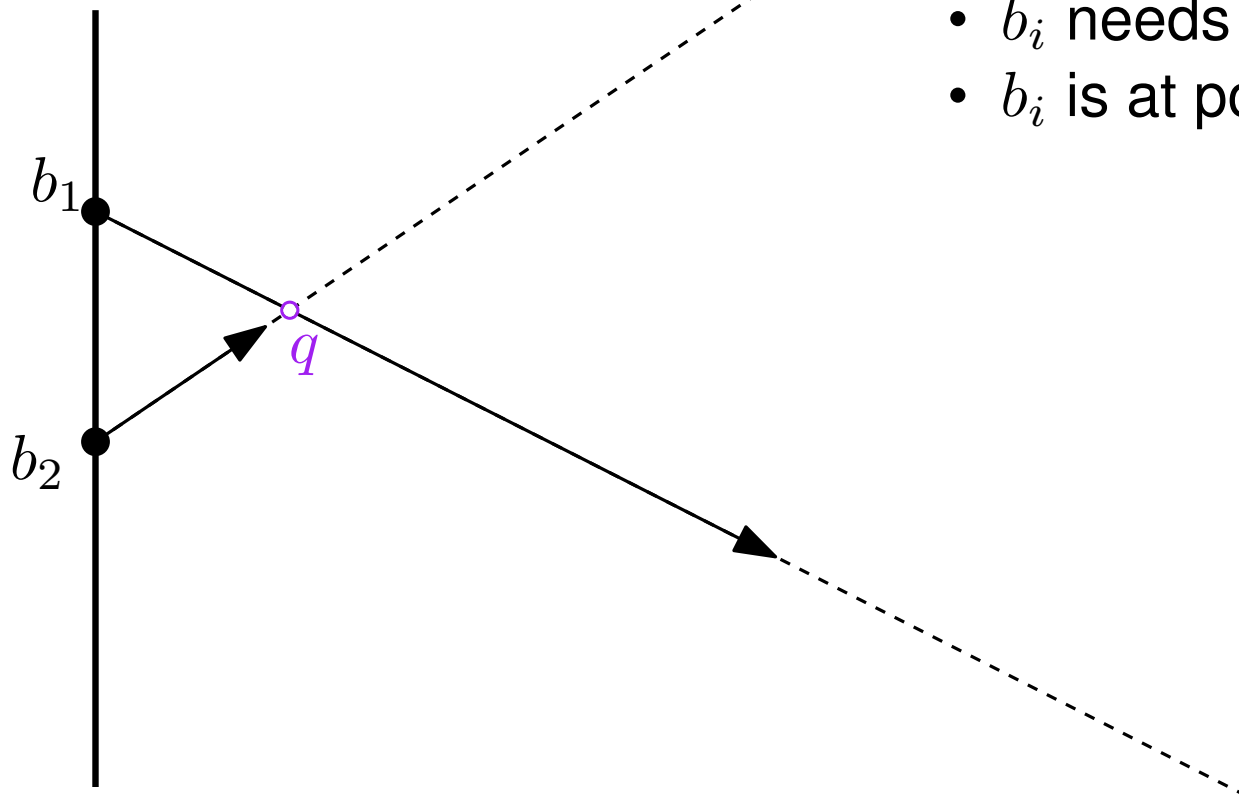


Solving it with Linear Programming

What are the variables?

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One constraint for each pair b_i, b_j with crossing paths.

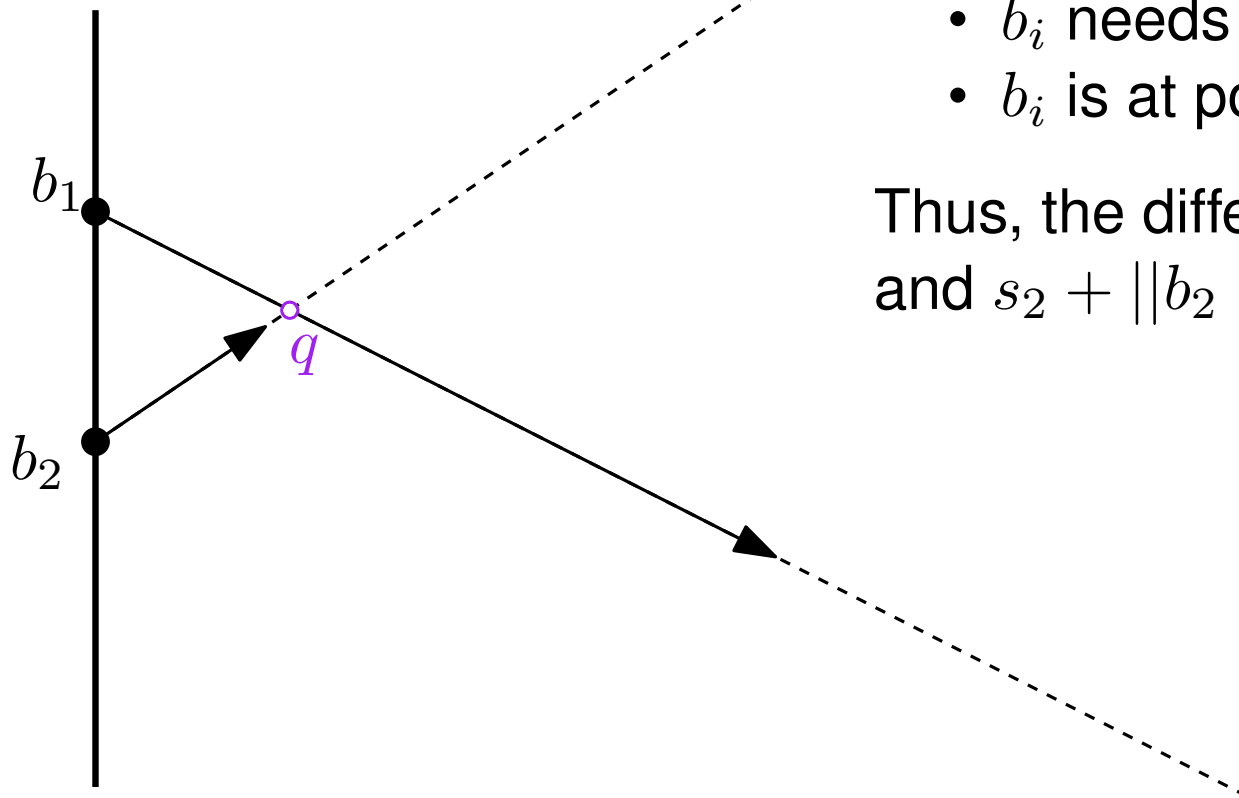
- b_i needs $||b_i - q||$ time to reach q .
- b_i is at position q at time $s_i + ||b_i - q||$.

Solving it with Linear Programming

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- Starting time s_i of each biker
- Frustration tolerance f

What are the constraints?



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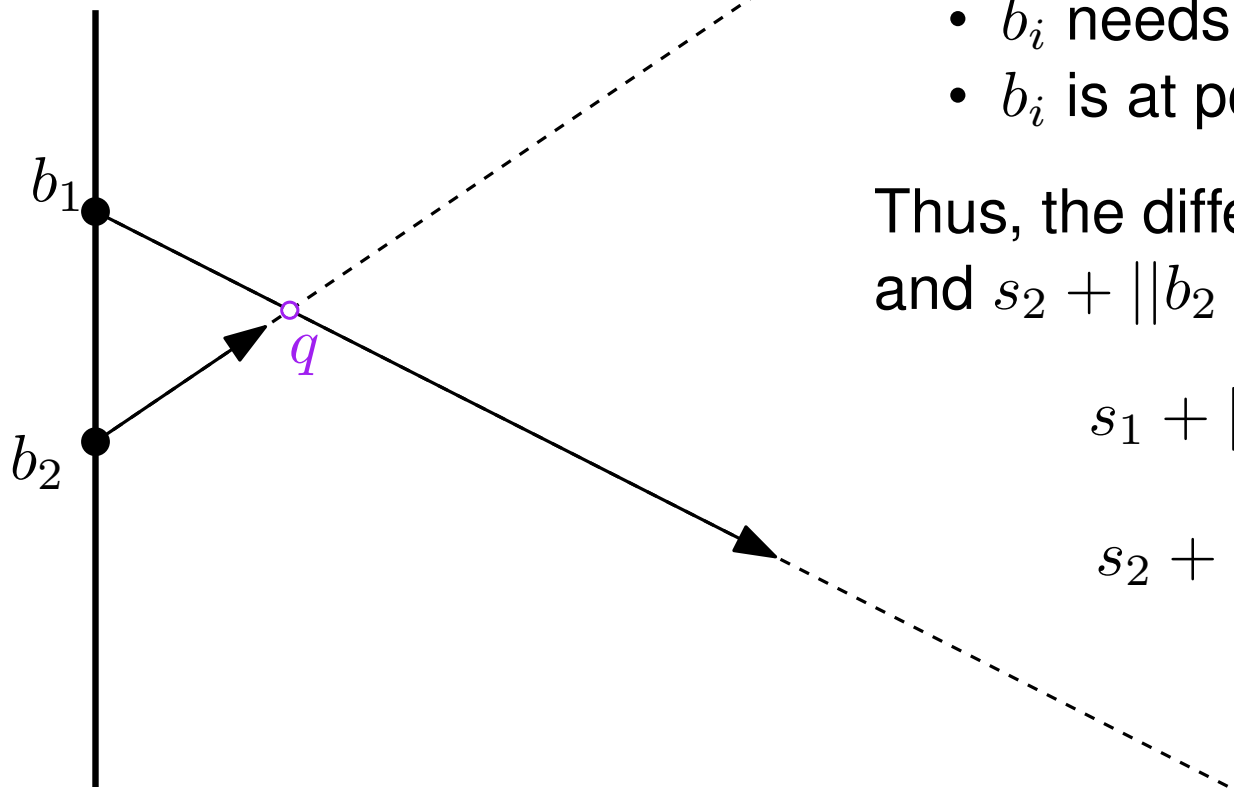
Thus, the difference between $s_1 + ||b_1 - q||$ and $s_2 + ||b_2 - q||$ can be at most f .

Solving it with Linear Programming

What are the variables?

- Starting time s_i of each biker
- Frustration tolerance f

What are the constraints?



One constraint for each pair b_i, b_j with crossing paths.

- b_i needs $\|b_i - q\|$ time to reach q .
- b_i is at position q at time $s_i + \|b_i - q\|$.

Thus, the difference between $s_1 + \|b_1 - q\|$ and $s_2 + \|b_2 - q\|$ can be at most f .

$$s_1 + \|b_1 - q\| \leq s_2 + \|b_2 - q\| + f,$$

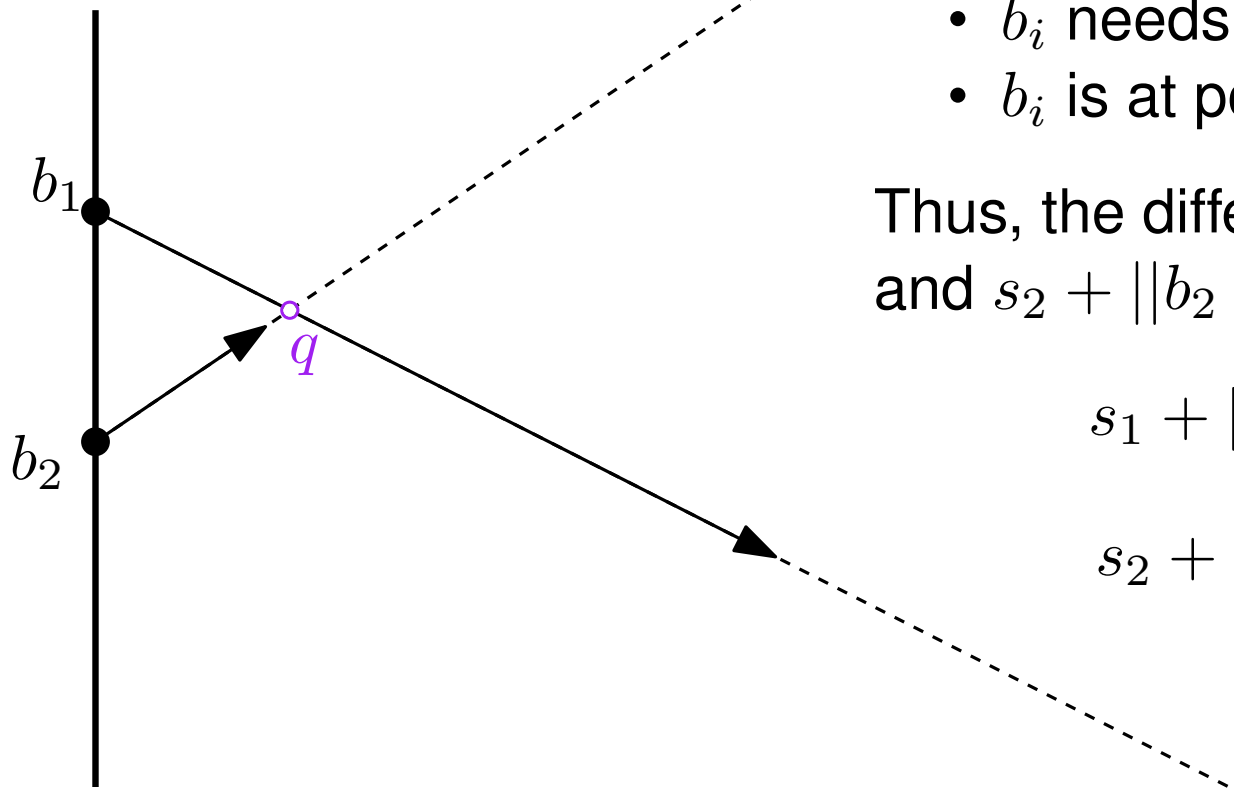
$$s_2 + \|b_2 - q\| \leq s_1 + \|b_1 - q\| + f$$

Solving it with Linear Programming

What are the variables?

- Starting time s_i of each biker
- Frustration tolerance f

What are the constraints?



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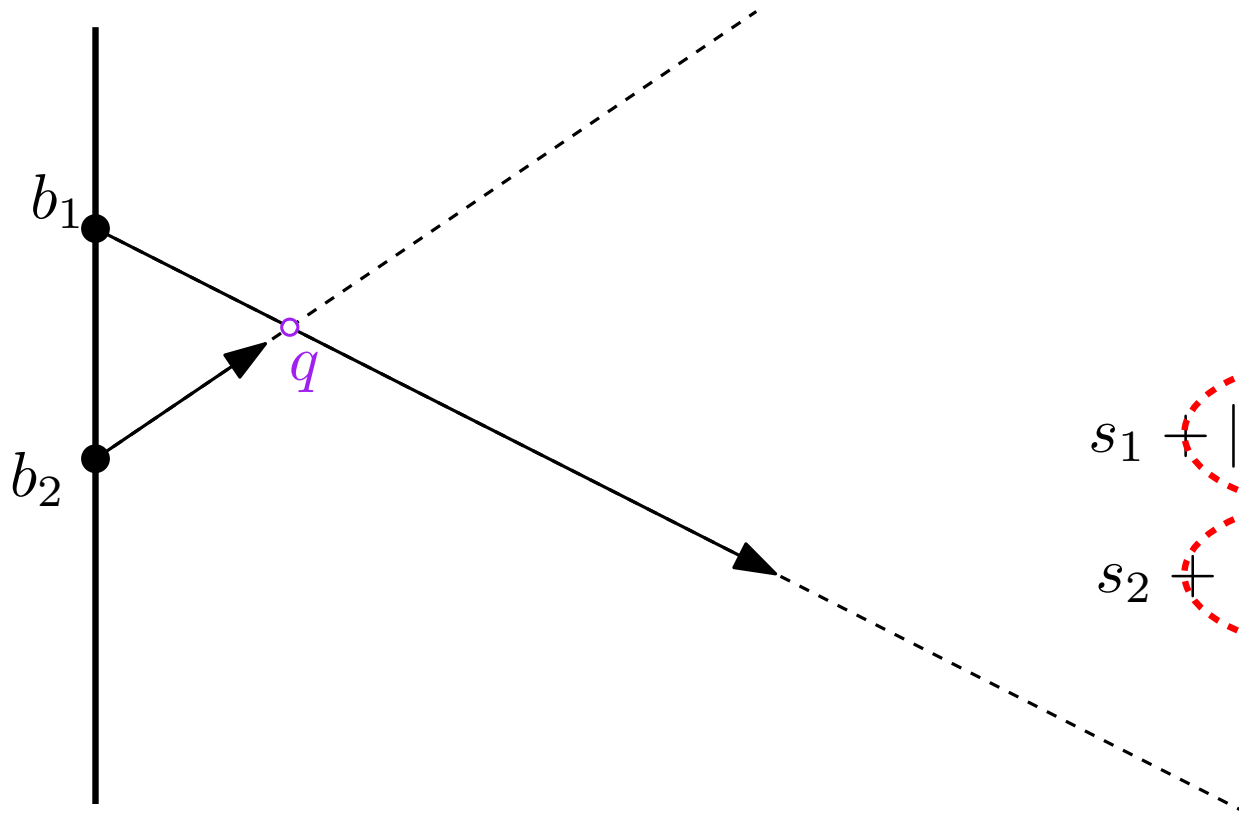
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$$s_2 + \|b_2 - q\| \leq s_1 + \|b_1 - q\| + f$$

$O(n^2)$ constraints, which is at most 10,000.

Solving it with Linear Programming

One constraint for each pair b_i, b_j with crossing paths.



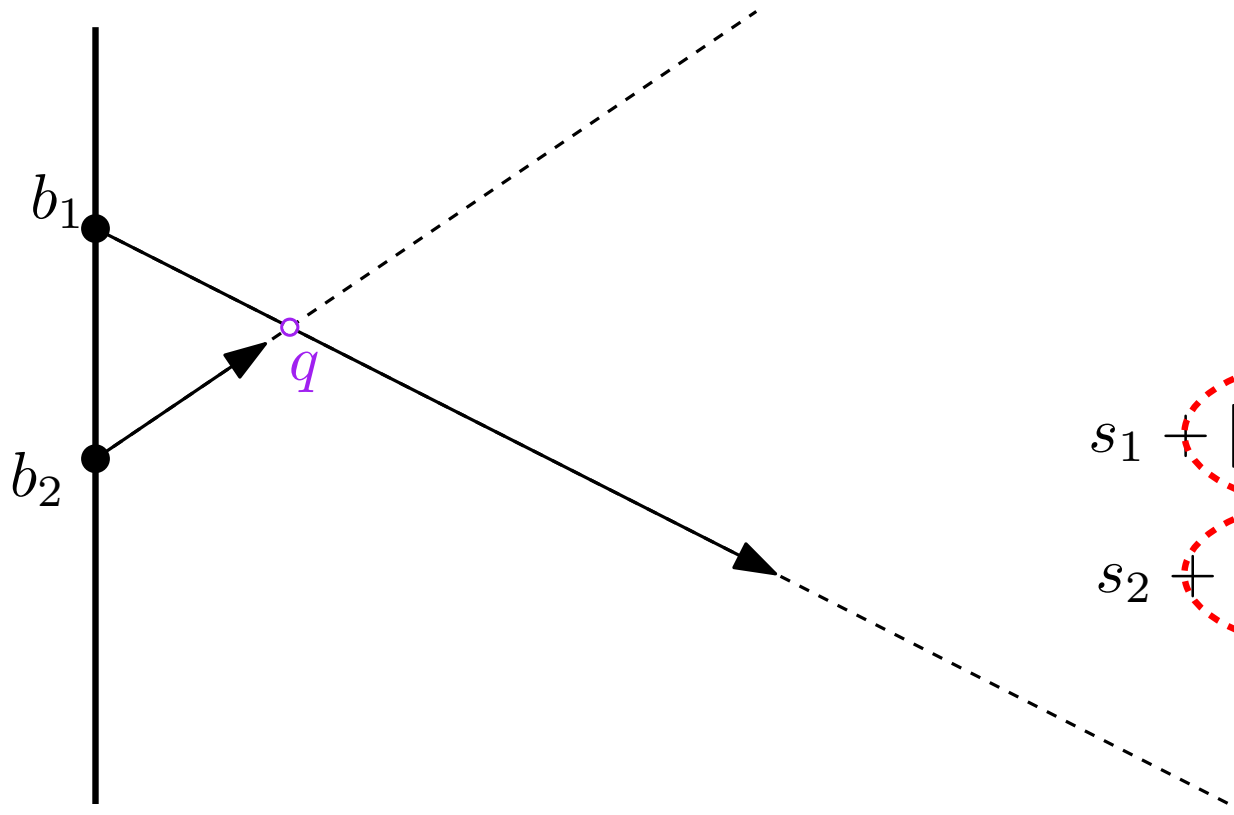
What are these terms?

$$s_1 + ||b_1 - q|| \leq s_2 + ||b_2 - q|| + f,$$

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Solving it with Linear Programming

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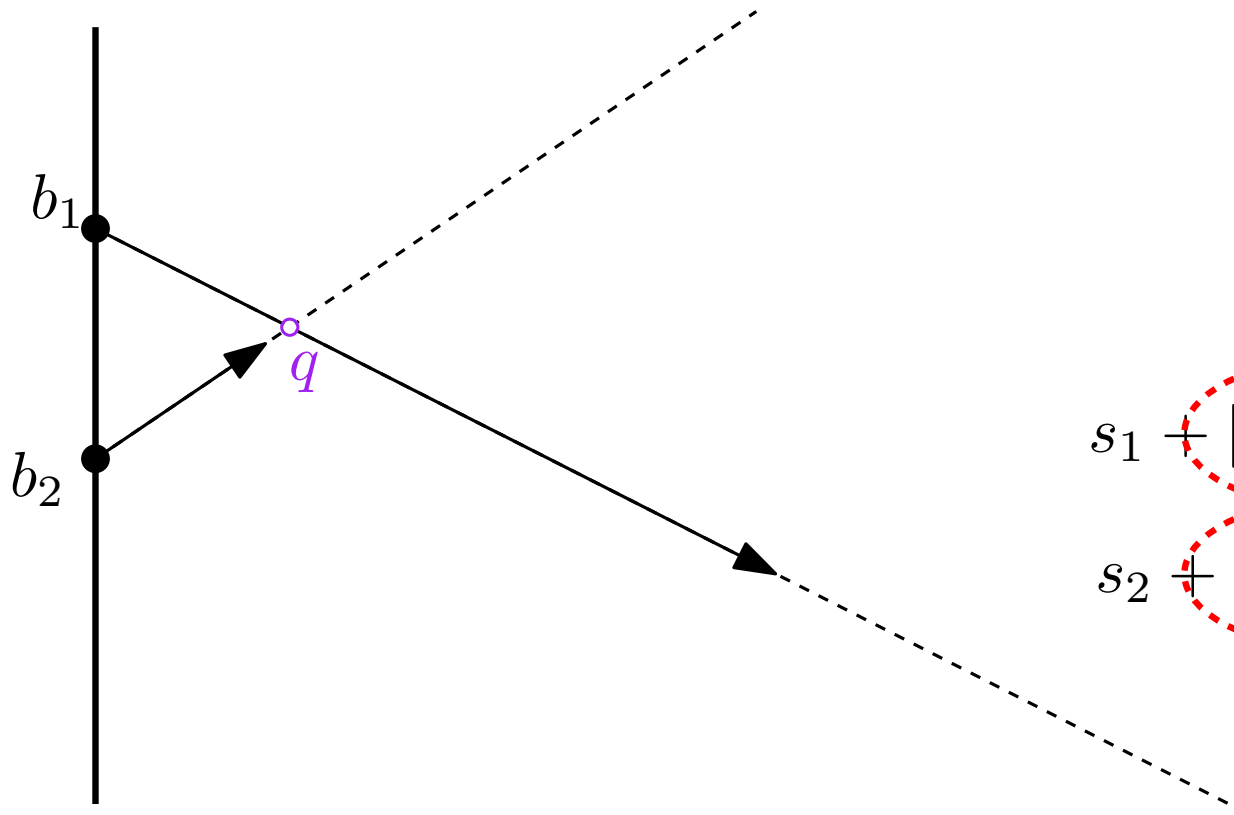
$$s_2 + ||b_2 - q|| \leq s_1 + ||b_1 - q|| + f$$

One needs square roots to compute these constants.

Solving it with Linear Programming

In addition, all variables are non-negative.

One constraint for each pair b_i, b_j with crossing paths.



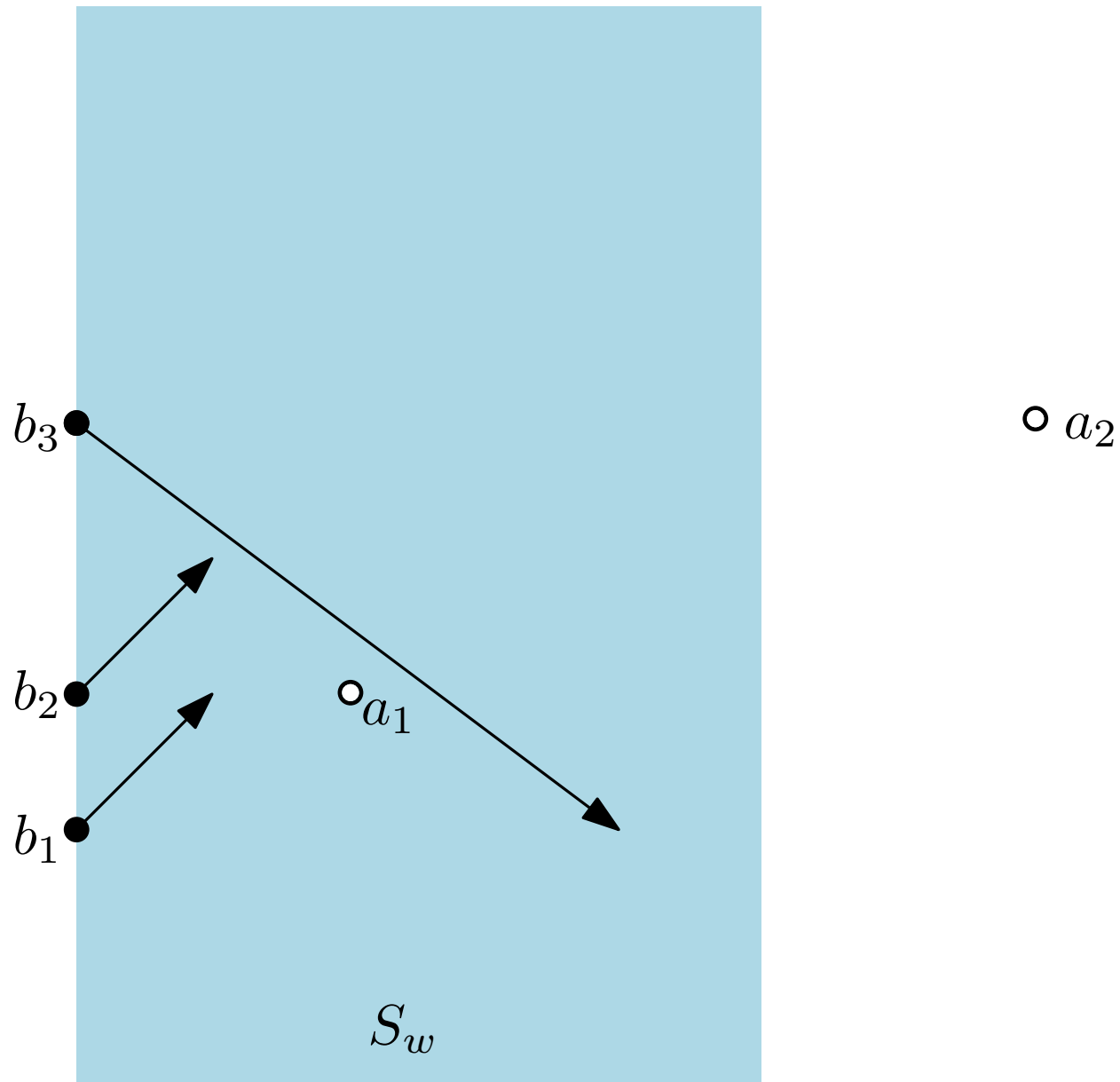
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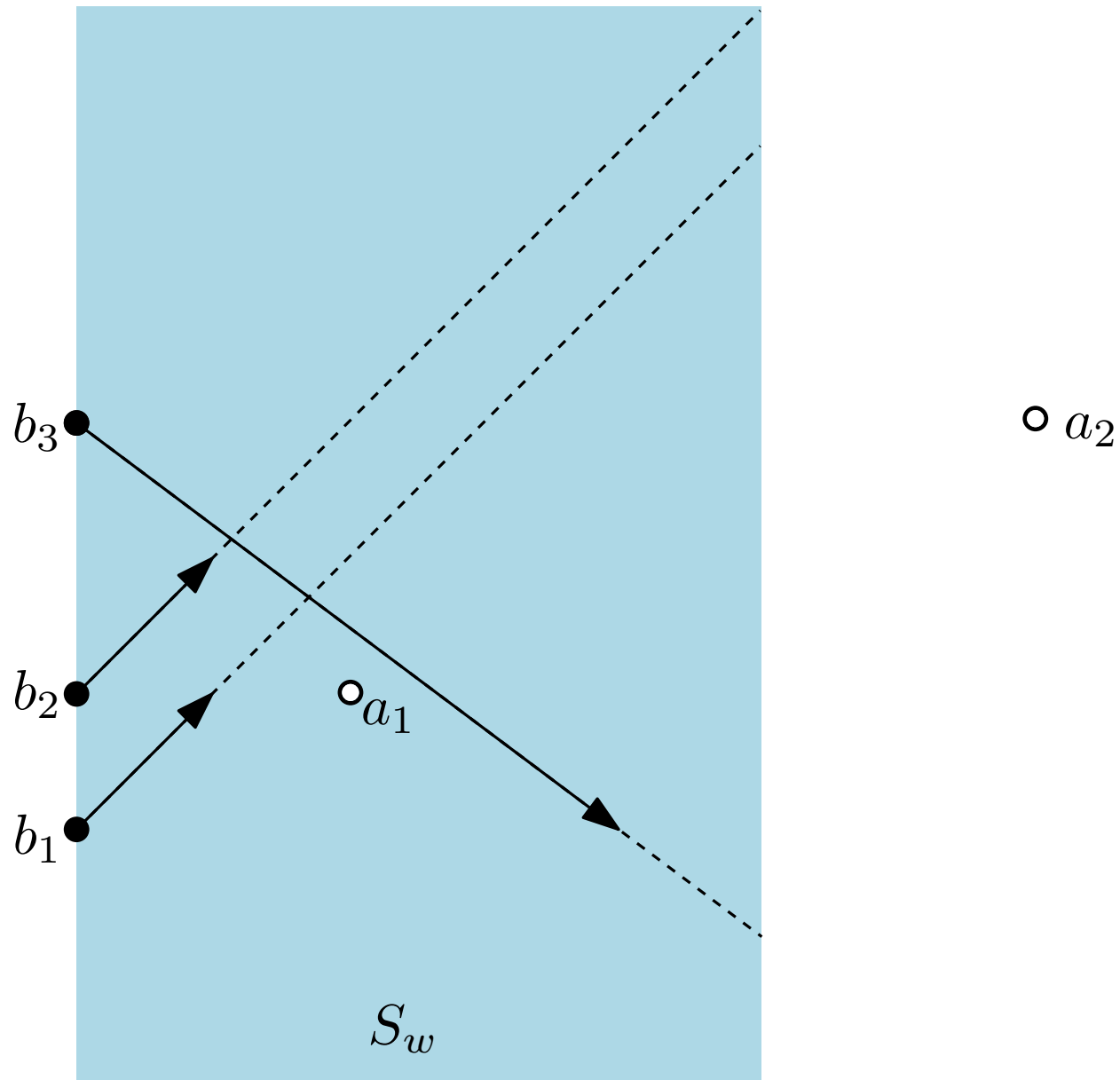
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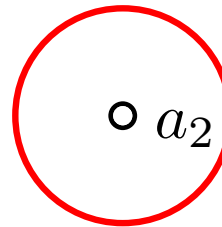
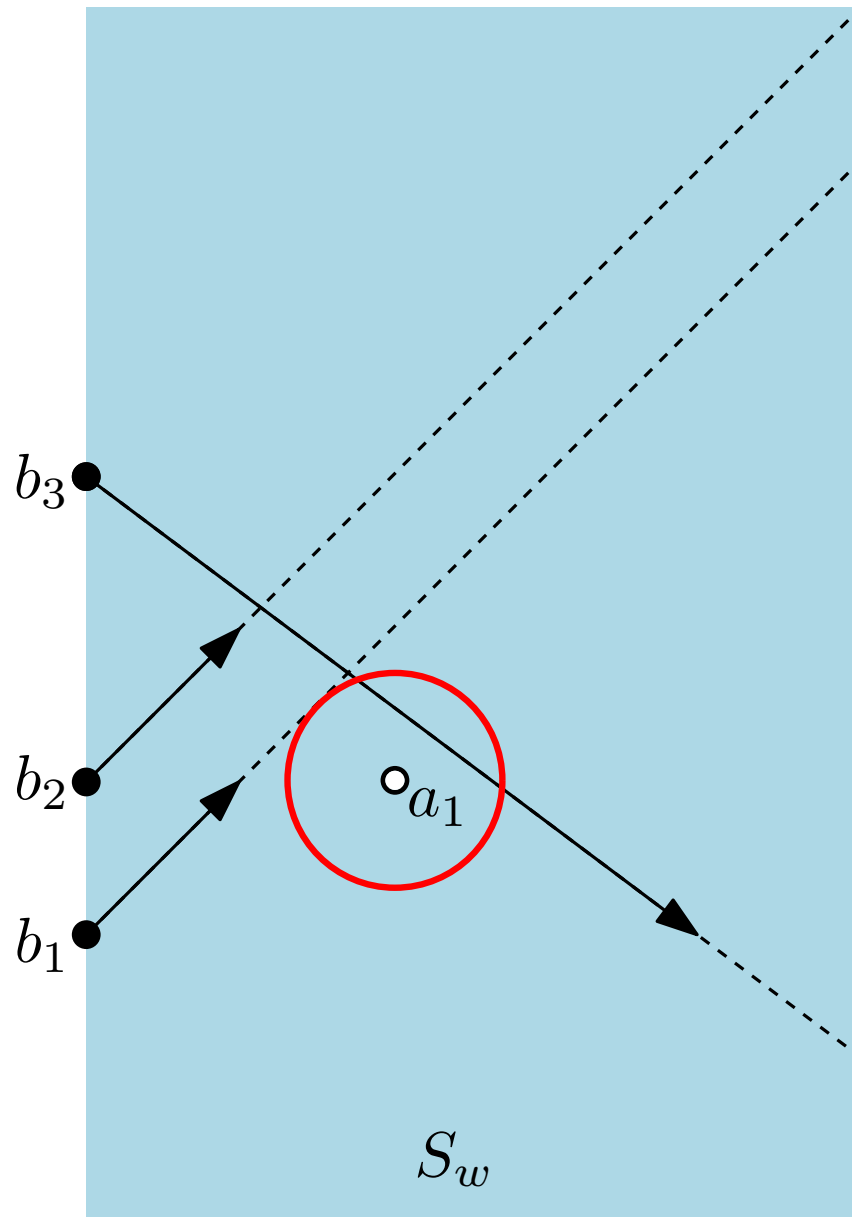
Beethoven



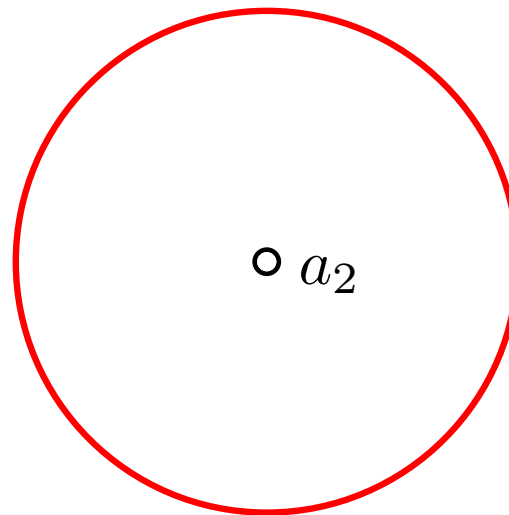
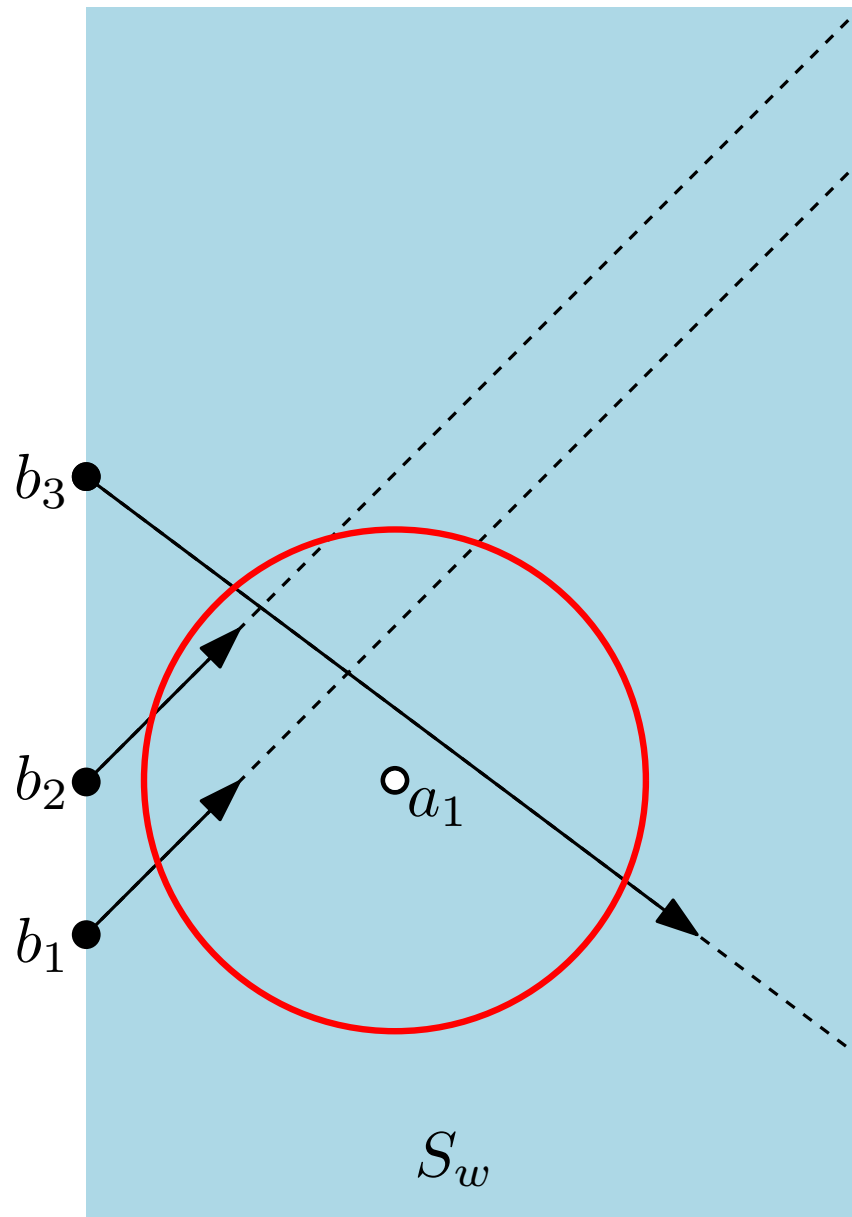
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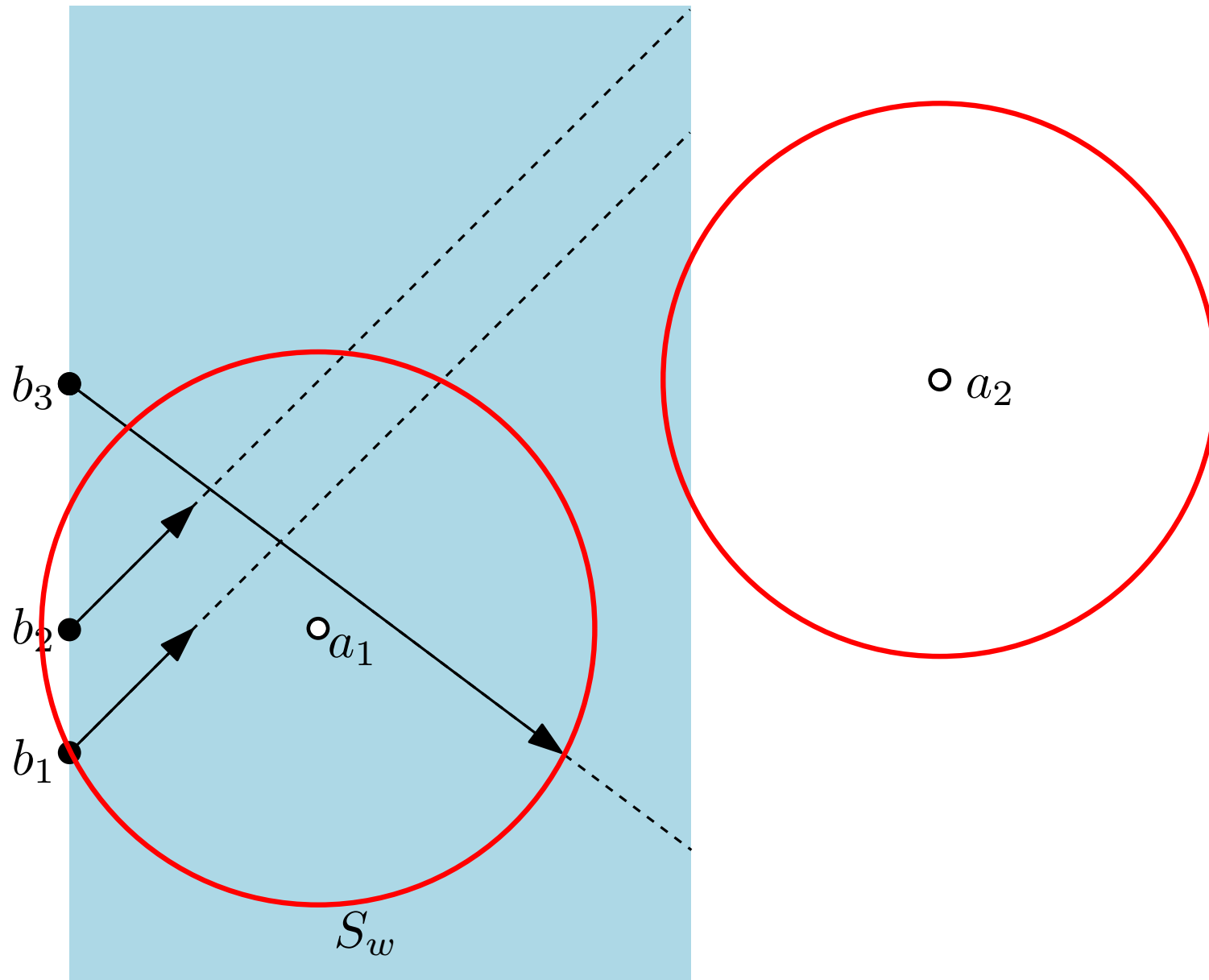
Beethoven



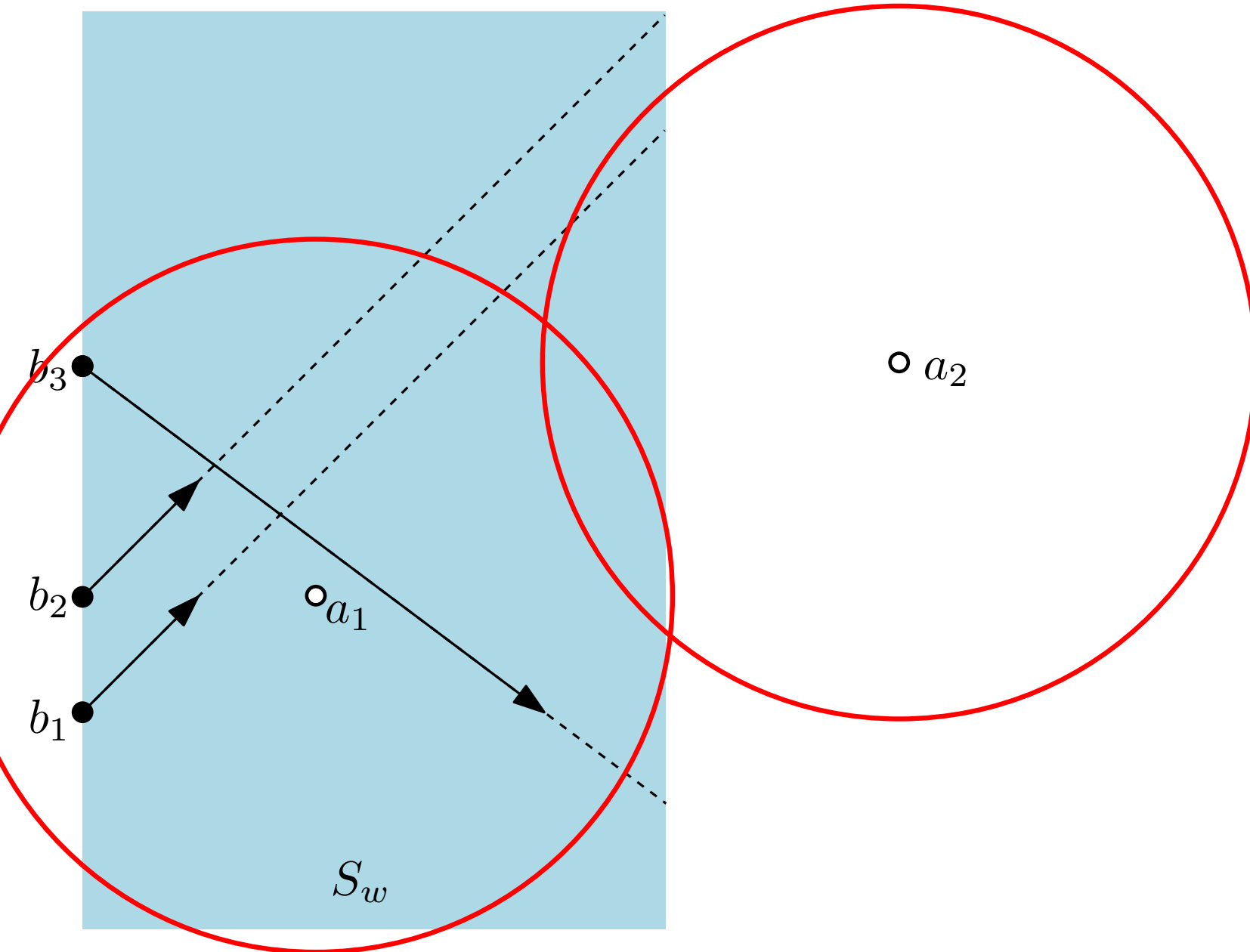
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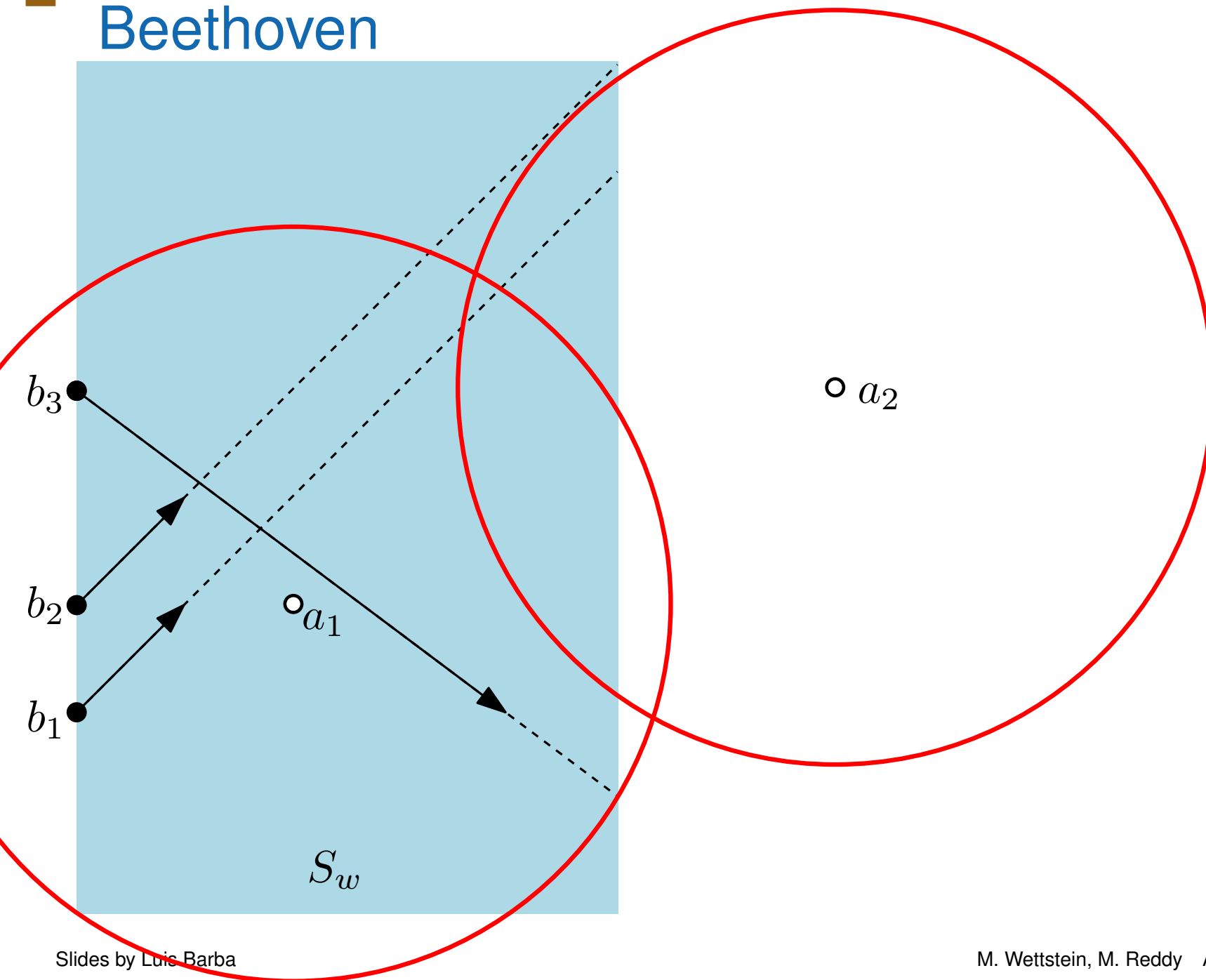
Beethoven



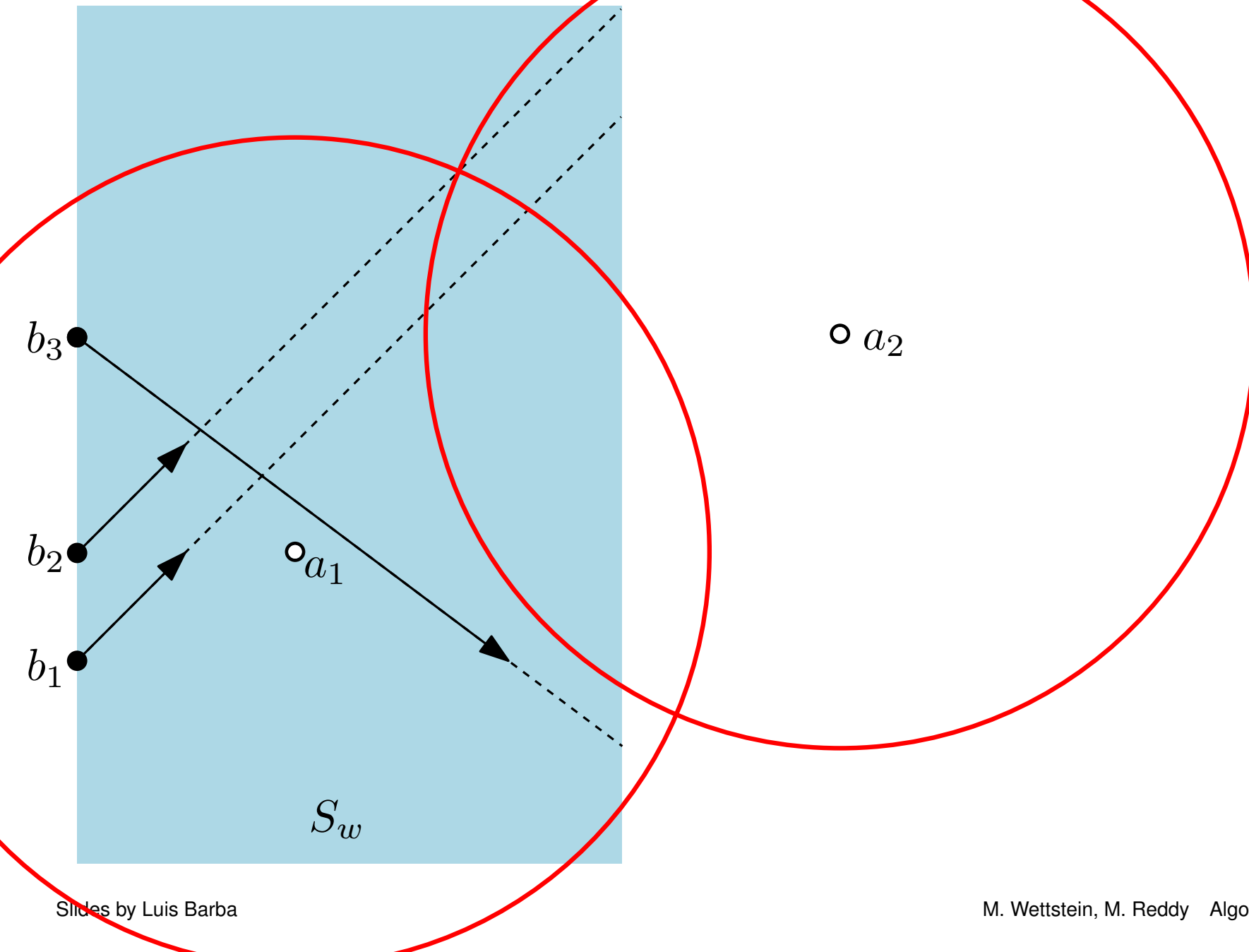
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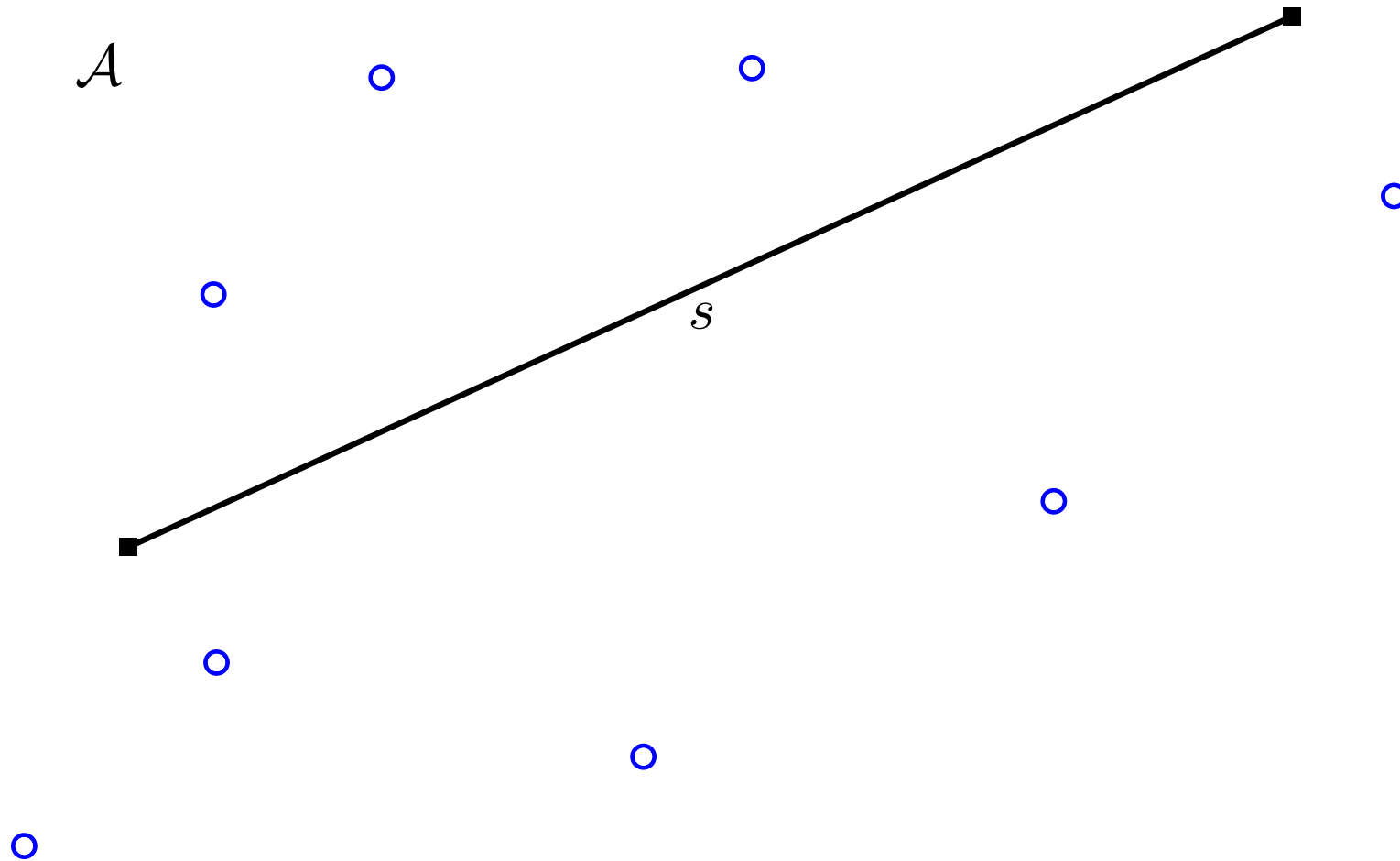
Beethoven



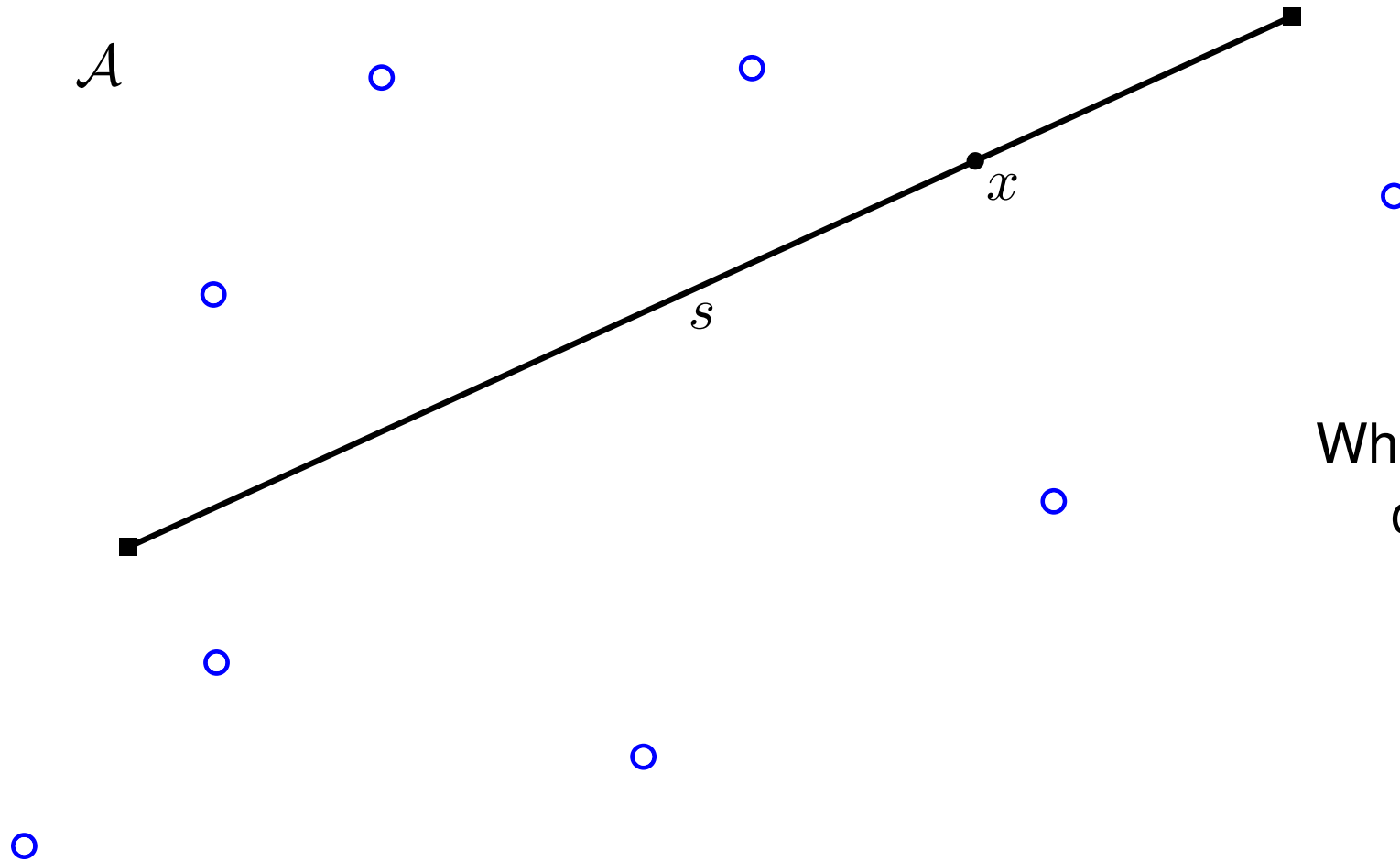
Beethoven



Working with a single segment

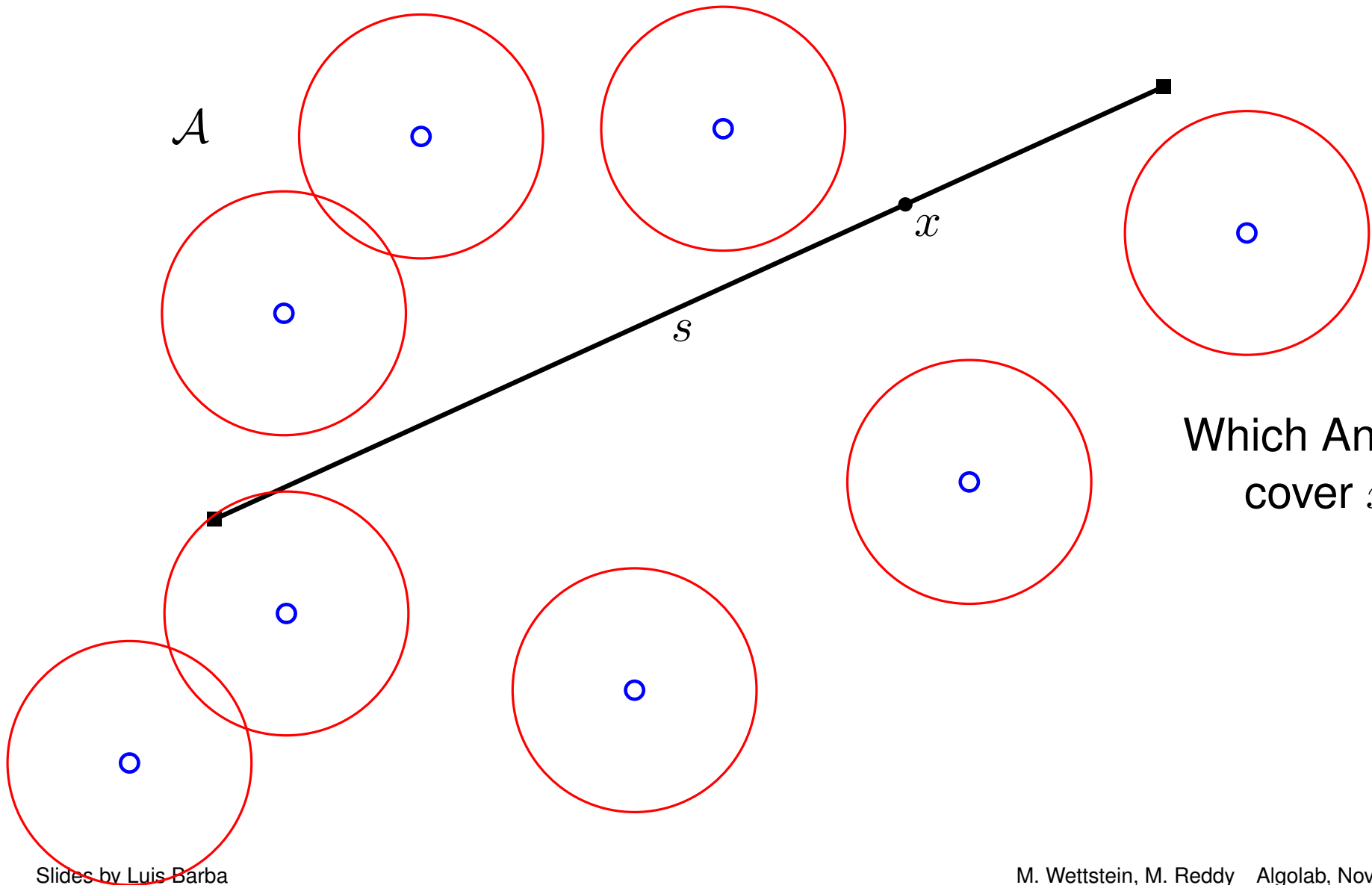


Working with a single segment



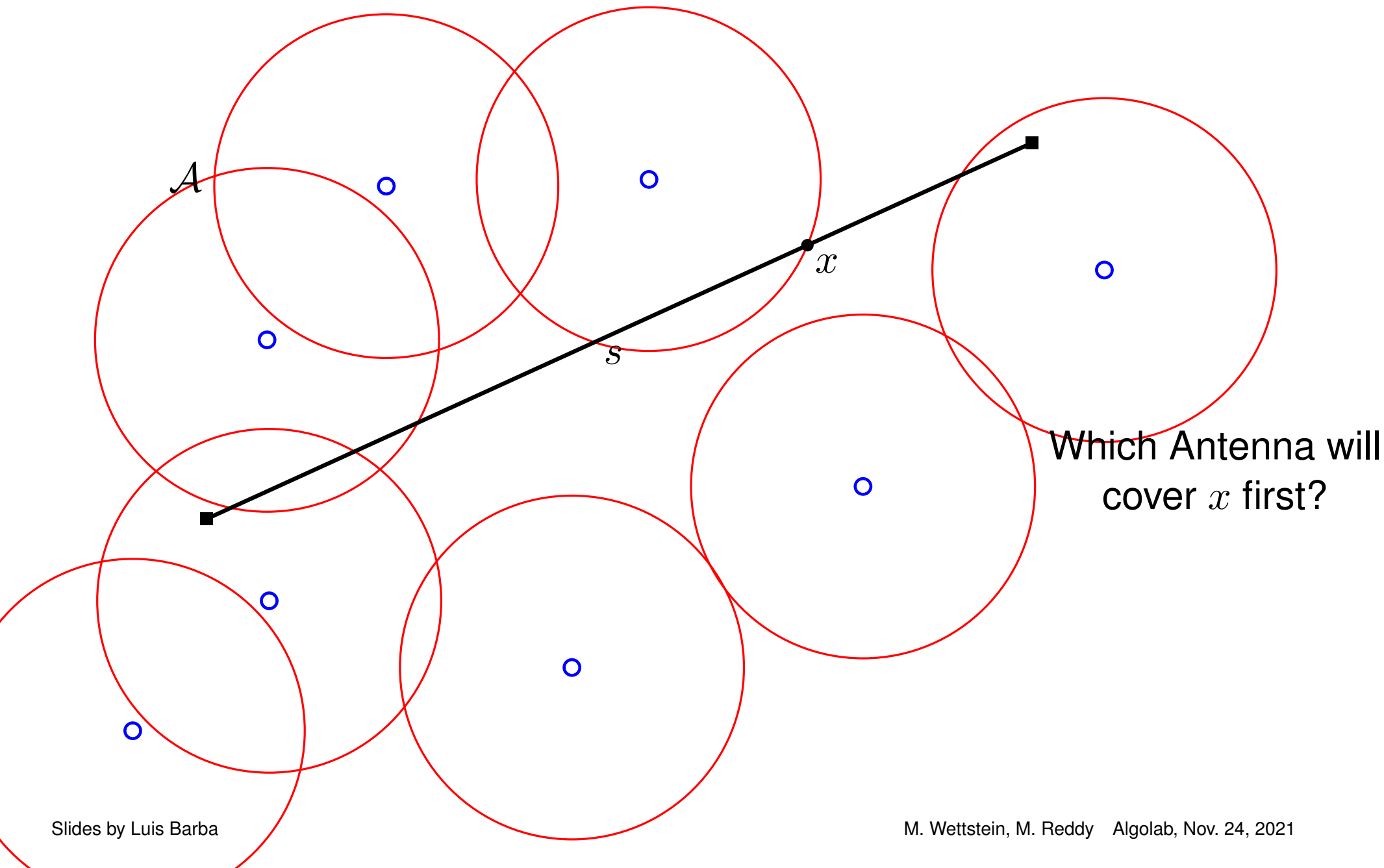
Which Antenna will cover x first?

Working with a single segment

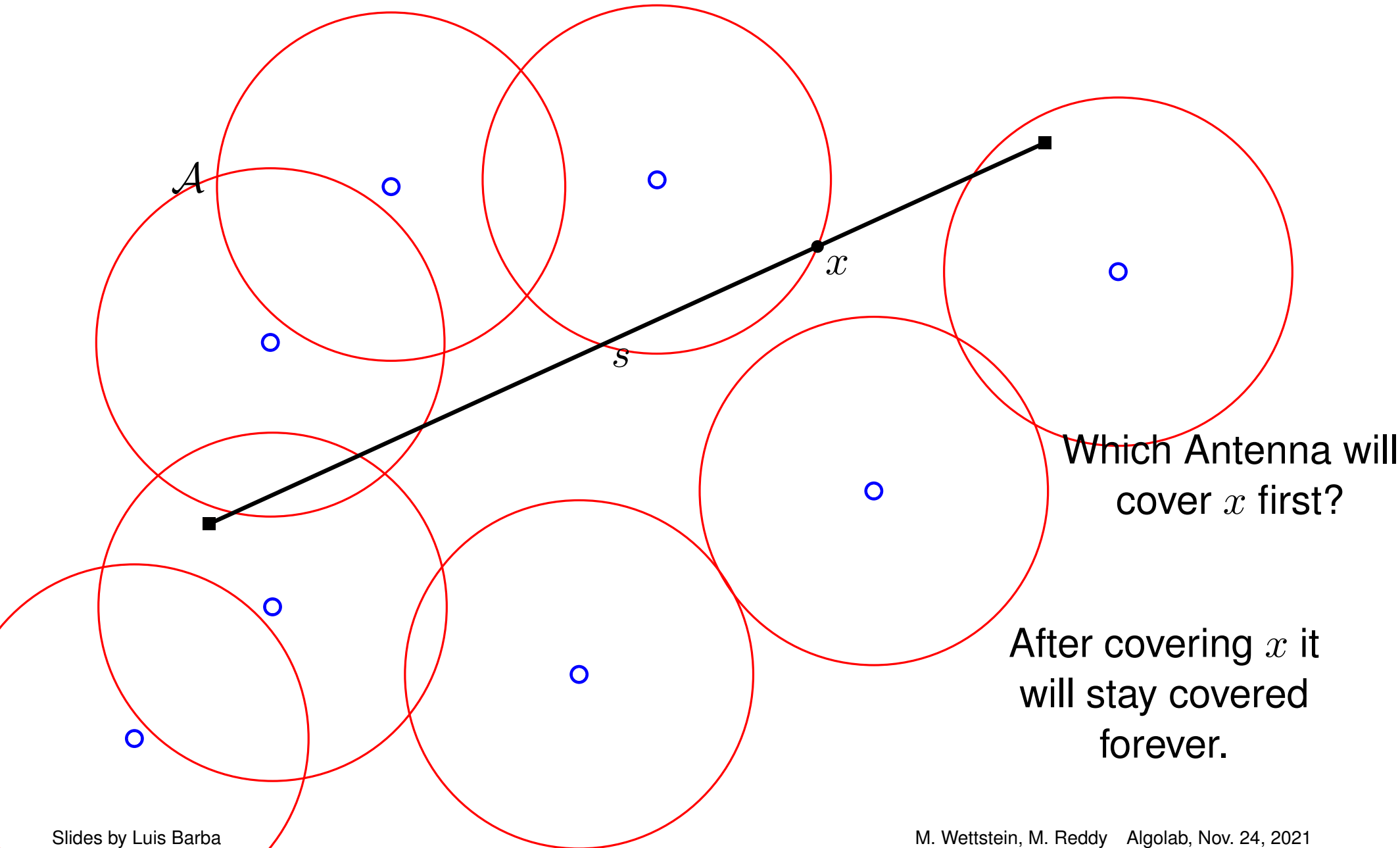


Which Antenna will cover x first?

Working with a single segment

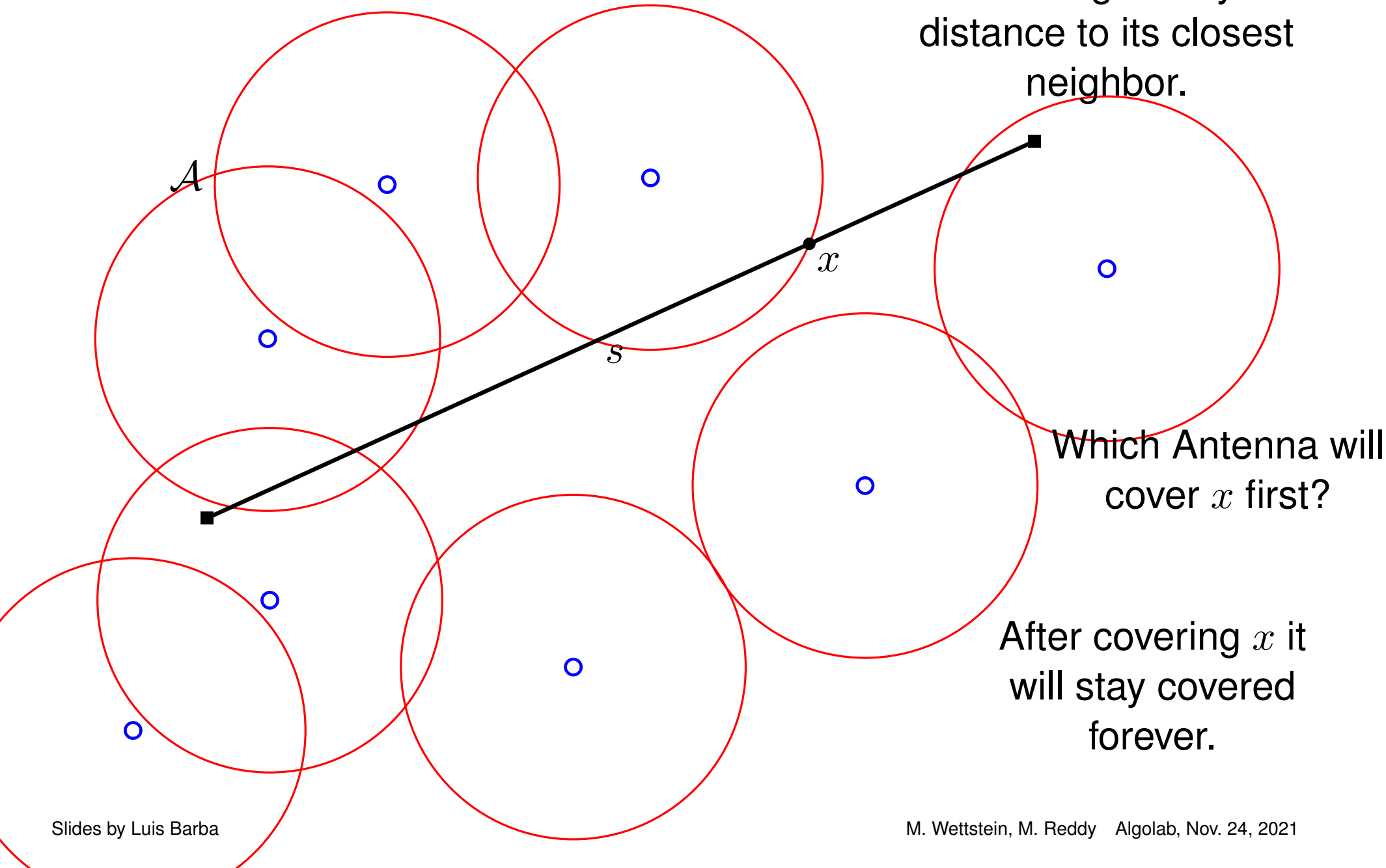


Working with a single segment



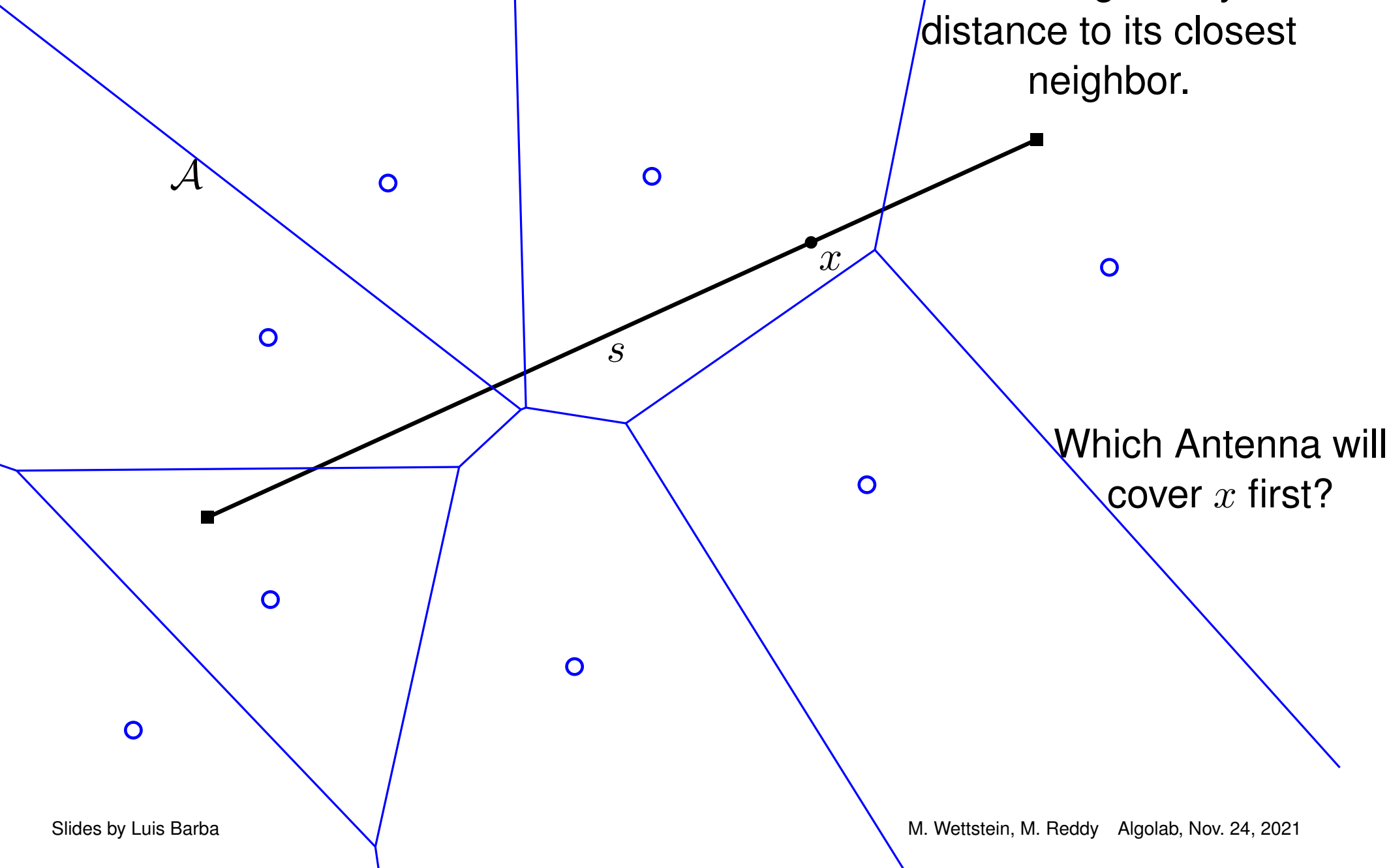
Working with a single segment

The minimum radius to cover x is given by the distance to its closest neighbor.

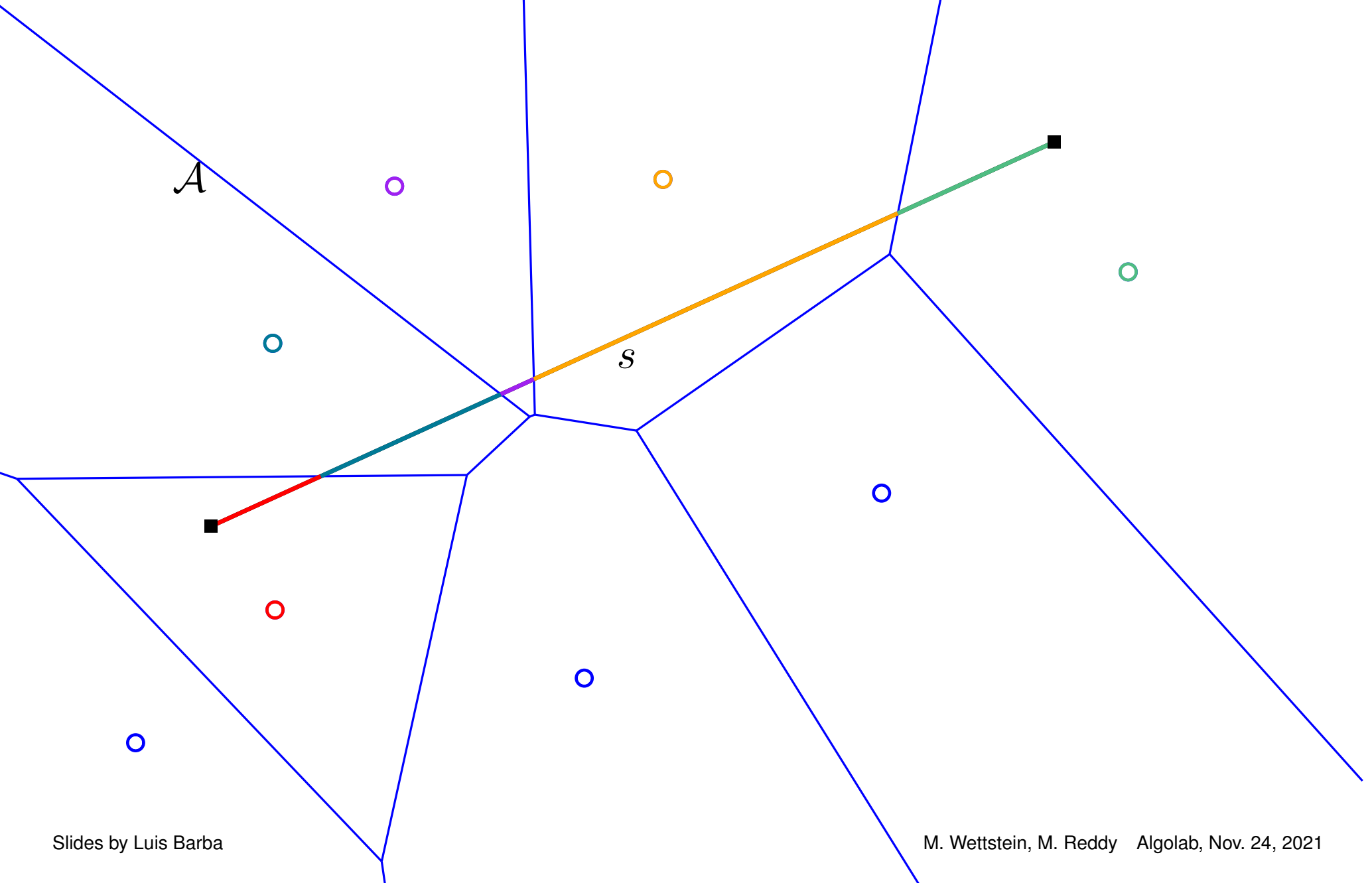


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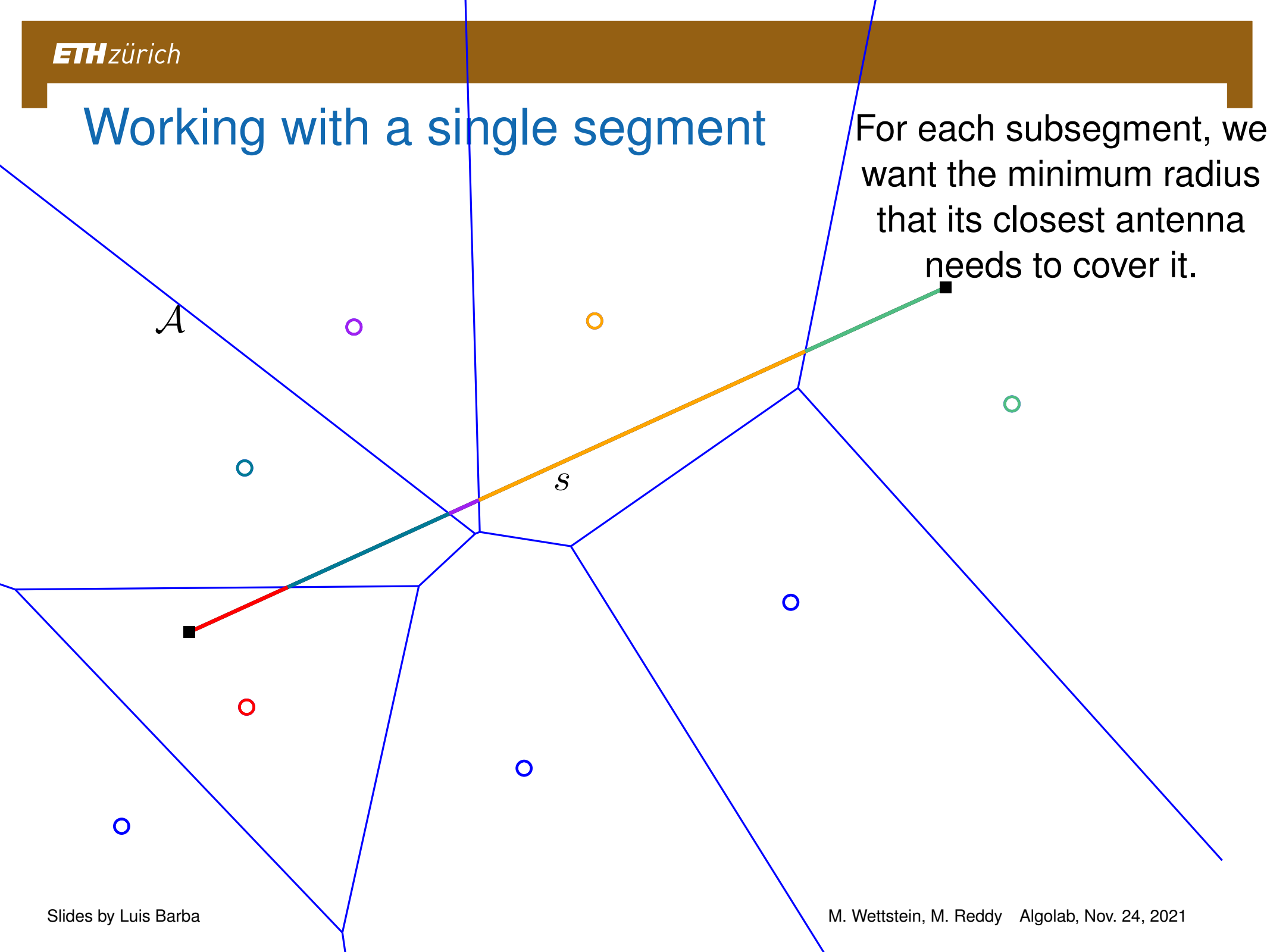


Working with a single segment



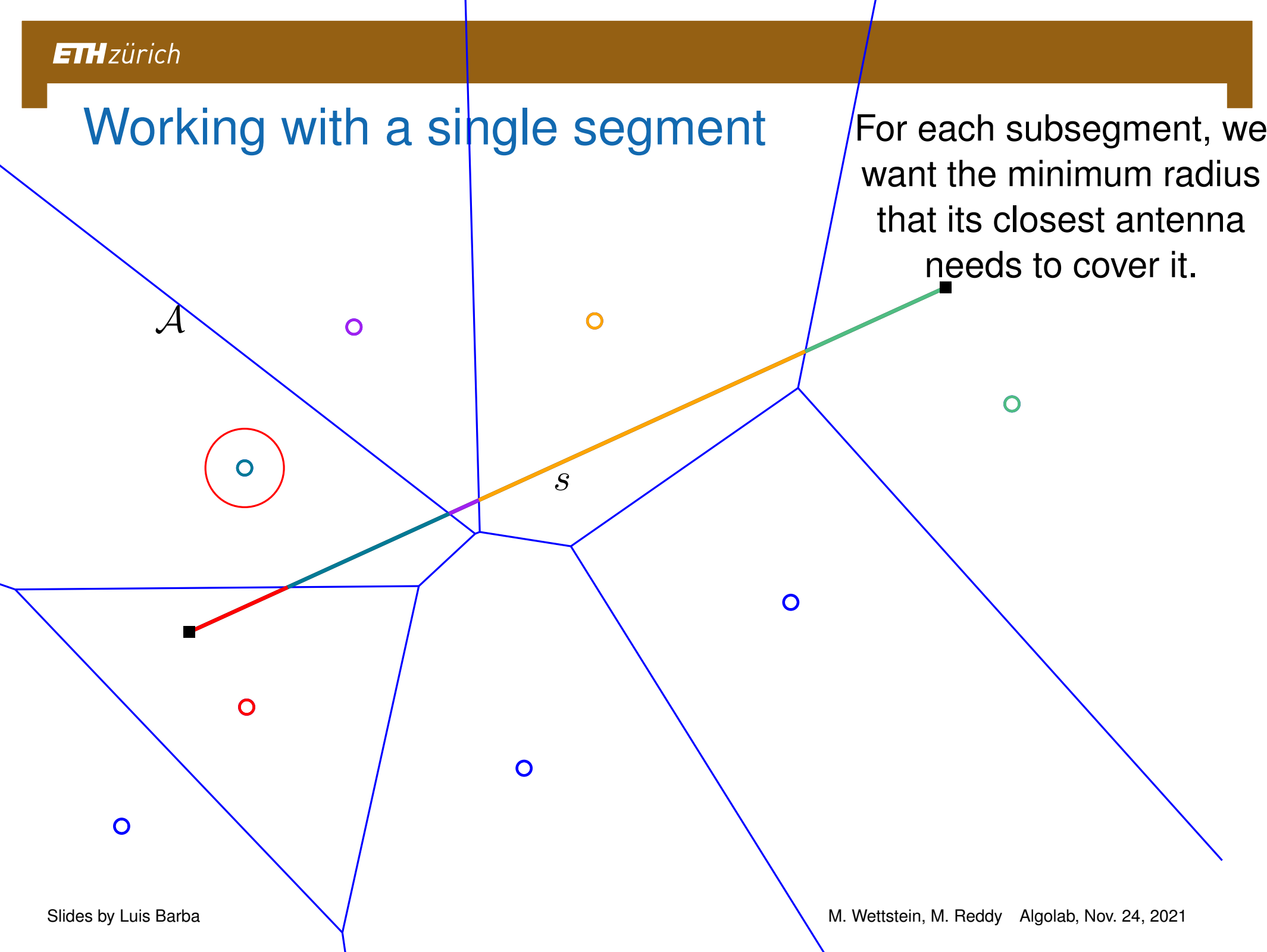
Working with a single segment

For each subsegment, we want the minimum radius that its closest antenna needs to cover it.



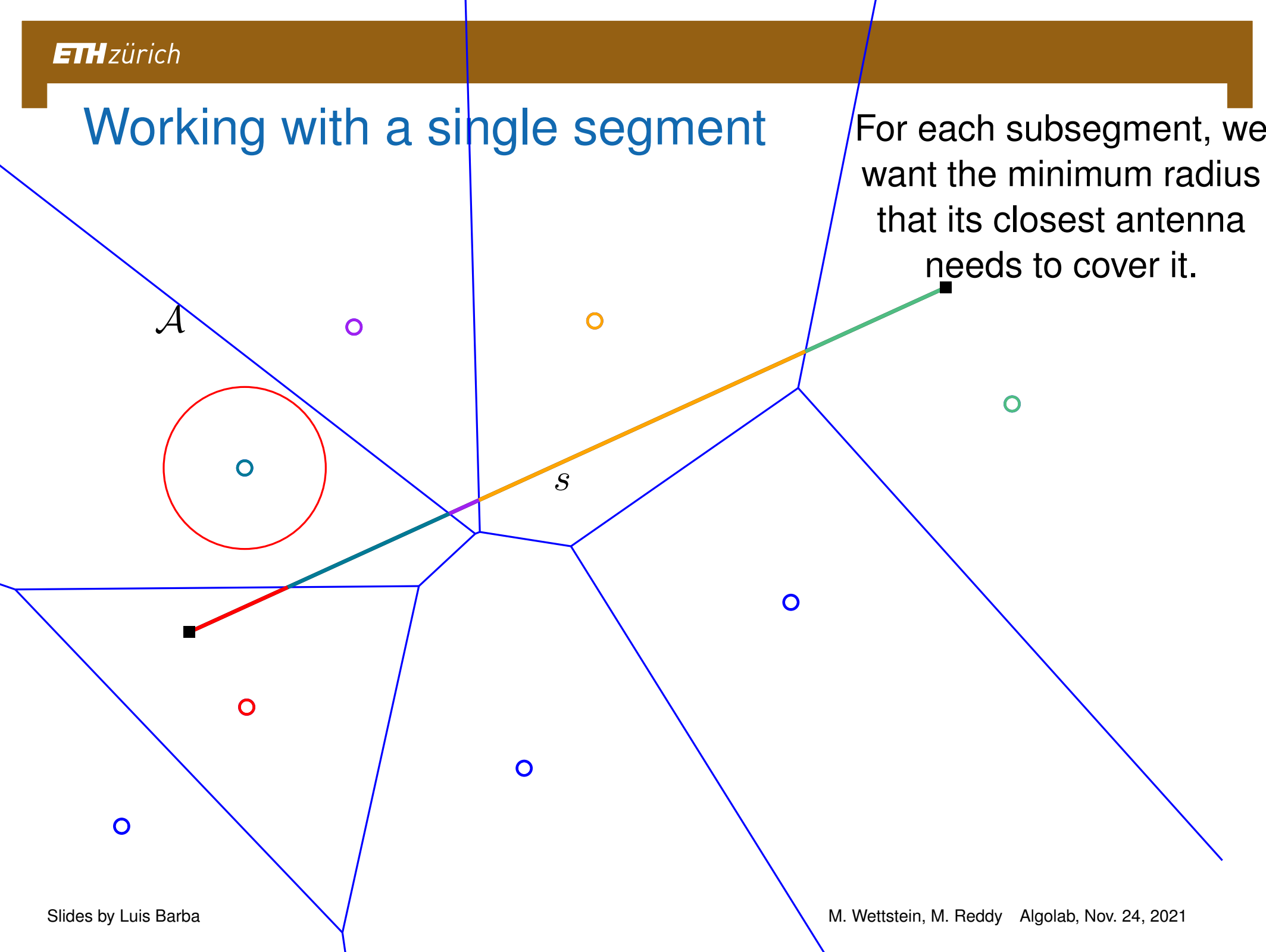
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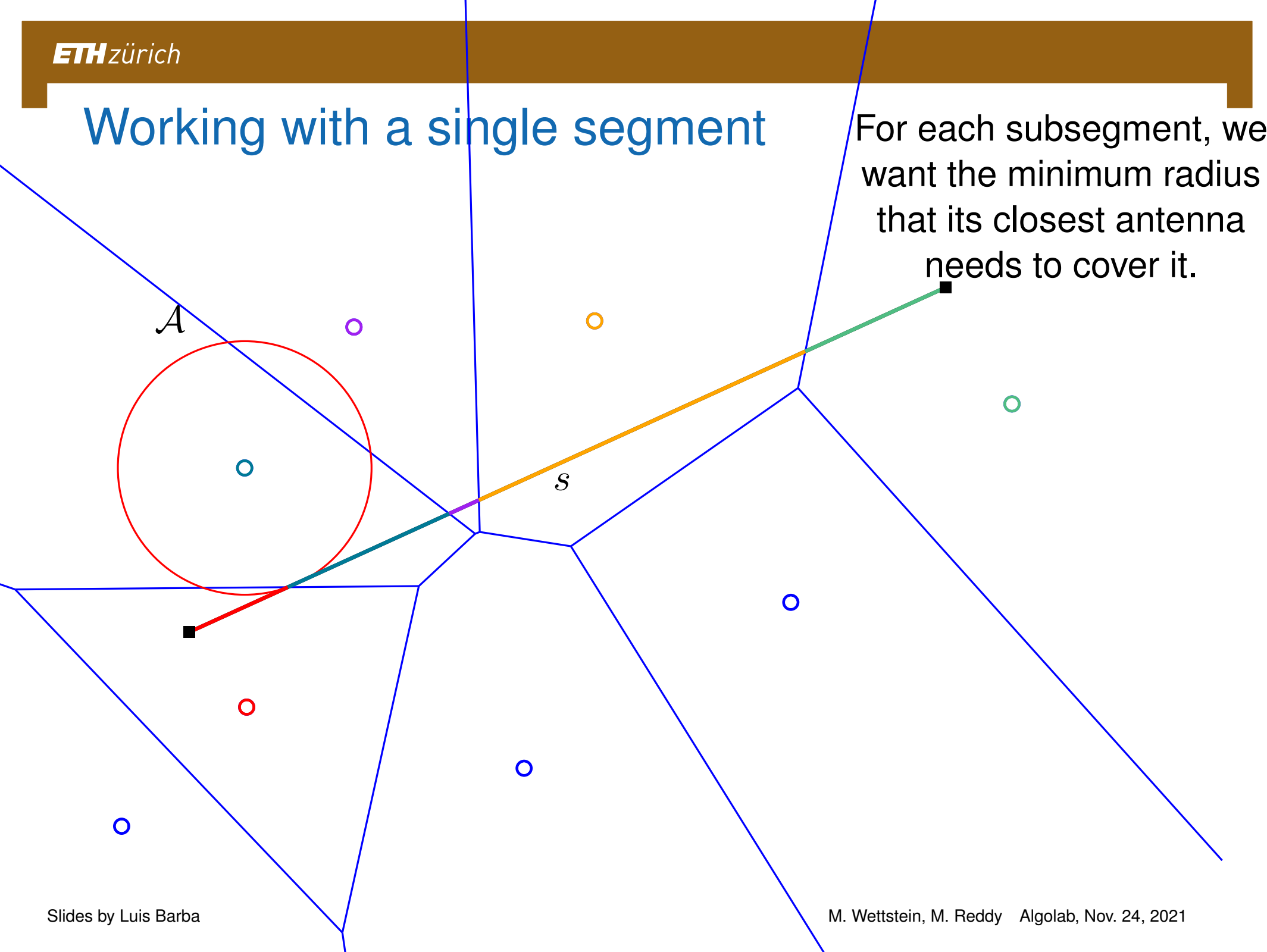
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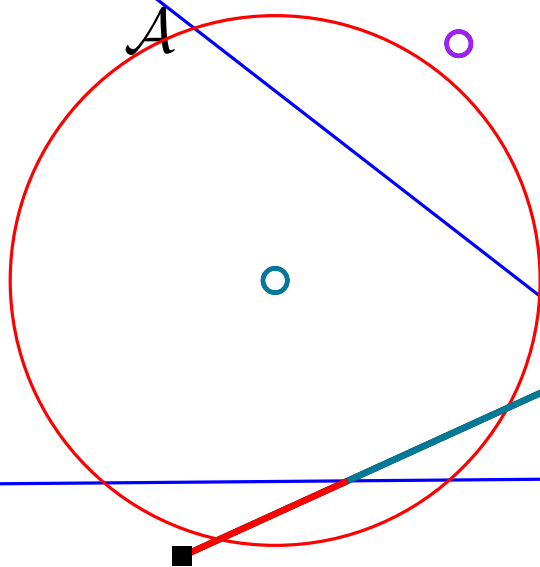
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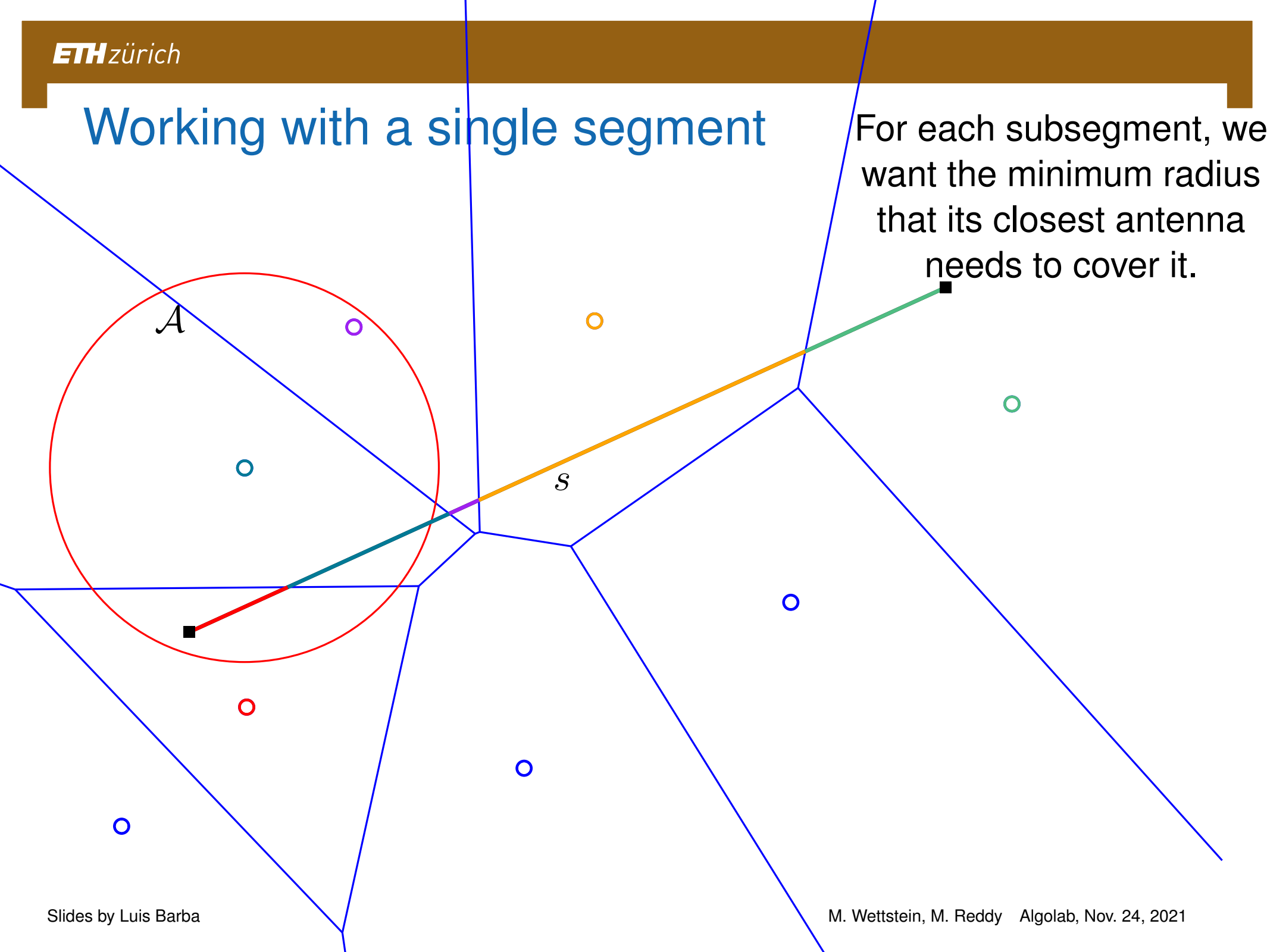
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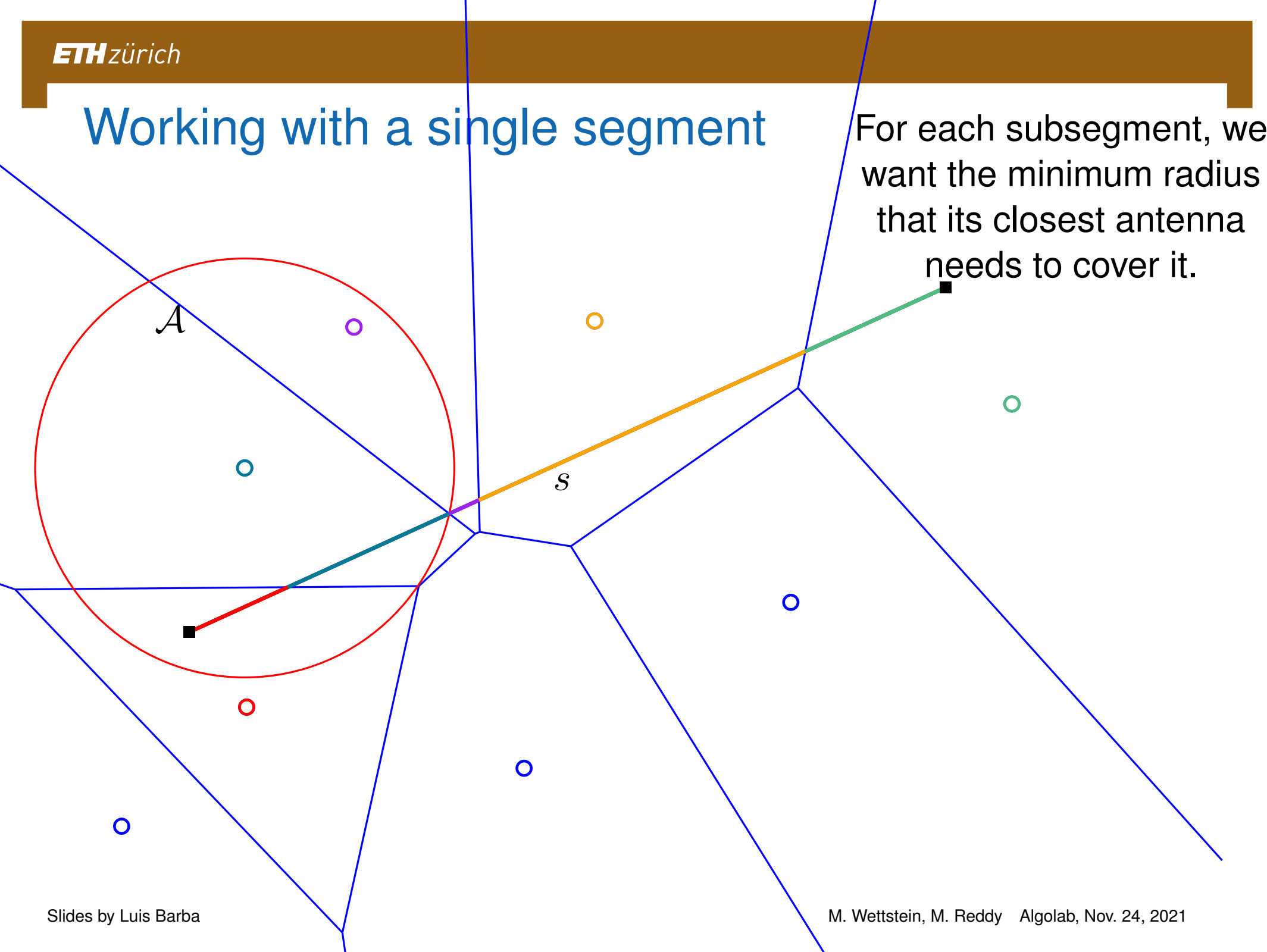
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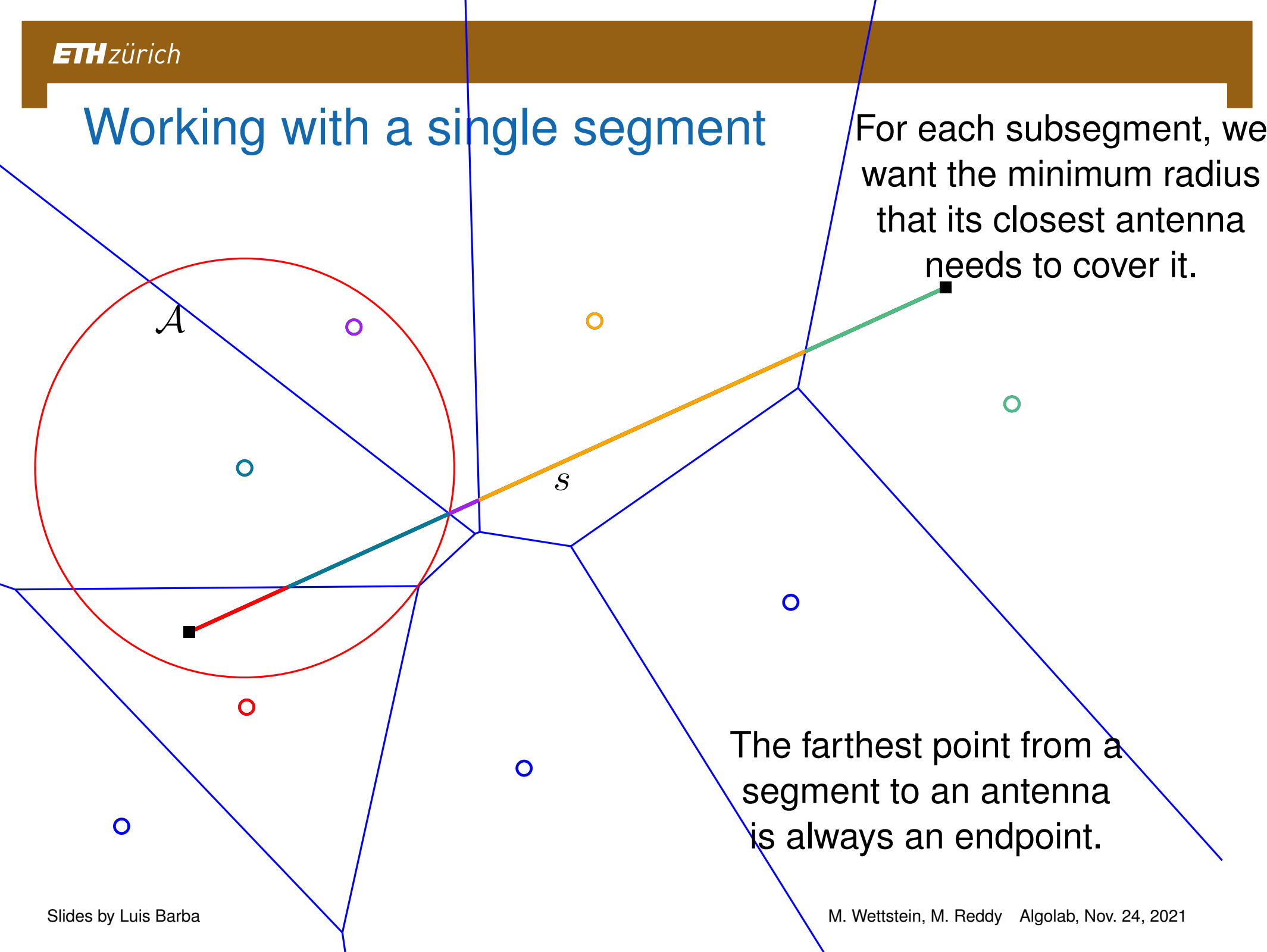
Working with a single segment

For each subsegment, we want the minimum radius that its closest antenna needs to cover it.



Working with a single segment

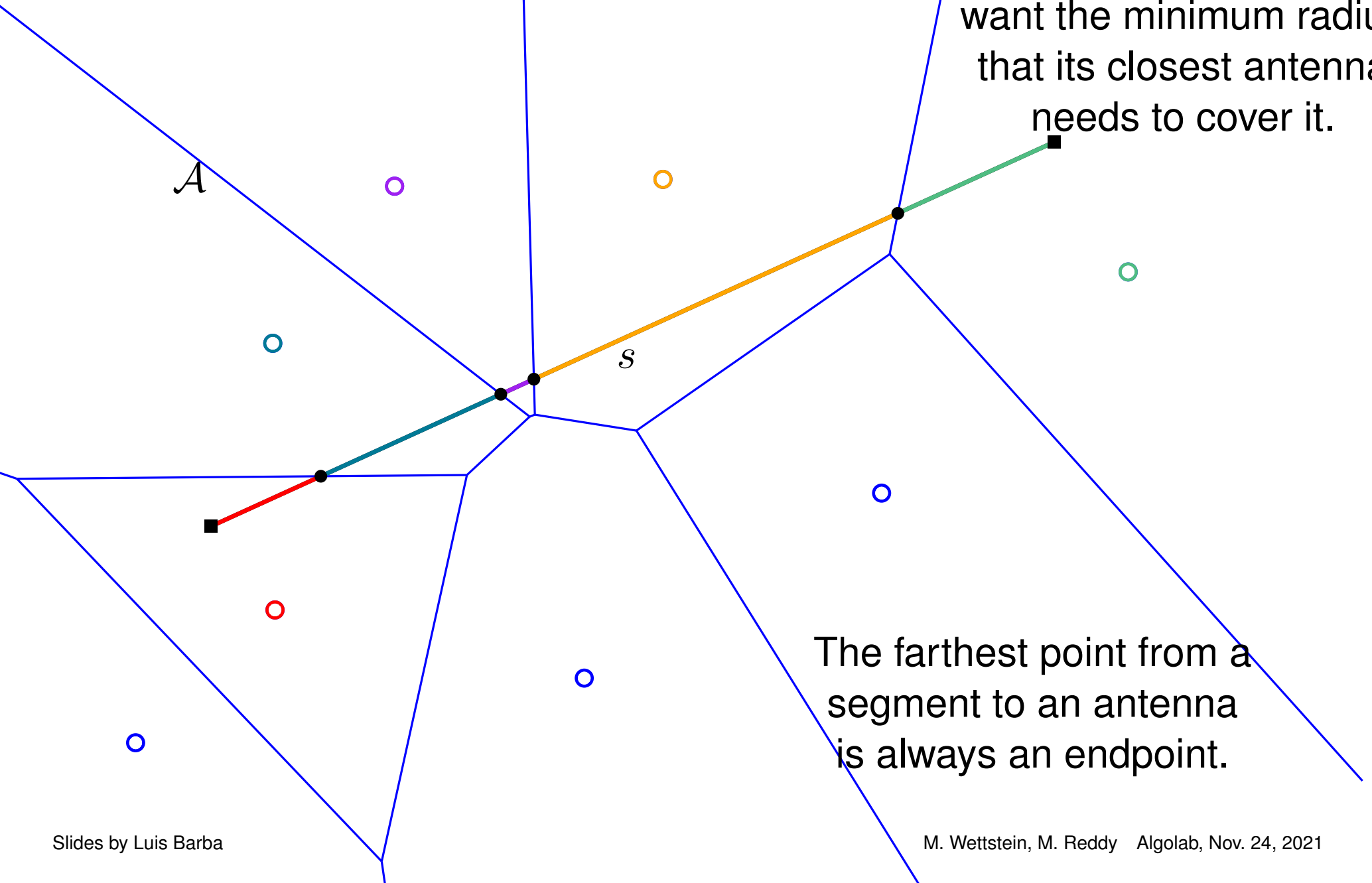
For each subsegment, we want the minimum radius that its closest antenna needs to cover it.



The farthest point from a segment to an antenna is always an endpoint.

Working with a single segment

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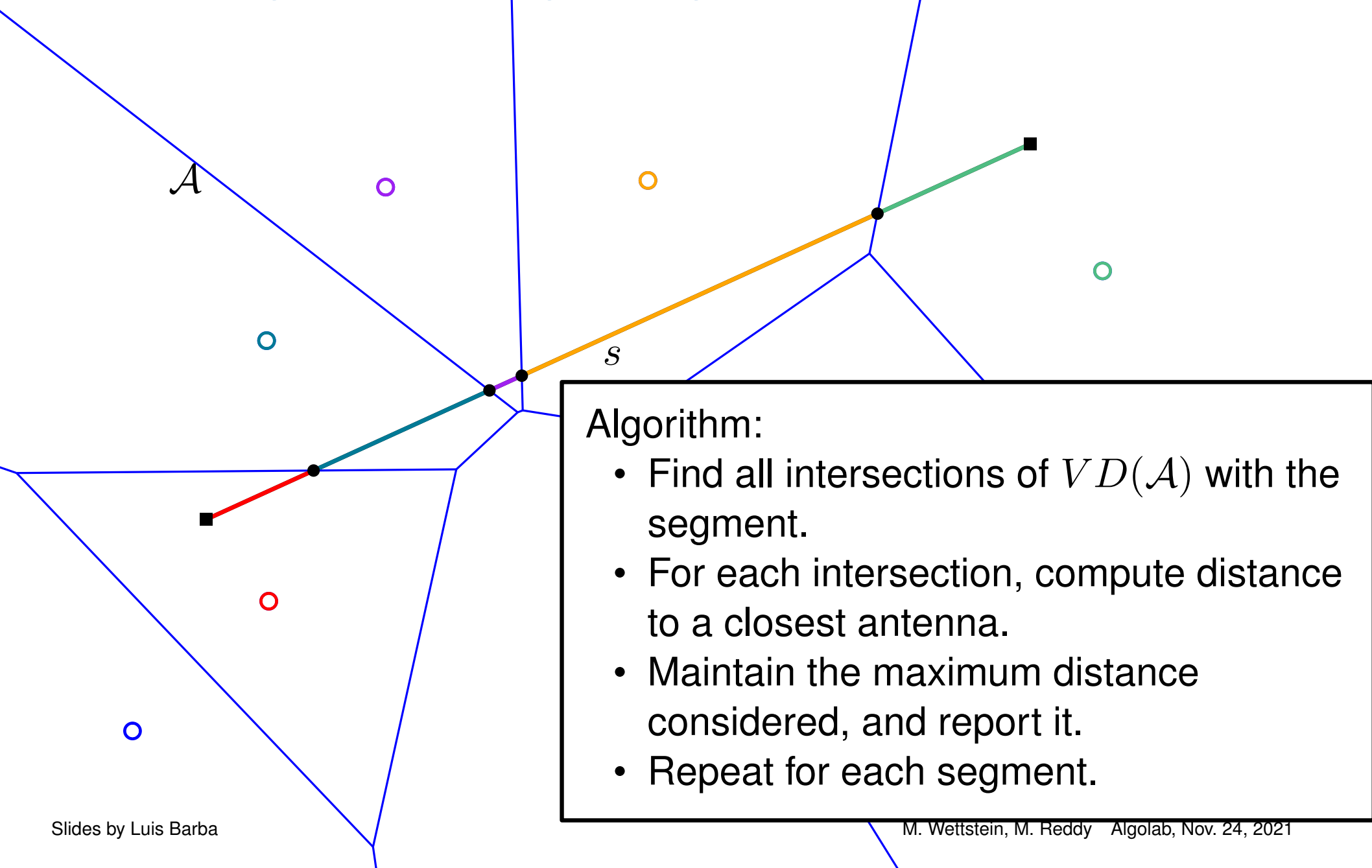
Working with a single segment

For each subsegment, we want the minimum radius that its closest antenna needs to cover it.

Computing the intersections with $VD(\mathcal{A})$ requires constructions!!!

The farthest point from a segment to an antenna is always an endpoint.

Working with a single segment



Algorithm:

- Find all intersections of $VD(\mathcal{A})$ with the segment.
- For each intersection, compute distance to a closest antenna.
- Maintain the maximum distance considered, and report it.
- Repeat for each segment.

Working with a single segment

- n , the number of bikers
($1 \leq n \leq 3 \cdot 10^3$);
- m , the number of antennas
($1 \leq m \leq 3 \cdot 10^3$);
- w , the width of the strip ($0 \leq w \leq 2^{51}$).

Algorithm:

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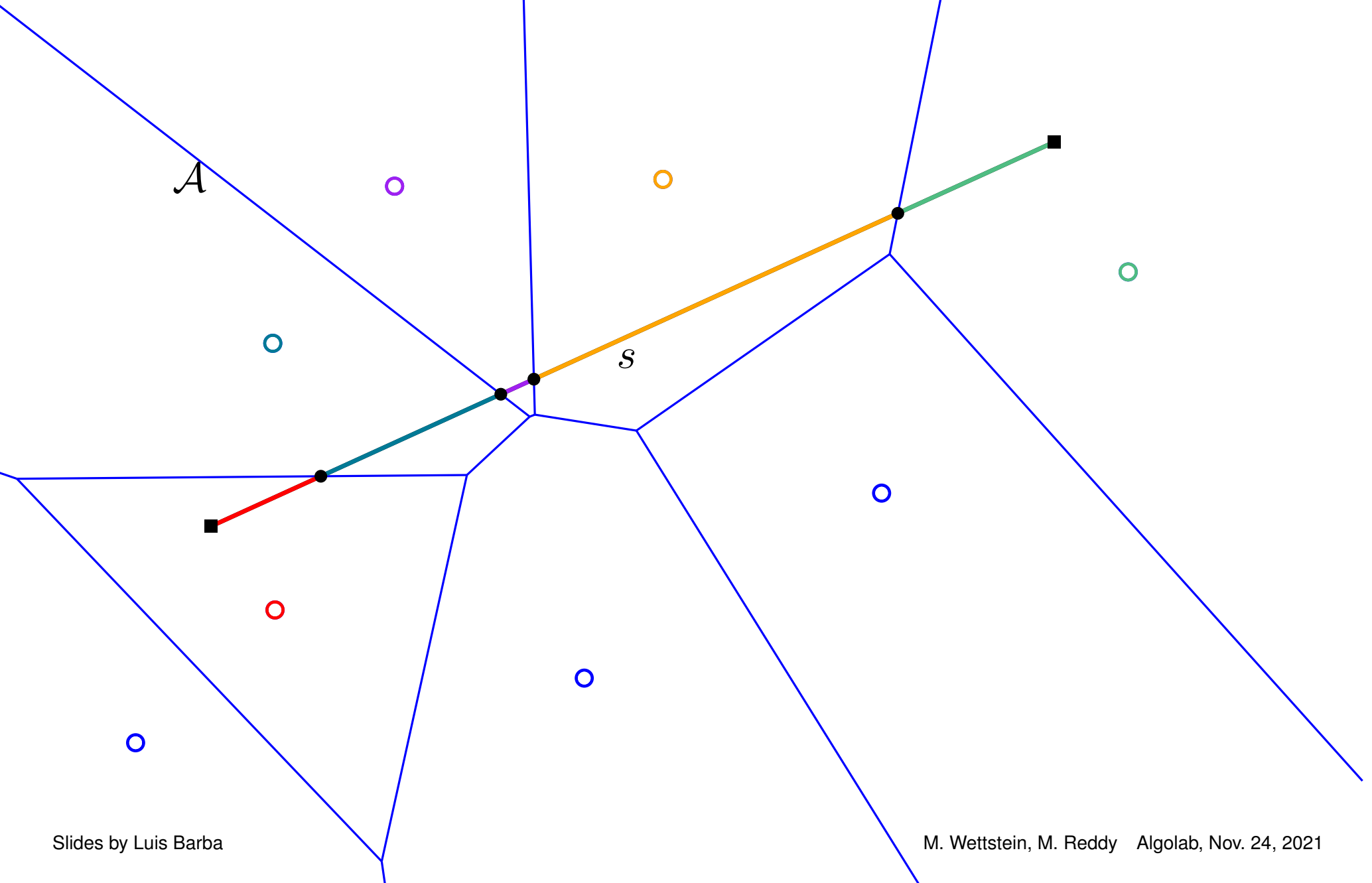
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- m , the number of antennas ($1 \leq m \leq 3 \cdot 10^3$);
- w , the width of the strip ($0 \leq w \leq 2^{51}$).

- $O(m \log m)$ time to Compute $VD(\mathcal{A})$.
- $O(m)$ time per segment.
- $O(nm)$ time in total.

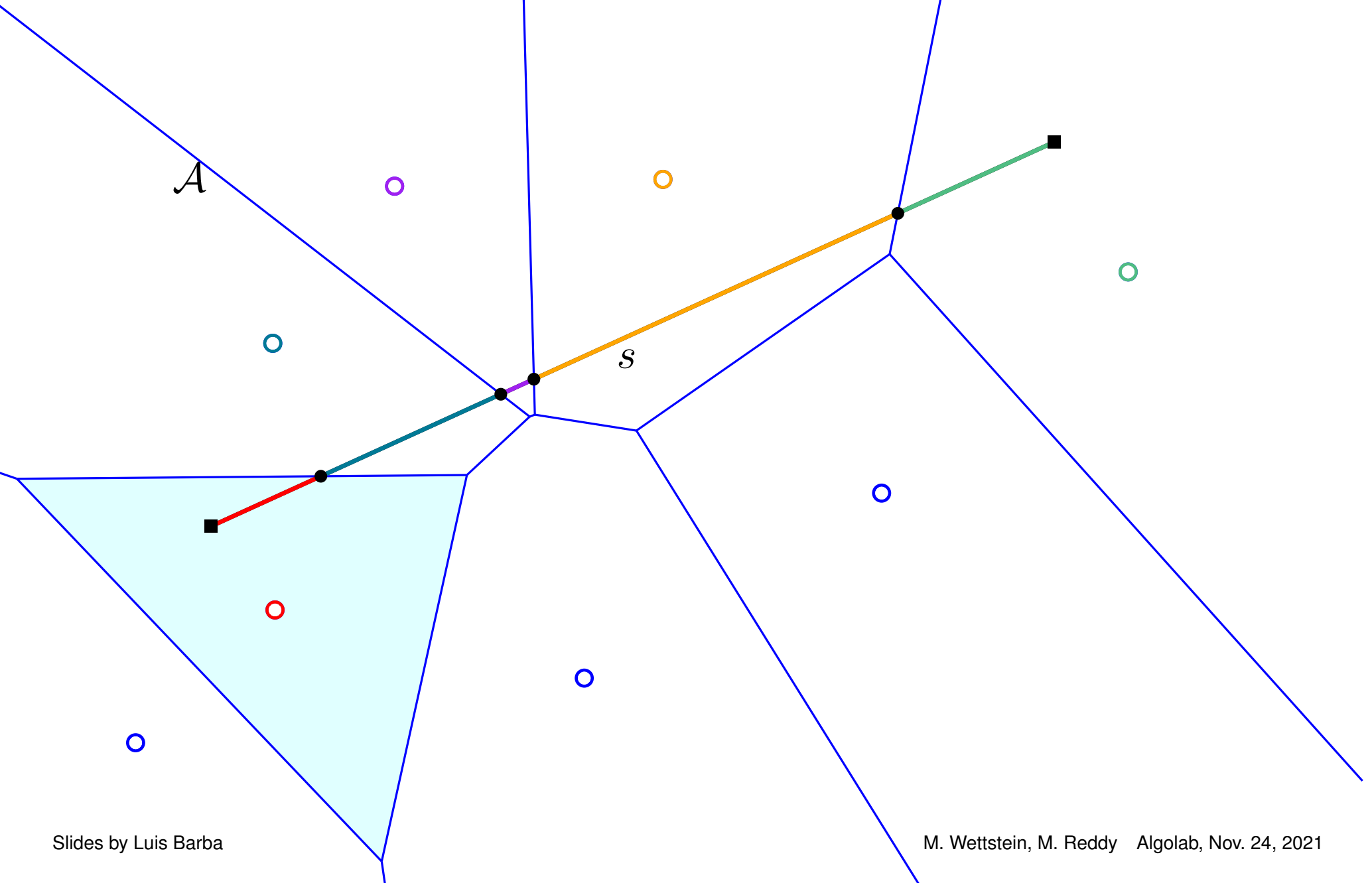
Algorithm:

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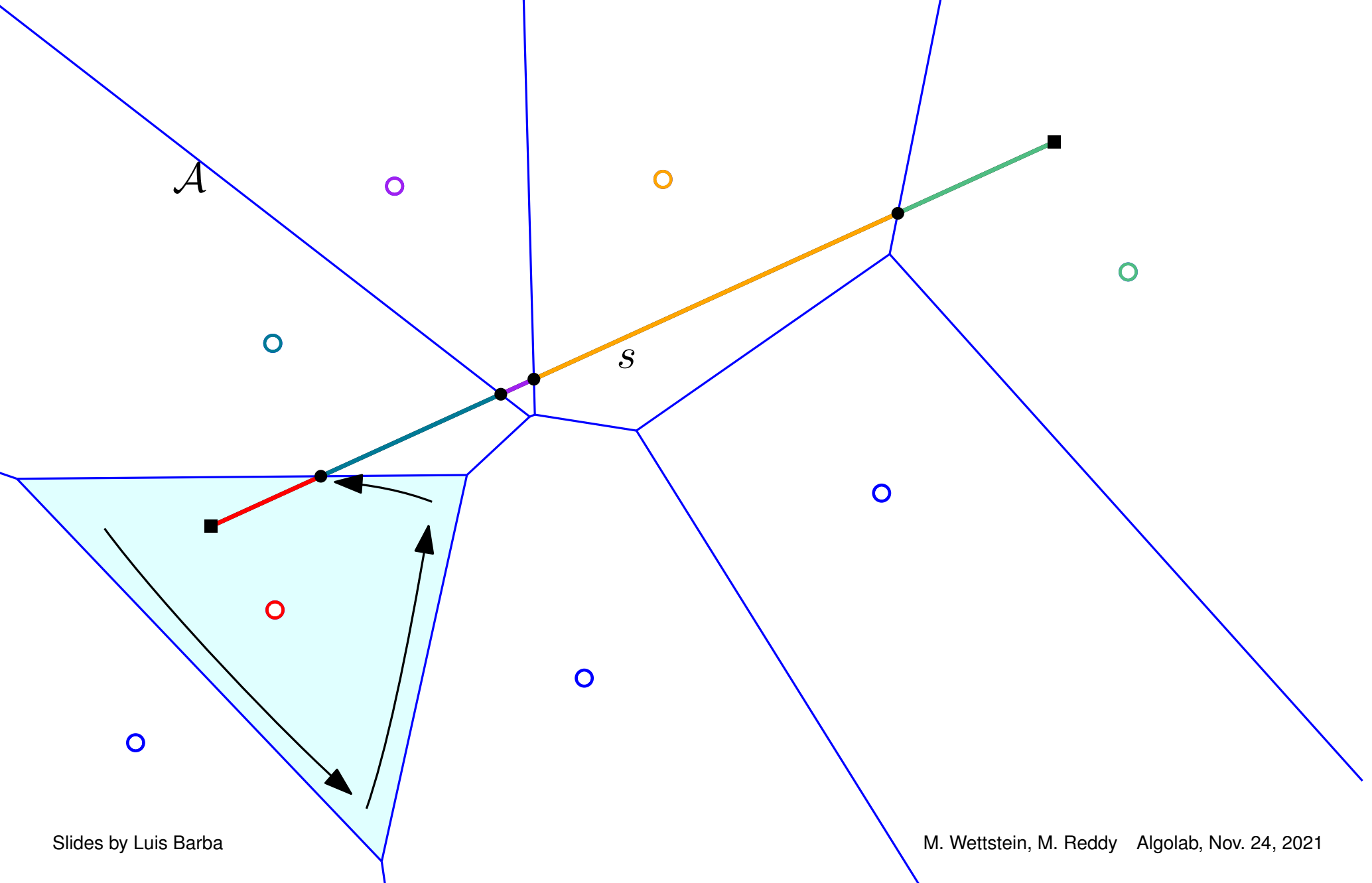
Working with a single segment



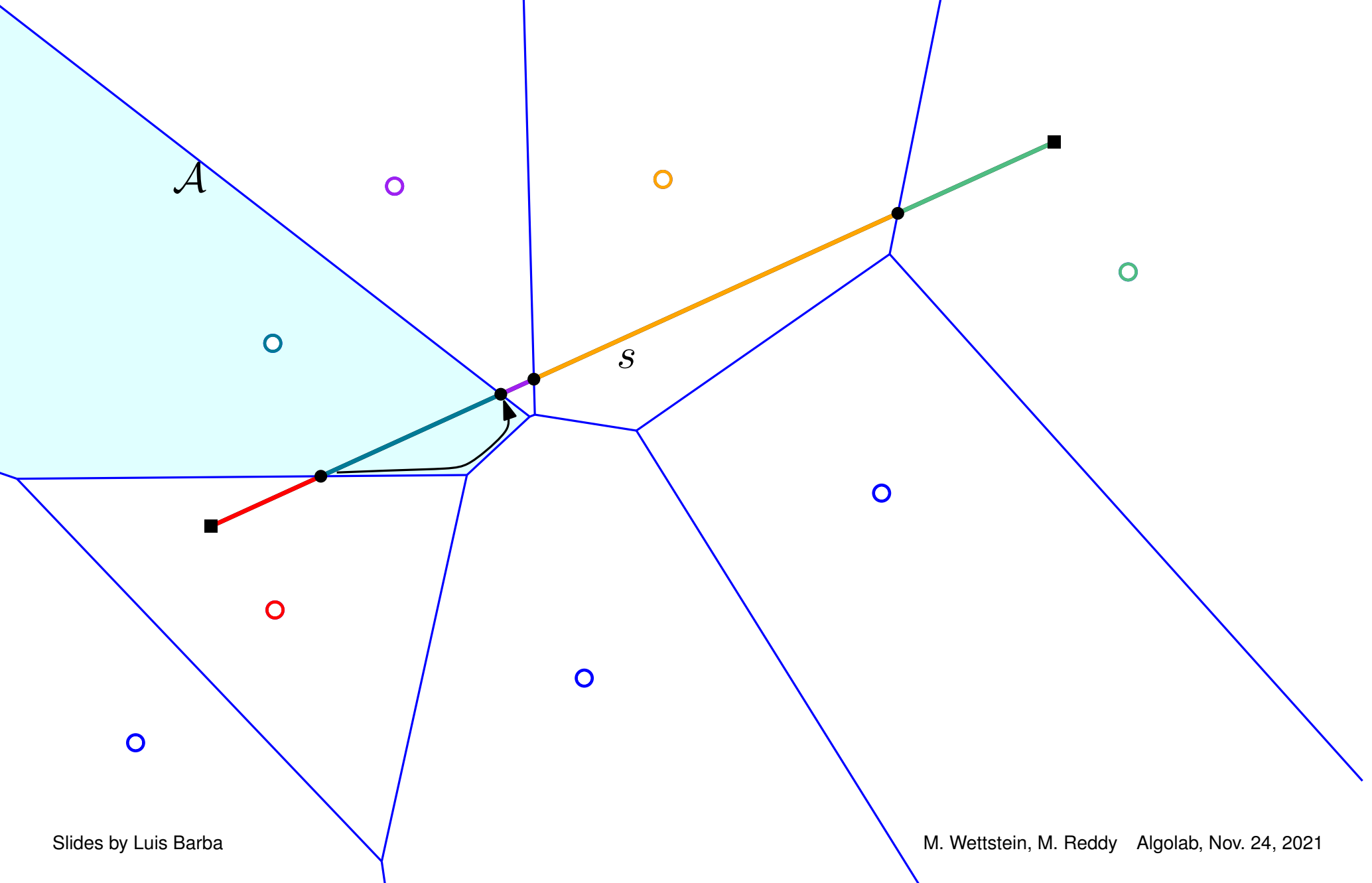
Working with a single segment



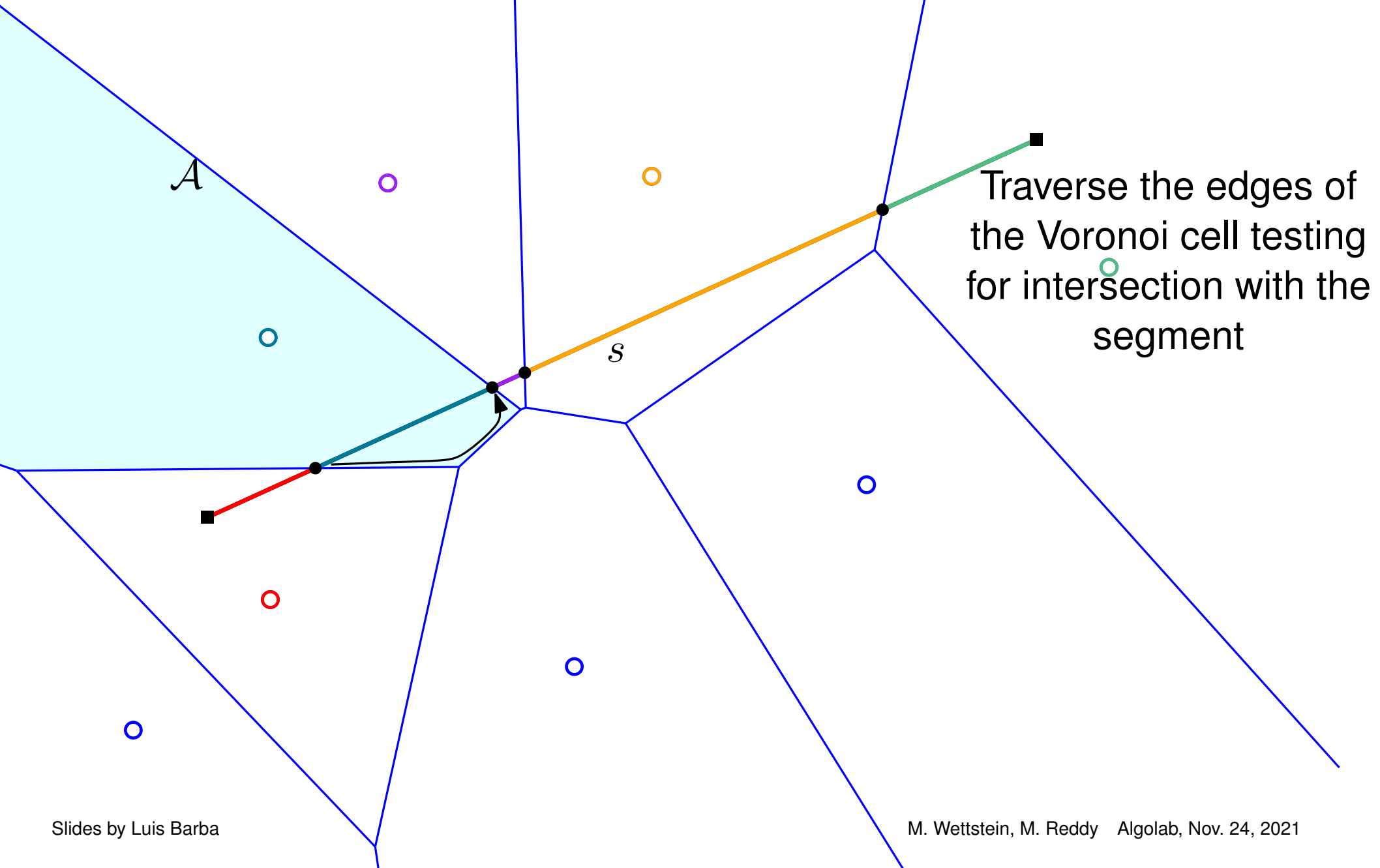
Working with a single segment



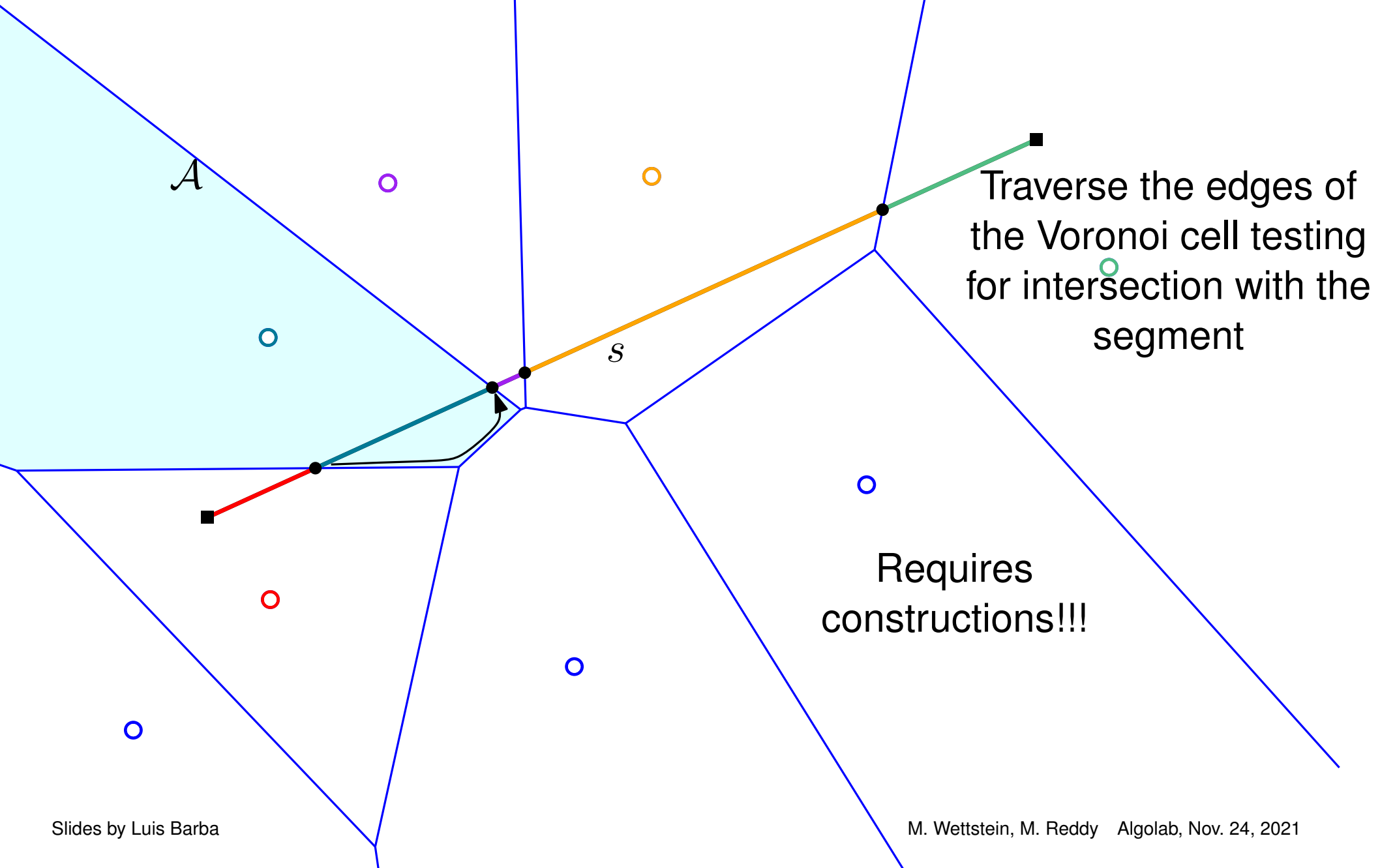
Working with a single segment



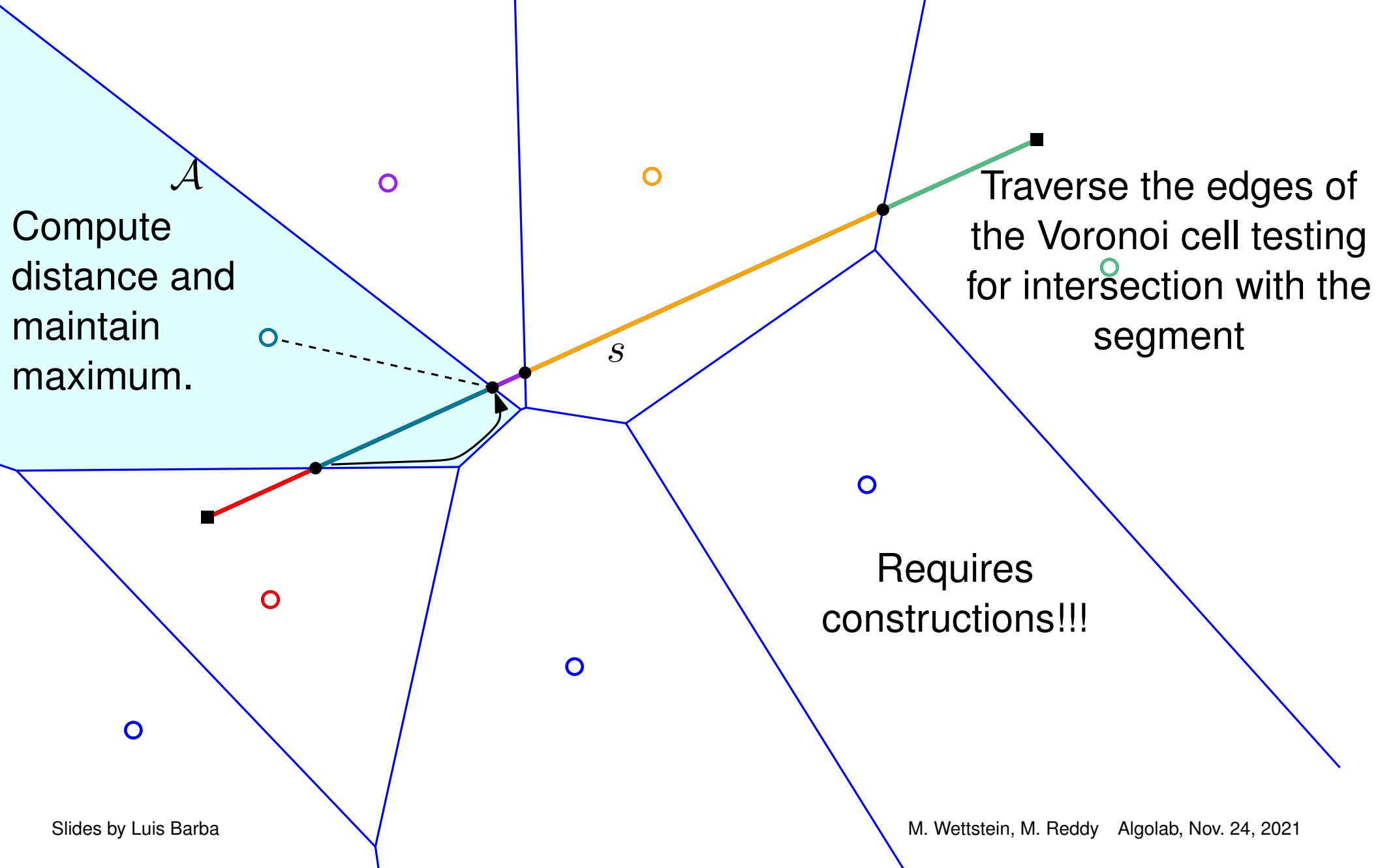
Working with a single segment



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