Andrea Shao

BASC, Computer Engineering Major

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HIGHLIGHTS

- **Programming:** Java, C/C++*, Python*, HTML & CSS, Verilog
- Environment/Tools: Git, Bash, IntelliJ IDEA, VS Code
- Testing: JUnit *currently acquiring

EDUCATION

University of British Columbia Bachelor of Applied Science, Computer Engineering

- Dean's Honours List for 2018 Winter Session
- Available for 4, 8, or 12 months beginning May 2020
- Cumulative average: 85%

TECHNICAL PROJECTS

Planet Searching Game

October - November, 2019

Expected Graduation: May, 2023

- Created planet searching game with a partner to support an undirected graph data structure and verified correctness through unit and regression testing
- Explored fundamental ideas of object-oriented programming such as abstraction, inheritance, subtyping
- Skills: Java, Git, IntelliJ IDEA, Junit

UBC Table Tennis Club Website

June, 2019

- Developed a webpage for the UBC Table Tennis Club using HTML and CSS for users to find basic information regarding drop-in nights and competitions
- Collaborated using Git with a group of 4 others to code website from scratch
- Skills: HTML, CSS, Git, Bash

VOLUNTEER & WORK EXPERIENCE

Women in Engineering Outreach and Education Committee

September, 2019 – Present

- Collaborated with a team of 8 to increase encouragement and enrollment of women and other minorities in engineering disciplines through panel talks and workshops
- Reached out to neighbouring high schools to offer mentorship aimed at female students looking to pursue STEM fields

Bourbon St. Grill Shift Manager

October, 2017 – Present

- Developed clear and adaptable communication skills through providing customer service and exercised delegation and decision-making capabilities through being a shift manager
- Gained leadership skills through interviewing and training new employees to work independently within a 2 3 week span