



Detecting (Absent) App-to-app Authentication on Cross-device Short-distance Channels

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Introduction

- Cross-device communications allow nearby devices to directly communicate bypassing cellular base stations (BSs) or access points (APs) (e.g. **spectral efficiency improvement, energy saving, and delay reduction**, etc.)
- Without the need for infrastructure, **such a technology enables mobile users (e.g., Android) to instantly share information (e.g., pictures and videos)**
- Such technology is also predominant in **IoT environment** where a mobile device is directly connected to the embedded system.

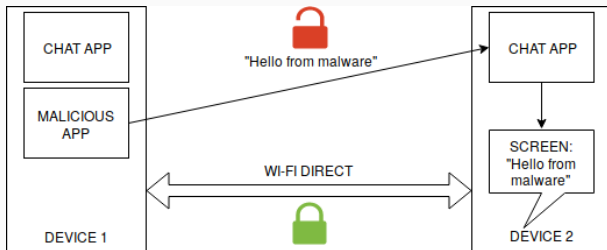
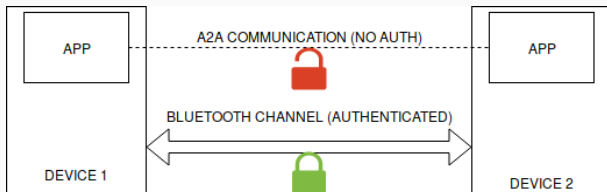
Current Solutions

- Several solutions exist for securing cross-device communication. In the Android environment, they allow **authentication of devices and communication channels**.
- Others solutions **restricts apps access to external resources, such as Bluetooth, SMS and NFC**, by defining new SEAndroid types to represent the resources.
- Moreover such **solutions are not able to address several communication channels such as: SMS, Audio, Wi-Fi and NFC** due to of missing important information for the detection purpose.

- We identify a security problem called **cross-device app-to-app communication hijacking (CATCH)**, which commonly exists in Android apps that use short-distance channels, and afflicts all the tested Android version.
- We provide a solution to the CATCH problem by **designing and developing an authentication scheme detector** that analyzes Android apps to discover potential vulnerabilities
- **Validate the results of our system on Android apps** with manual analysis, and test its resilience in detecting the authentication scheme.

Cross Device Authentication Scheme

Cross-device Authentication Scheme



Threat Model & Attack

- The attacker is able to install a malicious app on the mobile's victim phone.
- The malicious app can therefore craft custom messages to send to the other device, which are displayed as if they were sent from the original app.
- Depending on the particular context, there are some scenarios in which the attack can become very dangerous: **Phishing, Malware delivery, Exploitation.**

Approach Overview

Challenges

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Boundary Area: Entry & Exit Points

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Technical Details

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Experimental Evaluation

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Case Studies

Data injection on BluetoothChat

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Data injection on Wi-Fi Direct +

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Discussion

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Conclusion & Future works

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Thank you for attention

Questions?
