

```
1  /*
2  * Trabalho de Graduação II - Controle antecipativo de sistemas de conforto  ↗
   * térmico usando RFID
3  *
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10 *
11 * Brasília, Agosto a Dezembro de 2019
12 *
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42 */
43
44 #define DEBUG
45
46 using System;
47 using Impinj.OctaneSdk;
48 using System.Collections;
49 using System.Collections.Generic;
50 using System.IO;
51 using System.Text;
52 using System.Threading;
53
54 namespace TG2_RFID
55 {
56     class GlobalData
57     {
58         public static int RSSILowPassFilter = -60;
59
60         public static FileHandler filehandler = new FileHandler();
61     }
62
63     class Program
64     {
65         // Create a collection to hold all the ImpinjReader instances.
66         protected static List<ImpinjReader> readers = new List<ImpinjReader>
        ();
67
68         static void Main(/*string[] args*/)
69         {
70             //Console.WriteLine("Test Step");
71             //Curve cc = new Curve();
72             //Curve.PopulateCurveTest(cc);
73             //cc.PrintCurveInConsole();
74             //Console.WriteLine("MeanY:{0}", cc.CalculateMeanY());
75             //Console.WriteLine("MedianY:{0}", cc.GetMedianY());
76             //var maxPoint = cc.GetCurveMaxPoint();
77             //var minPoint = cc.GetCurveMinPoint();
78             //Console.WriteLine("MaxPoint<{0}, {1}>", maxPoint.Item1,
```

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        maxPoint.Item2);
79         //Console.WriteLine("MinPoint<{0}, {1}>", minPoint.Item1,
        minPoint.Item2);
80         //Console.WriteLine("MinX:{0}, MaxX:{1}", cc.GetCurveMinX(),
        cc.GetCurveMaxX());
81         //var crossingPoint = cc.CalculateCrossingPoint();
82         //Console.WriteLine("CrossingPoint<{0}, {1}>",
        crossingPoint.Item1, crossingPoint.Item2);
83         //var peaks = cc.CalculatePeaks();
84         //Console.WriteLine("NPeaks: {0}", peaks.Count);
85         //foreach (var peak in peaks)
86         //{
87         //    Console.WriteLine("Peak: <{0},{1}>", peak.Item1,
        peak.Item2);
88         //}
89
90
91         //Console.WriteLine("End Test Step");
92         //return;
93
94         try
95         {
96             // Sets the output file path
97             GlobalData.filehandler.SetFileHandler();
98             GlobalData.filehandler.CreateFile();
99
100            // holds the paths to the readers
101            string hostname1 = "speedwayr-10-9f-3f.local";
102            string hostname2 = "speedwayr-10-9f-c8.local";
103            string hostname3 = "speedwayr-10-9f-bb.local";
104
105            // Create two reader instances and add them to the List of
        readers.
106            readers.Add(new ImpinjReader(hostname1, "Reader #1"));
107            readers.Add(new ImpinjReader(hostname2, "Reader #2"));
108            readers.Add(new ImpinjReader(hostname3, "Reader #3"));
109
110            //Create map of rooms
111            Project.RegisterNewAmbient(0, new Ambient("Area_Externa(0)"));
112            Project.RegisterNewAmbient(1, new Ambient("Sala_Principal
        (1)"));
113            Project.RegisterNewAmbient(2, new Ambient("Sala_Reuniao(2)"));
114            Project.RegisterNewAmbient(3, new Ambient("Corredor_Baias
        (3)"));
115
116            //Create map of transitions
117            Transition transition1 = new Transition
        (Project.GetAmbientInstance(0), "Reader #1", 1,
        Project.GetAmbientInstance(1), "Reader #1", 2);
118            Transition transition2 = new Transition
        (Project.GetAmbientInstance(1), "Reader #2", 2,
        Project.GetAmbientInstance(2), "Reader #2", 1);
119            Transition transition3 = new Transition
        (Project.GetAmbientInstance(1), "Reader #3", 1,
        Project.GetAmbientInstance(3), "Reader #3", 2);
120            Project.RegisterNewTransition(Tuple.Create<string, ushort>

```

```
    ("Reader #1", 1), transition1);
121 Project.RegisterNewTransition(Tuple.Create<string, ushort> 7
    ("Reader #1", 2), transition1);
122 Project.RegisterNewTransition(Tuple.Create<string, ushort> 7
    ("Reader #2", 1), transition2);
123 Project.RegisterNewTransition(Tuple.Create<string, ushort> 7
    ("Reader #2", 2), transition2);
124 Project.RegisterNewTransition(Tuple.Create<string, ushort> 7
    ("Reader #3", 1), transition3);
125 Project.RegisterNewTransition(Tuple.Create<string, ushort> 7
    ("Reader #3", 2), transition3);
126
127 //Create Map of Cardholders
128 Project.PopulateProjectCardholders();
129
130 // Loop through the List of readers to configure and start 7
    them.
131 foreach (ImpinjReader reader in readers)
132 {
133     // Connect to the reader
134     reader.Connect();
135
136     // Get the default settings
137     // We'll use these as a starting point
138     // and then modify the settings we're
139     // interested in.
140     Settings settings = reader.QueryDefaultSettings();
141
142     settings.Report.IncludeAntennaPortNumber = true;
143     settings.Report.IncludeFirstSeenTime = true;
144     settings.Report.IncludeLastSeenTime = true;
145     settings.Report.IncludeSeenCount = true;
146     settings.Report.IncludeDopplerFrequency = true;
147     settings.Report.IncludePeakRssi = true;
148     // Send a tag report for every tag read
149     settings.Report.Mode = ReportMode.Individual; 7
    BatchAfterStop;
150
151     // Reading tags for 1 seconds every 0.25 second
152     //settings.AutoStart.Mode = AutoStartMode.Periodic;
153     //settings.AutoStart.PeriodInMs = 500;
154     //settings.AutoStop.Mode = AutoStopMode.Duration;
155     //settings.AutoStop.DurationInMs = 500;
156
157     //Settings de antena
158     settings.Antennas.DisableAll();
159     settings.Antennas.GetAntenna(1).IsEnabled = true;
160     settings.Antennas.GetAntenna(2).IsEnabled = true;
161     // Set all the antennas to the max transmit power and 7
    receive sensitivity
162     settings.Antennas.TxPowerMax = true;
163     settings.Antennas.RxSensitivityMax = true;
164     // Or set all antennas to a specific value in dBm
165     //settings.Antennas.TxPowerInDbm = 28.0;
166     //settings.Antennas.RxSensitivityInDbm = -70.0;
167     // Or set each antenna individually
```

```
168         //settings.Antennas.GetAntenna(1).MaxTxPower = true;
169         //settings.Antennas.GetAntenna(1).MaxRxSensitivity = true;
170         //settings.Antennas.GetAntenna(2).TxPowerInDbm = 30.0;
171         //settings.Antennas.GetAntenna(2).RxSensitivityInDbm = -70.0;
172         // ...
173
174
175         settings.ReaderMode = ReaderMode.DenseReaderM8;
176
177
178
179         // Apply the newly modified settings.
180         reader.ApplySettings(settings);
181
182         // Assign the TagsReported event handler.
183         // This specifies which method to call
184         // when tags reports are available.
185         reader.TagsReported += Captura_tags;
186
187         // Start reading.
188         reader.Start();
189     }
190
191     // Wait for the user to press enter.
192     //Console.WriteLine("Press enter to exit.");
193     //Console.ReadKey();
194     while(true)
195     {
196         Console.WriteLine("Press 0, 1, 2, and 3 to set debuggin
197         cardholder ambient and anything else to exit.");
198         var stringConsole = Console.ReadKey().KeyChar;
199         var aux = Convert.ToInt32(stringConsole) - 48;
200         if (Project.realAmbient <= 3 && Project.realAmbient >= 0)
201         {
202             Project.realAmbient = (ushort)(aux);
203         }
204         else
205         {
206             Project.realAmbient = 0;
207             break;
208         }
209     }
210
211     // Stop all the readers and disconnect from them.
212     foreach (ImpinjReader reader in readers)
213     {
214         try
215         {
216             reader.Stop();
217             reader.Disconnect();
218         }
219         catch (OctaneSdkException) { }
220     }
221     catch (OctaneSdkException e)
```

```

222     {
223         // Handle Octane SDK errors.
224         Console.WriteLine("Octane SDK exception: {0}", e.Message);
225     }
226     catch (Exception e)
227     {
228         // Handle other .NET errors.
229         Console.WriteLine("Exception : {0}", e.Message);
230     }
231
232
233     // Wait for the user to press enter.
234     Console.WriteLine("Press enter to exit.");
235     Console.ReadKey();
236 }
237
238
239
240 private static void Captura_tags(ImpinjReader sender, TagReport report)
241 {
242     foreach (Tag tag in report)
243     {
244         if (Project.IsTagRegistered(tag) && tag.PeakRssiInDbm >
245             GlobalData.RSSIILowPassFilter && Math.Abs
246             (tag.RfDopplerFrequency) > 0.5 )
247         {
248             Project.ReadingCardholderTag(tag, sender.Name);
249             Project.ProcessCardholderData(tag, sender.Name);
250             var individuo = Project.GetCardholder(tag.Epc.ToString());
251
252             // Writes data to file
253             GlobalData.filehandler.WriteToFile(individuo,
254             tag.Epc.ToString(), sender.Name, tag.AntennaPortNumber);
255
256             // Debug
257             // Console.WriteLine("RSSI: {0}, Doppler: {1}, 0:{2}, 2:
258             {3}, 3:{4}, 4:{5}, 5:{6}, 6:{7}", tag.PeakRssiInDbm,
259             tag.RfDopplerFrequency, individuo.GetAmbient(0).GetName(),
260             individuo.GetAmbient(2).GetName(), individuo.GetAmbient
261             (3).GetName(), individuo.GetAmbient(4).GetName(),
262             individuo.GetAmbient(5).GetName(), individuo.GetAmbient
263             (6).GetName());
264             // Debug.end
265             Console.WriteLine("Name: {0}, Peaks:{1}, Doppler:
266             {2}, Combined:{3}", individuo.GetName(),
267             individuo.GetAmbient(0).GetName(), individuo.GetAmbient
268             (5).GetName(), individuo.GetAmbient(6).GetName());
269
270         }
271     }
272 }

```

265

266 }

267 }