```
Const reglas = [
// reglas de los bordes de cada azulejo
{
// tile 0
UP:0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 1
UP:0,
RIGHT: 0,
DOWN: 3,
LEFT: 1,
},
{
// tile 2
UP:0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 3
UP: 0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 4
UP:0,
RIGHT: 0,
DOWN: 4,
LEFT: 0,
},
{
// tile 5
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
// tile 6
UP:0,
```

```
RIGHT: 0,
DOWN: 4,
LEFT: 0,
},
{
// tile 7
UP:0,
RIGHT: 0,
DOWN: 4,
LEFT: 0,
},
{
// tile 8
UP:0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 9
UP:3,
RIGHT: 1,
DOWN: 2,
LEFT: 1,
},
{
// tile 10
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 11
UP:0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 12
UP: 4,
RIGHT: 1,
DOWN: 0,
LEFT: 1,
},
{
// tile 13
```

```
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 14
UP: 4,
RIGHT: 0,
DOWN: 3,
LEFT: 0,
},
{
// tile 15
UP: 4,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
{
// tile 16
UP: 0,
RIGHT: 0,
DOWN: 4,
LEFT: 0,
},
{
// tile 17
UP: 2,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
{
// tile 18
UP: 0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 19
UP: 0,
RIGHT: 1,
DOWN: 2,
LEFT: 1,
},
{
```

```
// tile 20
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 21
UP:0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 22
UP:3,
RIGHT: 1,
DOWN: 2,
LEFT: 1,
},
{
// tile 23
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 24
UP:4,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 25
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 26
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
```

```
{
// tile 27
UP: 2,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
{
// tile 28
UP:0,
RIGHT: 1,
DOWN: 0,
LEFT: 0,
},
{
// tile 29
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 1,
},
{
// tile 30
UP: 2,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
{
// tile 31
UP:0,
RIGHT: 0,
DOWN: 0,
LEFT: 0,
},
];
```

Doménica Castillo Diseño de personajes