

## Space-efficient perfect hash

Consider the two-level perfect hash tables presented in [CLRS] and discussed in class. As already discussed, for a given set of  $n$  keys from the universe  $U$ , a random universal hash function  $h : U \rightarrow [m]$  is employed where  $m = n$ , thus creating  $n$  buckets of size  $n_j \geq 0$ , where  $\sum_{j=0}^{n-1} n_j = n$ . Each bucket  $j$  uses a random universal hash function  $h_j : U \rightarrow [m]$  with  $m = n_j^2$ . Key  $x$  is thus stored in position  $h_j(x)$  of the table for bucket  $j$ , where  $j = h(x)$ . This problem asks to replace each such table by a bitvector of length  $n = n_j^2$ , initialized to all 0s, where key  $x$  is discarded and, in its place, a bit 1 is set in position  $h_j(x)$  (a similar thing was proposed in Problem 4 and thus we can have a one-side error). Design a space-efficient implementation of this variation of perfect hash, using a couple of tips. First, it can be convenient to represent the value of the table size in unary (i.e.,  $x$  zeroes followed by one for size  $x$ , so 000001 represents  $x = 5$  and 1 represents  $x = 0$ ). Second, it can be useful to employ a rank-select data structure that, given any bit vector  $B$  of  $b$  bits, uses additional  $o(b)$  bits to support in  $O(1)$  time the following operations on  $B$ :

- $rank_1(i)$ : return the number of 1s appearing in the first  $i$  bits of  $B$ .
- $select_1(j)$ : return the position  $i$  of the  $j$ th 1, if any, appearing in  $B$  (i.e.  $B[i] = 1$  and  $rank_1(i) = j$ ).

Operations  $rank_0(i)$  and  $select_0(j)$  can be defined in the same way as above. Also, note that  $o(b)$  stands for any asymptotic cost that is smaller than  $\Theta(b)$  for  $b \rightarrow \inf$ .

### SOLUTION

The solution uses 4 data structure: Header  $[H]$ , table to store  $a$   $[A]$ , table to store  $b$   $[B]$ , and the table in where we store the bit  $[T]$ . The table  $T$  concatenate the bit vector of each bucket  $n_j$  ( $n_0, \dots, n_{m-1}$ ), notice the length of those bucket it can be different one of each other. We have indeed:

- $\sum_{j=1}^{m-1} n_j = n = m$
- In each bucket we use an universal hash function  $h_j$  with  $m = n_j^2$ , and we have already proved that it's perfect (no error) with probability  $\geq \frac{1}{2}$
- $\sum_{j=1}^{m-1} n_j^2 = O(n)$  with probability  $\geq \frac{1}{2}$

Now since we have concatenate all the buckets, we need to give a way to retrieve the range of the right bucket. To do so, we keep the length of each bucket in the header  $H$ . Therefore, we save the length in unary notation and we concatenate all of them. Then we have

$$H = (n_1^2)_1 \mid \dots \mid (n_{m-1}^2)_1$$

$$T = n_1 \mid \dots \mid n_{m-1}$$

Notice that the element in  $T$  are all binary, as explained in the text of the exercise, and  $(\_)_1$  means the unary notation. Now, given a key  $x$  we are going to check the following:

$$j = h_{ab}(x)$$

$$k = select_1(j) \# \text{POSITION OF THE } j_{th} \text{ 1}$$

$$t = rank_0(k) \# \text{NUMBER OF 0s BEFORE THE INDEX } k$$

Notice that  $t$  is the bucket in  $T$  select by  $h_{ab}$ , the external hash (note that we stored  $\forall j \cdot n_j^2$  0s in  $H$ ). Since we have this padding, we apply the correct hash function inside the bucket (using  $A[j] = a'$  and  $B[j] = b'$ ). Now, if the value in position  $h_{a'b'}(x) + t$  of  $T$  is 0 the element is not present, instead if is 1 the element is present (with probability  $\geq \frac{1}{2}$ ).

The space occupied by the data structures used here is the following:

- $H$ : the number of 0s  $= \sum_{j=1}^{m-1} n_j^2 = O(n)$  and the number of 1s  $= \# \text{BUCKETS} = n = m$
- $T$ : the number of element are  $\sum_{j=1}^{m-1} n_j^2 = O(n)$

- A: here we have an array with  $n = m$  elements, in which each  $a \in [0, p] = Z_p$ . Since, this  $a_s$  are used to build the hash used in the bucket, where the size of the bucket is  $n_j^2$ , then  $p > n_j^2$  ( $h_{ab} = (ax + b) \bmod p \bmod n_j^2$ ). Therefore, we take the first prime greater than  $n_j^2$ , that by Bertrand's postulate, is between  $n_j^2 < p < 2n_j^2$ . Therefore, each cell is going to use  $\log_2 2n_j^2 \leq 2\log_2 n_j$ . Now, we have  $2 \sum_{j=1}^{n-1} \log_2(n_j) \leq 2 \sum_{j=1}^{n-1} \log_2 n_j = 2n$ . Hence, we have  $2n$  bits.
- B: here we have an array with  $n = m$  elements, in which each  $b \in [1, p] = Z_p^*$ . By the same reasoning we have  $2n$  bits.

Totally, the space used here is:  $O(n) + n + O(n) + 2n + 2n = 5n + O(n)$