# Andrea Martin

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# **EDUCATION**

#### **UNIV. OF WEST FLORIDA**

Ph.D. IN INTELLIGENT SYSTEMS & **ROBOTICS** 

Graduation: May 2022

GPA: 3.765

#### **UNIV. OF NEW ORLEANS**

**B.S. IN ELECTRICAL ENGINEERING B.S. IN PSYCHOLOGY** 

Conc. in Computer Engineering Minor in Mathematics

GPA: 3.497

# COURSEWORK

#### **GRADUATE**

Algorithms Artificial Intelligence Machine Learning Multi-Agent Systems Information Theory Distributed Systems

Marketing Digital Marketing MKTG Research and Analytics

#### **UNDERGRADUATE**

Data Structures Digital Systems Design

Experimental Design and methodology Learning Psychology

# SKILLS

#### **PROGRAMMING**

- Python(Pandas, Numpy, SciKit-Learn, PEP! LLC | Co-Founder/CTO Matplotlib, NLTK, Keras, Tensorflow)
- Java C Xcode HTML CSS Familiar:
- JavaScript C++ Assembly Scala

#### **TOOLS**

- LATEX Git GitHub WordPress
- •Anaconda •Firebase •Apache Spark

#### **INFO MANAGEMENT:**

•SQL •Word •Excel •PowerPoint

#### **LANGUAGES**

• English • Spanish • French

# RESEARCH

### **UWF** | GRADUATE RESEARCH ASSISTANT

Jan 2019 - Present | Pensacola, FL

Advisors: Brent Venable and Nick Mattei

• Designed a model that describes and explores the connection between how people make choices, the process of matching and the notion of stability and fairness, in uncertain Stable Marriage Problems.

#### TULANE UNIVERSITY | RESEARCH ASSISTANT

Jan 2016 - Dec 2018 New Orleans, LA

Advisor: Brent Venable

- Designed an algorithm that predicts peoples preferences and determines decision making over combinatorially-structured domains merging AI techniques and psychological theories.
- Designed behavioral and psychological experiments and surveys to test different computational decision making models and their properties.

## **EXPERIENCE**

#### **LINKEDIN** | Machine Learning Engineer Intern

Jun 2021 - Sept 2021 | Remote

Implemented a DL model to find near duplicate jobs to improve recruiter search recommendations.

Jun 2020 - Sept 2020 | Remote

Implemented a sequence prediction model to generate personalized learning paths. Achieved 48% accuracy over 8k different labels.

- Worked on LinkedIn massive semi-structured text, graph and user activity data sets.
- Built highly scalable and highly performant platforms for recommendation.
- Applied and utilize data analytics, data mining, information retrieval, machine learning and perfected my strong systems orientation skills.

#### **ALLSTATE** | Machine Learning Engineer Intern

Jun 2019 - Sept 2019 | Dallas, TX

Implemented a multi-label classifier that predicted emotions over 6 hours of audio files and implemented a method to map any emotion to a three-dimensional scale.

- Used best practices to develop statistical, machine learning techniques to build models that address business needs.
- Worked on data and business problems to drive improved business results.
- Deployed models using web services.

Aug 2018 - Jun 2019 | New Orleans, LA

The PEP! mobile app is an educational platform and kid safe social network that encourages kids to interact with their pets through content, reminders, challenges. rewards, and leaderboards.

- Responsible for building, designing and testing the Beta Version of the PEP! mobile app (300 users).
- Responsible for hiring and managing designers and software developers.
- Implemented and wrote business plan, security policy and terms of conditions.

# **PUBLICATIONS**

- 2019 Published at Behavioral EC 2019 Poster
- 2018 Published at AAAI 2018 Conference
- 2018 Published at IJCAI 2018 Workshop