# **Testing**

Download Demo Code <../flask-testing-demo.zip>

# **Goals**

- Discuss the benefits of writing tests
- Compare unit, integration, and end-to-end tests
- Compare different ways to write tests in Python:
  - assert statements
  - doctests
  - unittest module
- Write integration tests for our Flask apps
- Use tests to inform how we write application code

# Whys and Wherefores

#### Can't I Just Test Code Myself?

Yes. You probably do so now.

## **Testing is**

- #1 thing employers ask us about
- Something ALL engineers do
- Automating the boring stuff
- Fascinating and highly skilled art
- Peace of mind: develop with confidence!

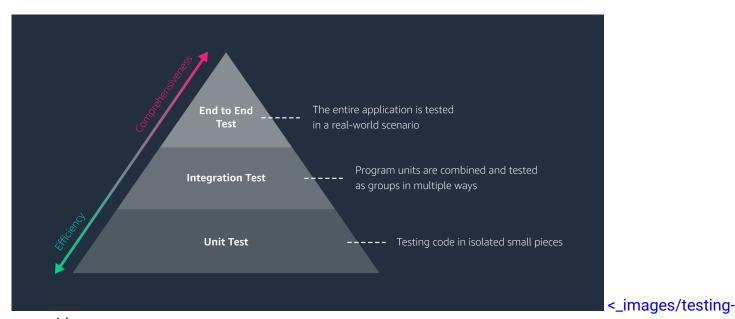
# **Automated Tests Are Particularly Good For**

- · Testing things that "should work"
- Testing the edge cases (anticipate the unexpected)
- New things don't break things that were working ("regression")

## **Kinds of Tests**

## **Testing a Dryer**

- Unit Test: does this individual component work?
- Integration Tests: do the parts work together?
- End-to-end Test: wet clothes → dry clothes?



pyramid.png>

Some people call and include other notions of testing levels, like "acceptance tests", "system tests", and others.

# **Unit Tests**

- Test one "unit" of functionality
  - Typically, one function or method
- Don't test integration of components
  - Don't test framework itself (eg, Flask)
- Promote modular code
  - Write code with testing in mind

# You Can Do This By Hand

```
def adder(x, y):
    """Add two numbers together."""
    print("INSIDE ADDER!")
    return x + y

assert adder(2, 5) == 7
assert adder(2, 7) == 10, "expected 2+7 to be 10"
assert adder(2, 3) == 5
```

```
print("HELLO WORLD!")
```

- assert raises AssertionError if expression is False
- Can provide optional exception message
- Code exits as soon as an exception is raised

### **DocTests**

DocTests are awesome!

"Testable documentation"

"Documented testing"

doctest module in Python standard library

#### **Our Adder**

```
def adder(x, y):
    """Add two numbers together."""
    print("INSIDE ADDER!")
    return x + y
```

Let's try it out!

```
$ python
>>> from arithmetic import adder
>>> adder(1, 1)
2
>>> adder(-1, 1)
0
```

```
def adder(x, y):
    """Adds two numbers together.

    >>> adder(1, 1)
    2

    >>> adder(-1, 1)
    0

    """"

    return x + y
```

#### **Running DocTests**

```
$ python -m doctest arithmetic.py
$ (nothing output for success)
```

Everything worked!

# **Running Verbosely**

```
$ python -m doctest -v arithmetic.py
Trying:
    adder(1, 1)
Expecting:
    2
ok
Trying:
    adder(-1, 1)
Expecting:
    0
ok
1 items had no tests:
    arithmetic
1 items passed all tests:
2 tests in arithmetic.adder
2 tests in 2 items.
2 passed and 0 failed.
Test passed.
```

#### Let's Make it Fail

```
def adder(x, y):
    """Adds two numbers together.

    >>> adder(1, 1)
    2

    >>> adder(-1, 1)
    0

    """"

return x + y + 1 # this is wrong
```

## **Running DocTests**

**Note: DocTest options** 

You can also add special comments in your doctests to say "be a little less strict about how the output matches".

For example, sometimes you might have so much output it would be overwhelming to show it all:

```
>>> range(16)
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15]
```

By using the **ELLIPSIS** option, you can elide part of that in your test, like this:

```
>>> print range(16)
[0, 1, ..., 14, 15]
```

Or, if your output may have awkward linebreaks and whitespace that might make it hard to use in a test, you can use **NORMALIZE\_WHITESPACE** to ignore all whitespace differences between the expected output and the real output:

```
>>> poem_line
'My father moved through
dooms of love'
```

# Python unittest module

#### unittest module

Unit testing via classes! In the Python standard library.

demo/test\_arithmetic.py

```
import arithmetic
from unittest import TestCase

class AdditionTestCase(TestCase):
    """Examples of unit tests."""

def test_adder(self):
    assert arithmetic.adder(2, 3) == 5
```

- · Test cases are a bundle of tests
  - In a class that subclasses **TestCase**
  - Test methods must start with test\_
- python -m unittest NAME\_OF\_FILE runs all cases

#### TestCase assertions

demo/test\_arithmetic.py

```
class AdditionTestCase(TestCase):
    """Examples of unit tests."""

def test_adder(self):
    assert arithmetic.adder(2, 3) == 5

def test_adder_2(self):
    # instead of assert arithmetic.adder(2, 2) == 4
    self.assertEqual(arithmetic.adder(2, 2), 4)
```

Provides better output, including expected value

Method	Checks that
assertEqual(a, b)	a == b
assertNotEqual(a, b)	a != b
assertTrue(x)	bool(x) is True
assertFalse(x)	bool(x) is False
assertIs(a, b)	a is b
assertIsNot(a, b)	a is not b
assertIsNone(x)	x is None
assertIsNotNone(x)	x is not None
assertIn(a, b)	a in b
assertNotIn(a, b)	a not in b
assertIsInstance(a, b)	isinstance(a, b)
assertNotIsInstance(a, b)	not isinstance(a, b)

#### **DocTest or unittest Class?**

- DocTests keep tests close to code
  - Too many tests can drown out code
- unittest classes good for when you have lots of tests
  - Or interesting hierarchies of tests

# **Integration Tests**

Test that components work together

#### **Integration Testing Flask App**

What kinds of things do we want to test in our Flask applications?

- "Does this URL path map to a route function?"
- "Does this route return the right HTML?"
- "Does this route return the correct status code?"
- "After a POST to this route, are we redirected?"
- "After this route, does the session contain expected info?"

#### **Writing Integration Tests**

You write them with unittest framework.

Yeah, I know. Weird.

#### test\_client

demo/test\_app.py

```
from app import app
```

demo/test\_app.py

```
class ColorViewsTestCase(TestCase):
    """Examples of integration tests: testing Flask app."""

def test_color_form(self):
    with app.test_client() as client:
        # can now make requests to flask via `client`
```

Technically, this comes from "Werkzeug", a library that Flask uses.

This doesn't start a real web server — but we can make requests to Flask via *client*.

#### **GET Request**

demo/test\_app.py

```
def test_color_form(self):
    with app.test_client() as client:
        # can now make requests to flask via `client`
        resp = client.get('/')
        html = resp.get_data(as_text=True)

        self.assertEqual(resp.status_code, 200)
        self.assertIn('<h1>Color Form</h1>', html)
```

#### **POST and Form Data**

demo/test\_app.py

#### **Testing Redirects**

demo/test\_app.py

```
def test_redirection(self):
    with app.test_client() as client:
        resp = client.get("/redirect-me")

    self.assertEqual(resp.status_code, 302)
    self.assertEqual(resp.location, "http://localhost/")
```

**follow\_redirects=True** makes new request when response redirects:

demo/test\_app.py

```
def test_redirection_followed(self):
    with app.test_client() as client:
        resp = client.get("/redirect-me", follow_redirects=True)
        html = resp.get_data(as_text=True)

        self.assertEqual(resp.status_code, 200)
        self.assertIn('<h1>Color Form</h1>', html)
```

## **Testing the Session**

To test value of session:

demo/test\_app.py

```
from flask import session
```

demo/test\_app.py

```
def test_session_info(self):
    with app.test_client() as client:
        resp = client.get("/")

    self.assertEqual(resp.status_code, 200)
    self.assertEqual(session['count'], 1)
```

To set the session before the request, add block like this:

demo/test\_app.py

```
def test_session_info_set(self):
    with app.test_client() as client:
        # Any changes to session should go in here:
        with client.session_transaction() as change_session:
            change_session['count'] = 999

# Now those changes will be in Flask's `session`
        resp = client.get("/")

        self.assertEqual(resp.status_code, 200)
        self.assertEqual(session['count'], 1000)
```

#### setUp and tearDown

setUp and tearDown methods are called before/after each test.

```
class FlaskTests(TestCase):
    def setUp(self):
        """Stuff to do before every test.""
def tearDown(self):
        """Stuff to do after each test."""

def test_1(self):
        ...

def test_2(self):
        ...
Runs, in order: setUp, test_1, tearDown setUp,
        test_2, tearDown

def test_1 (self):
        ...

def test_2(self):
        ...
```

## **Making Testing Easier**

Add these before test case classes:

demo/test\_app.py

```
# Make Flask errors be real errors, not HTML pages with error info
app.config['TESTING'] = True

# This is a bit of hack, but don't use Flask DebugToolbar
app.config['DEBUG_TB_HOSTS'] = ['dont-show-debug-toolbar']
```

```
Note: Seeing Errors In Tests
```

If a route raises an error, it can be hard to debug this in a test.

For example, in your **server.py**:

```
@app.route('/')
def homepage():
    raise KeyError("Foo")
```

In your test\_app.py:

```
class MyTest(unittest.TestCase):
    def test_home(self):
        client = app.test_client()

    result = client.get('/')
        self.assertEqual(result.status_code, 200)
```

When you run your tests, it will fail, as that route returns a 500 (Internal Server Error), not a 200 (Ok). However, you won't see the error message of the server.

To fix this, you can set the Flask app's configuration to be a in **TESTING** mode, and it will print all Flask errors to the console:

```
This what app.config['TESTING'] = True does.
```

# **Breaking Down Code**

#### **Intermixed Concerns**

How do we test this?

```
@app.route('/taxes', methods=['POST'])
def taxes():
    """Calculate taxes from web form."""
income = request.form.get('income')
```

```
# Calculate the taxes owed
owed = income / 45.3 * random.randint(100) / other_stuff
return render_template("taxes.html", owed=owed)
```

#### **Breaking Down Code**

Very often, you'll want to separate web interface from logic

```
def calculate_taxes(income):
    """Calculate taxes owed for this income."""
    ...

@app.route('/taxes', methods=['POST'])
def taxes():
    """Calculate taxes from web form."""
    income = request.form.get('income')
    owed = calculate_taxes(income)
    return render_template("taxes.html", owed=owed)
```

#### **How Many Tests??**

- Ask yourself: is there too much logic in your view function?
- When you test, you don't need one assertion per test function
- Remember to test failing things, like forms that don't validate

# **Organizing / Running Tests**

## **Small Projects**

For small projects, keep tests in one file, tests.py:

```
├─ app.py
├─ requirements.txt
└─ tests.py
```

Run them like this:

```
(venv) $ python -m unittest
```

## **Larger Projects**

For more complex projects, organize in files named **test\_something.py**:

```
├── app.py
├── requirements.txt
├── test_cats.py
└── test_dogs.py
```

Run all of them like this:

```
(venv) $ python -m unittest
```

Can also run individual files / cases / test methods:

```
(venv) $ python -m unittest test_cats
(venv) $ python -m unittest test_cats.CatViewTestCase
(venv) $ python -m unittest test_cats.CatViewTestCase.test_meow
```

# **Looking Ahead**

#### Resources

- Doctests: https://docs.python.org/2/library/doctest.html
   https://docs.python.org/2/library/doctest.html>
- Unittest: https://docs.python.org/2/library/unittest.html <a href="https://docs.python.org/2/library/unittest.html">https://docs.python.org/2/library/unittest.html</a>
- Flask Testing http://flask.pocoo.org/docs/1.0/testing/ <a href="http://flask.pocoo.org/docs/1.0/testing/">http://flask.pocoo.org/docs/1.0/testing/</a>
- Test Client http://werkzeug.pocoo.org/docs/0.14/test/ <a href="http://werkzeug.pocoo.org/docs/0.14/test/">http://werkzeug.pocoo.org/docs/0.14/test/</a>

# **Future Topics**

- Unit & Integration Testing for JS
- End-to-end Tests
  - Does it work? In a real browser? For real?
- "Test-driven development"