REAL

IT IS NOT REAL

A Platformer (not that
original but should be
easy to implement)

Dream or
Nightmare

Some
Psychedelic
stuffs

2 levels
To switch from a level
to another use JUMP
(or somethignelse)

Gravity Switch
 or even gravity around cursor

Lights
   - Strobo
   - Dark and White
   colors
   - Super bright
   colors

No sense map
interactions
   - Invisible obstacles
   - Indoors that looks
   like outdoors or
   some no sense
   doors

No sense
changes

No Sense
Physic