

Method Types

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ADAP C01

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Method Types

- A method type classifies a method into a particular type
 - The method type is indicative of the main purpose
 - A method may have only one type, not many
 - Thus, a method should have one purpose
- Different method types are orthogonal to each other
 - **Query methods**
 - **Mutation methods**
 - **Helper methods**
- A method type comes with its own conventions
 - Naming conventions, for example, specific leading verbs
 - Specific implementation structures

Main Categories of Method Types

- **Query methods**
 - Methods that return information about the object but don't change its state
- **Mutation methods**
 - Methods that change the object's state but don't provide information back
- **Helper methods**
 - Methods that perform some utility function independent of the object

Categories and Examples of Method Types

| Query Method | Mutation Method | Helper Method |
|----------------------|-----------------------|------------------|
| get method (getter) | set method (setter) | factory method |
| boolean query method | command method | cloning method |
| comparison method | initialization method | assertion method |
| conversion method | finalization method | logging method |
| ... | ... | ... |

A Simple Class for Homogenous Names

- Homogenous name
 - A multi-component text string
 - of same-type components with
 - a single delimiter character
- Homogenous name examples
 - Domain names (“www.jvalue.org”)
 - Java path names (“org.jvalue.names.Name”)
 - Directory paths (“/home/dirk/docs”)
- Unlike heterogeneous names
 - “http://www.jvalue.org/index.html”

```
class Name Class Model
    Name
    Serializable
+ DEFAULT_DELIMITER_CHAR: char = '#' (readOnly)
+ DEFAULT_ESCAPE_CHAR: char = '\\' (readOnly)
+ EMPTY_NAME: Name = new Name() (readOnly)
# name: String = null
# noComponents: int = -1
- serialVersionUID: long = -11560167002718... (readOnly)
+ append(String): Name
# assertsValidIndex(int): void
# assertsValidIndex(int, int): void
+ asString(): String
+ asString(char): String
+ asStringArray(): String[]
+ components(): Iterable<String>
# doGetComponent(int): String
# doGetMaskedComponent(int): String
# doInsert(int, String): Name
# doRemove(int): Name
# doReplace(int, String): Name
+ equals(Object): boolean
+ getComponent(int): String
+ getContextName(): Name
+ getDefaultValue(): Name
+ getDelimiterChar(): char
+ getEscapeChar(): char
+ getFirstComponent(): String
# getIndexOfEndOfComponent(int): int
# getIndexOfStartOfComponent(int): int
+ getLastComponent(): String
+ getNoComponents(): int
+ hasComponent(int): boolean
+ hashCode(): int
+ insert(int, String): Name
+ isEmpty(): boolean
+ Name(String)
+ Name(String, char)
+ Name(List<String>)
+ Name(String, char, char)
# Name()
+ prepend(String): Name
+ remove(int): Name
+ replace(int, String): Name
# switchDelEscScheme(String, char, char, char, char): String
+ toString(): String
```

verb

(+ optional noun)

then, be as specific as possible

Get Method (Query Method)

| | |
|----------------------|--|
| Definition | A get method is a query method that returns a (logical) field of the object. |
| Also known as | Getter |
| JDK example | Class Object#getClass() Object Enumeration#nextElement() |
| Name example | String getComponent(int) Iterable<String> getComponentIterator() |
| Prefixes | get |
| Naming | After the prefix, the name of the field being queried follows. |

Get Method Examples

```
public class Name {  
    protected String name;  
    protected int noComponents;  
  
    public int getNoComponents() {  
        return noComponents;  
    }  
  
    public String getComponent(int index) {  
        assertIsValidIndex(index);  
        return doGetComponent(index);  
    }  
  
    protected String doGetComponent(int i) {  
        int startPos = getStartPositionOfComponent(i);  
        int endPos = getEndPositionOfComponent(i);  
        String maskedComponent = name.substring(startPos, endPos);  
        return NameHelper.unmaskString(maskedComponent);  
    }  
  
    ...  
}
```


Boolean Query Method (Query Method)

| | |
|----------------------|--|
| Definition | A boolean query method is a query method that returns a boolean value. |
| Also known as | - |
| JDK example | <code>boolean Object#equals()</code> |
| Name example | <code>boolean isEmpty()</code> |
| Prefixes | is, has, may, can, ... |
| Naming | After the prefix, the aspect being queried follows. |

Boolean Query Method Examples

```
public boolean hasComponent(int index) {  
    return doHasComponent(index);  
}  
  
protected boolean doHasComponent(int index) {  
    return (0 <= index) && (index < getNoComponents());  
}  
  
public boolean isEmpty() {  
    return getNoComponents() == 0;  
}
```

Comparison Method (Query Method)

| | |
|----------------------|---|
| Definition | A comparison method is a query method that compares two objects using an ordinal scale. |
| Also known as | Comparing method |
| JDK example | <code>int Comparable#compareTo(Object)</code> |
| Name example | - |
| Prefixes | - |
| Naming | - |

Comparison Method Examples

```
public int compareTo(Integer anotherInteger) {  
    int thisVal = this.value;  
    int anotherVal = anotherInteger.value;  
    if (thisVal < anotherVal) {  
        return -1;  
    } else if (thisVal == anotherVal) {  
        return 0;  
    } else {  
        return 1;  
    }  
}
```

Conversion Method (Query Method)

| | |
|----------------------|---|
| Definition | A conversion method is a query method that returns a different representation of this object. |
| Also known as | Converter method, interpretation method |
| JDK example | <code>String Object#toString()</code> <code>int Integer#intValue()</code> |
| Name example | <code>String asString()</code> <code>String asStringWith(char)</code> |
| Prefixes | as, to |
| Naming | After the prefix, typically the class name being converted to follows. |

Conversion Method Examples

```
public String[] asStringArray() {  
    int max = getNoComponents();  
    String[] sa = new String[max];  
    for (int i = 0; i < max; i++) {  
        sa[i] = getComponent(i);  
    }  
  
    return sa;  
}
```

Set Method (Mutation Method)

| | |
|----------------------|---|
| Definition | A set method is a mutation method that sets a (logical) field of an object to some value. |
| Also known as | Setter |
| JDK example | <code>void Thread#setPriority(int)</code> |
| Name example | <code>void Name#setComponent(int, String)</code> |
| Prefixes | set |
| Naming | After the prefix (if any), the field being changed follows. |

Set Method Examples

```
public void setComponent(int i, String c) {
    assertIsValidIndex(i);
    assertIsNonNullArgument(c);
    int oldNoComponents = getNoComponents();

    doSetComponent(i, c);

    assert c.equals(getComponent(i)) : "postcondition failed";
    assert oldNoComponents == getNoComponents() : "pc failed";
}

protected void doSetComponent(int i, String c) {
    doInsert(i, c);
    doRemove(i + 1);
}
```


Command Method (Mutation Method)

| | |
|----------------------|--|
| Definition | A command method is a method that executes a complex change to the object's state. |
| Also known as | - |
| JDK example | <code>void Object#notify()</code> <code>void JComponent#repaint()</code> |
| Name example | <code>void insert(int i, String c)</code> <code>void remove(int i)</code> |
| Prefixes | handle, execute, make |
| Naming | - |

Command Method Examples

```
public void insert(int i, String c) {
    assertIsValidIndex(i, getNoComponents() + 1);
    assertIsNonNullArgument(c);
    int oldNoComponents = getNoComponents();

    doInsert(i, c);

    assert (oldNoComponents + 1) == getNoComponents() : "pc failed";
}

protected void doInsert(int index, String component) {
    int newSize = getNoComponents() + 1;
    String[] newComponents = new String[newSize];
    for (int i = 0, j = 0; j < newSize; j++) {
        if (j != index) {
            newComponents[j] = components[i++];
        } else {
            newComponents[j] = component;
        }
    }
    components = newComponents;
}
```

Initialization Method (Mutation Method)

| | |
|----------------------|--|
| Definition | An initialization method is a mutation method that sets some or all fields of an object to an initial value. |
| Also known as | - |
| JDK example | <code>void LookAndFeel#initialize()</code> |
| Name example | - |
| Prefixes | init, initialize |
| Naming | If prefixed with init, typically the name of the object part being initialized follows. |

Initialization Method Examples

```
public class NameTest {  
  
    protected Name defaultName;  
    protected Name emptyDefaultName;  
    protected Name compactName;  
    protected Name emptyCompactName;  
  
    protected void initNames(String[] arg) {  
        defaultName = new StringArrayName(arg);  
        compactName = new StringName(arg);  
    }  
  
    protected void initEmptyNames() {  
        emptyDefaultName = new StringArrayName();  
        emptyCompactName = new StringName();  
    }  
  
    ...  
}
```

Factory Method (Helper Method)

| | |
|----------------------|--|
| Definition | A factory method is a helper method that creates an object and returns it to the client. |
| Also known as | Object creation method |
| JDK example | <code>String String#valueOf(int)</code> <code>String String#valueOf(double)</code> |
| Name example | - |
| Prefixes | create, make, build, (new, getNew) |
| Naming | After the prefix, the product name follows. |

Factory Method Example

```
public class PhotoManager extends ObjectManager {  
    protected static final PhotoManager instance = new PhotoManager();  
  
    ...  
  
    public Photo createPhoto(String fn, Image ui) throws Exception {  
        PhotoId id = PhotoId.getNextId();  
        Photo result = PhotoUtil.createPhoto(fn, id, ui);  
        addPhoto(result);  
        return result;  
    }  
  
    ...  
}
```

Assertion Method (Helper Method)

Definition

An assertion method is a helper method that tests a condition. If the condition holds, it returns silently. If it does not, an exception is thrown.

Also known as

-

JDK example

```
void AccessControlContext#checkPermission(Permission)  
throws AccessControlException
```

Name example

```
void Name#assertIsValidIndex(int)  
throws IndexOutOfBoundsException
```

Prefixes

assert, check, test

Naming

After the prefix, the condition being checked follows.

Assertion Method Examples

```
protected void assertIsValidIndex(int i)
    throws IndexOutOfBoundsException {
    assertIsValidIndex(i, getNoComponents());
}

protected void assertIsValidIndex(int i, int upperLimit)
    throws IndexOutOfBoundsException {
    if ((i < 0) || (i >= upperLimit)) {
        throw new IndexOutOfBoundsException("invalid index = " + i);
    }
}

protected void assertIsNonNullArgument(Object o) {
    if (o == null) {
        throw new IllegalArgumentException("received null argument");
    }
}
```


Quiz: java.lang.Object Method Names

1. How do you classify these methods?

- protected Object clone()
- boolean equals(Object obj)
- protected void finalize()
- Class<?> getClass()
- int hashCode()
- void notify()
- void notifyAll()
- String toString()
- void wait()
- void wait(long timeout)
- void wait(long timeout, int nanos)

More Method Types

- Method type hierarchies can be much deeper, for example:
 - Object creation method
 - Cloning method: Clone object at hand
 - Factory method: Create related object
 - Copying method: Create by copying argument
 - Trading method: Create by resolving specification
 - ...

Naming Object Creation Methods

- Creation methods prefixed with “create”
 - Should create the object (sans abnormal situation)
- Creation methods prefixed with “ensure”
 - Should ensure a particular object exists, possibly creating it

Single-Purpose Rule

- Definition of single-purpose rule
 - A method should serve one main purpose
 - Derives from single method-type rule
- Benefit of single-purpose rule
 - Make the method more easy to understand
 - Makes overriding methods easier

Exceptions to the Single-Purpose Rule

- Critical sections
 - Increment and return
 - Special case: Iterators
- Lazy initialization

Making Method Types Explicit in Code

- Annotate (in comments) using `@MethodType` method-type

Quiz: Naming a Factory Method

1. You need a method to create a new photo. Which name is best?
 1. PhotoFactory.make()
 2. PhotoFactory.newPhoto()
 3. PhotoFactory.createPhoto()
 4. PhotoFactory.createNewPhoto()

Review / Summary of Session

- General method types
 - What are method types?
 - What categories of method types are there?
- Specific method types
 - What specific method types are there? How common are they?
 - How are they defined? What naming convention do they follow?
- Exceptions to the rules
 - Are there exceptions to the rules? What are they?
 - How are they justified? What are programming idioms?

Thank you! Questions?

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- Contributions
 - ...

Method Types

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It is Friedrich-Alexander University Erlangen-Nürnberg – FAU, in short.
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| boolean query method | command method | cloning method |
| comparison method | initialization method | assertion method |
| conversion method | finalization method | logging method |
| ... | ... | ... |

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 - A multi-component text string
 - of same-type components with
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 - Directory paths (“/home/dirk/docs”)
- Unlike heterogeneous names
 - “http://www.jvalue.org/index.html”

```
class Name Class Model
Name
Serializable
+ DEFAULT_DELIMITER_CHAR: char = '#' (readOnly)
+ DEFAULT_ESCAPE_CHAR: char = '\\' (readOnly)
+ EMPTY_NAME: Name = new Name() (readOnly)
# name: String = null
# noComponents: int = -1
- serialVersionUID: long = -11560167002718... (readOnly)
+ append(String): Name
# assertValidIndex(int): void
# assertValidIndex(int, int): void
+ asString(): String
+ asString(char): String
+ asStringArray(): String[]
+ components(): Iterable<String>
# doGetComponent(int): String
# doGetMaskedComponent(int): String
# doInsert(int, String): Name
# doRemove(int): Name
# doReplace(int, String): Name
+ equals(Object): boolean
+ GetComponent(int): String
+ getComponentName(): Name
+ getDefaultValue(): Name
+ getDelimiterChar(): char
+ getEscapeChar(): char
+ getFirstComponent(): String
# getIndexOfEndOfComponent(int): int
# getIndexOfStartOfComponent(int): int
+ getLastComponent(): String
+ getNoComponents(): int
+ hasComponent(int): boolean
+ hashCode(): int
+ insert(int, String): Name
+ isEmpty(): boolean
+ Name(): Name
+ Name(String): Name
+ Name(String, char): Name
+ Name(String, char, char): Name
+ Name(String, char, char, char): Name
+ prepend(String): Name
+ remove(int): Name
+ replace(int, String): Name
# switchOutScheme(String, char, char, char, char): String
+ toString(): String
```

verb
(+ optional noun)

then, be as specific as possible

Get Method (Query Method)

| | |
|----------------------|---|
| Definition | A get method is a query method that returns a (logical) field of the object. |
| Also known as | Getter |
| JDK example | Class <code>Object#getClass()</code> Object <code>Enumeration#nextElement()</code> |
| Name example | <code>String getComponent(int)</code> <code>Iterable<String> getComponentIterator()</code> |
| Prefixes | get |
| Naming | After the prefix, the name of the field being queried follows. |

Get Method Examples

```
public class Name {  
    protected String name;  
    protected int noComponents;  
  
    public int getNoComponents() {  
        return noComponents;  
    }  
  
    public String getComponent(int index) {  
        assertIsValidIndex(index);  
        return doGetComponent(index);  
    }  
  
    protected String doGetComponent(int i) {  
        int startPos = getStartPositionOfComponent(i);  
        int endPos = getEndPositionOfComponent(i);  
        String maskedComponent = name.substring(startPos, endPos);  
        return NameHelper.unmaskString(maskedComponent);  
    }  
  
    ...  
}
```

Boolean Query Method (Query Method)

| | |
|----------------------|--|
| Definition | A boolean query method is a query method that returns a boolean value. |
| Also known as | - |
| JDK example | <code>boolean Object#equals()</code> |
| Name example | <code>boolean isEmpty()</code> |
| Prefixes | is, has, may, can, ... |
| Naming | After the prefix, the aspect being queried follows. |

Boolean Query Method Examples

```
public boolean hasComponent(int index) {  
    return doHasComponent(index);  
}  
  
protected boolean doHasComponent(int index) {  
    return (0 <= index) && (index < getNoComponents());  
}  
  
public boolean isEmpty() {  
    return getNoComponents() == 0;  
}
```

Comparison Method (Query Method)

| | |
|----------------------|---|
| Definition | A comparison method is a query method that compares two objects using an ordinal scale. |
| Also known as | Comparing method |
| JDK example | <code>int Comparable#compareTo(Object)</code> |
| Name example | - |
| Prefixes | - |
| Naming | - |

Comparison Method Examples

```
public int compareTo(Integer anotherInteger) {  
    int thisVal = this.value;  
    int anotherVal = anotherInteger.value;  
    if (thisVal < anotherVal) {  
        return -1;  
    } else if (thisVal == anotherVal) {  
        return 0;  
    } else {  
        return 1;  
    }  
}
```

Conversion Method (Query Method)

| | |
|----------------------|---|
| Definition | A conversion method is a query method that returns a different representation of this object. |
| Also known as | Converter method, interpretation method |
| JDK example | String Object#toString() int Integer#intValue() |
| Name example | String asString() String asStringWith(char) |
| Prefixes | as, to |
| Naming | After the prefix, typically the class name being converted to follows. |

Conversion Method Examples

```
public String[] asStringArray() {  
    int max = getNoComponents();  
    String[] sa = new String[max];  
    for (int i = 0; i < max; i++) {  
        sa[i] = getComponent(i);  
    }  
  
    return sa;  
}
```


Set Method (Mutation Method)

| | |
|----------------------|---|
| Definition | A set method is a mutation method that sets a (logical) field of an object to some value. |
| Also known as | Setter |
| JDK example | <code>void Thread#setPriority(int)</code> |
| Name example | <code>void Name#setComponent(int, String)</code> |
| Prefixes | set |
| Naming | After the prefix (if any), the field being changed follows. |

Set Method Examples

```
public void setComponent(int i, String c) {
    assertIsValidIndex(i);
    assertIsNonNullArgument(c);
    int oldNoComponents = getNoComponents();

    doSetComponent(i, c);

    assert c.equals(getComponent(i)) : "postcondition failed";
    assert oldNoComponents == getNoComponents() : "pc failed";
}

protected void doSetComponent(int i, String c) {
    doInsert(i, c);
    doRemove(i + 1);
}
```

Command Method (Mutation Method)

| | |
|----------------------|--|
| Definition | A command method is a method that executes a complex change to the object's state. |
| Also known as | - |
| JDK example | <code>void Object#notify()</code> <code>void JComponent#repaint()</code> |
| Name example | <code>void insert(int i, String c)</code> <code>void remove(int i)</code> |
| Prefixes | handle, execute, make |
| Naming | - |

Command Method Examples

```
public void insert(int i, String c) {
    assertIsValidIndex(i, getNoComponents() + 1);
    assertIsNonNullArgument(c);
    int oldNoComponents = getNoComponents();

    doInsert(i, c);

    assert (oldNoComponents + 1) == getNoComponents() : "pc failed";
}

protected void doInsert(int index, String component) {
    int newSize = getNoComponents() + 1;
    String[] newComponents = new String[newSize];
    for (int i = 0, j = 0; j < newSize; j++) {
        if (j != index) {
            newComponents[j] = components[i++];
        } else {
            newComponents[j] = component;
        }
    }
    components = newComponents;
}
```

Initialization Method (Mutation Method)

| | |
|----------------------|--|
| Definition | An initialization method is a mutation method that sets some or all fields of an object to an initial value. |
| Also known as | - |
| JDK example | <code>void LookAndFeel#initialize()</code> |
| Name example | - |
| Prefixes | init, initialize |
| Naming | If prefixed with init, typically the name of the object part being initialized follows. |

Initialization Method Examples

```
public class NameTest {  
    protected Name defaultName;  
    protected Name emptyDefaultName;  
    protected Name compactName;  
    protected Name emptyCompactName;  
  
    protected void initNames(String[] arg) {  
        defaultName = new StringArrayName(arg);  
        compactName = new StringName(arg);  
    }  
  
    protected void initEmptyNames() {  
        emptyDefaultName = new StringArrayName();  
        emptyCompactName = new StringName();  
    }  
  
    ...  
}
```

Factory Method (Helper Method)

| | |
|----------------------|--|
| Definition | A factory method is a helper method that creates an object and returns it to the client. |
| Also known as | Object creation method |
| JDK example | <code>String String#valueOf(int)</code> <code>String String#valueOf(double)</code> |
| Name example | - |
| Prefixes | create, make, build, (new, getNew) |
| Naming | After the prefix, the product name follows. |

Factory Method Example

```
public class PhotoManager extends ObjectManager {  
    protected static final PhotoManager instance = new PhotoManager();  
    ...  
    public Photo createPhoto(String fn, Image ui) throws Exception {  
        PhotoId id = PhotoId.getNextId();  
        Photo result = PhotoUtil.createPhoto(fn, id, ui);  
        addPhoto(result);  
        return result;  
    }  
    ...  
}
```


Assertion Method (Helper Method)

| | |
|----------------------|---|
| Definition | An assertion method is a helper method that tests a condition. If the condition holds, it returns silently. If it does not, an exception is thrown. |
| Also known as | - |
| JDK example | <code>void AccessControlContext#checkPermission(Permission)</code> throws <code>AccessControlException</code> |
| Name example | <code>void Name#assertIsValidIndex(int)</code> throws <code>IndexOutOfBoundsException</code> |
| Prefixes | assert, check, test |
| Naming | After the prefix, the condition being checked follows. |

Assertion Method Examples

```
protected void assertIsValidIndex(int i)
    throws IndexOutOfBoundsException {
    assertIsValidIndex(i, getNoComponents());
}

protected void assertIsValidIndex(int i, int upperLimit)
    throws IndexOutOfBoundsException {
    if ((i < 0) || (i >= upperLimit)) {
        throw new IndexOutOfBoundsException("invalid index = " + i);
    }
}

protected void assertIsNonNullArgument(Object o) {
    if (o == null) {
        throw new IllegalArgumentException("received null argument");
    }
}
```

Quiz: java.lang.Object Method Names

1. How do you classify these methods?

- protected Object clone()
- boolean equals(Object obj)
- protected void finalize()
- Class<?> getClass()
- int hashCode()
- void notify()
- void notifyAll()
- String toString()
- void wait()
- void wait(long timeout)
- void wait(long timeout, int nanos)

More Method Types

- Method type hierarchies can be much deeper, for example:
 - Object creation method
 - Cloning method: Clone object at hand
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Naming Object Creation Methods

- Creation methods prefixed with “create”
 - Should create the object (sans abnormal situation)
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Exceptions to the Single-Purpose Rule

- Critical sections
 - Increment and return
 - Special case: Iterators
- Lazy initialization

Making Method Types Explicit in Code

- Annotate (in comments) using `@MethodType` method-type

Quiz: Naming a Factory Method

1. You need a method to create a new photo. Which name is best?

1. PhotoFactory.make()
2. PhotoFactory.newPhoto()
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Thank you! Questions?

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DR

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