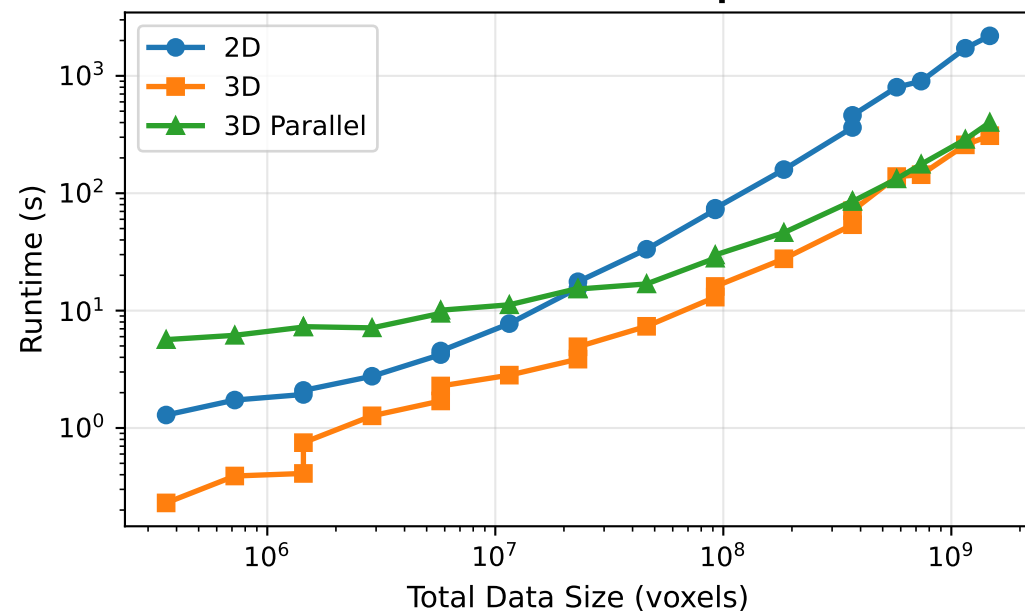**Benchmark Results: 2D vs 3D vs 3D Parallel Implementations**
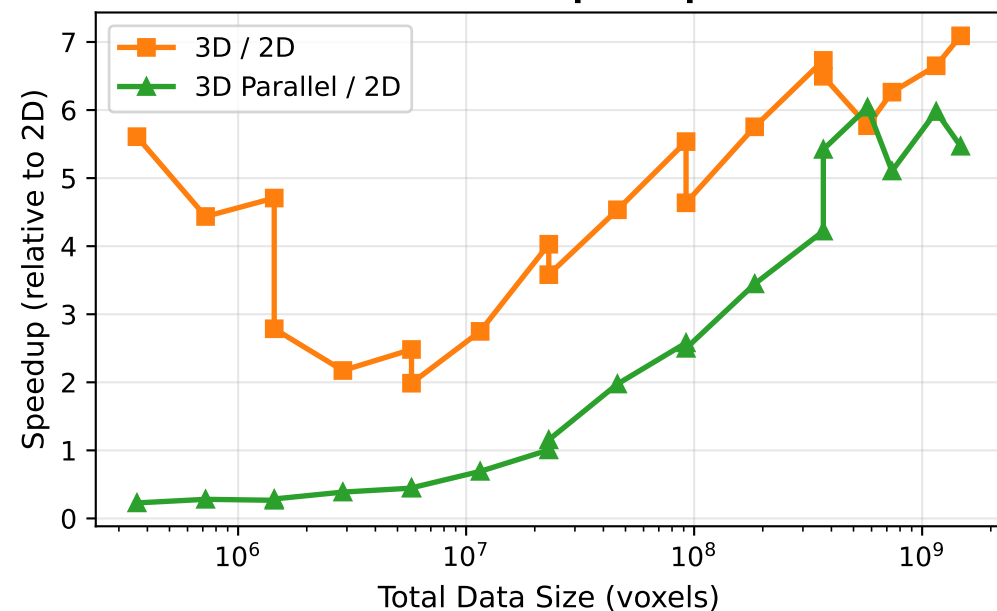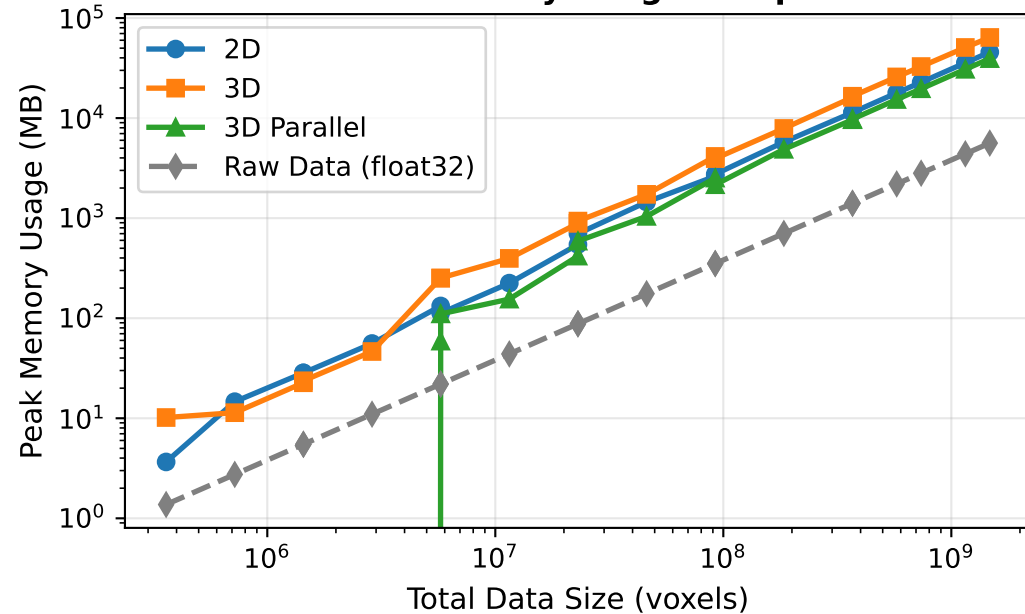
Absolute Runtime Comparison
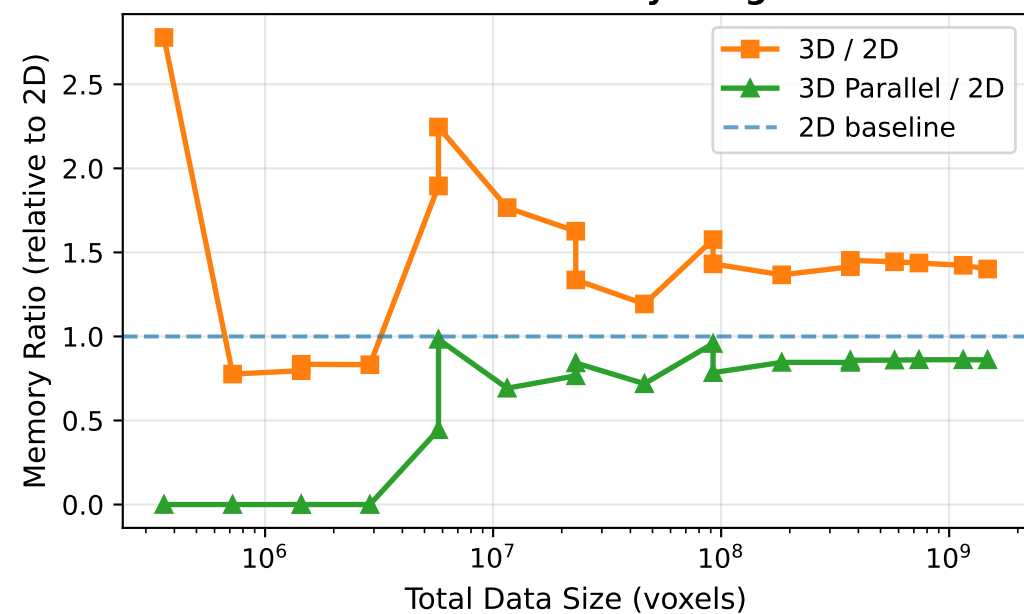
Relative Speedup

Absolute Memory Usage Comparison

Relative Memory Usage

Algorithm Memory Overhead