

whyask37's blog

Project SMD

2. ChkDraft



why do you ask
2013. 9. 10. 13:31

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**This document is a course-style log of developing the StarCraft editor .
Since I am also in the position of learning, what is the point of calling this a 'course';
This is a project to make a map editor, realizing that making a map editor involves understanding the overall structure of the game.**

<http://blog.naver.com/whyask37>

It's just a journal.

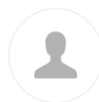
This is a project that jjf28 is currently working on at SEN.

Although it is open source, the source is easy to understand at the level of an example.

I'll take a look.

<http://www.staredit.net/topic/15514/5/>

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