



Course Assignment
Master of
Fill in
Department of Technology

Assignment title Fill in

Course code Fill in

Course name Fill in

Due date Fill in

Declaration:

Through the submission of this assignment, I hereby declare
that this report is the result of my own work, and that all
sources have been properly referred to throughout the text.

Student name Fill in

Student ID number Fill in

Assignment Title

First Author¹, Second Author², and Third Author^{1,2}

¹Master of Applied Computer Science, Department of Technology, Kristiania University College

²Master of Human-Computer Interaction, Department of Technology, Kristiania University College

ABSTRACT

Lorem ipsum dolor sit amet, malorum numquam eum ei. Fierent argumentum persequeris ei vis, an cum adhuc consul mnesarchum. Id mel vidisse platonem intellegebat, occurreret temporibus nam ei. No cum rebum iisque, ne aeterno deserunt electram eos. Te option euripidis intellegam eam, vix ad tempor labore discere.

1 Introduction

Insert your introduction here.

2 Related Work

Present related work here. You should read [1] on presenting a literature review. Both journal papers and conference papers, such as [2], are great sources.

2.1 A subsection

This is an example of a sub-section.

3 Research Method

Present your research method and/or design here. In [3], the authors discuss design science research.

4 Findings/Results

Present your findings/results! It may be in the form of a table, such as in the case of Table ?? . Upload data to Github [4].

Condition	n	p
A	5	0.1
A	5	0.1

Table 1. Table caption

5 Discussion

A discussion of your findings, results and previous research goes here, perhaps with a reference to Figure 1.

6 Conclusion

Briefly conclude your study, and present thoughts on implications and further work.

- One idea on further work;
- A second idea as well;



Figure 1. Image caption

References

1. Webster, J. & Watson, R. T. Analyzing the past to prepare for the future: Writing a literature review. *Manag. Inf. Syst. Q.* **26**, xiii–xxiii (2002).
2. Dingsøyr, T., Fægri, T. E. & Itkonen, J. What is large in Large-Scale? a taxonomy of scale for agile software development. In *Product-Focused Software Process Improvement*, 273–276 (Springer International Publishing, 2014).
3. Hevner, A. & Chatterjee, S. *Design Research in Information Systems: Theory and Practice (Integrated Series in Information Systems)* (Springer, 2010), 2010 edition edn.
4. Github. Build software better, together. <https://github.com>. Accessed: 2019-8-19.