- a) Name three advantages of the *Software as a Service* model as presented in the lecture. (3 points)
- b) Name three challenges of the *Software as a Service* model as presented in the lecture. (3 points)
- c) Name two implications of *Software as a Service* for the service providers as presented in the lecture. (2 points)

- a) Name the five key issues of customer-centered web design as presented in the lecture. (5 points)
- b) Briefly describe the disciplines *information architecture*, navigation design, and graphic design. (3 points)

- a) Briefly describe user-centered design. What is the difference to customer-centered design? (2 points)
- b) Briefly describe company-centered design. What is a common problem in this design approach? (2 points)
- c) What is a principle in the context of the design process? (1 point)
- d) Name the two principles which are at the heart of customercentered design. Briefly describe how you have applied one of those principles in the design process of your own web application. (3 points)

- a) Briefly describe the term *Design Pattern* in general. What does a Web design pattern as presented in the lecture reflect from a customer's point of view? (2 points)
- b) Name four of the six parts of a pattern as presented in the lecture. (2 points)
- c) Briefly explain how you applied one of the web design patterns in your own web application. (2 points)
- d) How much do patterns change over time in your opinion? Justify your answer by one concrete example. (2 points)

- a) Name the four competing elements of every Web design. (2 points)
- b) Briefly describe the meaning of the Web design principle "Understand your customer's tasks", and give one example. (2 points).
- c) In the context of task training, briefly describe the two principles "ease of learning" and "ease of use". (2 points)
- d) Which elements should be the driving factor in a Web site's design, and which one should not? (2 points)

- a) Briefly describe the goal of the task analysis as presented in the lecture. What is a typical question you would ask about the people using the website? (2 points)
- b) Write a scenario for your own web application capturing the most important aspects which are typically told by scenarios. (6 points)

- a) Briefly describe ethnographic research. What are strength of "ethnographically inspired" field studies? (2 point)
- b) Is the ethnographic research suitable for your web application's business idea? If yes, give an example. If no, briefly describe why not. (3 points)
- c) What is the purpose of affinity diagrams? Briefly describe two ways of structuring information in affinity diagrams. (3 points)

- a) Name and briefly describe the three steps of an iterative design process as presented in the lecture. (6 points)
- b) Briefly describe two reasons for using an iterative design process as presented in the lecture. (2 points)

- a) Give four examples of measurable design goals. (2 points)
- b) Briefly describe rapid prototyping. What is the benefit of rapid prototyping? (2 points)
- c) Name the seven phases of the process for developing customer-centered sites in the right order. (4 points)

- a) What means "stateless" in the context of REST? (1 point)
- b) Briefly describe the benefits of a stateless client-server architecture regarding visibility, reliability, and scalability as presented in the lecture. (3 points)
- c) Briefly describe a disadvantage of stateless client-server architectures as presented in the lecture. (1 point)
- d) Briefly describe two benefits and one disadvantage of caching in the context of REST. (3 points)

- a) Name and briefly describe the main problem domains as defined by the REST triangle. (3 points)
- b) When requesting www.wikipedia.org via your web browser, which are the values of the three parts of the REST triangle? (1 point)
- c) Briefly describe the REST methods GET, PUT, POST, and DELETE. (4 points)

- a) Name and briefly describe the three layers of web documents as presented in the lecture. (3 points)
- b) Name two benefits of separating the three layers of web documents as presented in the lecture. (2 points)
- c) What is the main goal of HTML5? Furthermore, name four new features of HTML5 compared to its previous version. (3 points)

- a) Briefly describe CSS. What is the main reason for avoiding CSS inline styles? (2 points)
- b) How are CSS declarations, declaration blocks, properties, selectors, style sheets, rules, and values related to each other? (3 points)
- c) Consider the following HTML heading element:

 <h2 id='h2id' class ='h2class'>SEBA Master</h2>
 Give an example for a type selector, a class selector, and an ID selector by defining a CSS rule coloring this heading's text blue by using each of these selector kinds. (3 points)

- a) Briefly describe the Document Object Model (DOM) as presented in the lecture. (1 point)
- b) Briefly describe two reasons why you shouldn't use the DOM API directly. What should be done instead? (2 points)
- c) Give a JavaScript code snippet to open a browser alert displaying the text "SEBA Master" on clicking an element with id "hello" by using jQuery (you can omit the surrounding ready function). (3 points)
- d) What does the application of the Twitter Bootstrap class *col-md-6* to a *div*-element imply? (2 points)

- a) Briefly describe how AngularJS implements the model-view-controller (MVC) pattern. (3 points)
- b) According to the lecture: What are the two benefits of the MVC pattern in AngularJS? (2 points)
- c) Consider the following AngularJS scope object:

Give the definition of an AngularJS template for a HTML list showing the titles of all exercises ordered by the given *exerciseOrder* (Hint: Use the *ngRepeat* directive). (3 points)

- a) Briefly describe one-way and two-way data binding in AngularJS, and explain the difference between them as presented in the lecture. (2 points)
- b) Name and briefly describe two kinds of components which can be organized within AngularJS modules. (4 points)
- c) Name two advantages and two disadvantages of AngularJS as presented in the lecture. (2 points)