ANDREAS KEVIN SULIVAN

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Sleman, Yogyakarta

Kevin is an Information Systems student with an interest in software development. He has a strong leadership personality and enthusiasm for learning new things. Over a year's experience in software development with key skills in problem solving, leadership and teamwork to achieve innovative and effective solutions.

Education

Coding Camp 2025 powered by DBS Foundation - Dicoding Academy

Feb 2025 - Jul 2025 (Expected)

Certificate in Studi Independen Bersertifikat dalam Front-End dan Back-End

- Demonstrated expertise in web development by utilizing HTML, CSS, and JavaScript, and successfully integrating the front-end with the server using the Hapi is framework for efficient backend processing.
- Engaged in continuous learning through self-paced online courses at Dicoding and instructor-led training, enhancing both technical and soft skills, with all training sessions conducted in English to strengthen professional communication.
- Actively contributed to a capstone project, applying skills in creative design, web development fundamentals, and local server connectivity, while collaborating with a team to develop a functional and user-friendly web application.

Universitas Atma Jaya Yogyakarta - Yogyakarta

Aug 2022 - Feb 2026 (Expected)

Bachelor of Information System, 3.88/4.00

- Consistently earn A's in all courses, including Principles of Programming, Interaction Design Analysis, Business Intelligence and Economics of Information Systems, Object-Based Programming, Information Systems Analysis and Design Project, Software Testing and Quality Assurance, and Web-Based Information Systems.
- Master supporting tools such as Visual Studio Code, Github, Wordpress, Draw.io, and Cypress.

Work Experiences

Full Stack Programmer at Litera Sumbu Pakarti - Yogyakarta

Feb 2025 - Present

Devotion in Universitas Atma Jaya Yogyakarta

- Develop web-apps using the Laravel (Full-Stack) framework and manage MySQL databases with APIs to ensure optimal and secure system performance.
- Developed a web application for the book management system at the Litera Foundation, including user and book management features, book borrowing records, book donations, and inventory tracking, successfully increasing the foundation's operational efficiency by 30%.
- · Working with a 3-person development team, coordinating team tasks and workflows to ensure that projects are delivered on schedule and set quality
- Utilized Git and GitHub for version control and collaborative development, ensuring seamless code integration, proper documentation, and project

Informatics Departement Promotion Team - Yogyakarta

Sep 2023 -

Informatics Departemen Promotion Team Universitas Atma Jaya Yogyakarta

- Brainstormed and storyboarded for 27 total content for Tiktok and Instagram, and edited 20 videos and thumbnails using Adobe Premiere Pro and Photoshop.
- Breaking down the content pillar into content planning using a content calendar strategy so as to produce 2 monthly content and successfully increase 50% followers and 30% engagement of Tiktok and Instagram accounts of the Program Studi Sistem Informasi UAJY.

Assistant Lecturer of Programming Principles, Object-Based Programming, and Web-Based Information Systems - Yogyakarta

Feb 2024 - Present

Prodi Sistem Informasi Universitas Atma Jaya Yogyakarta

- Directed the creation and delivery of materials, including 14 lectures and 9 quizzes (per-semester) for student understanding and engagement.
- Tutored 120+ students on Programming Fundamentals, Object-Oriented Programming Principles, and Web Development Fundamentals, improving their design skills and the quality of their final projects.
- Evaluated student work individually, providing feedback and improving overall course performance with one-on-one sessions.
- Fostered an interactive learning environment, using Visual Studio Code and Figma, improving students' skills in TkInter GUI prototyping with Python, HTML, CSS, Javascript, and NextJs framework.

UI/UX Designer at Sistem Informasi Ketahanan Pangan Terpadu (SIPADU) - Yogyakarta

Sep 2024 - Nov 2024

Universitas of Atma Jaya Yogyakarta

- Develop a software design description for the SIPADU web using Entity Relationship Diagram (ERD), Class Diagram with draw.io, including feature specifications and system requirements to ensure compliance with user needs.
- · Developed a user interface (UI) design for the SIPADU web, including user and admin pages using Figma, with a focus on an intuitive and responsive

user experience.

Document the use of the SIPADU web in the form of a 50-page manual, providing a complete guide to the features, navigation, and use of the system
for users and administrators.

Organizational Experiences

FTI General Election for the Student Organization Committee - Yogyakara

Feb 2024 - Jun 2024

Event Coordinator

- Coordinated a team of 13 people in the design and execution of the entire series of events for the Faculty of Industrial Technology General Election.
- Managed the voting process for more than 300 voters, including students and faculty from the Computer Science, Information Systems, and Industrial Engineering programs.
- Ensured the technical and operational smoothness of the election process, including scheduling, event logistics, and communication between the committee and participants.

Dies Natalis HIMSI and SI UAJY - Yogyakara

Jan 2024 - May 2024

Chairperson

- Led a team of 35 volunteers in the design, organization, and execution of the Information Systems Study Program and Information Systems Student Association (HIMSI) UAJY Anniversary Festival.
- Successfully attracted over 200 participants from various batches of the Information Systems Study Program, increasing student participation in this annual event.
- Secured sponsorships and established strategic partnerships with two technology companies, which contributed to a 40% increase in the event budget
 compared to the previous year, enabling the organization of a larger and higher quality event.

Technology Arts Summit 2023 - Yogyakara

Oct 2023 - Oct 2024

Event Coordinator

- Coordinating and supervising 12 division members in designing event concepts, activity arrangements, and promotional strategies, including photography and UI/UX competitions, and seminars with the theme "The Rapid Pace of AI Development, Who Must Adapt?"
- Successfully held a seminar with 2 professional speakers who discussed the development of AI technology, which received a positive response from 50 participants and created an interactive and relevant discussion space

Skills, Projects, and Achievements

- Litera (2025): Web application development for Litera Foundation's book lending and donation management.
- SIPADU (2024): Web design using Figma for the food security information system of Gunung Kidul Regency.
- Information Security Management System ISO/IEC 270001:2013 @ (2024): Completed the Foundation Training by CBQA Global
- Certified Secure Computer User **②** (2023)
- Oracle Primavera P6 Professional ② (2024): Learn the fundamentals of project management
- Programming Language and Frameworks: JavaScript, Python, PHP, HTML, CSS, C++, TypeScript
- Frameworks: React, Laravel, NextJS, Tailwind CSS,
- Databases: MySQL, PostgreSQL
- Tools: Figma, Canva, GitHub, Git, Visual Studio Code, Draw.io, Visual Paradigm, Tableau, Docker, Oracle Primavera, Adobe Premiere Pro, Adobe Photoshop, Da Vinci Resolve
- Office Applications: Microsoft Word, Microsoft Excel, Microsoft PowerPoint, Google Spreadsheet, Google Docs