



Fog Computing

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Containers

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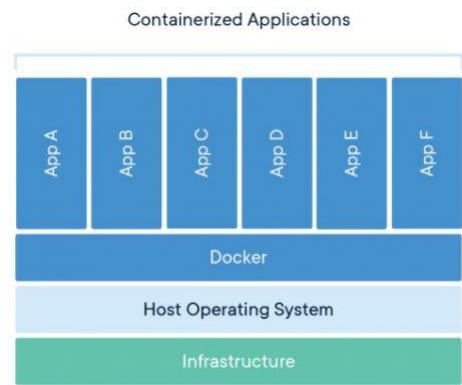
1-<https://www.docker.com/>; <https://www.docker.com/resources/what-container>
 2-Docker Container Deployment in Fog Computing Infrastructures, A. Ahmed and G. Pierre.
 IEEE International Conference on Edge Computing (EDGE), San Francisco, CA, 2018, pp. 1-8
 doi: 10.1109/EDGE.2018.00008.

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What is a Container?

- A **container** is:
 - a **standard unit of software** that packages up code and all its dependencies
 - so the **application runs quickly and reliably from one computing environment to another**
- A Docker **container image** is:
 - a **lightweight, standalone, executable package of software**
 - it **includes everything needed to run an application** (code, runtime, system tools, system libraries and settings)
- **Container images:**
 - **become containers at runtime**, and
 - in the case of Docker containers - **images become containers when they run on Docker Engine**
- **Containerized software** will always run the **same**, regardless of the infrastructure



- Containers:
 - **isolate software** from its environment, and
 - ensure that it **works uniformly** despite differences (e.g., between development and instalation)

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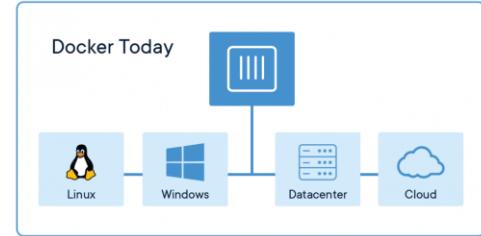
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Docker Containers

- **Docker containers that run on Docker Engine:**
 - **Standard:** Docker created the **industry standard** for containers, so they could be portable anywhere
 - **Lightweight:** containers share the machine's OS system kernel and therefore **do not require an OS per application**, driving higher server efficiencies and reducing server and licensing costs
 - **Secure:** applications are safer in containers and Docker provides the strongest **default isolation capabilities** in the industry
- It leveraged existing computing concepts around containers world, primitives known as **cgroups** and **namespaces**



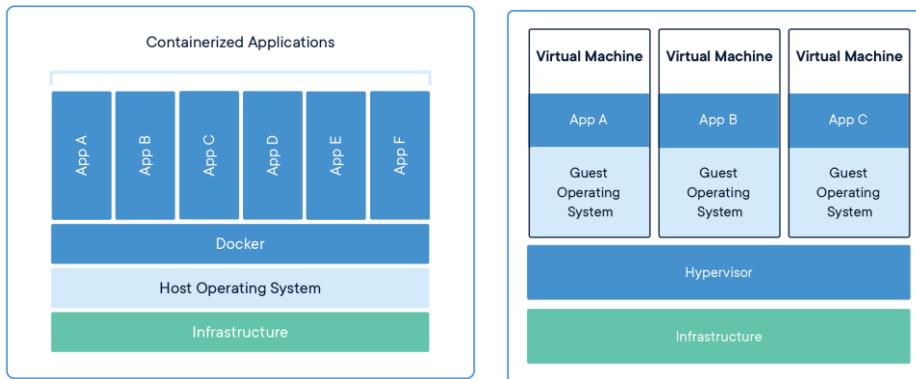
Other Container Management Solutions

- **Docker Enterprise Edition:**
 - perhaps the **best known commercial container management solution**
 - it provides an **integrated, tested and certified platform** for apps running on enterprise Linux or Windows operating systems (obviously including cloud providers)
- **But there are many others, and several notable ones have a layer of proprietary software built around Kubernetes at the core;** examples of this type of management software product include:
 - **CoreOS's Tectonic** pre-packages all of the **open source** components required to build a Google-style infrastructure and **adds additional commercial features**, such as a management console, corporate SSO integration, and Quay, an enterprise-ready container registry
 - **Red Hat's Open Shift Container Platform** is an on-premises **private platform** as a service product, built around a core of application containers powered by Docker, with orchestration and management provided by Kubernetes, on a foundation of Red Hat Enterprise Linux
 - **Rancher Labs'** is a commercial **open source** solution designed to make it easy to deploy and manage containers in production on any infrastructure
 - **Kernel-based Virtual Machine (KVM)** is an **open source** option and is built into the Linux® kernel
 - **Microsoft Hyper-V, VMware Workstation and Oracle VirtualBox and VMware vSphere** are other examples



Differences Between a VM and a Container (1/3)

- Containers and virtual machines have similar resource isolation and allocation benefits but function differently
- Containers are more portable, efficient, smaller, and faster



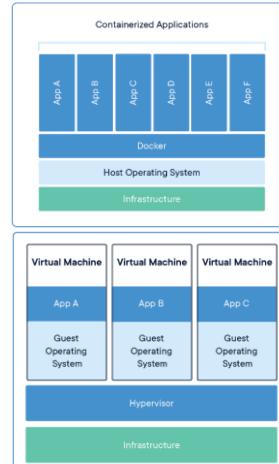
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Differences Between a VM and a Container (2/3)

- Containers are:
 - an abstraction at the app layer that packages code and dependencies together
- Multiple containers can:
 - run on the same machine, and
 - share the OS kernel with other containers, each running as isolated processes in user space
- Containers:
 - take up less space than VMs (container images are typically tens of MBs in size),
 - can handle more applications and require fewer VMs and Operating systems



- Virtual machines (VMs) are:
 - an abstraction of physical hardware turning one server into many servers
- The hypervisor allows multiple VMs to run on a single machine
- Each VM includes:
 - a full copy of an operating system, the application, necessary binaries and libraries - taking up tens of GBs
- VMs can also be slow to boot
- Containers and VMs used together provide a great deal of flexibility in deploying and managing app

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Differences Between a VM and a Container (3/3)



<https://www.youtube.com/watch?v=a1LW8rDB874>



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A Container in Docker (1/2)



- **Docker** is a popular framework to **build, package, and run applications** inside containers
- **Applications are packaged in the form of images:**
 - an **image** contains a part of a file system with the required libraries, executables, configuration files, etc.
- **Images are stored in centralized repositories:**
 - where they are **accessible from any computer**
- To **deploy a container**, Docker therefore:
 - first **downloads the image from the repository and locally installs it**
 - unless the image is already cached in the compute node
- Starting a container from a locally-installed image is as quick as starting the processes which constitute the container's application
- The deployment time of any container is therefore dictated by:
 - the time it takes to download, decompress, verify, and
 - locally install the image before starting the container itself

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A Container in Docker (2/2)

• 1) Image structure:

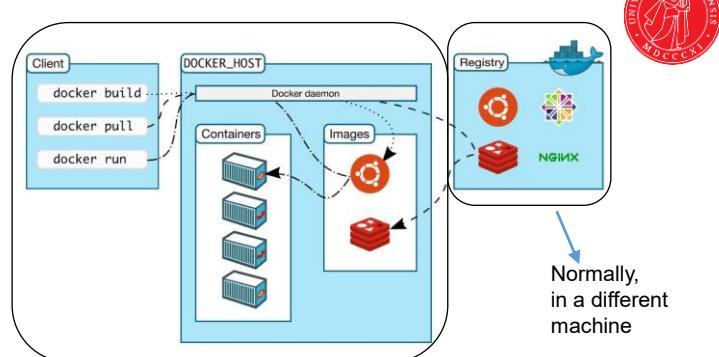
- Docker images are composed of **multiple layers** stacked upon one another: **every layer may add, remove, or overwrite files present in the layers below itself**
- this **enables developers to build new images very easily** by simply specializing pre-existing images
- the same **layering strategy is also used to store file system updates performed by the applications after a container has started:**
 - upon every container deployment, Docker creates an additional **writable top-level layer** which stores all updates following a **Copy-on-Write (CoW) policy**
 - the **container's image layers themselves remain read-only**

• 2) Container deployment process:

- Docker images are identified with a **name and a tag** representing a **specific version of the image**
- Docker users can start any container by simply **giving its name and tag** using the command:
 - docker run IMAGE:TAG [parameters]
- Docker keeps a **copy of the latest deployed images in a local cache**
- when a user starts a container, Docker checks its **cache** and pulls the missing layers from the **docker registry** before starting the container

Docker Architecture

- Docker uses a **client-server architecture**
- The Docker **client talks to the Docker daemon**, which does the heavy lifting of building, running, and distributing your Docker containers
- The Docker **client and daemon** *can* run on the same system, or **you can connect a Docker client to a remote Docker daemon**
- The Docker **client and daemon** communicate using a REST API, over UNIX sockets or a network interface
- **Another Docker client is Docker Compose**, that lets you work with applications consisting of a set of containers





Docker has Several Products

- **Docker Hub:**

- the world's leading **service for finding and sharing container images** with your team and the Docker community

- **Docker Desktop:**

- the preferred **choice for millions of developers that are building containerized apps**
- it is an application for the **building and sharing of containerized applications**

- **Container Runtime:**

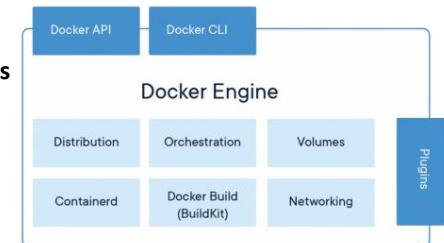
- Docker Engine powers **millions of applications worldwide**
- it provides a **standardized packaging format for diverse applications**

- **Developer Tools:**

- the **fastest way to securely build, test, and share cloud-ready modern applications** from your desktop

- **Kubernetes:**

- it has **become the standard orchestration platform for containers**
- all the **major cloud providers support it**, making it the logical choice for organizations looking to move **more applications to the cloud**



Container Runtime

- **Docker Engine Sparked the Containerization Movement**

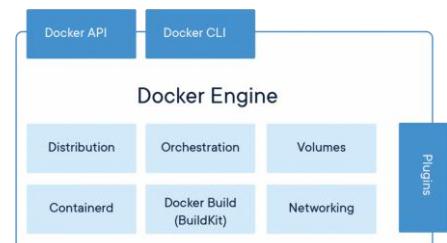
- **Docker Engine is the industry's de facto container runtime** that runs on various Linux ([CentOS](#), [Debian](#), [Fedora](#), [Oracle Linux](#), [RHEL](#), [SUSE](#), and [Ubuntu](#)) and [Windows Server](#) operating systems

- **Docker creates:**

- simple tooling, and
- a universal packaging approach, that
- bundles up all application dependencies inside a container which is then run on Docker Engine

- **Docker Engine:**

- enables containerized applications to run anywhere consistently on any infrastructure, solving "dependency hell" for developers and operations teams, and
- eliminating the "it works on my laptop!" problem





Application Development (1/2)

- **Before containers:**

- develop and install applications on each OS
- different OS imply different code and different installation steps

- **With containers:**

- just install the container
- it is an isolated environment
- packaged with all the needed configuration
- same command independently of the specific OS



Application Deployment (2/2)

- **Before containers:**

- the development team would give all the information to the deployment team
- such information includes:
 - the software
 - readme files

- **With containers:**

- there is a single package (no configuration needed)
- the deployment team just have to run a single command to get the container from the repository and install it



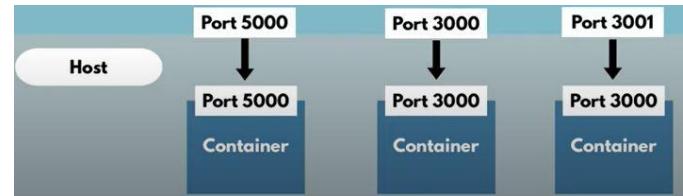
Images, Containers, and Layers

- An **image** is:
 - the **actual package** (e.g., containing the configuration)
- A **container** is:
 - an **image that is running**
 - so, it is a **running environment for the image**
- **Each container:**
 - has an associated port (5000) that can be used to “talk” to the application running inside the container
 - contains a **file system which is virtual**
- **Image vs container:**
 - an image is similar to a “executable” file in Unix
 - a container is similar to a “process” in Unix
- When you **download an image from some repository only the images that are needed are updated** (remember that images are made of several layers)



Basic Docker Commands (1/2)

- The **basic commands** are:
 - pull, images, run, ps, start, stop, logs, exec
- **pull:**
 - **download an image from some repository**
- **images:**
 - provides a list of the local images
 - the list shows the port which can be used to talk to the application
- **run:**
 - creates a container inside which an image executes
 - if the container does not exist locally, this is equivalent to pull+start
 - option “-d” means **detached**
 - option “-p” **binds a local port** (see right-hand side of this slide)
 - option “--n” gives a name to a container



- Your computer has some **port available**
- There must be a **bound between a port in the local machine with the container port:**
 - then, the **port of the local computer can be used to talk to the application in the container**
 - the **biding** is done via the “run” command with the option “-p”



Basic Docker Commands (2/2)

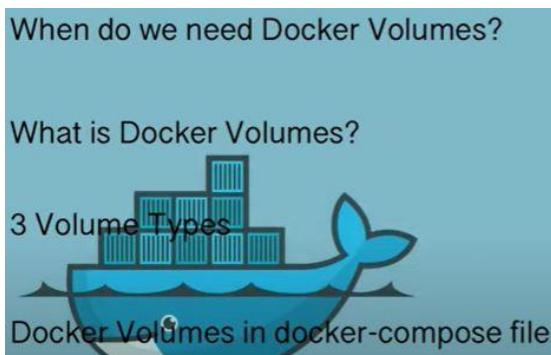
- **ps:**
 - provides the **status of each container that is running**
 - option “**-a**” shows all existing containers (running or not)
- **start:**
 - starts **running a container**
- **stop:**
 - stops the **running container** given its identifier (seen with ps)
- **logs:**
 - see the **log for a container** given its identifier
- **exec:**
 - get the **terminal associated with a running container**
 - option “**-it**” (meaning interactive terminal) given its identifier (or its name)
 - allows the user to get into the container as a **root user**

The **basic commands** are:

- pull, images, run,
ps, start, stop, logs, exec



Persisting Data in Docker with Volumes



- A **container contains a virtual file system**
- However, when a **container is re-started or removed**, the **data is lost** so that the container starts in a fresh state
- A **Volume in Docker supports persistence**
- A **Docker Volume of the local host is mounted into the virtual file system of a container**
- The idea is that the **data in the Docker Volume** is read into the virtual file system when a container is re-started



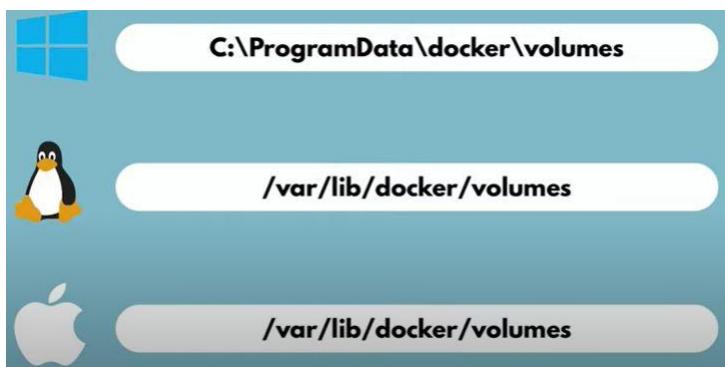
Docker Volume Types

- There are **3 Docker Volume types**:

- **host volume**; use “docker run” command use the option “-v”
 - e.g.: -v /home/mount/data:/var/lib/mysql/data (HOSTDIR:TARGETDIR)
 - it is up to you **to decide where on the host file system the reference is made**
- **anonymous volume**; use “docker run” command use the option “-v” but with a reference only to the virtual file system of the container
 - e.g.: -v :/var/lib/mysql/data (HOSTDIR:TARGETDIR)
 - so you **do not specify the mounting point in the host file system**; it is up to Docker to decide that (for each container a folder is generated in the host file that gets mounted)
- **named volume**; use “docker run” command use the option “-v” but with the name of mounting folder on the host file system
 - so you **can reference the volume by name**



Where are Volumes Stored ?



Docker for Mac
creates a Linux virtual machine
and stores all the Docker data here!



Will containers eventually replace full-blown server virtualization? (1/2)

- That's **unlikely in the foreseeable future** for a number of important reasons
- **First:**
 - there is still a **widely held view that virtual machines offer better security than containers** because of the increased level of isolation that they provide
- **Second:**
 - the **management tools** that are available to orchestrate large numbers of containers are also not yet as comprehensive as software for managing virtualized infrastructure, such as VMware's vCenter or Microsoft's System Center
 - **companies that have made significant investments** in this type of software are unlikely to want to abandon their virtualized infrastructure without very good reason
- **Perhaps more importantly:**
 - virtualization and containers are also coming to be seen as **complementary technologies** rather than competing ones
 - that's because **containers can be run in lightweight virtual machines to increase isolation** and therefore security, and because **hardware virtualization makes it easier to manage the hardware infrastructure** (networks, servers and storage) that are needed to support containers

Will containers eventually replace full-blown server virtualization? (2/2)



- **VMware encourages customers** who have invested in its virtual machine management infrastructure to run containers on its Photon OS container Linux distro inside lightweight virtual machines that can then be managed from vCenter:
 - this is VMware's "**container in a VM**" strategy
- But **VMware has also introduced what it calls vSphere Integrated Containers (VICs)**; these containers can be deployed directly to a standalone ESXi host or deployed to vCenter Server as if they were virtual machines:
 - this is VMware's "**container as a VM**" strategy
- **Both approaches have their benefits:**
 - but what's important is that **rather than replacing virtual machines, it can often be useful to be able to use containers within a virtualized infrastructure**



Conclusion

- What a **container** is
- **Containers are much faster than a VM**
- **Docker containers** are the most well known
- **Basic of containers in Docker** and some commands
- **Container orchestration** is the next step:
 - it allows the **management of containers** in a distributed setting
 - **kubernetes** is the most well known technology for this