## base\_node\_class.py

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# from __future__ import annotations # support return type of its own class
import ast
from abc import ABCMeta, abstractmethod
from enum import Enum
from typing import List, Dict
import dace.types
from bounded_queue import BoundedQueue
class BoundaryCondition (Enum):
        The BoundaryCondition Enumeration works as an adapter between the input string representation and the
        programmatically more useful enumeration. It defines the strategy used for out-of-bound stencil accesses on
        the data arrays we iterate over.
    ** ** **
    CONSTANT = 1 # use a fixed (static) value for all out-of-bound accesses
    COPY = 2 # copy the last within-bound-value for out-of-bound accesses
    @staticmethod
    def to_bc(text: str): # -> BoundaryCondition:
        if text == "const":
            return BoundaryCondition.CONSTANT
        elif text == "copy":
            return BoundaryCondition.COPY
        else:
            raise Exception("{} is not a valid boundary condition string".format(text))
class BaseKernelNodeClass:
        The BaseKernelClass provides all the basic fields and functionality for its subclasses which are the Input,
        Kernel and Output classes. These are nodes of of the KernelChainGraph.
    11 11 11
    __metaclass__ = ABCMeta
    def __init__(self, name: str,
                 data queue: BoundedQueue,
                 data_type: dace.types.typeclass,
                 verbose: bool = False) -> None:
        11 11 11
        Create new BaseKernelNodeClass with given initialization parameters.
        :param name: name of the node
        :param data_queue: queue containing the input (Input) or final output (Output) data
        :param data type: set whether or not the buffer is swapped out (might get overridden by the optimizer)
        :param verbose: flag for console output logging
```

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** ** **
        # save params
        self.name: str = name
        self.data_queue: BoundedQueue = data_queue
        self.data type = data type
        if not isinstance(data_type, dace.types.typeclass): # check type of input
            raise TypeError("Expected dace.types.typeclass, got: " + type(data_type).__name__)
        self.verbose = verbose
        # define basic node structures
        self.input_paths: Dict[str, List] = dict() # contains all paths to the source arrays
        self.inputs: Dict[str, Dict] = dict() # contains all predecessors
        self.outputs: Dict[str, BoundedQueue] = dict() # contains all successors
        self.delay_buffer: Dict[str, BoundedQueue] = dict() # contains the delay buffers for all inputs
        self.program_counter = 0 # progress program counter for simulation
    def generate_label(self) -> str: # wrapper for customizations
        Base class basic implementation of the generate_label method.
        :returns generated label
        return self.name
class BaseOperationNodeClass:
        The BaseOperationNodeClass class provides all the basic fields and methods for its subclasses (Num,
        Subscript,..). These are the nodes of the ComputeGraph .
    ** ** **
    metaclass = ABCMeta
    def __init__(self,
                 ast node: ast,
                 number: int.
                 verbose: bool = False) -> None:
        Create new BaseOperationNodeClass with given initialization parameters.
        :param ast_node: abstract syntax tree (python) entry
        :param number: node number (tree numbering)
        :param verbose: flag for console output logging
        11 11 11
        # save params
        self.number: int = number
        self.name: str = self.generate_name(ast_node)
        self.verbose = verbose
        # set initial latency to a value distinguishable from correct values
        self.latency: int = -1
```

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