

# Observer Ratings of Confusion Form

This form is for observer to rate the level of confusion for each participant during each question

\* Indicates required question

1. Observer Name \*

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2. Participant ID \*

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3. Type of Confusion \*

Mark only one oval.

☐ Unproductive Confusion (UC)

☐ Productive Confusion (PC)

☐ No Confusion (NC)

## ROUND 1

### General Questions

4. Q1 : How confused the participant? \*

Mark only one oval.

1 2 3 4 5  
Not ☐ ☐ ☐ ☐ ☐ Very Confused

5. Q2 : How confused the participant? \*

Mark only one oval.

1 2 3 4 5  
Not ☐ ☐ ☐ ☐ ☐ Very Confused

6. Q3 : How confused the participant? \*

Mark only one oval.

1 2 3 4 5  
Not ☐ ☐ ☐ ☐ ☐ Very Confused

## ROUND 2

### Supervised vs Unsupervised

7. Q1 : How confused the participant? \*

Mark only one oval.

1 2 3 4 5  
Not ☐ ☐ ☐ ☐ ☐ Very Confused

8. Q2 : How confused the participant? \*

Mark only one oval.

1 2 3 4 5  
Not ☐ ☐ ☐ ☐ ☐ Very Confused

9. Q3 : How confused the participant? \*

Mark only one oval.

	1	2	3	4	5	
Not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Very Confused

### ROUND 3

#### Reinforcement Learning

10. Q1 : How confused the participant? \*

Mark only one oval.

	1	2	3	4	5	
Not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Very Confused

11. Q2 : How confused the participant? \*

Mark only one oval.

	1	2	3	4	5	
Not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Very Confused

12. Q3 : How confused the participant? \*

Mark only one oval.

	1	2	3	4	5	
Not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	Very Confused

#### Untitled Section

13. Participant showing enjoyment \*

Mark only one oval.

	1	2	3	4	5	
not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	extremely enjoy

14. Participant showing frustration \*

Mark only one oval.

	1	2	3	4	5	
not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	extremely frustration

15. Participant having trouble understanding the game \*

Mark only one oval.

	1	2	3	4	5	
not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	extremely understand

16. Participant paying attention to the game \*

Mark only one oval.

	1	2	3	4	5	
not	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>	extremely paying attention

17. Participant distracted while playing to the game \*

Mark only one oval.

1 2 3 4 5

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not: ☐ ☐ ☐ ☐ ☐ extremely distracted

18. Participant needing encouragement to continue the game \*

Mark only one oval.

1 2 3 4 5

---

not: ☐ ☐ ☐ ☐ ☐ extremely need

19. Participant seems anxious/nervous \*

Mark only one oval.

1 2 3 4 5

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not: ☐ ☐ ☐ ☐ ☐ extremely anxious

20. Participant putting effort to the game \*

Mark only one oval.

1 2 3 4 5

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not: ☐ ☐ ☐ ☐ ☐ extremely putting effort

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