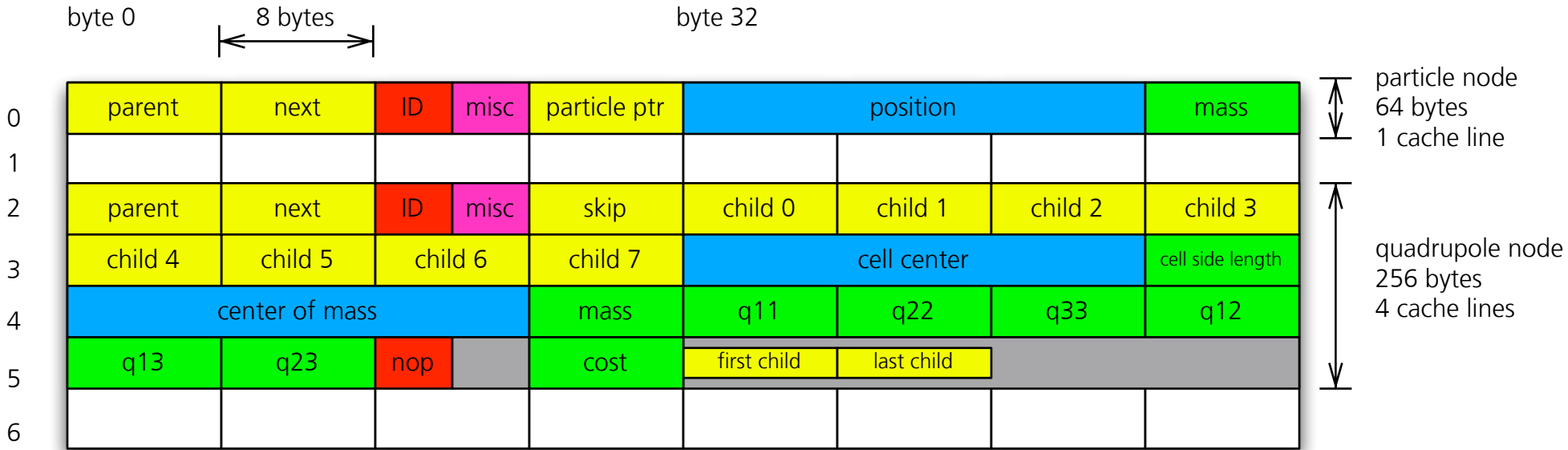


cache lines



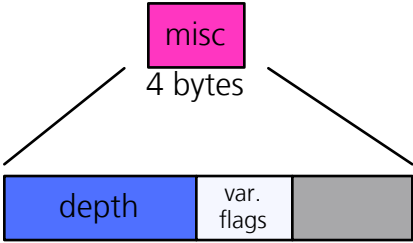
8 bytes

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24 bytes



4 bytes

2 bytes

16 bits

7 bits

9 bits