```
double
                      void *
              #x
              #y
                        #info
              #z
          +EPSILON
SemantisedTriangleMesh
              ::Point
+ Point()
+ Point()
+ norm()
+ normalise()
+ compute2OrthogonalVersors()
+ print()
+ setPosition()
+ getX()
+ setX()
+ getY()
+ setY()
+ getZ()
+ setZ()
+ operator==()
+ operator==()
+ operator!=()
+ operator+()
+ operator+=()
+ operator-()
+ operator-=()
+ operator*()
+ operator*()
+ operator*=()
+ operator&()
+ operator&=()
+ operator/()
+ operator/=()
+ operator=()
+ toDoubleArray()
+ computeAngle()
+ distanceFromLine()
+ computePointSegmentDistance()
+ computeProjectionOnLine()
+ computePointPlaneDistance()
+ isInSegment()
+ getInfo()
+ setInfo()
+ orientation()
+ findExtremePoints()
```