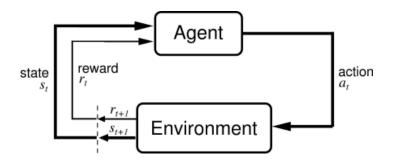


### Reinforcement learning

- states defined via features
- the agent is a classifier
- rewards?



(https://webdocs.cs.ualberta.ca/~sutton/book/ebook/node28.html)

#### Inverse reinforcement learning

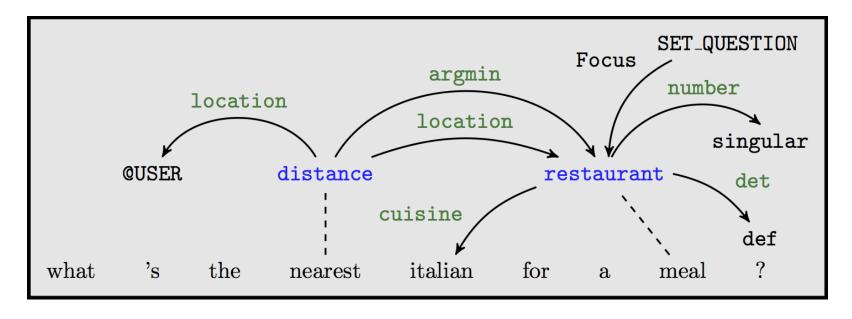
- we have the expert policy (inferred from the gold standard in the training data)
- we infer the per-action reward function (rollin/out)

Replacing the expert policy in LoLS with a random (sub-optimal) one is RL (<u>Chang et al.</u>, <u>2015 (https://arxiv.org/pdf/1502.02206.pdf)</u>)

# Semi/Unsupervised learning

Learning with non-decomposable loss functions means

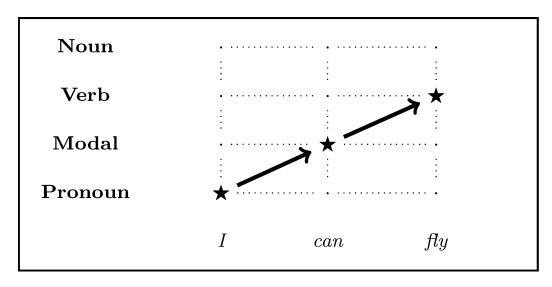
- no need to know the correct actions
- learn to predict them in order to minimize the loss



#### UNSEARN (Daumé III, 2009

(http://www.umiacs.umd.edu/~hal/docs/daume09unsearn.pdf)): Predict the structured output so that you can predict the input from it (auto-encoder!)

# Negative data sampling



- Expert action sequence → positive example
- All other action sequences → negative examples
- Using all negative examples inefficient

Imitation learning: generate negative samples around the expert

A form of **Adversarial training** (<u>Ho and Ermon, 2016</u> (<u>https://arxiv.org/abs/1606.03476</u>))

## Coaching

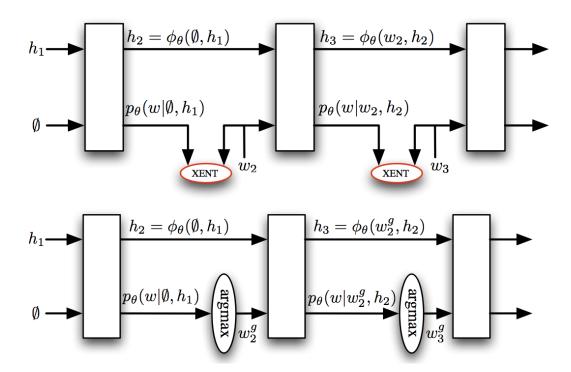
If the optimal action is difficult to predict, the coach teaches a good one that is easier (He et al., 2012 (https://papers.nips.cc/paper/4545-imitation-learning-by-coaching.pdf))



(https://commons.wikimedia.org/wiki/File:US Navy 091206-N-2013O-023 Sam Givens, a player for the Harlem Ambassadors basketball team, demonstrate

 $\Gamma$  . . .  $\star$  . . . . .  $I(C(\cdot, \star))$ 

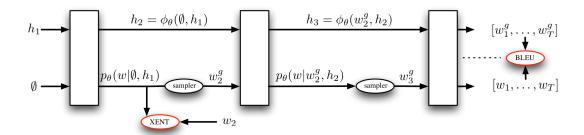
#### What about Recurrent Neural Networks?



They face similar problems:

- trained at the word rather than sentence level
- assume previous predictions are correct

## Imitation learning and RNNs



- DAgger mixed rollins, similar to scheduled sampling (<u>Bengio et al., 2015</u> (<a href="http://arxiv.org/abs/1506.03099">http://arxiv.org/abs/1506.03099</a>)
- no rollouts, learn a regressor to estimate action costs
- end-to-end back propagation through the sequence
- MIXER (<u>Ranzato et al., 2016 (https://arxiv.org/abs/1511.06732)</u>): Mix REINFORCE-ment learning with imitation: we have the expert policy!

# Summary so far

- basic concepts
  - loss function decomposability
  - expert policy
- imitation learning
  - rollin/outs
  - DAgger algorithm
  - DAgger with rollouts and LoLS
- connections and interpretations

#### After the break

- Applications:
  - dependency parsing
  - natural language generation
  - semantic parsing
- Practical advice
  - making things faster
  - debugging

Break!