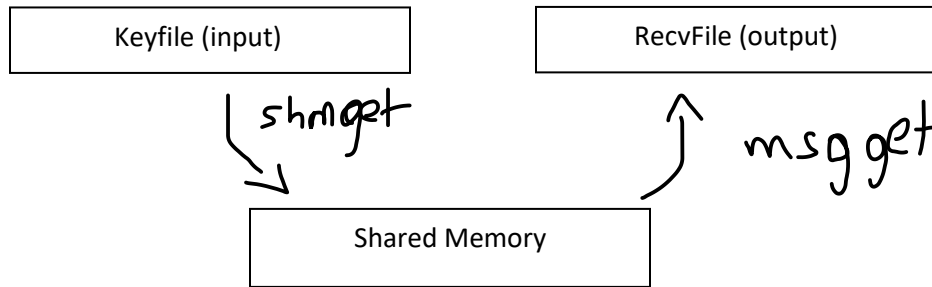


I. Data Flow:



II. Pseudo code:

Sender:

Init:

Generate shared memory key

Allocate part of shared memory

Attach to shared memory using a pointer (set up by receiver)

Make a message queue

Send:

While (not at end of file)

    Read number of bytes and store in shared memory

    Send message telling receiver data is ready

    Wait for receiver to send message that it saved the memory chunk

Send message to receiver with size field set to 0 (indicating there are no more messages to send)

Cleanup:

Close file

Detach from shared memory

Exit

receiver:

signal:  
Install signal handler

init:

Generate key for shared memory  
Allocate a piece of shared memory  
Attach to shared memory with a pointer  
Make a message queue

mainloop:

Open file for writing  
Receive message and determine message size  
  
While (message size  $\neq$  0)  
    Read number of bytes from shared memory and save to file.  
    Send message to sender confirming reception and saving of data

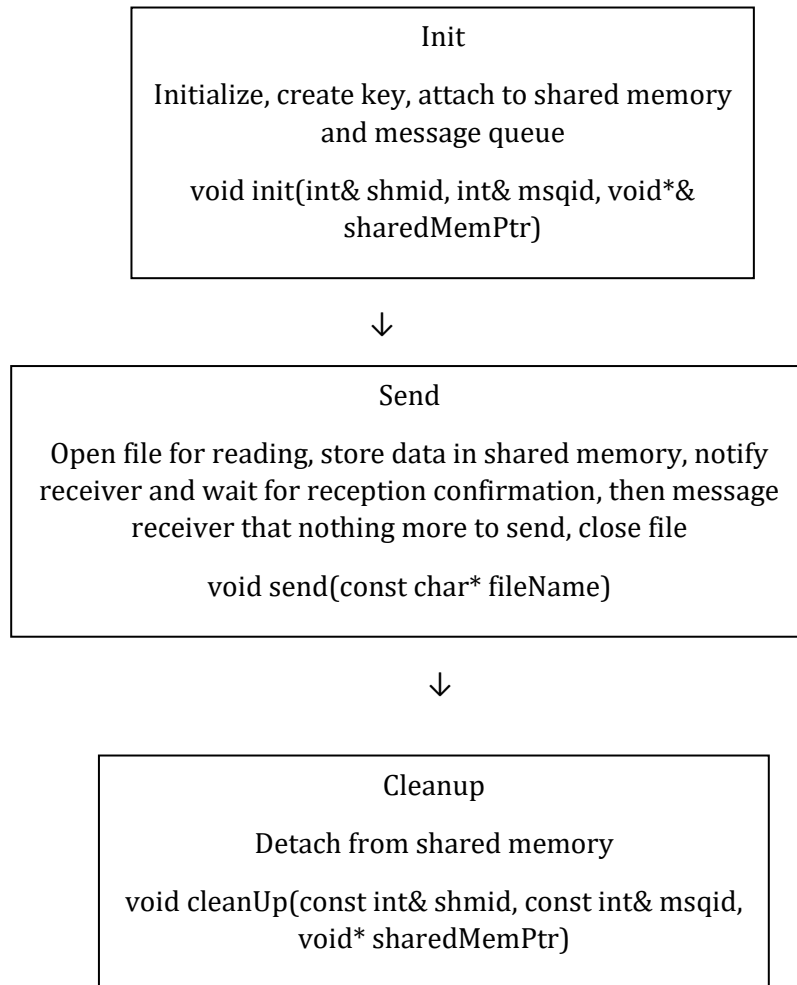
cleanup:

Close file  
Detach from shared memory  
Exit

### III. Flowchart Design

#### Sender Program Flow Chart

sender.cpp



## Receiver Program flow chart

recv.cpp

