

## **EVENT SCHEMAS: LEARNING AND USE IN HUMANS AND RECURRENT NETWORKS Andre Beukers, Kenneth Norman**



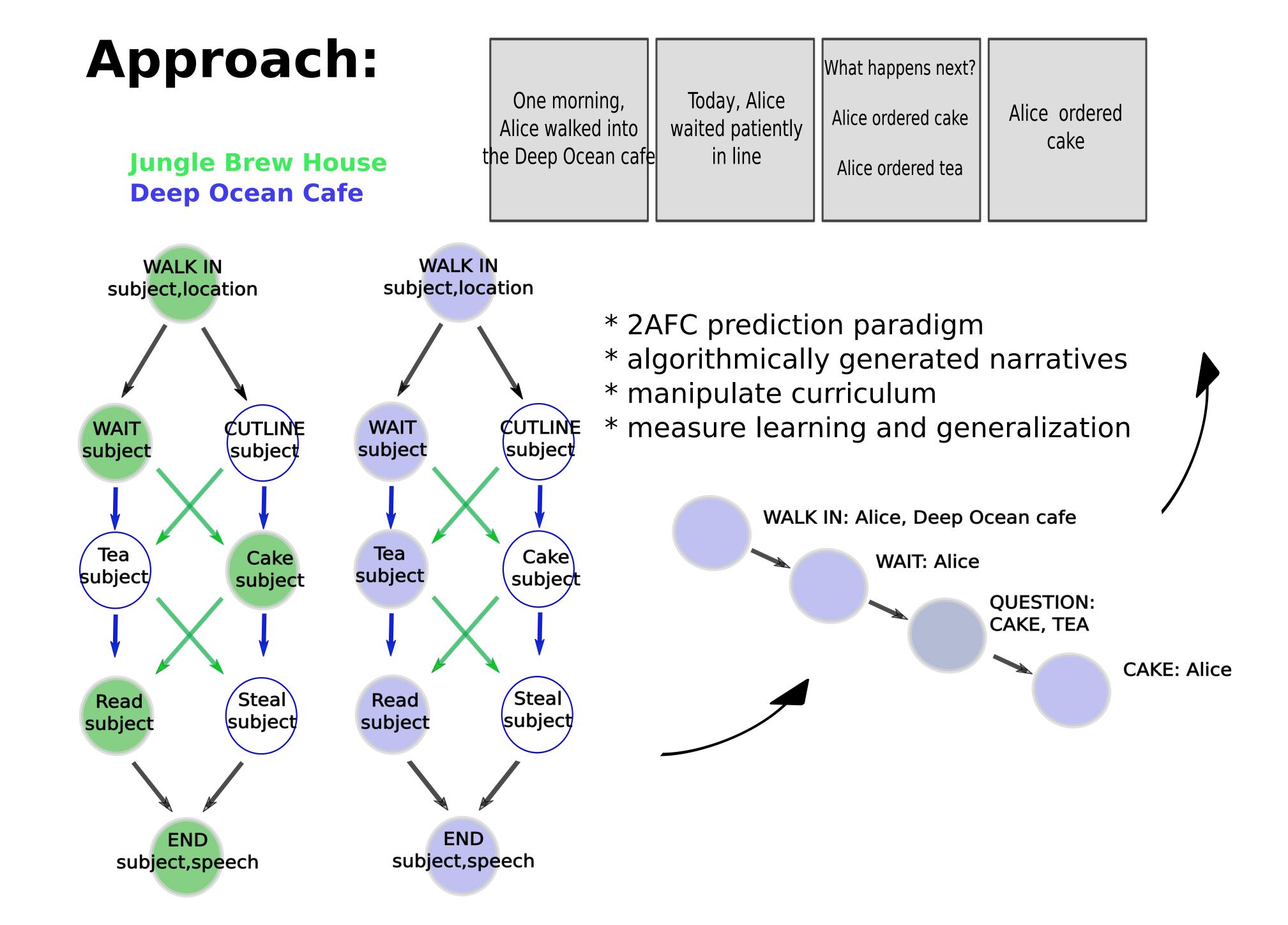
## Schemas

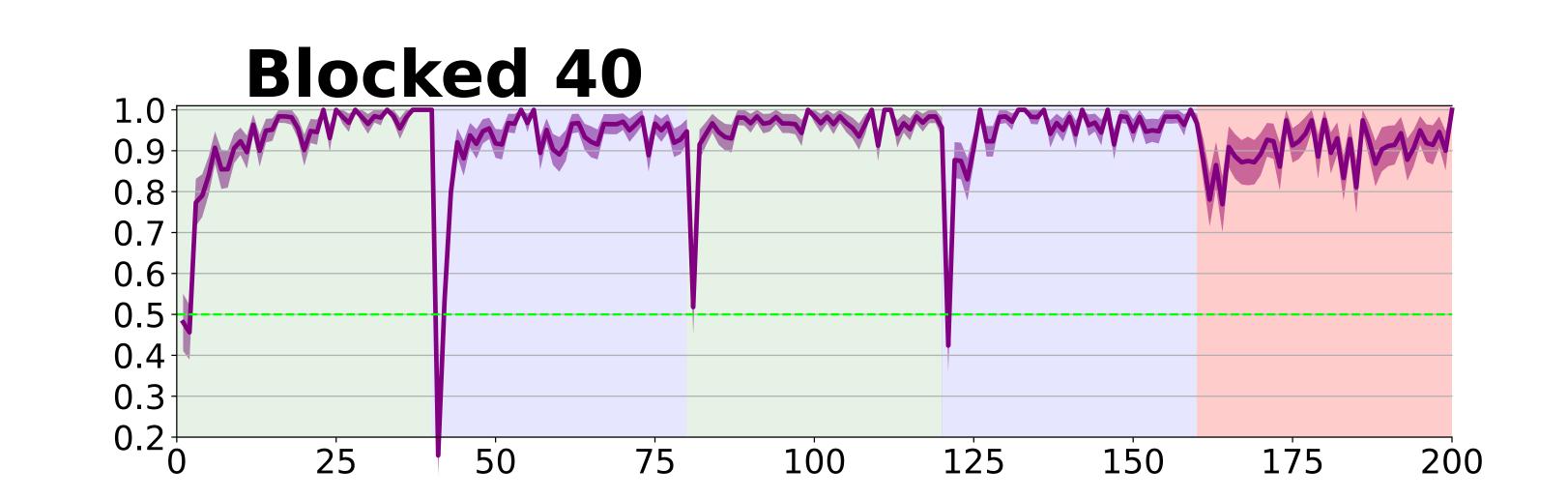
- \* organize memory encoding/retrieval
- \* constructed from multiple episodes

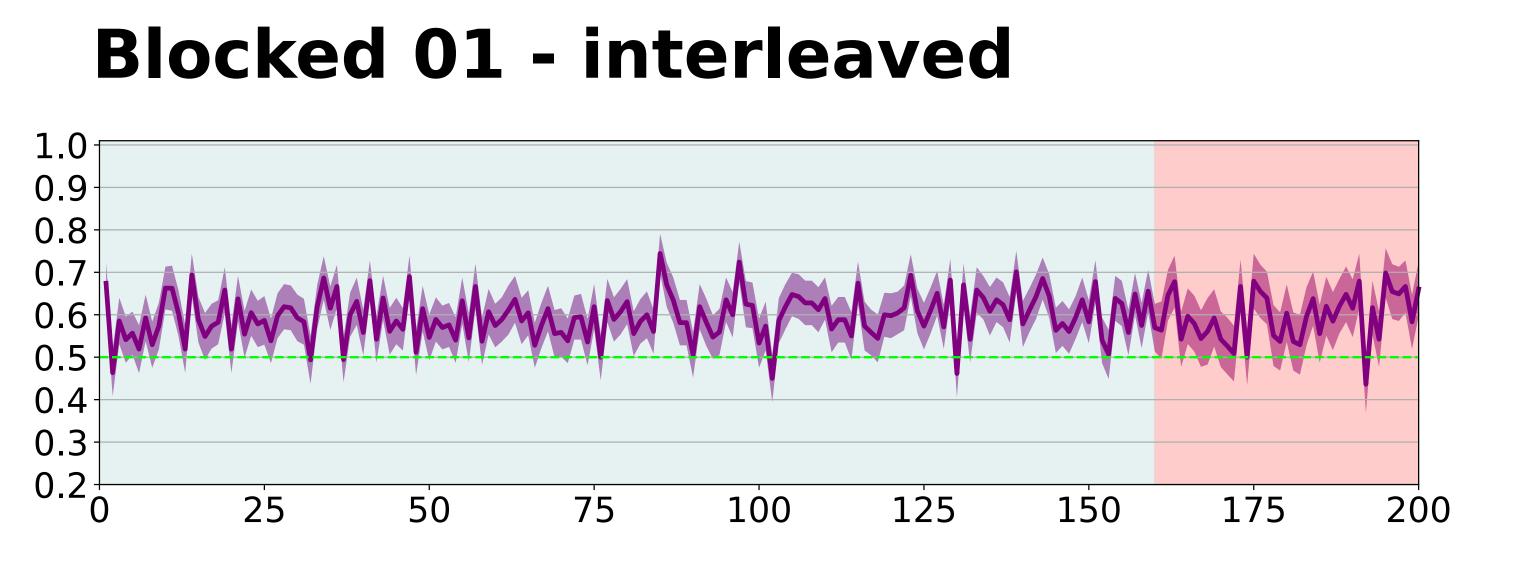
## Curriculum

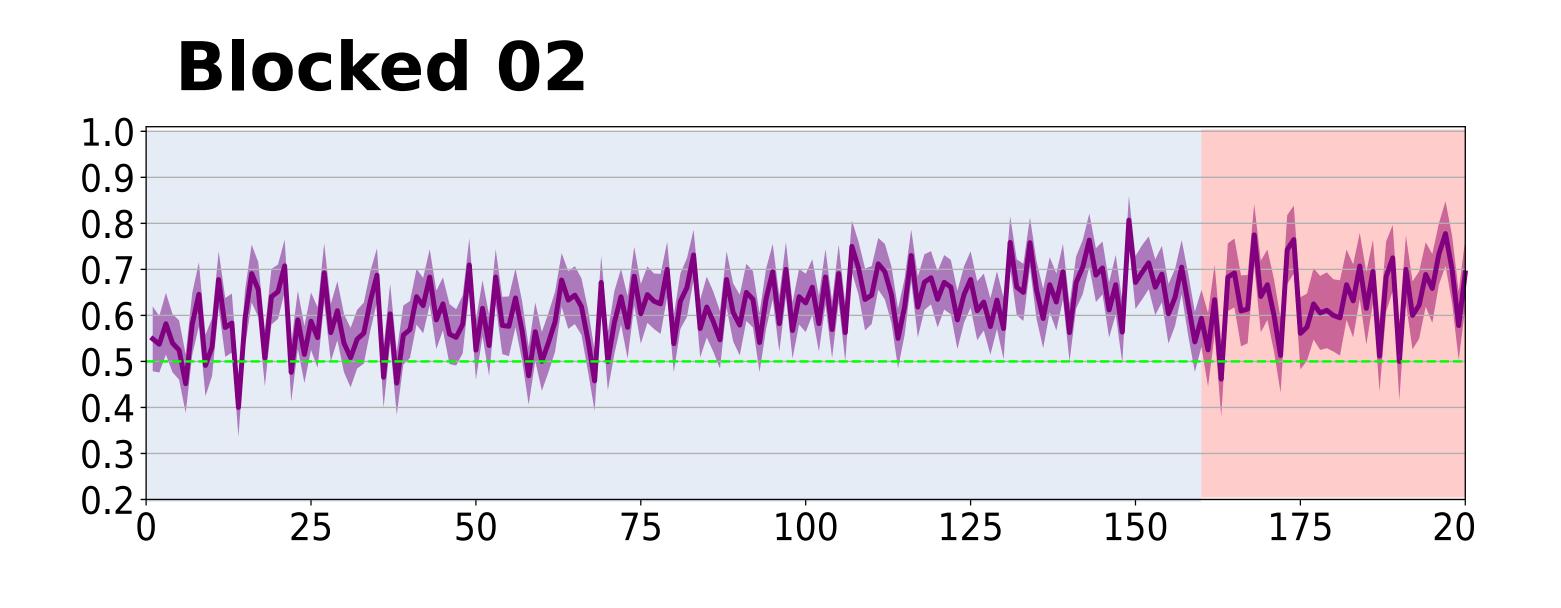
## AAABBB VS ABABAB

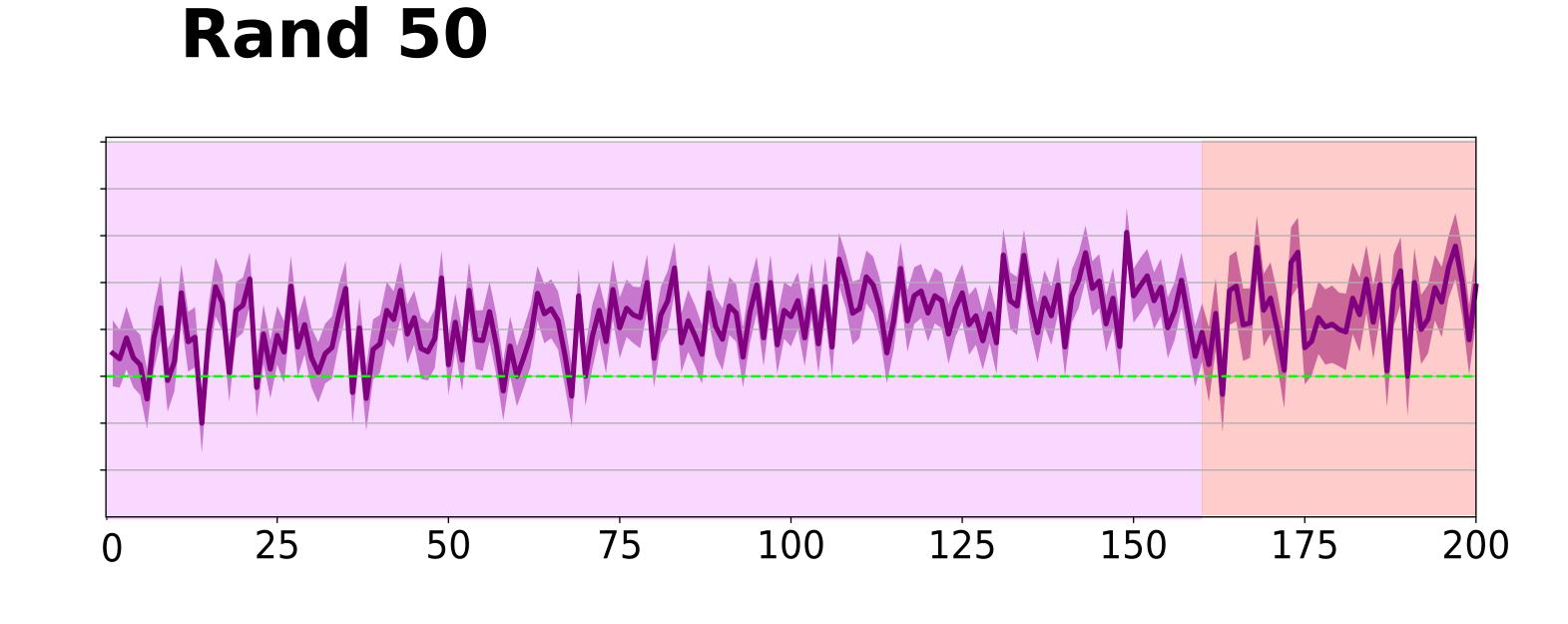
- \* structure of the learning experience
- \* influences knowledge representation

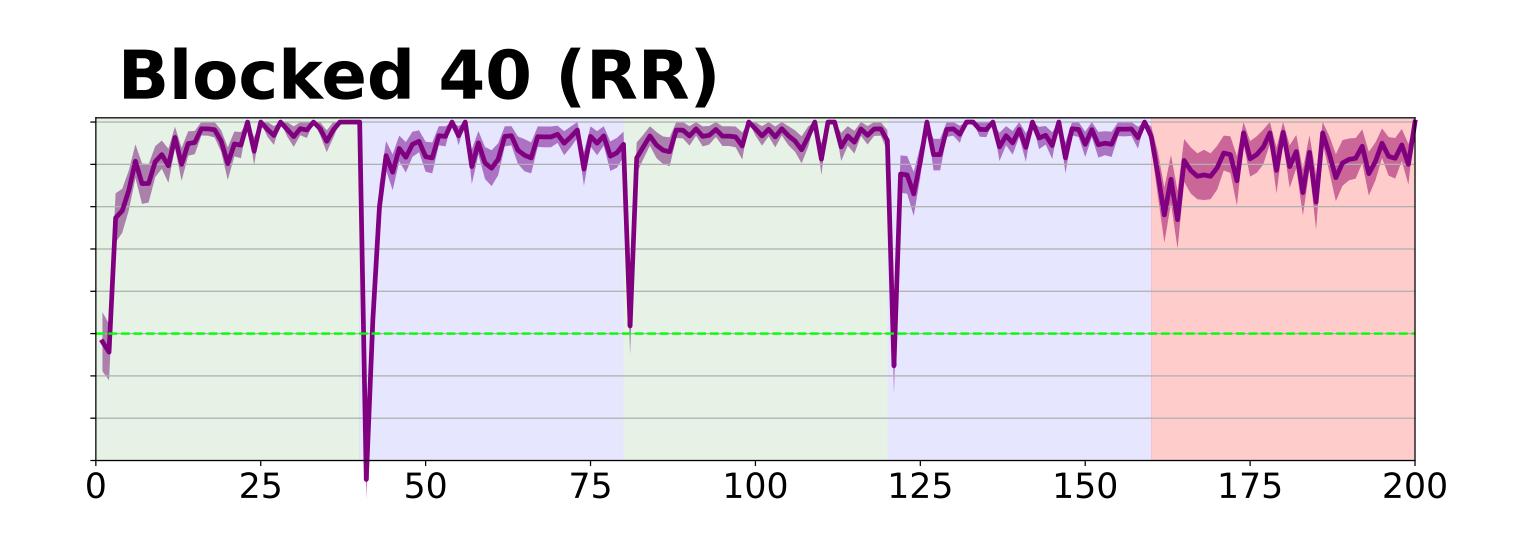




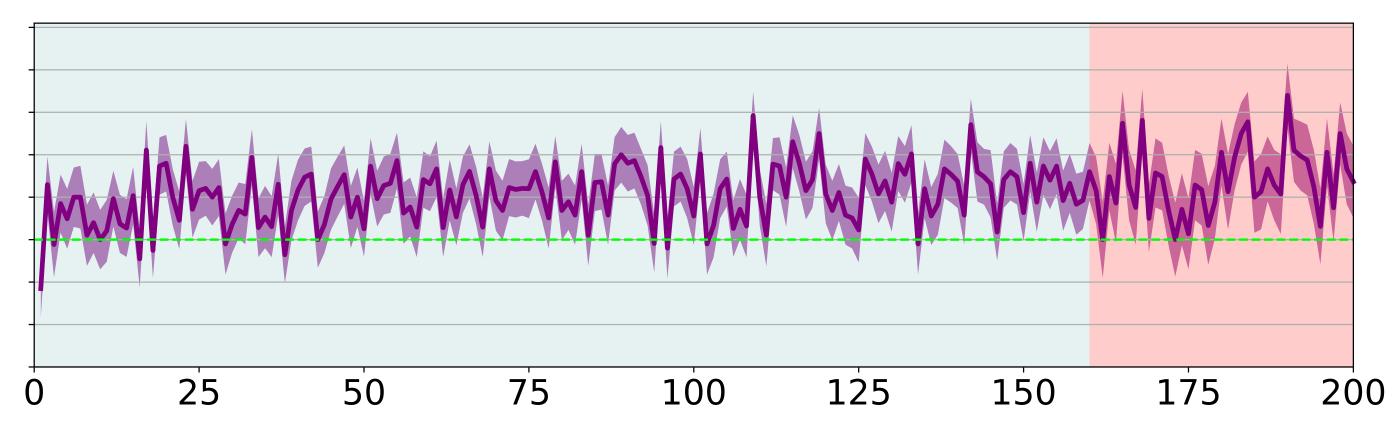




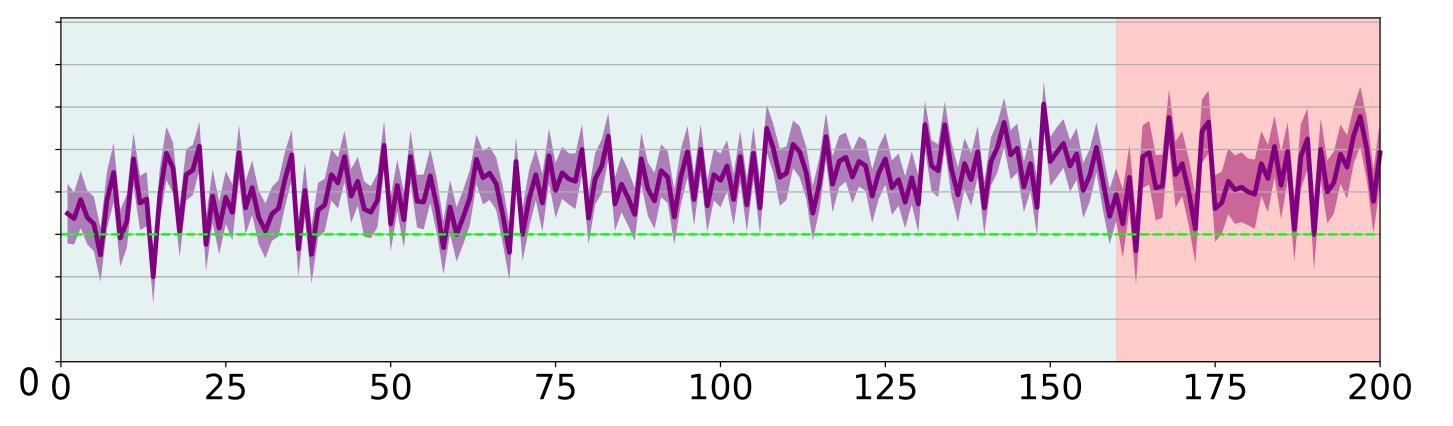








MDP Blocked 01



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