

Embedded and Mobile Wireless Systems (EWireless) 2016/2017

Android Guide

Guide to create a database

Database - Package

• The package to import is android.database.sqlite

Define a Schema and Contract

• It is not a requirement, but a formal way to declare how the database is organized.

```
public final class FeedReaderContract {
    /* Inner class that defines the table contents */
    public static abstract class FeedEntry implements BaseColumns {
        public static final String TABLE_NAME = "entry";
        public static final String COLUMN_NAME_ENTRY_ID = "entryid"; //1st
        public static final String COLUMN_NAME_TITLE = "title"; //2nd
        public static final String COLUMN_NAME_SUBTITLE = "subtitle";//3rd
        ...
    }
}
```

Create a Database Using a SQL Helper

• The database is created using the schema we declared earlier.

• SQL_CREATE_ENTRIES is written based on the following SQLite create table command:

```
CREATE TABLE entry
{
  entryid TEXT,
  title TEXT,
  subtitle TEXT
}
```

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• Here is the implementation using the command we created earlier.

```
public class FeedReaderDbHelper extends SQLiteOpenHelper {
    // If you change the database schema, you must increment the database
    version.
        public static final int DATABASE_VERSION = 1;
        public static final String DATABASE_NAME = "FeedReader.db";

        public FeedReaderDbHelper(Context context) {
            super(context, DATABASE_NAME, null, DATABASE_VERSION);
        }
        public void onCreate(SQLiteDatabase db) {
            db.execSQL(SQL_CREATE_ENTRIES);
        }
        public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion)
        {
            db.execSQL(SQL_DELETE_ENTRIES);
            onCreate(db);
        }
    }
}
```

• To access your database, instantiate your subclass of SQLiteOpenHelper:

```
FeedReaderDbHelper mDbHelper = new FeedReaderDbHelper(getContext());
```

• An example for the complete SQLiteOpenHelper (for the EMF only) is given at the end of this guide. You can change or modify it according to your application.

Put Information into a Database

• The values are insert into the database using ContentValues.

• Make sure the SQLiteOpenHelper is already instantiated.

Read Information from a Database

• The query() method is used for reading information from the database.

```
SQLiteDatabase db = mDbHelper.getReadableDatabase();
// Define a projection that specifies which columns from the database
// you will actually use after this query.
String[] projection = {
    FeedEntry. ID,
    FeedEntry.COLUMN NAME TITLE,
   FeedEntry.COLUMN NAME UPDATED,
    };
// How you want the results sorted in the resulting Cursor
String sortOrder =
    FeedEntry.COLUMN NAME UPDATED + " DESC";
Cursor c = db.query(
    FeedEntry.TABLE NAME, // The table to query
   projection,
                                          // The columns to return
                                          // The columns for the WHERE clause
   selection,
   selectionArgs,
                                          // The values for the WHERE clause
                                          // don't group the rows
   null,
                                          // don't filter by row groups
   null,
                                          // The sort order
   sortOrder
    );
```

- Before reading values, you must moves the cursor to the desired position.
- You can use the following command to move the cursor's position.

```
cursor.moveToFirst();
cursor.moveToLast();
cursor.moveToNext();
cursor.moveToPrevious();
cursor.moveToPosition(i);
```

• You can use the following command to read the data from the cursor position, where i is the number of column to retrieve value from.

```
cursor.getString(i);
cursor.getDouble(i);
cursor.getFloat(i);
cursor.getInt(i);
cursor.getDouble(i);
cursor.getShort(i);
cursor.getLong(i);
```

• The example of the implementation is as follow:

```
cursor.moveToPosition(i);
EntryId[i] = cursor.getString(1);
CoorX[i] = cursor.getInt(2);
CoorY[i] = cursor.getInt(3);
EmfX[i] = cursor.getInt(4);
EmfY[i] = cursor.getInt(5);
EmfZ[i] = cursor.getInt(6);
```

Delete Information from a Database

• To delete an information from a database, you can use the following command.

```
// Define 'where' part of query.
String selection = FeedEntry.COLUMN_NAME_ENTRY_ID + " LIKE ?";
// Specify arguments in placeholder order.
String[] selectionArgs = { String.valueOf(rowId) };
// Issue SQL statement.
db.delete(table_name, selection, selectionArgs);
```

Update a Database

• To update the database, you can use the following command.

```
SQLiteDatabase db = mDbHelper.getReadableDatabase();

// New value for one column
ContentValues values = new ContentValues();
values.put(FeedEntry.COLUMN_NAME_TITLE, title);

// Which row to update, based on the ID
String selection = FeedEntry.COLUMN_NAME_ENTRY_ID + " LIKE ?";
String[] selectionArgs = { String.valueOf(rowId) };

db.update(
   FeedReaderDbHelper.FeedEntry.TABLE_NAME,
   values,
   selection,
   selectionArgs);
```

Reference:

http://developer.android.com/training/basics/data-storage/databases.html

The following is an example for a complete SQLiteOpenHelper (for the EMF only). Modify as necessary.

- This file contains a completed code for "Define a Schema and Contract" and "Create a Database Using a SQL Helper".
- The database in this file is designed with the following information:
 - o Database name: Fingerprint.db
 - o Table name: EmfPosition
 - o Number of column: 6 (7 including ID)
 - \circ Column name 0 = ID (Autoincrement)
 - Column name 1 = EntryId (Data type: Text)
 - Column name 2 = CoordinateX (Data type: Integer)
 - Column name 3 = CoordinateY (Data type: Integer)
 - o Column name 4 = EMFx (Data type: Real)
 - o Column name 5 = EMFy (Data type: Real)
 - o Column name 6 = EMFz (Data type: Real)
- You can use the file as it is (Copy and paste into Android Studio).
- You can modify the file according to your designed application (adding table, adding column or etc)
- This SQLiteOpenHelper can be instantiate using:

```
FeedReaderDbHelper mDbHelper = new FeedReaderDbHelper(getContext());
```

FeedReaderDbHelper.java

```
package com.example.arief;
import android.content.Context;
import android.database.sqlite.SQLiteDatabase;
import android.database.sqlite.SQLiteOpenHelper;
import android.provider.BaseColumns;
public class FeedReaderDbHelper extends SQLiteOpenHelper {
    /* Inner class that defines the table contents */
    public static abstract class FeedEntry implements BaseColumns {
        public static final String TABLE NAME = "EmfPosition";
       public static final String COLUMN NAME ENTRY ID = "EntryId";
       public static final String COLUMN NAME COORDINATEX = "CoordinateX";
       public static final String COLUMN NAME COORDINATEY = "CoordinateY";
       public static final String COLUMN NAME EMFX = "EMFx";
       public static final String COLUMN NAME EMFY = "EMFy";
       public static final String COLUMN NAME EMFZ = "EMFZ";
   private static final String TEXT TYPE = " TEXT";
   private static final String INTEGER TYPE = " INTEGER";
   private static final String REAL TYPE = " REAL";
   private static final String COMMA SEP = ",";
```

```
private static final String SQL CREATE ENTRIES =
            "CREATE TABLE " + FeedEntry.TABLE NAME + " (" +
                    FeedEntry. ID + " INTEGER PRIMARY KEY AUTOINCREMENT," +
                    FeedEntry.COLUMN NAME ENTRY ID + TEXT TYPE + COMMA SEP +
                    FeedEntry.COLUMN NAME COORDINATEX + INTEGER TYPE +
COMMA SEP +
                    FeedEntry.COLUMN NAME COORDINATEY + INTEGER TYPE +
COMMA SEP +
                    FeedEntry.COLUMN NAME EMFX + REAL TYPE + COMMA SEP +
                    FeedEntry.COLUMN NAME EMFY + REAL TYPE + COMMA SEP +
                    FeedEntry.COLUMN NAME EMFZ + REAL TYPE +
                    ")";
    private static final String SQL_DELETE_ENTRIES =
            "DROP TABLE IF EXISTS " + FeedEntry.TABLE NAME;
    // If you change the database schema, you must increment the database
version.
    public static final int DATABASE VERSION = 1;
    public static final String DATABASE NAME = "Fingerprint.db";
    public FeedReaderDbHelper(Context context) {
        super(context, DATABASE NAME, null, DATABASE VERSION);
    public void onCreate(SQLiteDatabase db) {
        db.execSQL(SQL CREATE ENTRIES);
    public void onUpgrade (SQLiteDatabase db, int oldVersion, int newVersion)
{
    // This database is only a cache for online data, so its upgrade policy
is
    // to simply to discard the data and start over
    db.execSQL(SQL DELETE ENTRIES);
    onCreate(db);
}
```