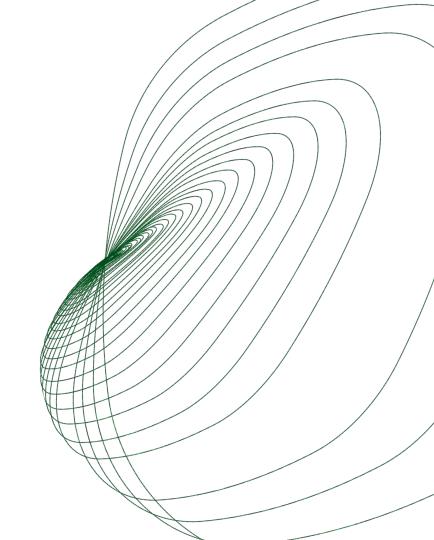


Deploying Dollars on the Blockchain

September 8th, 2021



Today's Topics

Overview of what we'll learn

Repo Setup

Application Overview

Deploying the Smart Contract

Mint/Withdrawals

Signing a Transaction

Deploying Dollars on the Blockchain

A whirlwind tour of the Ethereum blockchain, crypto signing, tokenized assets, and web3



What We'll Learn

By the end of this workshop you should be able to explain to your friends about...



Ethereum Basics

What is a blockchain?

How does Ethereum differ from Bitcoin?



Smart Contracts

What does it mean to deploy code to Ethereum?

What functionality does this unlock?



Transactions

What does it mean to sign a transaction?

How do you call smart contract functions?



Web3 Integrations

As a bonus, we will preview how you can interact with live blockchain based applications.



Repo Setup

To get started with this workshop

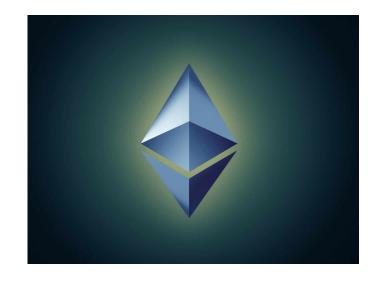
- Fork the workshop repo https://github.com/paxosglobal/fintech-devcon-2021-stablecoin-workshop.
- 2 Start installing the dependencies (go, docker, and node)
- Checkout the `exercise 1` branch
- 4 Open the code in your IDE



Application Features

We'll build an app that can do the following:

- **Deposit** USD into the application
- Mint USDK as part of the withdrawal flow
- Withdraw USDK to a provided Ethereum address
- Reconcile expected USDK balances with on-chain amounts





Application Overview

Main areas to focus on in the repo

Webapp

The webapp exists to make interacting with the application easier.

We will not focus on the code here.

Smart Contract

The smart contract is in `contracts`.
USDK uses standard ERC20 implementations by openzeppelin.

API Server

The server code is in 'pkg/server'.

Most of the workshop will focus on this package.

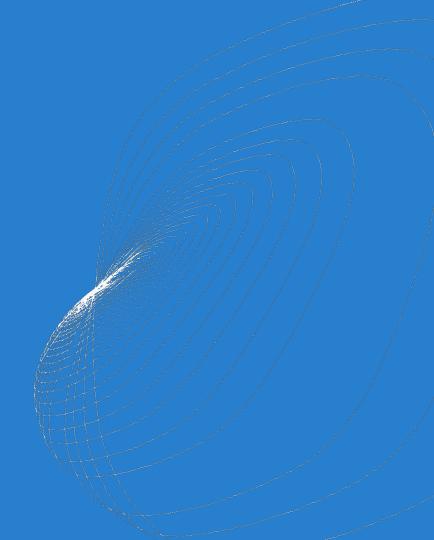
Local Blockchain

Ganache is deployed via Docker for a local Ethereum blockchain.

Our application will interact with Ganache.



Bitcoin vs. Ethereum





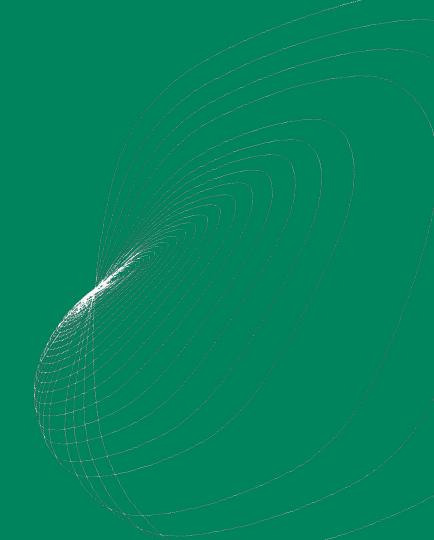
Bitcoin Vs. Ethereum

Ethereum built on top of Bitcoin's innovations

	Bitcoin	Ethereum
Decentralized Blockchain	V	v
Non-native Tokens Enables Stablecoins Etc.	V	V
Turing Complete Fully Programmable	×	V



Smart Contracts





What is a smart contract?

Smart Contracts are collections of functions with a distributed DB

- Can store **state** such as address balances and roles
- Has public and private methods
- Can **call** other smart contracts
- Contract calls are executed by all Ethereum nodes deterministically updating contract state

Smart contracts enable

lending protocols, token exchanges,
NFTs etc



Smart Contract Features

USDK is built on top of tested and audited standards created by OpenZeppelin

	1	2	3	4
Description	ERC20.sol	Ownable.sol	SafeMath.sol	USDK.sol
Feature 1	Adheres to ERC20 standard	Adds administrative features	Wraps solidity arithmetic operations	is ERC20 & Ownable
Feature 2	Enables Transfers	Can set owner of the contract	Protects against underflows	Uses SafeMath
Feature 3	Stores Balances	Can change the owner	Protects against division by zero	Exposes mint/burn to owner



Exercise 1

Finish the smart contract and deploy it



* See "bonus point" slide towards the end to learn how to deploy to testnet / mainnet



Mint Function

Smart Contracts can call functions on contracts they inherit

```
16
        /** @dev Creates `amount` tokens and assigns them to `account`, increasing
         * the total supply. This is done after dollars are deposited into the reserve.
17
18
         * Emits a {Transfer} event with `from` set to the zero address.
20
21
         * Requirements:
22
         * - `account` cannot be the zero address.
24
        function mint(address account, uint256 amount) public onlyOwner {
25
26
             return _mint(account, amount);
```



Compile USDK

Run make contract-bindings to compile and write go bindings

```
contract-bindings: contracts/USDK.sol

npm install

truffle compile

cat build/contracts/UsdToken.json | jq -c .abi > build/USDK.abi

cat build/contracts/UsdToken.json | jq -r .bytecode > build/USDK.bin

docker run -v $(shell pwd):/sources ethereum/client-go:alltools-v1.10.6 abigen --type USDK \

--bin="/sources/build/USDK.bin" \

--abi="/sources/build/USDK.abi" \

--pkg=contracts --out="/sources/build/USDK.go"
```



Deploying to the Local Chain

Make sure make start-local is running in another terminal

```
func main() {
      ethClient, err :=
ethclient.Dial(server.GanacheNetworkAddr)
      if err != nil {
             panic(err)
      addr, , , err :=
contracts.DeployUSDK(server.OwnerTransactor, ethClient)
      if err != nil {
             panic(err)
      log.Print("contract address: ", addr) //
0xc4680463046E64b10Da390d9049D24b8EC43AaAB
```

```
Starting migrations...
> Network name:
                   'development'
                  1629152371627
> Network id:
> Block gas limit: 6721975 (0x6691b7)
1 usdk migration.js
Deploving 'UsdToken'
                         0x9c406d5ff3e098440a5580c9e2e20506a870fbacb6627d30a7b0c4dbb9c7b175
  > transaction hash:
  > Blocks: 0
  > contract address:
                         0xc4680463046F64b10Da390d9049D24b8FC43AaAB
  > block number:
  > block timestamp:
                         1629152428
  > account:
                         0x4c8a36afb888AF2c2d35EF6687193c364e2Ca226
  > balance:
                         99.96428474
                         1785763 (0x1b3fa3)
  > gas used:
  > gas price:
                         20 awei
  > value sent:
                         0 ETH
  > total cost:
                         0.03571526 ETH
  > Saving artifacts
  > Total cost:
                         0.03571526 ETH
Summarv
> Total deployments:
> Final cost:
                      0.03571526 ETH
```



Smart Contract Interactions PAXOS

What's in an Ethereum Transaction?

Nonce: Incrementing counter - number of txs previously sent
To: Destination address (note: often a contract address)

Gas: A number of fields that define gas limitations for the tx

Amount: Amount of ETH transferred in this transaction

Sig Data: V, R, & S fields that make up the signature for the transaction

Data: Additional data including data to send to the smart contract



Decoding Transaction Data

Example Data:

0xa9059cbb -> This hex value is derived from taking the method name and its argument types, removing any whitespace, taking the keccak hash of the result, and then taking the first 4 bytes of it and displaying it in hex





Using contract bindings in Go/JS abstracts this away

Contract Methods	Bindings expose methods for Contract functionality
Arguments	Go's typing system is integrated
Helper Functions	Bindings include helpers like "WatchTransfer"

tx, err := USDK.Transfer(to, amount)

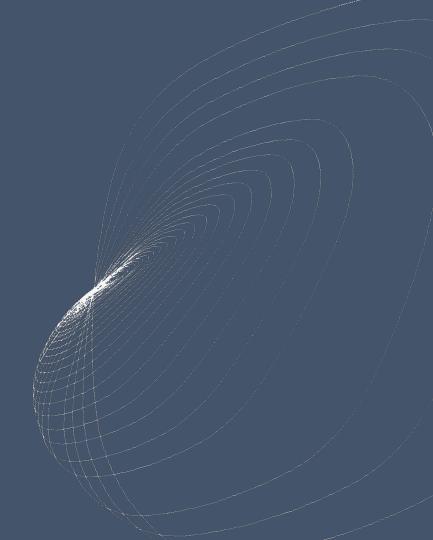
Exercise 2

Create a mint transaction





Signing Transactions





Cryptographic Signing Basics

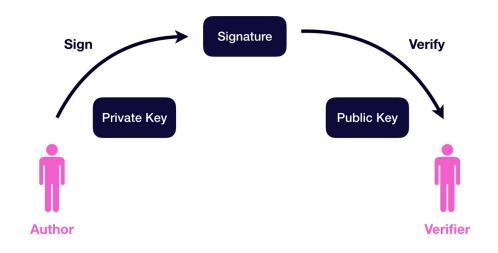
Ethereum signatures uses ECDSA and secp256k1 constants to define the elliptic curve

Asymmetric Key Features

Author can sign a message with their private key

Verifier can use the signature to recover the public key (and the Author's address)

Any change to the message or signature will result in a different public key





Broadcasting A Transaction

You just send the transaction to any Ethereum node and it eventually gets mined!

1 Send the transaction to an Ethereum Node

- The node communicates to peer nodes who send it throughout the network
- A miner picks up the transaction and mines it into a block
- The new block is published back to the network



Blockchain Mining

Blockchain mining is what creates new transactions

- **Fees**. Miners choose transactions that pay them the highest fees. Choosing a higher gas fee leads to faster mining.
- **Hashpower**. Miners try to find the right random hash by creating many hashes until they randomly find one that fits the criteria of the chosen mining problem of the blockchain. The first one to solve it gets the fees and creates the next block

Blockchain mining is brute force protection against changing history

To change history one would have to mine alternative blocks to create a blockchain that makes sense, which would be very expensive in terms of hashpower.



Exercise 3

Explicitly Sign A Mint Transaction



* See "bonus point" slide towards the end to learn how to deploy to testnet / mainnet



Exercise 3 Code



Exercise 3 SOLUTION

Create a Transaction, Sign it, and Broadcast it

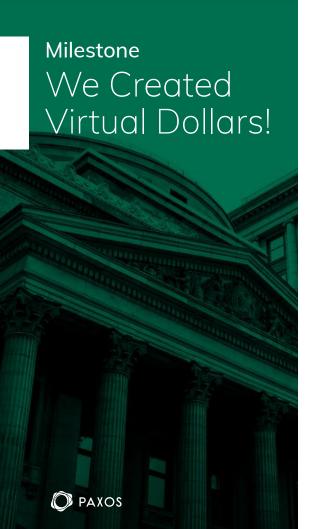
To support separate signing

This pattern allows you to take the unsigned transaction and send it over the wire or offline for safer signing.

Cold signing is where you sign in an environment not connected to the internet, using a key that isn't available from the internet.

```
|func (s *Server) mintWithExplicitSigning(destination string, amount decimal.Decimal) error {
    ctx := context.Background()
    x, err := s.createMintTransaction(ctx, destination, amount)
   if err != nil f
        return err
    signedTx, err := signTransaction(OwnerTransactor, x)
   if err != nil {
        return err
   err = s.Broadcast(ctx, signedTx)
   if err != nil {
        return err
```



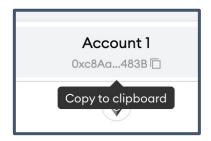


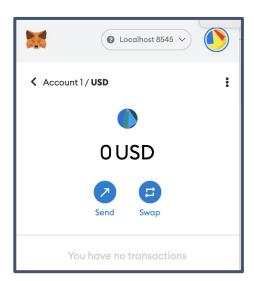
We have all the pieces to get dollars on the blockchain. Now let's see them in a user wallet!

Smart Contract	We created a token contract and deployed it.
Transactions	We created token balances by signing and broadcasting a "mint" transaction.
External Wallets	Now we can try looking at the dollars in a metamask wallet and move them around.

Exercise 4: Use MetaMask To Receive Tokens!

- Install for chrome at https://metamask.io/
- Open the extension and click "Get Started"
- Create a Wallet with a password
- Switch Network to Localhost
- Add the token in Assets
- Find Your Address in Accounts



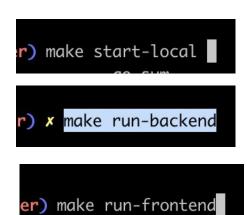


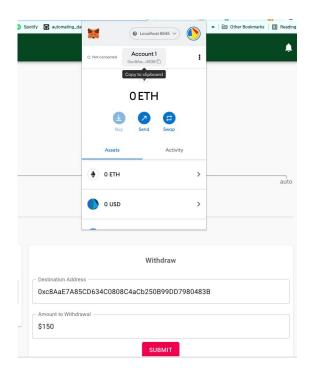


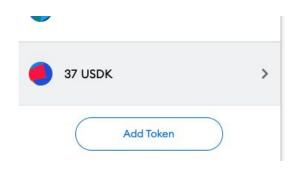


Exercise 4: Full Flow

Three Terminals









Other Topics We didn't Cover



Handling Token Deposits

At vero eos et accusamus et iusto odio dignissimos ducimus, qui blanditiis praesentium



Reserve Banking

Et harum quidem rerum facilis est et expedita distinctio Nam libero tempore



Getting on Exchanges

Voluptatum deleniti atque corrupti, qui officia deserunt mollitia animi Id est laborum et dolorum fuga



Fiat Network Integrations

Quos dolores et quas molestias excepturi Obcaecati cupiditate non provident, similique sunt in culpa





Thank you

GET IN TOUCH - We're Hiring!

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Engineering Manager igitter@paxos.com

