Visual design fundamentals, Designer-developer handoff, Pixel-perfect design, Design software mastery, Shapes, layers, boolean operations, Typography in design, Fundamentals of grids, UI elements, patterns and hierarchy, Design principles and heuristics, Wireframing and prototyping, Mobile app design, Using design systems, Responsive web design, Designing responsive grids, Interaction design and animation, UX fundamentals, user psychology, User research and user testing, Interpreting business requirements, Creating styles guides, Building a cohesive brand, Designing symbols and iconography

Pixel-perfect design

Typography in design

Wireframing and prototyping

Mobile app design

Responsive web design

User research and user testing

Interpreting business requirements

Building a cohesive brand

Designing symbols and iconography