

Interface:

Requests:

subscribe (topic)
unsubscribe (topic)
publish (topic, m)

Indications:

psDelivery (topic, m)

State:

diameter // diameter of the overlay
mySubscriptions // a map of the subscriptions of the node $\text{Map}[\text{topic}] = \{\text{ttl}\}$
radiusSubsByTopic // includes own subscriptions $\text{Map}[\text{topic}] = \{ \langle \text{process} \rangle, \langle \text{TTL} \rangle \}$

subHops // max hops of gossip when renewing subscriptions
pubHops // max hops of gossip when publishing a message of a given topic
neighbors // partial view of the overlay
delivered // set of ids of messages
pendingSub // subscribe messages to be forwarded
pendingUnsub // unsubscribe messages to be forwarded
pendingPub // publish messages to be forwarded

Upon Init () do:

diameter $\leftarrow \ln (\# \pi * 10)$
radiusSubsByTopic $\leftarrow \{\}$
mySubscriptions $\leftarrow \{\}$
subHops $\leftarrow (\text{diameter} + 1) / 2$
pubHops $\leftarrow (\text{diameter} + 1) / 2$
neighbors $\leftarrow \perp$
delivered $\leftarrow \{\}$
pendingSub $\leftarrow \{\}$
pendingUnsub $\leftarrow \{\}$
pendingPub $\leftarrow \{\}$
Setup Periodic Timer RenewSub (T) // $T < \text{ttl}$
Setup Periodic Timer CleanExperiedSubs(CLEAN_FREQUENCY)

Upon subscribe (topic) do:

addToRadiusSubs(myself, topic, ttl)
mid $\leftarrow \text{generateUID}(\{\text{myself}, \text{topic}, \text{getTimeOfSystem}()\})$
delivered $\leftarrow \text{delivered} \cup \{\text{mid}\}$
pending $\leftarrow \text{pendingSub} \cup \{(\text{SUB}, \text{myself}, \text{topic}, \text{TTL}, \text{subHops} - 1, \text{mid})\}$
Trigger GetNeighbors ()

Upon unsubscribe (topic) do:

mySubscriptions [topic] $\leftarrow \text{mySubscriptions} [\text{topic}] \setminus \{-\}$
removeFromRadiusSubs(myself, topic, ttl)
mid $\leftarrow \text{generateUID}(\{\text{UNSUB}, \text{myself}, \text{topic}, \text{getTimeOfSystem}()\})$
delivered $\leftarrow \text{delivered} \cup \{\text{mid}\}$
pending $\leftarrow \text{pendingUnsub} \cup \{(\text{UNSUB}, \text{myself}, \text{topic}, \text{subHops} - 1, \text{mid})\}$
Trigger GetNeighbors ()

Upon publish (topic, m) do:

mid $\leftarrow \text{generateUID}(\{\text{PUB}, \text{myself}, \text{topic}, \text{m}\})$
delivered $\leftarrow \text{delivered} \cup \{\text{mid}\}$
pending $\leftarrow \text{pendingPub} \cup \{(\text{PUB}, \text{myself}, \text{topic}, \text{pubHops}, \text{m}, \text{mid})\}$
Trigger GetNeighbors()

Upon RenewSub () do:

For each (topic, ttl) $\in \text{mySubscriptions} \wedge \text{ttl} < \text{ttl} * 0.2$ **do:**
 Trigger subscribe (topic)

Comentado [NC1]: Esta notação será a mais correcta?
Também acontece em outros for each e ifs

Comentado [NC2]: Passar para uma constante para ser possível alterar o valor. Pensar num nome plausível.

Upon Neighbors (N) do:

neighbors \leftarrow N

For each (SUB, subscriber, topic, ttl, subHops, mid) \in pendingSub **do:**
 Trigger Gossip (SUB, subscriber, topic, ttl, subHops, mid)

For each (UNSUB, unsubsubscriber, topic, subHops, mid) \in pendingUnsub **do:**
 Trigger Gossip (UNSUB, unsubsubscriber, topic, subHops, mid)

For each (PUB, topic, m) \in pendingPub **do:**
 Trigger Gossip (PUB, topic, pubHops, m, mid)

pendingSub \leftarrow {}

pendingUnsub \leftarrow {}

pendingPub \leftarrow {}

Upon Receive (SUB, subscriber, topic, ttl, subHops, mid) **do:**

if mid \notin delivered **then**

 addToRadiusSubs(subscriber, topic, ttl)

 delivered \leftarrow delivered \cup {mid}

if subHops > 0 **then**

 pending \leftarrow pending \cup {(SUB, subscriber, topic, ttl, subHops - 1, mid)}

Trigger GetNeighbors()

Upon Receive (UNSUB, s, topic, subHops, mid) **do:**

if mid \notin delivered **then**

 removeFromRadiusSubs(s, topic)

 delivered \leftarrow delivered \cup {mid}

if subHops > 0 **then**

 pending \leftarrow pending \cup {(UNSUB, s, topic, TTL, subHops - 1, mid)}

Trigger GetNeighbors()

Upon Receive (PUB, topic, pubHops, m, mid) **do:**

if mid \notin delivered **then**

 delivered \leftarrow delivered \cup {mid}

if {myself, ttl} \in radiusSubsByTopic [topic] \wedge validTtl(ttl, p, topic) **then**

Trigger psDelivery(topic, m)

For Each {p, ttl} \in radiusSubsByTopic [topic] \wedge validTtl(ttl, p, topic) **do:**

Trigger Send (topic, m, mid)

if pubHops > 0 **then**

 pending \leftarrow pending \cup {(PUB, topic, pubHops - 1, m)}

Trigger GetNeighbors()

Upon Receive (DIRECTMSG, topic, m, mid) **do:**

if mid \notin delivered **then**

 delivered \leftarrow delivered \cup {mid}

if topic \in mySubscriptions \wedge validTtl(ttl, p, topic) **then**

Trigger psDelivery(topic, m)

Upon CleanOldSubs() do:

For each topic, {(process,ttl)} \in radiusSubsByTopic \wedge \neg validTtl(ttl, process, topic) **do:**

 removeFromRadiusSubs(process, topic)

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procedure removeFromRadiusSubs(process, topic) do:  
    if process == myself then  
        mySubscriptions[topic]  $\leftarrow$  mySubscriptions[topic] \ {-}  
        radiusSubsByTopic[topic]  $\leftarrow$  radiusSubsByTopic[topic] \ {(process, -)}  
  
procedure addToRadiusSubs(process, topic, ttl) do:  
    if process == myself then  
        mySubscriptions[topic]  $\leftarrow$  mySubscriptions[topic] U {ttl}  
        radiusSubsByTopic[topic]  $\leftarrow$  radiusSubsByTopic[topic] U {(process, ttl)}  
  
procedure validTil(ttl, process, topic) do:  
    if ttl <= 0 then  
        removeFromRadiusSubs(process, topic)  
        return false  
    else  
        return true
```

```
//timeout para apagar delivered
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