

Trabalho #4

Simular os algoritmos apresentados no capítulo 6 do livro [THRUN ETAL:2006].

Tabelas com os algoritmos:

```

1: Algorithm beam_range_finder_model( $z_t, x_t, m$ ):
2:    $q = 1$ 
3:   for  $k = 1$  to  $K$  do
4:     compute  $z_t^{k*}$  for the measurement  $z_t^k$  using ray casting
5:      $p = z_{\text{hit}} \cdot p_{\text{hit}}(z_t^k | x_t, m) + z_{\text{short}} \cdot p_{\text{short}}(z_t^k | x_t, m)$ 
6:        $+ z_{\text{max}} \cdot p_{\text{max}}(z_t^k | x_t, m) + z_{\text{rand}} \cdot p_{\text{rand}}(z_t^k | x_t, m)$ 
7:      $q = q \cdot p$ 
8:   return  $q$ 

```

```

1: Algorithm learn_intrinsic_parameters( $Z, X, m$ ):
2:   repeat until convergence criterion satisfied
3:   for all  $z_i$  in  $Z$  do
4:      $\eta = [p_{\text{hit}}(z_i | x_i, m) + p_{\text{short}}(z_i | x_i, m)$ 
        $+ p_{\text{max}}(z_i | x_i, m) + p_{\text{rand}}(z_i | x_i, m)]^{-1}$ 
5:     calculate  $z_i^*$ 
6:      $e_{i,\text{hit}} = \eta p_{\text{hit}}(z_i | x_i, m)$ 
7:      $e_{i,\text{short}} = \eta p_{\text{short}}(z_i | x_i, m)$ 
8:      $e_{i,\text{max}} = \eta p_{\text{max}}(z_i | x_i, m)$ 
9:      $e_{i,\text{rand}} = \eta p_{\text{rand}}(z_i | x_i, m)$ 
10:     $z_{\text{hit}} = |Z|^{-1} \sum_i e_{i,\text{hit}}$ 
11:     $z_{\text{short}} = |Z|^{-1} \sum_i e_{i,\text{short}}$ 
12:     $z_{\text{max}} = |Z|^{-1} \sum_i e_{i,\text{max}}$ 
13:     $z_{\text{rand}} = |Z|^{-1} \sum_i e_{i,\text{rand}}$ 
14:     $\sigma_{\text{hit}} = \sqrt{\frac{1}{\sum_i e_{i,\text{hit}}} \sum_i e_{i,\text{hit}} (z_i - z_i^*)^2}$ 
15:     $\lambda_{\text{short}} = \frac{\sum_i e_{i,\text{short}}}{\sum_i e_{i,\text{short}} z_i}$ 
16:  return  $\Theta = \{z_{\text{hit}}, z_{\text{short}}, z_{\text{max}}, z_{\text{rand}}, \sigma_{\text{hit}}, \lambda_{\text{short}}\}$ 

```

```

1: Algorithm likelihood_field_range_finder_model( $z_t, x_t, m$ ):
2:    $q = 1$ 
3:   for all  $k$  do
4:     if  $z_t^k \neq z_{\text{max}}$ 
5:        $x_{z_t^k} = x + x_{k,\text{sens}} \cos \theta - y_{k,\text{sens}} \sin \theta + z_t^k \cos(\theta + \theta_{k,\text{sens}})$ 
6:        $y_{z_t^k} = y + y_{k,\text{sens}} \cos \theta + x_{k,\text{sens}} \sin \theta + z_t^k \sin(\theta + \theta_{k,\text{sens}})$ 
7:        $\text{dist} = \min_{x', y'} \left\{ \sqrt{(x_{z_t^k} - x')^2 + (y_{z_t^k} - y')^2} \mid (x', y') \text{ occupied in } m \right\}$ 
8:        $q = q \cdot (z_{\text{hit}} \cdot \text{prob}(\text{dist}, \sigma_{\text{hit}}) + \frac{z_{\text{random}}}{z_{\text{max}}})$ 
9:   return  $q$ 

```

```

1: Algorithm landmark_model_known_correspondence( $f_t^i, c_t^i, x_t, m$ ):
2:    $j = c_t^i$ 
3:    $\hat{r} = \sqrt{(m_{j,x} - x)^2 + (m_{j,y} - y)^2}$ 
4:    $\hat{\phi} = \text{atan2}(m_{j,y} - y, m_{j,x} - x)$ 
5:    $q = \text{prob}(r_t^i - \hat{r}, \sigma_r) \cdot \text{prob}(\phi_t^i - \hat{\phi}, \sigma_\phi) \cdot \text{prob}(s_t^i - s_j, \sigma_s)$ 
6:   return  $q$ 

```

```

1: Algorithm sample_landmark_model_known_correspondence( $f_t^i, c_t^i, m$ ):
2:    $j = c_t^i$ 
3:    $\hat{\gamma} = \text{rand}(0, 2\pi)$ 
4:    $\hat{r} = r_t^i + \text{sample}(\sigma_r)$ 
5:    $\hat{\phi} = \phi_t^i + \text{sample}(\sigma_\phi)$ 
6:    $x = m_{j,x} + \hat{r} \cos \hat{\gamma}$ 
7:    $y = m_{j,y} + \hat{r} \sin \hat{\gamma}$ 
8:    $\theta = \hat{\gamma} - \pi - \hat{\phi}$ 
9:   return  $(x \ y \ \theta)^T$ 

```

Material disponível no Moodle

- Notas de aula.

Referências

- [1] SEBASTIAN THRUN, WOLFRAM BURGARD & DIETER FOX
Probabilistic robotics.
MIT Press, 2006.
Link: <http://probabilistic-robotics.informatik.uni-freiburg.de/>
- [2] HOWIE CHOSSET, KEVIN LYNCH, SETH HUTCHINSON, GEORGE KANTOR, WOLFRAM BURGARD, LYDIA KAVRAKI & SEBASTIAN THRUN
Principles of Robot Motion. Theory, Algorithms, and Implementations.
MIT Press, 2005.
Link: <http://biorobotics.ri.cmu.edu/book/>

Contém uma descrição detalhada do filtro de Kalman e do EKF.

- [3] GREGOR KLANCAR, ANDREJ ZDEŠAR, SAŠO BLAŽIĆ & IGOR ŠKRJANC
Wheeled Mobile Robotics. From Fundamentals Towards Autonomous Systems.
Butterworth-Heinemann, 2017.
Link: <http://booksite.elsevier.com/9780128042045/manuscript.php>

Contém códigos em Matlab.

Apresentações

- Os grupos terão cerca de 20 minutos para fazer as apresentações.
- As apresentações serão realizadas na seguinte data:

16/dez

(4a. feira)

Avaliação do trabalho

Preparar e enviar por email:

1. Relatório contendo a descrição dos algoritmos, resultados das simulações e discussão dos resultados.
2. Códigos dos programas utilizados nas simulações.
3. Slides preparados para a apresentação do trabalho.

Grupos

- Grupo #1
 - André Abido Figueiró
 - Tiago Bornia de Castro
- Grupo #2
 - Javier Pozzo
 - João Cardoso
 - Nicolas Lizarralde

