

0	7 8				15 16				23 24				31			
SOC (0xFFA0)								LFC (0xFFA1)								
SLlfc				SLlfc												
ROWS																
COLUMNS																
HEIGHT																
WIDTH																
NC=3								Ssiz ⁰				Ssiz ¹				
Ssiz ²				N_4D=6												
BLOCK-SIZE _t								BLOCK-SIZE _s								
BLOCK-SIZE _v								BLOCK-SIZE _u								
max_bitplane ⁰				max_bitplane ¹				max_bitplane ²				TRNC				

Start of codestream (SOC) and
Light field Configuration (LFC)
mandatory marker segments
(42 bytes)

PNT (0xFFA3)		SLpnt=2			
Lpnt = 9 + ((Spnt == 0) ? 4×N_4D : 8×N_4D)					
Lpnt = 9 + 4 × 6 = 33				Spnt=0	
Ppnt ⁰ =78					
Ppnt ¹ =90					
Ppnt ² =99					
Ppnt ³ =103					
Ppnt ⁴ =114					
Ppnt ⁵ =122					

Codestream Pointer Set (PNT)
– Optional marker segment

SOB (0xFFA4)		OD00	
E852 FFA4			
0AFC 5E18			
SOB (0xFFA4)		OD00	
1868 F5FF			
02	SOB (0xFFA4)		4D
01	SOB (0xFFA4)		1D
0068 CBA3			
2EE3 FF0F			
SOB (0xFFA4)		OD00	
A05B 4FA0			
SOB (0xFFA4)		1D00	
E804		EOC (0xFFD9)	

Each 4D block has its own
independent bitstream that
starts with an **SOB** marker,
encoded as 0xFFA4.