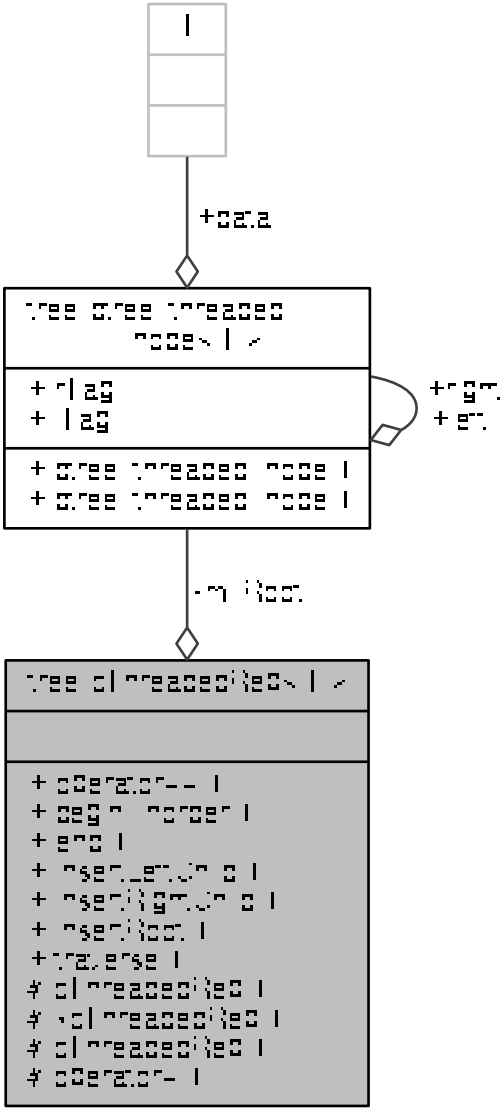
T
+data
tree::AVLTree<T,Compare,
Node=T,A>
+height
+left
+right
+AVLTree(Node*)
+~AVLTree(Node*)
+balance()
+rotateLeft()
+rotateRight()
tree::AVLTreeBase<T,A>
+operator--()
+begin_postorder()
+end()
+insert_left(const T&)
+insert_right(const T&)
+insert(const T&)
+traverse()
#clone(AVLTreeBase*)
#~clone(AVLTreeBase*)
#clone(AVLTreeBase*)
#operator=()