```
std::basic string< char >
    std::string
           m Buffer
         m Severity
 engine::cLogger
- m Buffer
- m BufferSize
m Severity
- s Mutex
+ cLogger()
+ ~cLogger()
+ GetSeverity()
+ GetBufferSize()
+ SetBufferSize()
+ operator<<()
+ WriteToDisk()
GetCurrentDate()
```