boost::iterator_facade
< tree_iterator< | tree
_threaded_node< | _ |
boost::bidirectional_traversal_tag >

tree_tree_iterator
< | tree_threaded_node
< | _ >

# m_current
# m_root

# tree_iterator |
# tree_iterator |
# equal |
# dereference |
# increment |
# decrement |

tree_tree_inorder
_iterator< | tree
_threaded_node< | _ >

+ tree_inorder_iterator |
+ tree_inorder_iterator |
+ increment |
+ decrement |