```
tree::btree_iterator< T, btree_threaded_node< T > >

# m_Current
# m_Root

# btree_iterator()
# btree_iterator()
# equal()
# dereference()
# increment()
# decrement()
```

```
tree::btree_inorder_iterator< T, btree_threaded_node< T > >

+ btree_inorder_iterator()
+ btree_inorder_iterator()
+ increment()
+ decrement()
```