31 строка 695м

явно опечатка.



694 Получить квадратную матрицу порядка n:

M)
$$\begin{bmatrix} 1 & 2 & 3 & \dots & n-1 & n \\ 2 & 1 & 2 & \dots & n-2 & n-1 \\ 3 & 2 & 1 & \dots & n-3 & n-2 \\ & & & & & & & & \\ n-1 & n-2 & n-3 & \dots & 1 & 2 \\ n & n-1 & n-2 & \dots & 2 & 1 \end{bmatrix}$$

Пример:

```
1 2 3 4 5 6 7 8
    2 1 2 3 4 5 6 7
    3 2 1 2 3 4 5 6
 3
    4 3 2 1 2 3 4 5
   5 4 3 2 1 2 3 4
 6 6 5 4 3 2 1 2 3
 7
    7 6 5 4 3 2 1 2
    8 7 6 5 4 3 2 1
 8
    ```pascal
 9
10
11
 Код
12
    ```pascal
13
14
    unit Matrix;
15
    interface
    uses ...,ProcessMatrix;
16
17
    type ...
18
    var
19
      Form1: TForm1;
20
     TF:TextFile;
21
      OriginalMatrix:TMatrix;
22
23
24
      i,j:integer;
25
      n:integer;
26
27
      IBMessage:string;
28
    implementation
29
30
    {$R *.dfm}
31
    begin
      n:=StrToInt(InputBox('степень матрицы','n:','2'));
32
33
      ProcessMatrix.CreateMatrix(OriginalMatrix,n,n);
34
      ProcessMatrix.ProcessingSpreading(OriginalMatrix,n);
35
      ProcessMatrix.OpenTextFile(TF);
      ProcessMatrix.WriteIntMatrixInTextFile(TF,OriginalMatrix);
36
```

```
37
38 CloseFile(TF);
39
40 end.
```

```
1 //unit ProcessMatrix;
procedure ProcessingSpreading(var Matrix:TMatrix;n:integer);
 3
   var i,j:integer;
4 begin
5
   for i := 0 to length(Matrix)-1 do
6
     for j := 0 to length(Matrix[1])-1 do
7
       begin
8
         if i=j then Matrix[i,j]:=1;
9
         if i<j then Matrix[i,j]:=j-i+1;</pre>
10
         if i>j then Matrix[i,j]:=-j+i+1
11
        end;
12
    end;
13
14 procedure WriteIntMatrixInTextFile(var TF:TextFile; Matrix:TMatrix);
15 | var i,j: integer;
16 begin
17
     Writeln(TF, ' ');
     Writeln(TF, 'x:= '+IntToStr(length(Matrix[1]))+', y:=
18
    '+IntToStr(length(Matrix)));
     for i := 0 to length(Matrix)-1 do
19
20
     for j := 0 to length(Matrix[1])-1 do
21
     begin
22
      if (j 	→ length(Matrix[1])-1) then
         Write(TF,Matrix[i,j]:1:0,' ')
23
24
       else
25
          Writeln(TF,Matrix[i,j]:1:0)
26
      end;
27
   end;
```

Вывод:

```
1 \mid x := 8, y := 8
2 1 2 3 4 5 6 7 8
 3
   2 1 2 3 4 5 6 7
4 3 2 1 2 3 4 5 6
5 4 3 2 1 2 3 4 5
6 5 4 3 2 1 2 3 4
7
   6 5 4 3 2 1 2 3
    7 6 5 4 3 2 1 2
8
9 8 7 6 5 4 3 2 1
10
11 x := 2, y := 2
   1 2
12
    2 1
13
14
15 x := 20, y := 20
  1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20
16
   2 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19
17
18
    3 2 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18
19 4 3 2 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
    5 4 3 2 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16
20
```

```
21 6 5 4 3 2 1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
22 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9 10 11 12 13 14
23
   8 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9 10 11 12 13
24 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9 10 11 12
25 | 10 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9 10 11
26 11 10 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9 10
27 12 11 10 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7 8 9
28 | 13 12 11 10 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7 8
29 | 14 13 12 11 10 9 8 7 6 5 4 3 2 1 2 3 4 5 6 7
30 | 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 2 3 4 5 6
31 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 2 3 4 5
32 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 2 3 4
33 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 2 3
34 | 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 2
35 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1
```