```
> restart: with(plots):
 Mode representation for stability analysis:
> mode := (x,t) \rightarrow xi^(t) * exp(I*k*x);
                                mode := (x, t) \mapsto \xi^{t} e^{t}
                                                                                              (1)
 Mode values on next, current, and previous slices:
> up := mode(0,1); hr := mode(0,0); dn := mode(0,-1);
                                          up := \xi
                                          hr := 1
                                        dn := \frac{1}{\varepsilon}
                                                                                              (2)
 Neighbours for finite difference scheme:
> lt := mode(-1,0); rt := mode(1,0);
                                        lt := e^{-I k}
                                         rt := e^{I k}
                                                                                              (3)
 Discretized diffusion equation (forward time difference):
> (lt + rt - 2*hr)/dx^2 = (up - hr)/dt; dt := alpha*dx^2;
                                 \frac{e^{-ik} + e^{ik} - 2}{dx^2} = \frac{\xi - 1}{dt}
```

$$= \frac{(\text{up - nr})/\text{dx}^2}{e^{-1}k + e^{1}k - 2} = \frac{\xi - 1}{dt}$$

$$dt := \alpha dx^2$$
(4)

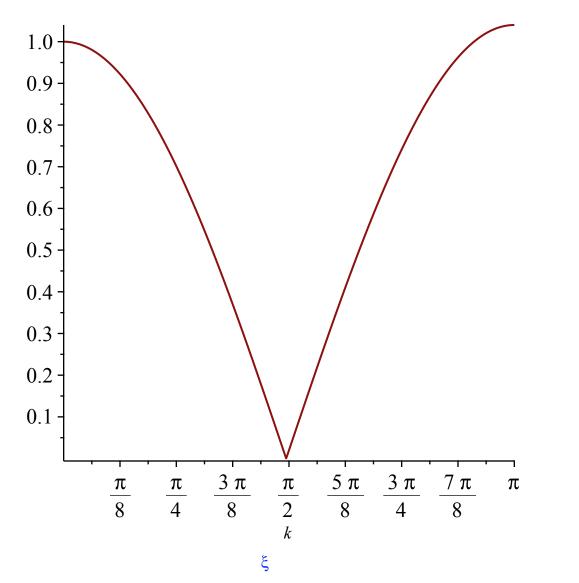
Single root for growth factor xi:

> X:=solve(%,xi): xi[1] := simplify(X);

$$\xi_1 := -2 \alpha + 1 + 2 \alpha \cos(k)$$
(5)

If absolute value of xi is greater than one, the mode is unstable:

```
> eval(xi[1],alpha=0.51): plot(abs(%), k = 0..Pi); xi
```



Discretized diffusion equation (backward time difference):

> (lt + rt - 2*hr)/dx^2 = (hr - dn)/dt; dt := alpha*dx^2;
$$\frac{e^{-1} + e^{1} - 2}{dx^2} = \frac{1 - \frac{1}{\xi}}{\alpha dx^2}$$
$$dt := \alpha dx^2$$
 (7)

(6)

Single root for growth factor xi:

Single root for growth factor xi:
> X:=solve(%,xi): xi := simplify(X);

$$\xi := -\frac{1}{-2\alpha - 1 + 2\alpha \cos(k)}$$
(8)

If absolute value of xi is greater than one, the mode is unstable:

> eval(xi,alpha=0.51): plot(abs(%), k = 0..Pi);

