

Using Postman environments

Let's introduce environments into our Postman workflow to simplify how we work with both our local and cloud instances of the Identity microservice.

In Postman

1. Inspect the current variables of Play.Identity.Service collection
2. Add a new environment and name it **Local**
3. Add a new identityBaseUrl variable
4. Copy the baseUrl values from the collection to the identityBaseUrl variable in Local environment
5. Save the environment
6. Duplicate the environment as a new **Cloud** environment
7. Update Cloud environment values to <http://playeconomy.eastus.cloudapp.azure.com/identity-svc>
8. Save the environment
9. Go to the discovery endpoint tab and update to use the identityBaseUrl variable
10. Start identity service locally
11. In Postman, choose the Local environment
12. Send a GET to the discover endpoint
13. Switch to the Cloud environment
14. Send a GET to the discover endpoint
15. Switch to the GET /users tab
16. Update Auth URL, Access Token URL and the GET url to use **identityBaseUrl**
17. Get a token and get users using the Local environment
18. Do the same with Cloud environment
19. Save the tab

In the next module you will enable https and TLS termination in your microservices architecture.