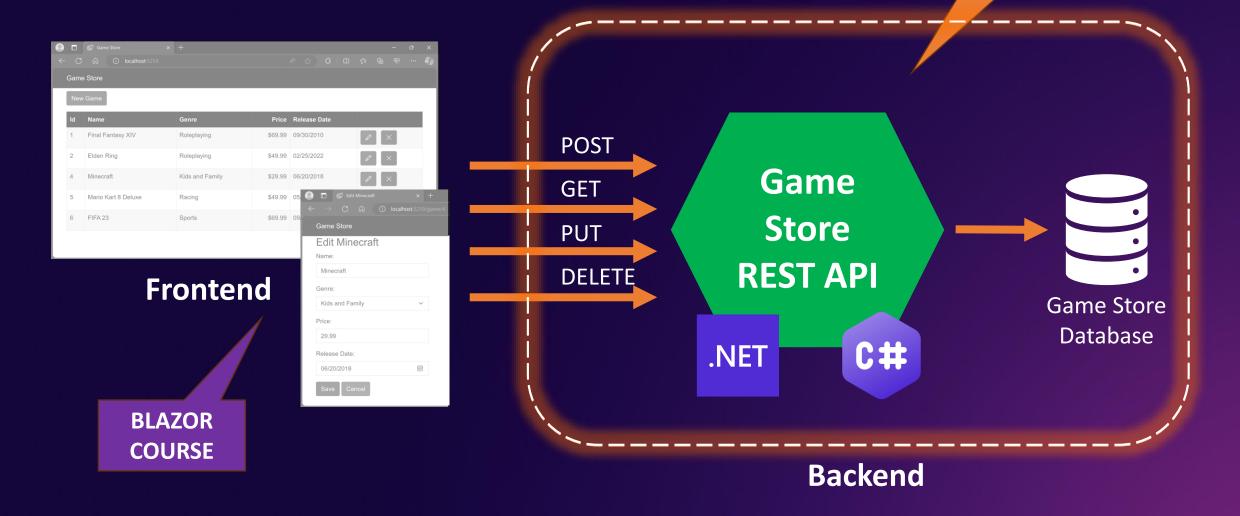
What you are going to build

THIS COURSE COVERS



dotnetacademy.io

What this course covers

Create ASP.NET Core Apps

Understand REST APIs

Implement CRUD Endpoints

Data Transfer Objects (DTOs)

Extension Methods

Route Groups

Handle Invalid Inputs

Entity Framework Core

Configuration System

Dependency Injection

Service Lifetime

Mapping Entities to DTOs

Asynchronous Programming

Frontend Integration

Is this course for you?



Basic C# or Java Knowledge



Web Development Essentials





Software prerequisites



.NET SDK https://dot.net/download



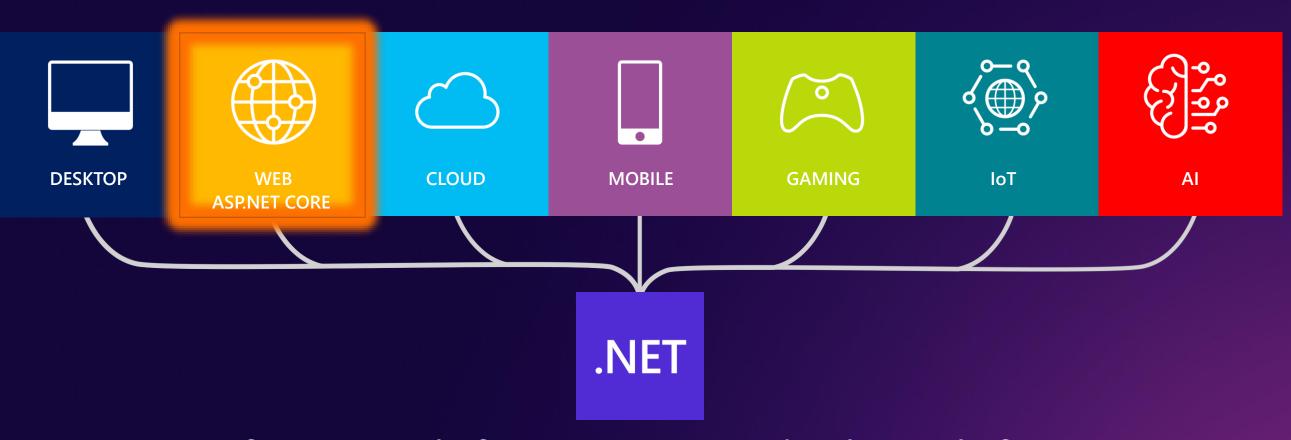
Visual Studio Code https://code.visualstudio.com

What is ASP.NET Core?

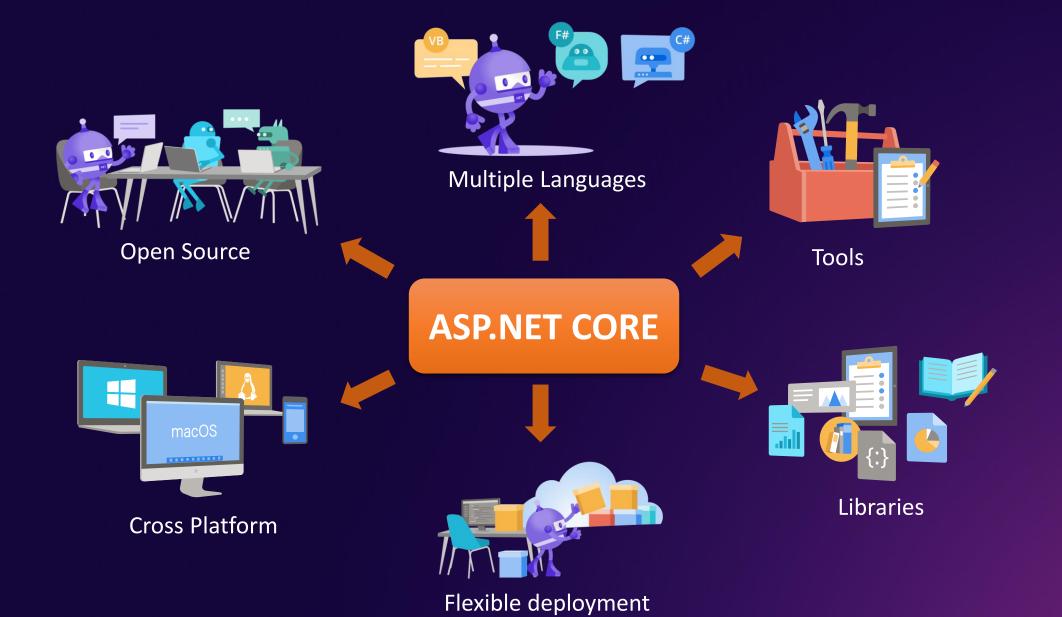
ASP.NET Core is a popular web-development framework for building web apps on the .NET platform



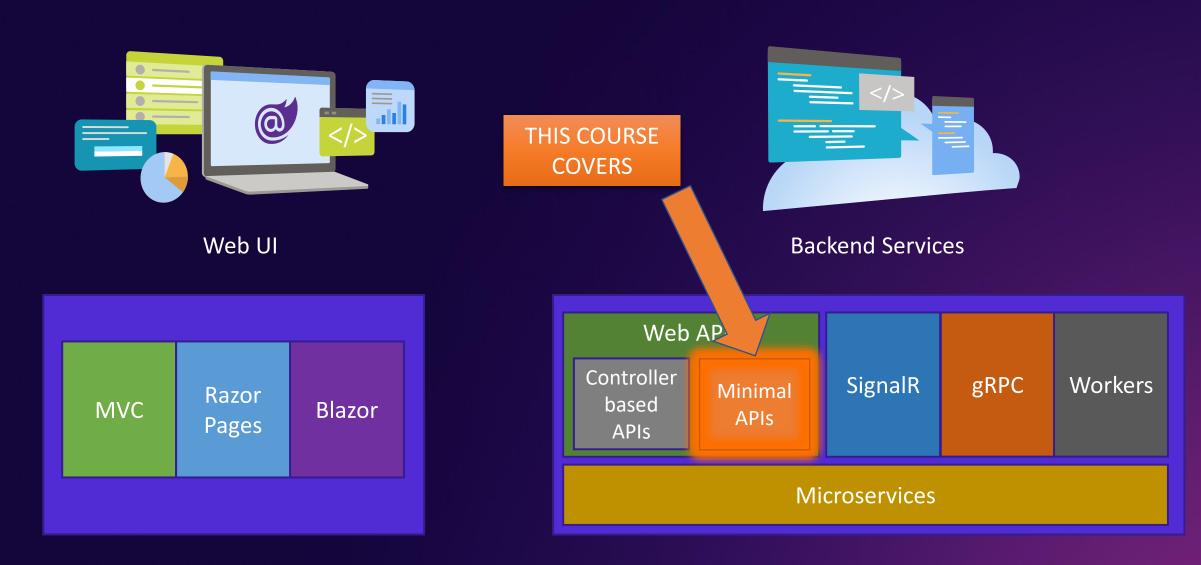
What is.NET?



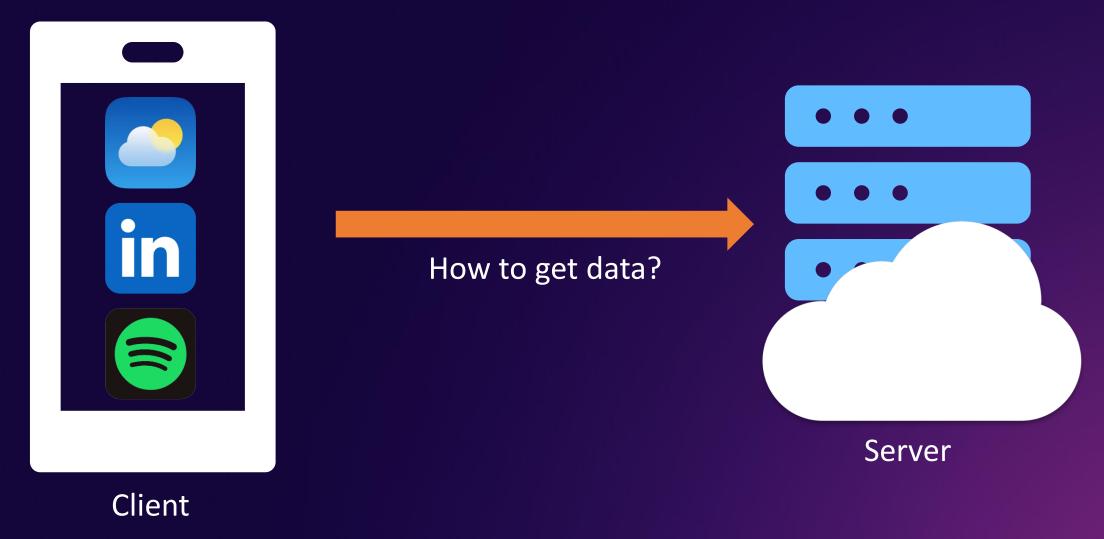
A free, cross-platform, open source developer platform for building many different types of applications.



What can you create with ASP.NET Core?

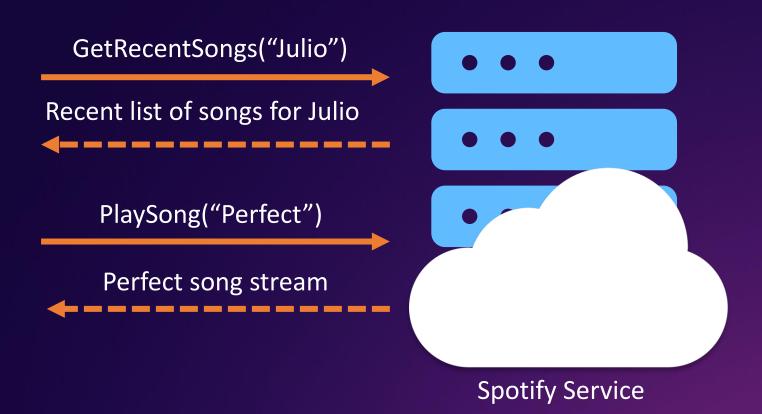


Clients and Servers



What is an API?

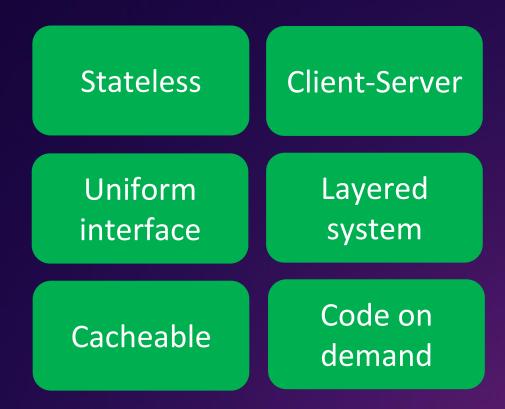
Application
Programming
Interface



An API helps clients communicate what they want to the service so it can understand and fulfill the request.

What is REST?

REpresentational State
Transfer



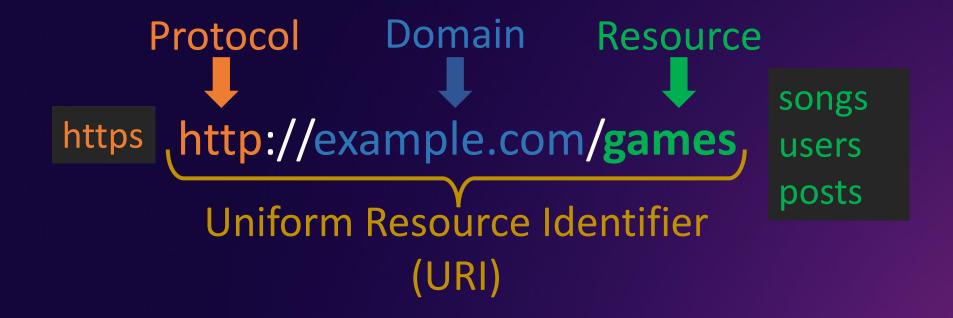
A set of guiding principles that impose conditions on how an API should work

What is a REST API?

A REST or RESTFUL API is one that conforms to the REST architectural style

How to identify resources in a REST API?

A resource is any object, document or thing that the API can receive from or send to clients



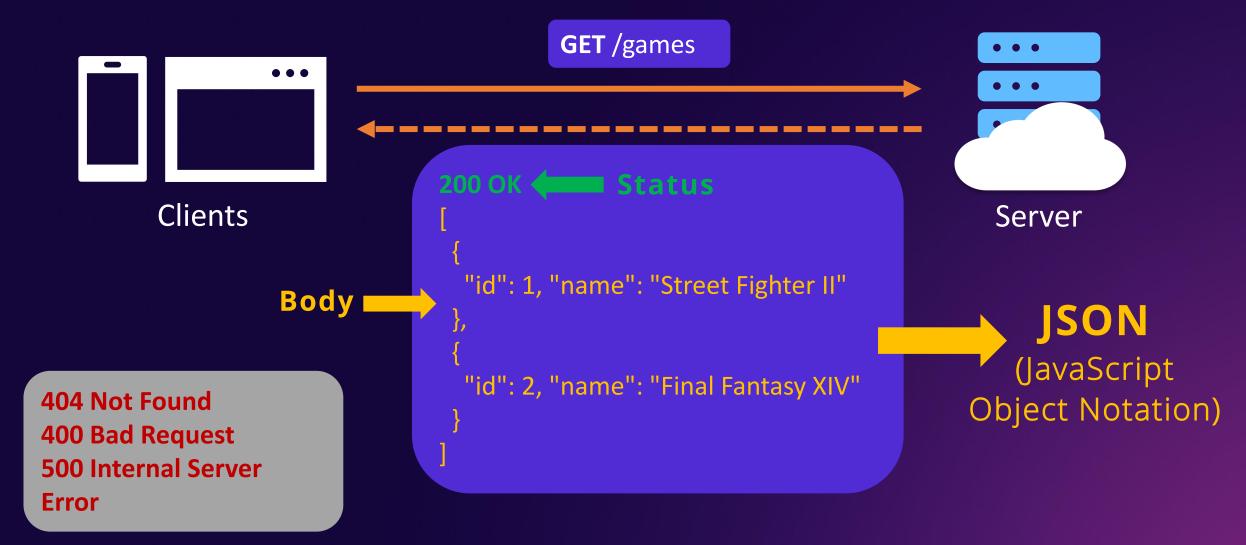
How to interact with a REST API?



HTTP Methods

Create	POST	Creates a new resource
Read	GET	Retrieves the resource representation/state
U pdate	PUT	Updates an existing resource
Delete	DELETE	Deletes a resource

Get All Games - HTTP GET

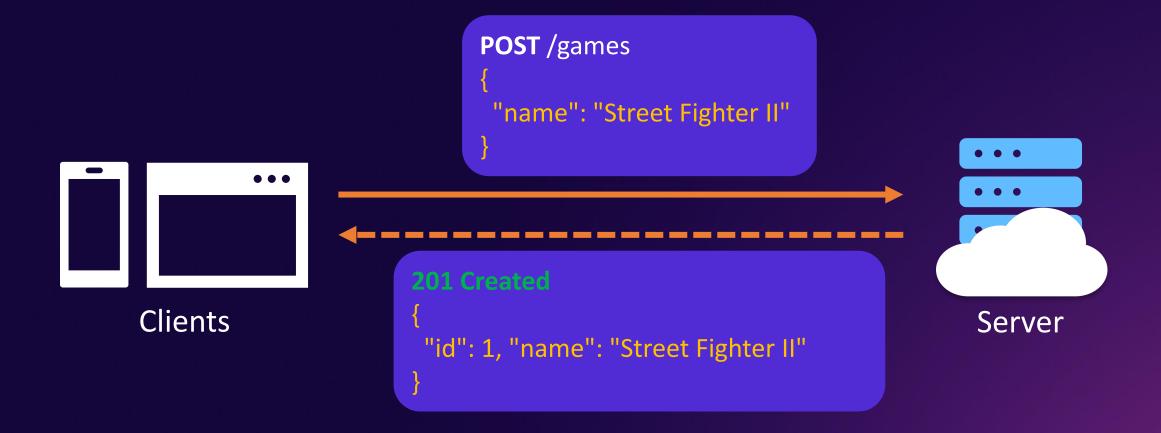


dotnetacademy.io

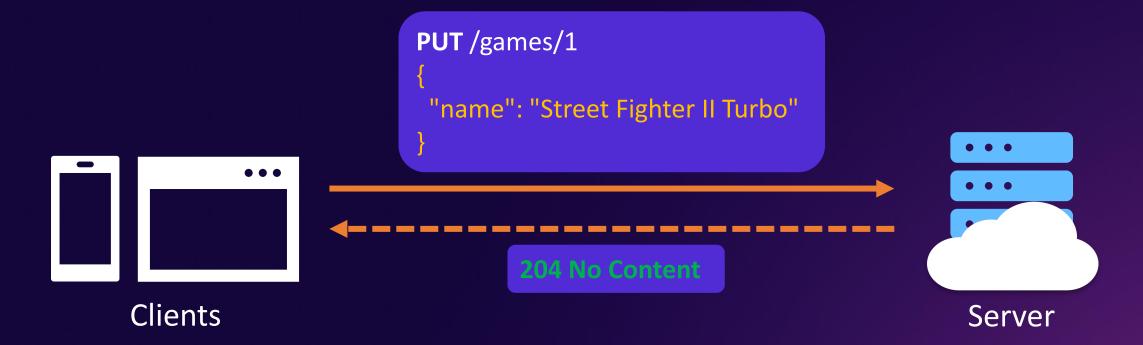
Get A Specific Game - HTTP GET



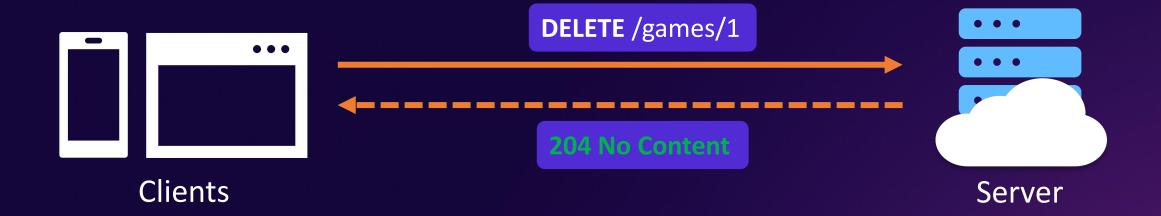
Create A Game - HTTP POST



Update A Game - HTTP PUT



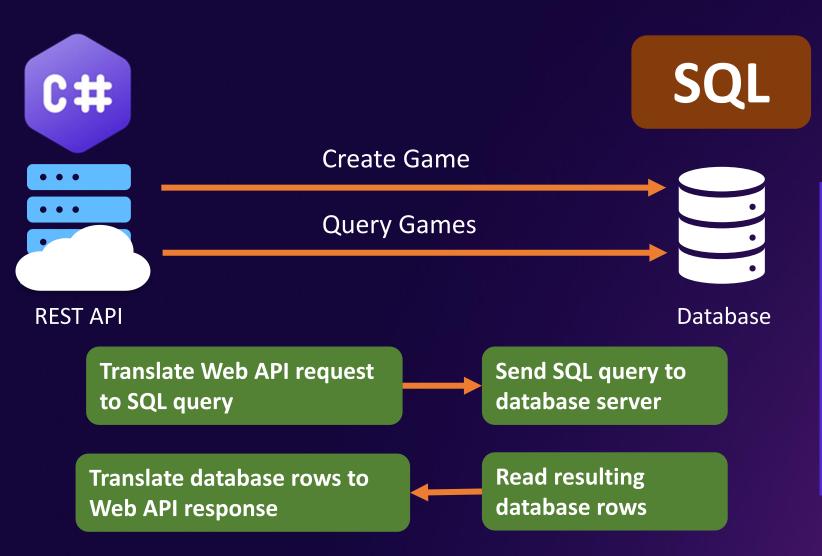
Delete A Game - HTTP DELETE



Games REST API

```
GET /games/1
POST /games/1
PUT /games/1
DELETE /games/1
```

The Need For Object-Relational Mapping (O/RM)

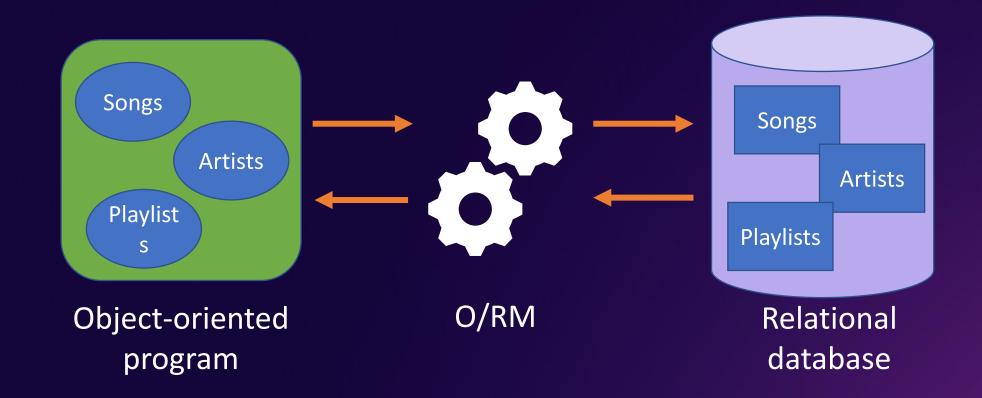


Problems

- Need to learn new language
- Need a lot of additional data-access code
- Error prone
- Need to manually keep C# models in sync with DB tables

dotnetacademy.io

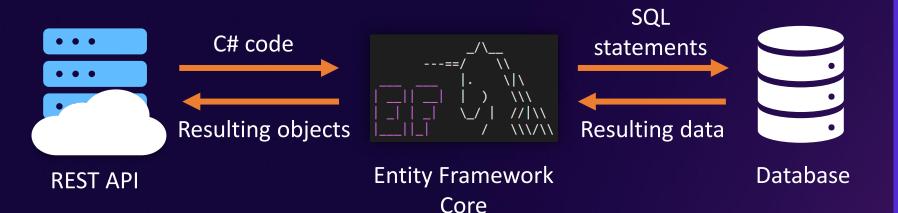
What is Object-Relational Mapping (O/RM)?



A technique for converting data between a relational database and an object-oriented program

What is Entity Framework Core?

A lightweight, extensible, open source and crossplatform object-relational mapper for .NET

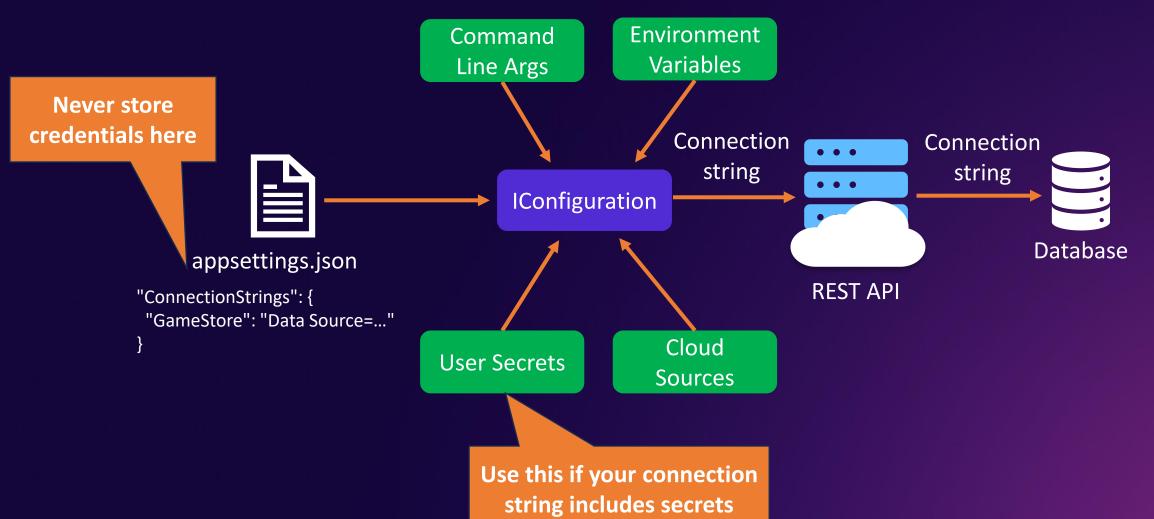


Benefits

- No need to learn a new language
- Minimal data-access code (LINQ)
- Tooling to keep C# models in sync with DB tables
- Change tracking
- Multiple database providers

dotnetacademy.io

The ASP.NET Core Configuration System



dotnetacademy.io

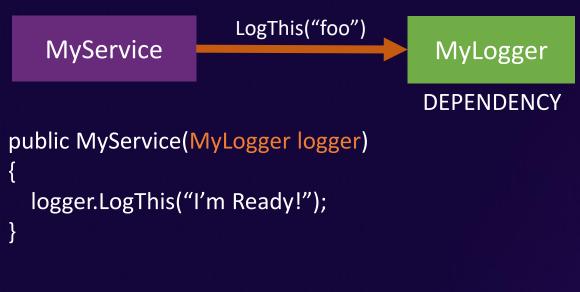
What is a Dependency?

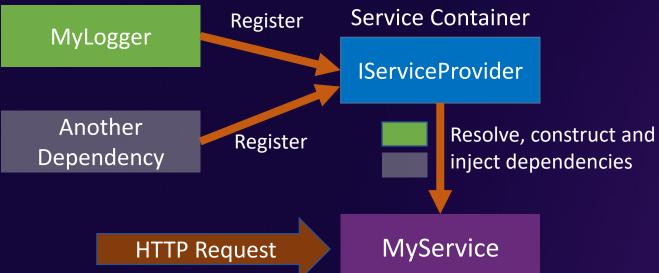
```
LogThis("foo")
   MyService
                                        MyLogger
                                       DEPENDENCY
public MyService()
  var logger = new MyLogger();
  logger.LogThis("I'm Ready!");
public MyService()
  var writter = new MyFileWritter("output.log");
  var logger = new MyLogger(writter);
  logger.LogThis("I'm Ready!");
```

Problems

- MyService is tightly coupled to the Logger dependency. Any changes to MyLogger require changes to MyService.
- MyService needs to know how to construct and configure the MyLogger dependency.
- It's hard to test MyService since the MyLogger dependency cannot be mocked or stubbed.

What is Dependency Injection?

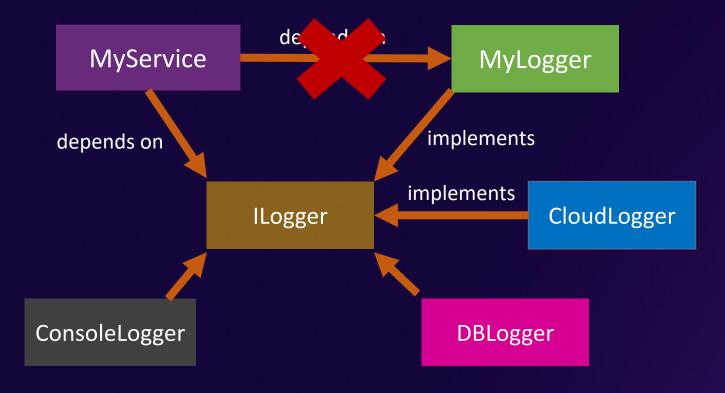




Benefits

- MyService won't be affected by changes to its dependencies.
- MyService doesn't need to know how to construct or configure its dependencies.
- Dependencies can also be injected as parameters to minimal API endpoints
- Opens the door to using Dependency Inversion

Using Dependency Inversion



```
public MyService(ILogger logger)
{
   logger.LogThis("I'm Ready!");
}
```

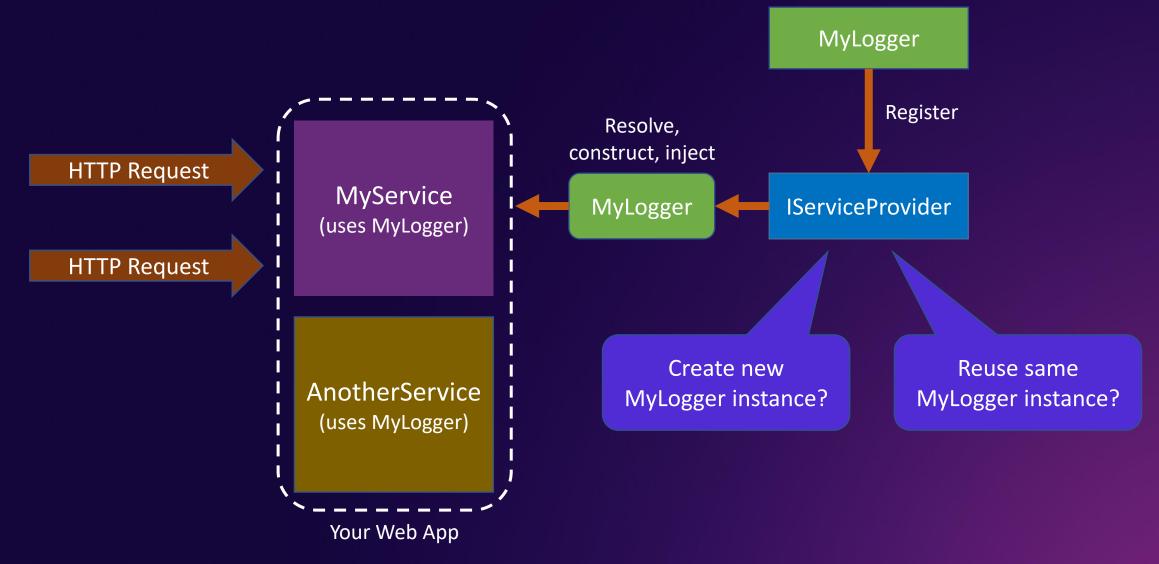
The Dependency Inversion Principle

"Code should depend on abstractions as opposed to concrete implementations."

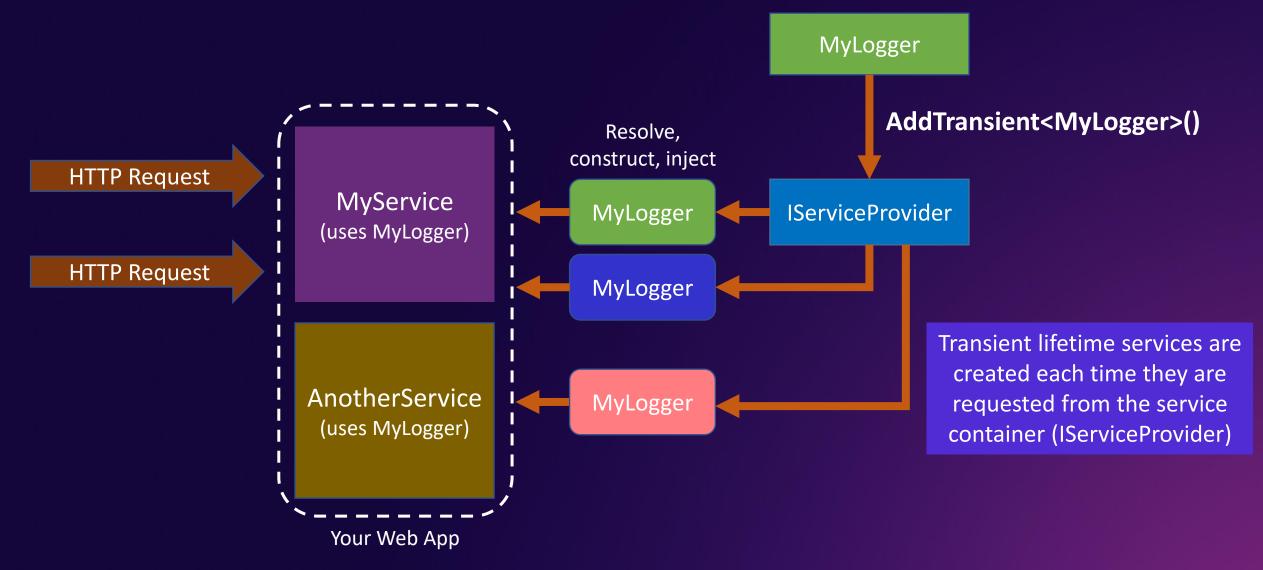
Benefits

- The logger dependency can be swapped out for a different implementation without modifying MyService
- It's easier to test MyService since the logger dependency can be mocked or stubbed
- Code is cleaner, easier to modify and easier to reuse

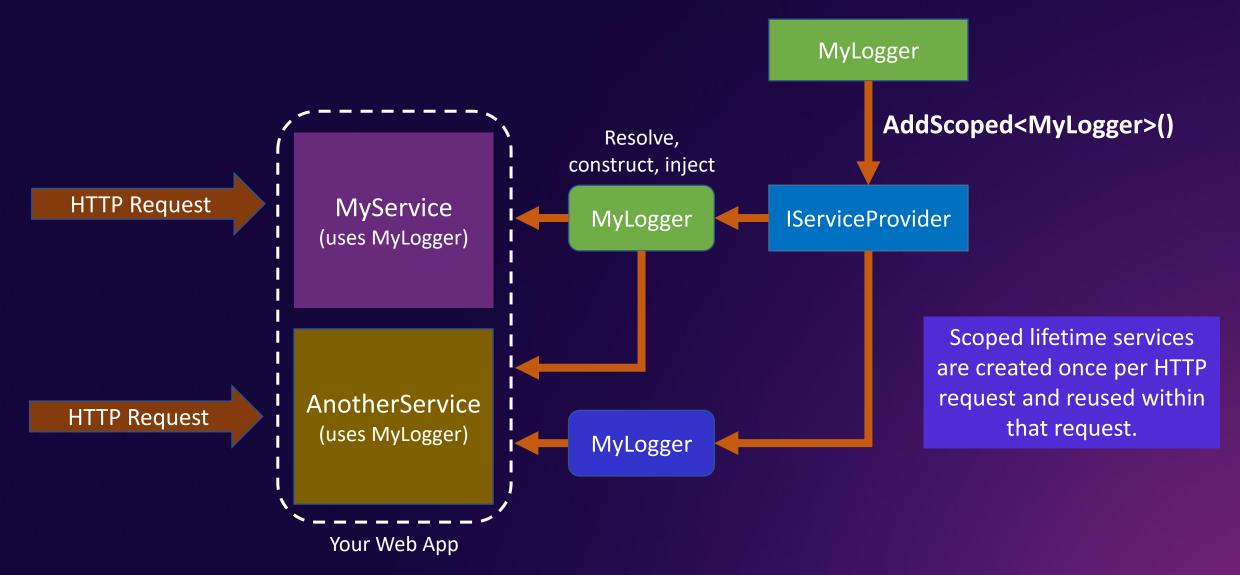
When should instances be created?



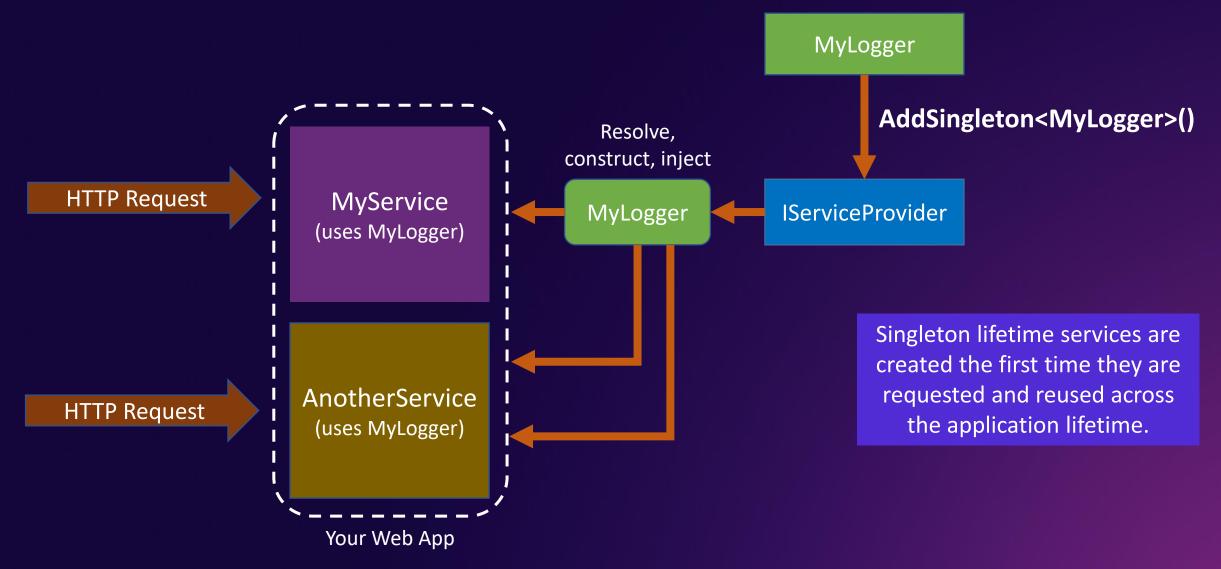
The Transient Service Lifetime



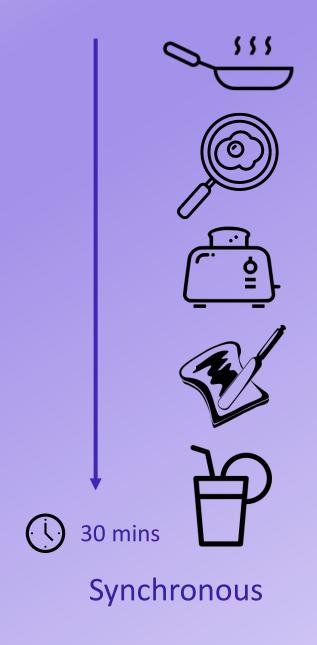
The Scoped Service Lifetime

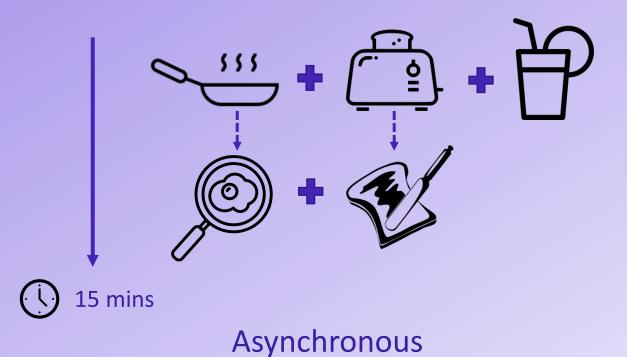


The Singleton Service Lifetime

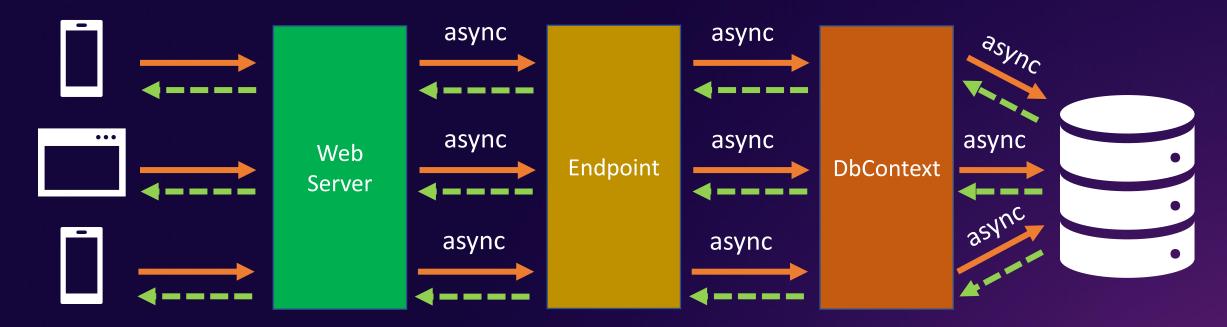


Performing asynchronous work





Asynchronous programming in ASP.NET Core



Benefits of the Asynchronous Programming Model

- Improved Performance: Avoids blocking callers, freeing them up for other tasks
- Improved Scalability: Allows your application to handle more requests and users simultaneously
- **Simplified code:** Asynchronous code is simple to write via task objects and the async and await keywords