## Assignment: Deploying microservices to AKS

In this assignment you will deploy the Inventory and Trading microservices to your AKS cluster.

## Deploy the microservices to AKS

In the Inventory and Trading repositories:

- 1. Under the kubernetes directory, modify the microservice yaml file by adding the missing Deployment and Service resources
  - The easiest way is probably to get a copy of the Deployment and Service resources from catalog.yaml
  - If you start from a catalog copy, make sure all references to catalog are properly updated
  - Use the latest container image version you deployed for the microservice to ACR
  - Use the correct port for containerPort and the health probes.
    - Inventory: 5004
    - Trading: 5006
- 2. Apply your new configuration yaml file to your AKS cluster
- 3. Verify the new pod reaches the RUNNING state
- 4. Commit and push your changes

## Add an API Gateway route for the new microservices

In the Play.Infra repository:

5. Update mappings.yaml to include new mappings for Inventory and Trading

**Important:** The Trading mapping needs an additional setting, **allow\_upgrade**, to allow web socket connections from the frontend portal through the gateway to the microservice:

```
apiVersion: getambassador.io/v3alpha1 kind: Mapping metadata: ... spec: ... allow_upgrade: - websocket
```

- 6. Apply mappings.yaml to your AKS cluster
- 7. Commit and push your changes

## Test the deployed microservices

In Postman:

- 8. Add new variables to the Local and Cloud environments that point to Inventory and Trading.
- 9. Test any of the REST API operations on Inventory and Trading using the new environment variables
  - ❖ If you would like to test the deployed microservices using any Catalog item created before deploying Inventory and Trading, make sure you first update that item by sending a PUT request to the Catalog /items REST API so that Inventory and Trading get notified of the existence of that item.
  - ❖ If you would like to test Trading operations using an existing player, make sure you first update that player by sending a PUT request to the Identity /users REST API so that Trading gets notified of the amount of gil that player has available.