## Generalizing the Open Telemetry configuration

## Start

Let's generalize the Open Telemetry tracing configuration so that it becomes easy for each of our microservices to send distributed traces to Jaeger.

## In Common repo

1. Add the OpenTelemetry package references to Play.common.csproj:

.SetResourceBuilder(

ResourceBuilder.CreateDefault()

```
<Project Sdk="Microsoft.NET.Sdk">
<ItemGroup>
  <PackageReference Include="MongoDB.Driver" Version="2.11.6" />
  <PackageReference Include="OpenTelemetry" Version="1.2.0" />
  <PackageReference Include="OpenTelemetry.Exporter.Jaeger" Version="1.2.0" />
  <PackageReference Include="OpenTelemetry.Extensions.Hosting" Version="1.0.0-rc9.2" />
  <PackageReference Include="OpenTelemetry.Instrumentation.AspNetCore" Version="1.0.0-rc9.2" />
  <PackageReference Include="OpenTelemetry.Instrumentation.Http" Version="1.0.0-rc9.2" />
  <PackageReference Include="Seq.Extensions.Logging" Version="6.0.0" />
 </ltemGroup>
</Project>
2. Copy JaegerSettings.cs from Trading to Common, under the Settings directory (fix namespace)
3. Create an OpenTelemetry directory
4. Add Extensions.cs under new directory:
namespace Play.Common.OpenTelemetry
{
  public static class Extensions
    public static IServiceCollection AddTracing(this IServiceCollection services, IConfiguration config)
      services.AddOpenTelemetryTracing(builder =>
      {
        var serviceSettings = config.GetSection(nameof(ServiceSettings))
                            .Get<ServiceSettings>();
         builder.AddSource(serviceSettings.ServiceName)
            .AddSource("MassTransit")
```

```
.AddService(serviceName: serviceSettings.ServiceName))
            .AddHttpClientInstrumentation()
            .AddAspNetCoreInstrumentation()
            .AddJaegerExporter(options =>
              var jaegerSettings = config.GetSection(nameof(JaegerSettings)).Get<JaegerSettings>();
              options.AgentHost = jaegerSettings.Host;
              options.AgentPort = jaegerSettings.Port;
            });
      });
      return services;
    }
 }
}
5. Add ConsumeObserver.cs under MassTransit:
namespace Play.Common.MassTransit
  public class ConsumeObserver : IConsumeObserver
    public Task ConsumeFault<T>(ConsumeContext<T> context, Exception exception) where T: class
      Activity.Current.SetStatus(Status.Error.WithDescription(exception.Message));
      return Task.CompletedTask;
    }
    public Task PostConsume<T>(ConsumeContext<T> context) where T : class
      return Task.CompletedTask;
    }
    public Task PreConsume<T>(ConsumeContext<T> context) where T: class
      return Task.CompletedTask;
    }
 }
}
6. Register the observer in the just created AddTracing method:
public static IServiceCollection AddTracing(this IServiceCollection services, IConfiguration config)
```

```
services.AddOpenTelemetryTracing(builder =>
{
    ...
})
.AddConsumeObserver<ConsumeObserver>();
return services;
}
```

- 7. Commit and push
- 8. Wait for GitHub workflow to complete

In the next lesson you will use the new NuGet package in all your microservices