



PROFILE

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ABOUT

Areas of most interest:

- User Interface Planning and Development
- Website Development
- Mobile Application Development
- Game Development

Fluent in Portuguese and English.

SOCIAL

- facebook.com/andreiarodrigues139
- github.com/andreiacarodrigues
- gitlab.com/andreiacarodrigues
- linkedin.com/in/andreiacarodrigues

Andreia Rodrigues



COMPETENCES

PROGRAMMING LANGUAGES

C
C++
C#
Java
Javascript
Prolog
PHP
XML
HTML5
CSS
Regex
XPath
LaTeX
MIPS 32
Scheme
VDM++

DATABASE MANAGEMENT SYSTEMS

SQLite
PostgreSQL

IDE's

Eclipse
Microsoft Visual Studio
Android Studio
PHP Storm
SICStus Prolog, SWI Prolog
Unity 3D
Overture
IntelliJ IDEA

OTHER TECHNOLOGIES

WebGL
Git
Xamarin
ASP.NET
UML
Bootstrap

OTHER SOFTWARE

Microsoft Office - Word, Excel,
Powerpoint, Publisher
Enterprise Architect
Maxima
Adobe Photoshop
Adobe Illustrator

OPERATING SYSTEMS

Microsoft Windows
Linux Ubuntu
Minix

EDUCATION

2011-2014

Secondary School - Scientific-Humanistic Course (Science and Technology)
Escola Básica e Secundária de Chamusca (Portugal)
Final grade: 17 in 20

2014-Now

Masters in Informatics and Computing Engineering
Faculty of Engineering of the University of Porto (Portugal)
Current grade (2º semestre of the 4th year): 16 in 20.

ADDITIONAL INFORMATION

2016

Hack For Good - Calouste Gulbenkian Foundation
Participation in the 2016 edition of the Hack For Good hackathon.
Porto Summer of Code
Participation in the 2016 edition of the Porto Summer of Code hackathon.

2016-2017

Semana Profissão Engenheiro - Faculty of Engineering of the University of Porto
Participation in the 2016 and 2017 editions of "Semana Profissão Engenheiro", where the best projects developed in the current year are presented to other students.

2018

Talk A Bit - Conference at the Faculty of Engineering of the University of Porto
Participation in the 6th edition of the Talk A Bit conference, where the project developed in the Software Development Lab discipline called "Care To Care" was presented to the audience.