

# Error handling in Kotlin

so ... Kotlin in the backend 🤔

Kotlin **does not have** checked exceptions!

# Why this might **not** be the best idea ?

Often used for flow control

=> **violates** the **Principle Of Least Astonishment**

Most exceptions are  
accepted and / or expected use cases !

How is Kotlin different ?

We can use **sealed** classes

to represent restricted class hierarchies

... basically our **result cases**

```
sealed class ActionResult {  
  
    data class Success(val result: MyValue) : ActionResult()  
  
    data class Error(val message: String) : ActionResult()  
  
}
```



```
sealed class ActionResult {  
  
    data class Success(val result: MyValue) : ActionResult()  
  
    data class Error(val message: String) : ActionResult()  
  
}
```

...

```
val result = when(someAction()) {  
  
    is ActionResult.Success -> "GOOD"  
  
    is ActionResult.Error -> "NOT GOOD"  
  
}
```

```
fun <T> mapTo(json: JsonObject, clazz: Class<T>): Outcome<T> =  
    try {  
        Outcome.Success(json.mapTo(clazz))  
    } catch (e: Exception) {  
        val message = "Cannot map to ${clazz.simpleName} due to missing or  
invalid attribute: ${e.message}"  
        Outcome.Failed(message, e)  
    }
```

```
sealed class Outcome(out T) {  
  
    data class Success<out T>(val message: T) : Outcome<T>()  
  
    data class Failed(val message: String, val e: Exception) : Outcome<Nothing>()  
  
}
```

```
when(action1()) {  
    is Action1Result.Success -> { res ->  
        when(action2(res)) {  
            is Action2Result.Success -> { when(..) }  
            is Action2Result.Error -> "NOT GOOD"  
        }  
    }  
    is ActionResult.Error -> "NOT GOOD"  
}
```

Arrow library

We know that functions can and will fail

... hence we make it **explicit** in the  
data type we **return**

# Either

Is used to **short-circuit** a computation upon the first error.

The **right** hand side holds the **successful** values



```
fun <T> mapTo(json: JsonObject, clazz: Class<T>): Either<String, T> =  
    try {  
        Either.Right(json.mapTo(clazz))  
    } catch (e: Exception) {  
        val message = "Cannot create ${clazz.simpleName} due to missing or  
invalid attribute: ${e.message}"  
        Either.Left(message)  
    }
```

```
mapTo(jsonObject, MyRequest::class.java))

    .fold(

        ifLeft = {

            // return 400

        }

        ifRight = {

            // do something with my object

        }

    )
```

# Either

Let's enumerate **explicitly** the things that can go wrong in our program.

```
fun <T> mapTo(json: JsonObject, clazz: Class<T>): Either<JsonMapError, T> =  
  
    try {  
  
        Either.Right(json.mapTo(clazz))  
  
    } catch (e: Exception) {  
  
        val error = if (condition)  
  
            JsonMapError.Missing()  
  
        else  
  
            JsonMapError.Invalid()  
  
        Either.Left(error)  
  
    }
```

```
mapTo(jsonObject, MyRequest::class.java)

    .fold(

        ifLeft = { jsonMapError ->

            when(jsonMapError) {

                is JsonMapError.Missing -> { /* report 400 and log this */ }

                is JsonMapError.Invalid -> { /* report 400 and log that */ }

            }

        },

        ifRight = { /* do something with my object */ }

    )
```

```
mapTo(jsonObject, MyRequest::class.java)
```

```
    .map { myRequest -> "do some more work with ${myRequest.x}" }
```

```
    .fold(
```

```
        ifLeft = {
```

```
            when(it) {
```

```
                is JsonMapError.Missing -> { /* report 400 and log this */ }
```

```
                is JsonMapError.Invalid -> { /* report 400 and log that */ }
```

```
            }
```

```
        },
```

```
        ifRight = { /* do something with my object */ }
```

```
    )
```

```
extractCustomerId(requestContext) // Either<Problem, UUID>

    .flatMap { uuid -> getSomeOverview(uuid) } // <Problem, SomeOverviewResult>

    .fold(

        ifLeft = { problem -> ... },

        ifRight = { overview -> ... },

    )
```

To transform (**map**) the problem cases  
according to the **domain**  
at the **boundaries** of the layers



```
loginService.getLoginToken(username)
```

```
  .mapLeft { unknownUser: UnknownUser ->
```

```
    logger.info("No users found for username $username")
```

```
    Problem(title = "Unknown user", status = 404)
```

```
  }
```

```
  .map { loginToken -> ... }
```

```
binding<Problem, Pair<UUID, UUID>> {  
  
    val (customerId) = extractCustomerId(ctx) // Either<Problem, UUID>  
  
    val (detailId) = extractDetailId(ctx) // Either<Problem, UUID>  
  
    Pair(customerId, detailId)  
  
}.flatMap { (customerId, detailId) ->  
  
    getDetail(customerId, detailId) // Either<Problem, DetailResult>  
  
}.fold(  
  
    ifLeft = { ... },  
  
    ifRight = { ... },  
  
)
```

# Try

= computation which can result in

- a result
- an exception if something went wrong

We can even **combine** Try with Either

```
Try {
```

```
    service.getDetail(detailId, customerId).also
```

```
}.toEither {
```

```
    logger.error("Failed to get the detail with id $detailId: ", it)
```

```
    Problem(status = 500) // present with the left part
```

```
}
```