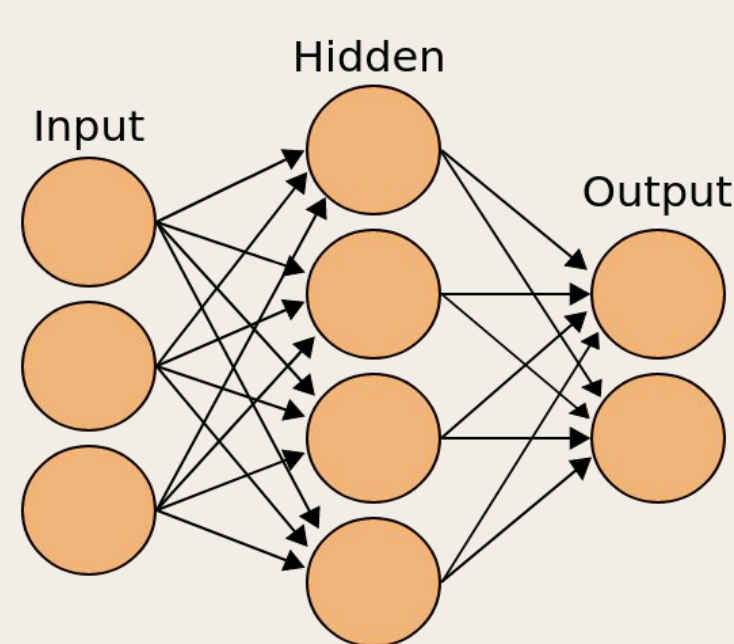
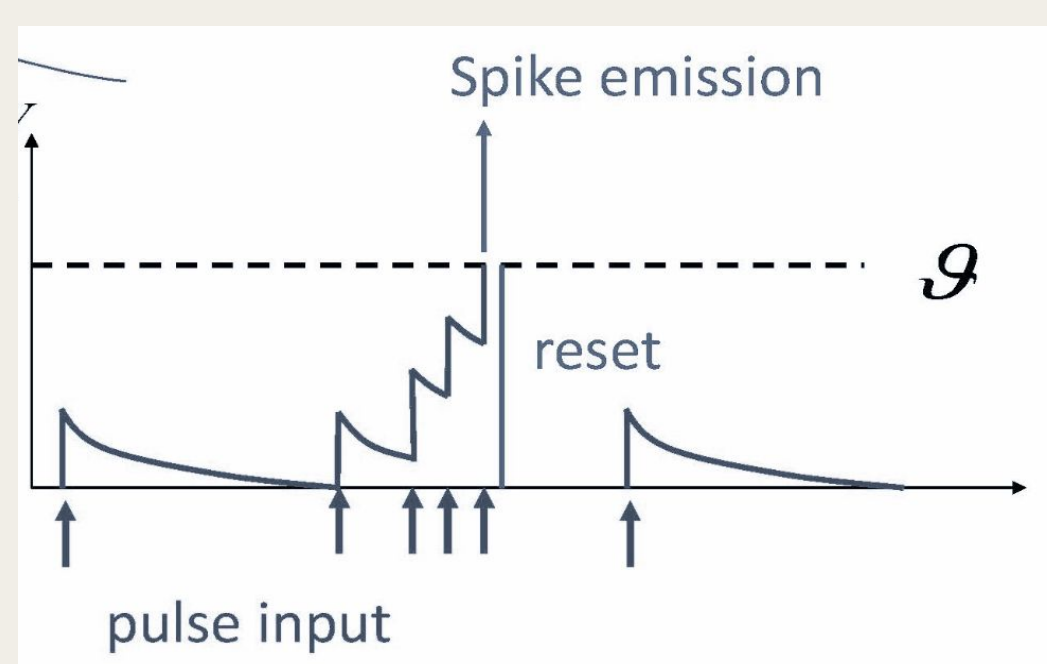


Evaluation of Spiking vs. Artificial Networks in Reinforcement Learning of Control Tasks

Andrei Cozma

Motivation & Objectives

1. The biological brain learns *extremely efficiently*
2. Spiking neurons model **real biological neurons**
3. Neuron firing is **event-based** and **real-time**
Temporal representations of information
4. **Biological plausibility** for learning control tasks
5. Evaluate the performance, efficiency, and implementation complexity of SNNs vs. ANNs



Methodology

Classic **Reinforcement Learning** problem
Trained for **250 episodes** on GPU

1. **Libraries:**  PyTorch + 

2. **Network Implementations:**

SNN: Constant-Current Encoding of inputs
Leaky-Integrate & Fire (LIF) Neurons with recurrent spiking & linear weighting of outputs

ANN: 2 Hidden Layers w/ ReLU activation

Both networks used:

Dropout to prevent overfitting

Adam optimizer with adaptive learning rate

3. **Hyperparameter Tuning**

4. **Analysis and Evaluations**

Future Work & Conclusions

1. Facilitation of state-current-action representations.
2. Analyze how performance scales with more complex network topologies and RL tasks.
3. Spiking networks have great potential to improve upon the classic network models in many ways.
4. However, they are difficult to train and complex to understand which is still a limiting factor.
5. Continued research efforts seek to unlock the full potential of SNNs to enable fast & efficient learning comparable to the human brain.

OpenAI Gym - CartPole

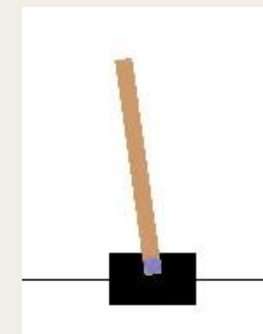
Goal: Balance a pendulum on a sliding cart

Observation space: position, angle, velocities

Action space: push cart left or right

Challenges in Representation:

1. Encoding of states made up of both continuous and discrete variables
2. Decoding multivariate continuous actions



Results

SNN: Higher avg. scores in less episodes.

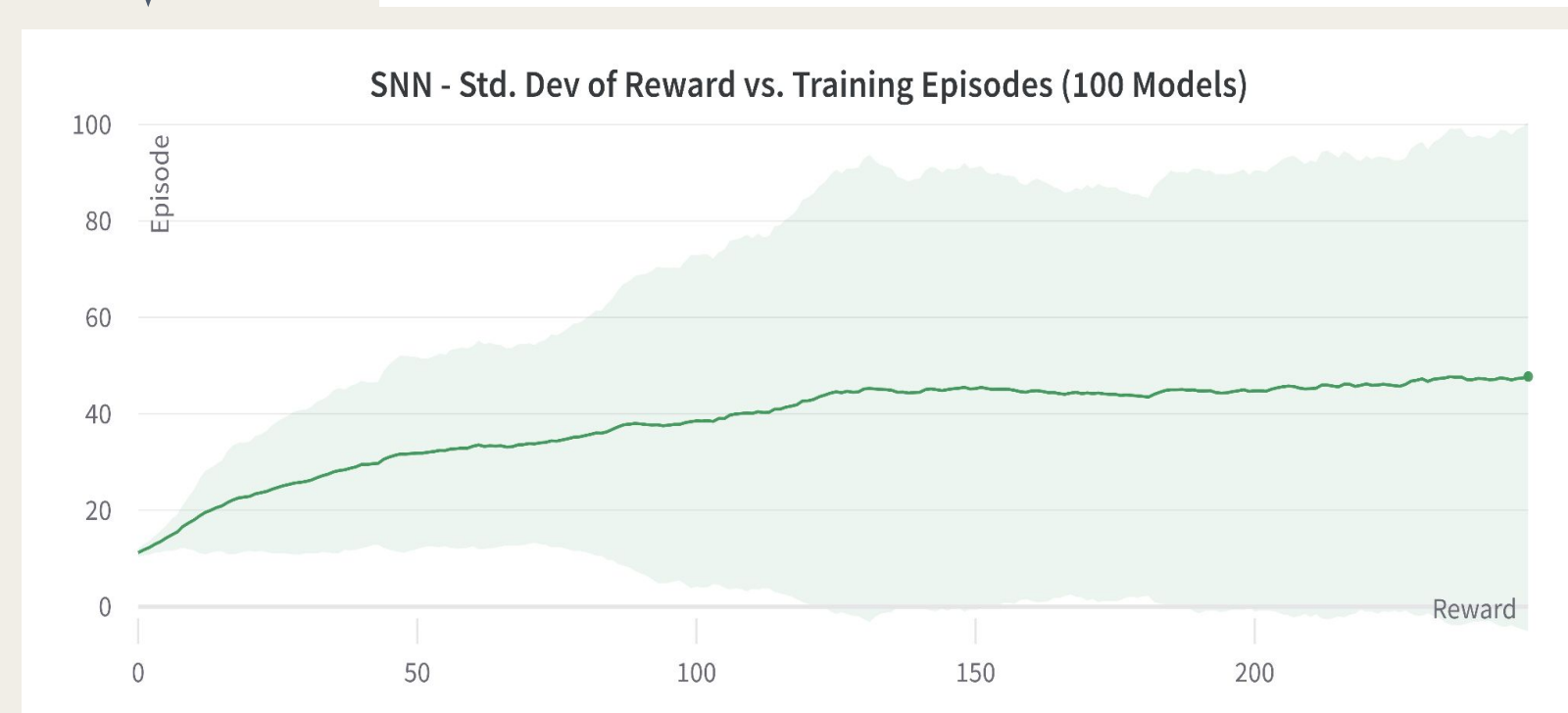
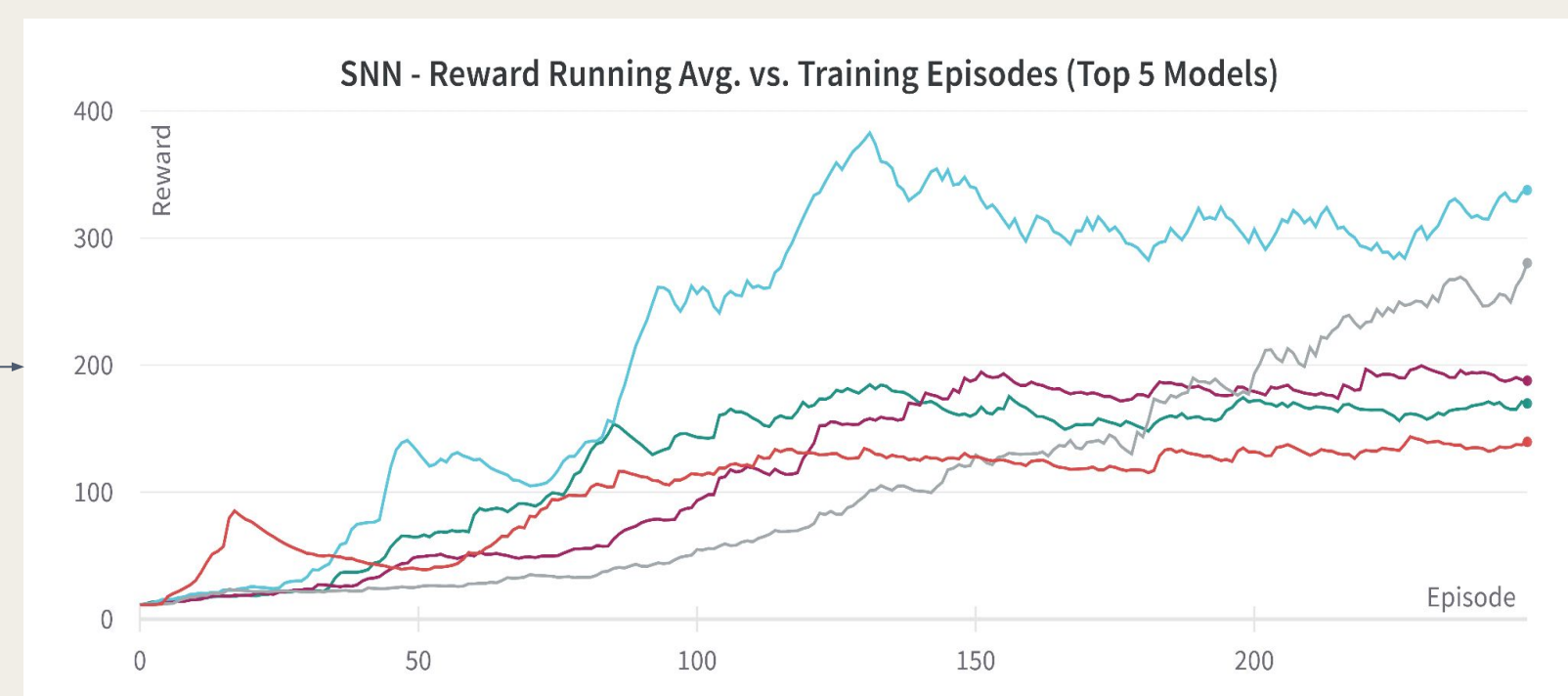
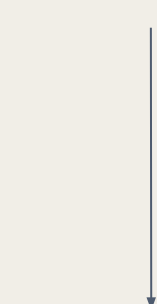
Efficient learning, but prone to overfitting.

Worse variance in scores, also very sensitive parameter choices and random initialization.

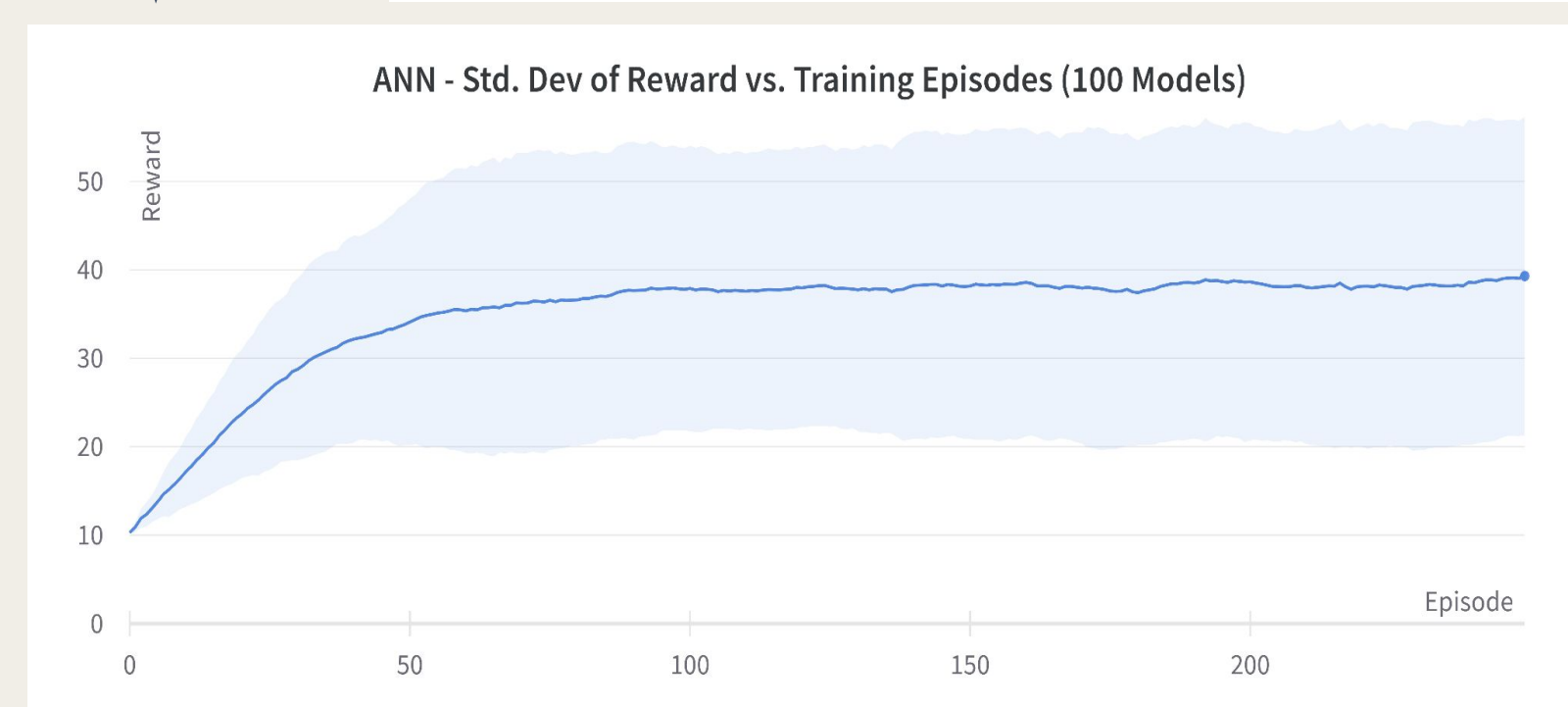
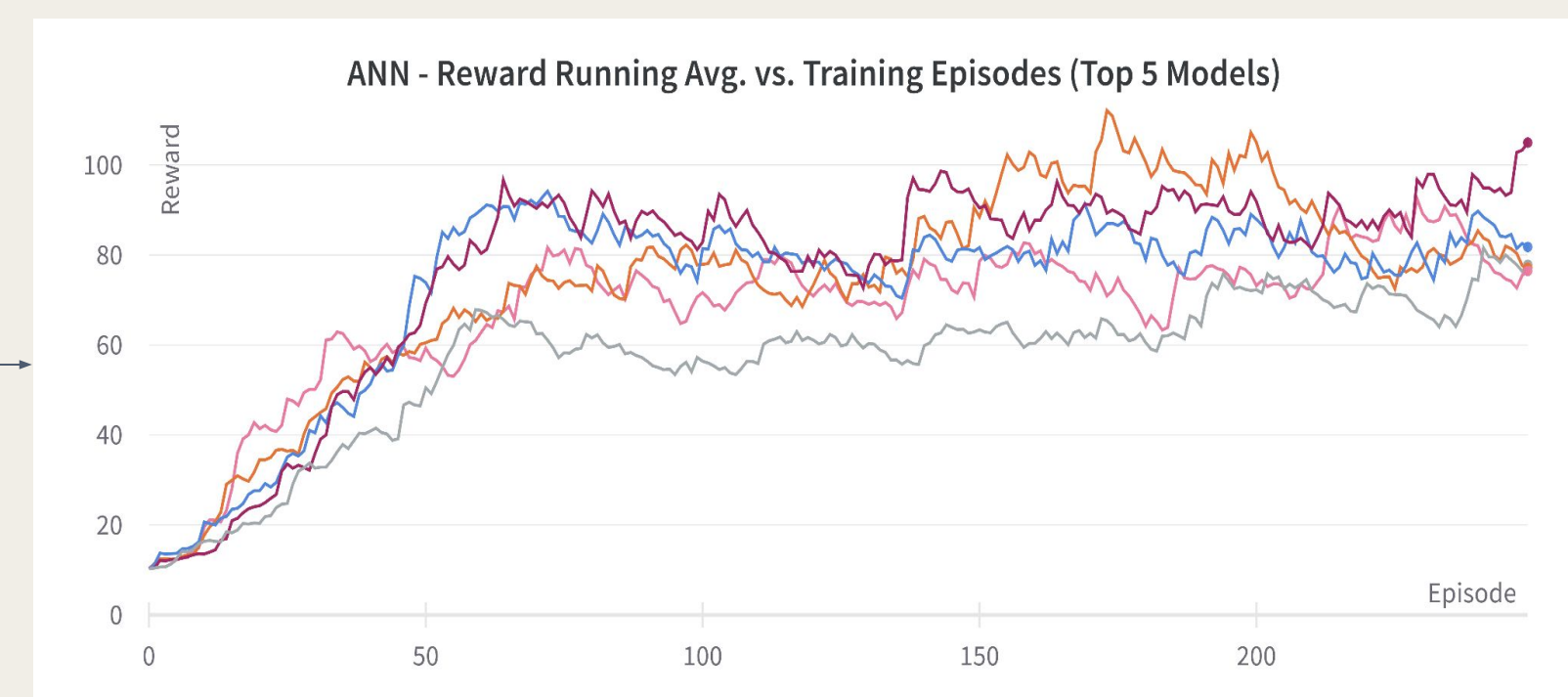
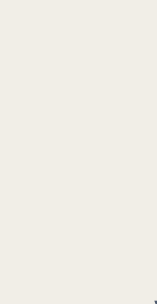
ANN: Better variance in scores among models.

Lower overall avg. scores. Likely to benefit from deeper network topologies.

SNN



ANN



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