Andrei Dimaano

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Education

University of California, Riverside   Sept 2019 - Present

- B.S. Computer Science
- Degree expected June 2023

  Relevant Coursework:
    - Data Structures/Algorithms

Experience

nex-ii   Los Angeles, CA
Product Designer   May 2020 – Sept 2020

- Lead designer for web and mobile application "Twiine"
- Increased code scalability, maintainability, and efficiency by coding/designing reusable components
- Mentored interns in design principles, data structures, and algorithms

Projects

Dragon Fist Fitness

- Led a team of 3 in building a mobile app that helps users accomplish fitness goals
- Designed UI/UX using Figma and Coded the app using Flutter
- Implemented Google Firestore database to store user login credentials and workout data
- Increased code efficiency by coding/designing reusable components

Trieuloo Twitter Tracker

- Led a team of 3 in building a Twitter bot that tracks League of Legends statistics
- Designed an algorithm that posts a tweet based on game data retrieved from the Riot Games API using async callbacks
- Implemented AWS EC2 using FTP to continuously host the bot

Skills

- C++(fluent), Figma(expert), Flutter(proficient), Javascript (prior experience)
- UI/UX Design
- Project Management