

Andrei Dimaano

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Skills

Object-Oriented Programming:	C++
Web Development:	JavaScript, React, Heroku, Firebase
Mobile Application Development	Flutter
Design:	Figma

Experience

Product Designer @ nex-ii

May – Sept 2020 // Los Angeles, CA

- Designed a marketing website and business-to-business platform for startup company, twiine.
- Collaborated with a team of four mobile engineers to design and develop a social medium application using Figma and Flutter
- Championed code excellence and maintainability by simplifying designs and creating reusable components for both web and mobile products

Projects

Looking for Group

- Developed and shipped web application in React that allows users to find and create groups for playing online multiplayer video games such as Among Us or League of Legends
- Designed algorithm for mapping personalized groups to users using Firebase

Trieloo Twitter Tracker

- Led a team of 3 in building a Twitter bot that tracks League of Legends statistics
- Leveraged Riot Games API, Twitter API to query data in JSON format to format automatic tweets
- Implemented AWS EC2 using FTP to continuously host the bot

Dragon Fist Fitness

- Led a team of 3 in building and design a mobile app in Flutter that helps users accomplish fitness goals
- Implemented Google Firestore database to store user login credentials and workout data

Education

University of California, Riverside

B.S. Computer Science // Degree Expected: 2023 // 3.97 GPA

Relevant Course Work:

- Data Structures // Algorithms
- Discrete Structures
- Software Construction // Software Architecture
- Assembly Language
- Multi-var Calculus // Linear Algebra

Expected Course Work by Summer 2021:

- Embedded Systems
- Physics
- Advanced Discrete Structures