

Week	Lab Activities	1 st Deadline (no penalty)	2 nd Deadline (-3 points penalty)	After this week the assignment cannot be submitted anymore and the grade is 0
Week 1 (28 September - 2 October 2020)	Simple programs in Java.	No grade	No grade	No grade
Week 2 (5-9 October 2020)	Simple programs in Java. START A1: MVC simple example WORKING on A1	Week 3	Week 4	Week 4
Week 3 (12-16 October 2020)	DEADLINE A1 START A2: Toy Language Interpreter	Week 6	Week 7	Week 7
Week 4 (19 -23 October 2020)	WORKING on A2			
Week 5 (26-30 October 2020)	WORKING on A2			
Week 6 (2- 6 November 2020)	DEADLINE A2 START A3: Toy Language with IO	Week 8	Week 9	Week 9
Week 7 (9-14 November 2020)	START A4: Toy Language with heap WORKING on A3 and A4	Week 9	Week 10	Week 10
Week 8 (16-20 November 2020)	DEADLINE A3 START A5: Toy Language with multi-threading Working on A4 and A5	Week 11	Week 12	Week 12
Week 9 (23-27 November 2020)	DEADLINE A4 START A6: Toy Language with a typechecker Working on A5 and A6	Week 12	Week 13	Week 13
Week 10 (30 November – 4 December 2020)	START A7: Toy Language with GUI Working on A5, A6, and A7.	Week 13	Week 14	Week 14
Week 11 (7-11 December 2020)	DEADLINE A5 Working on A6 and A7.			
Week 12 (14-18 December 2020)	DEADLINE A6 Working on A7.			
Week 13 (4-8 January 2021)	DEADLINE A7			

