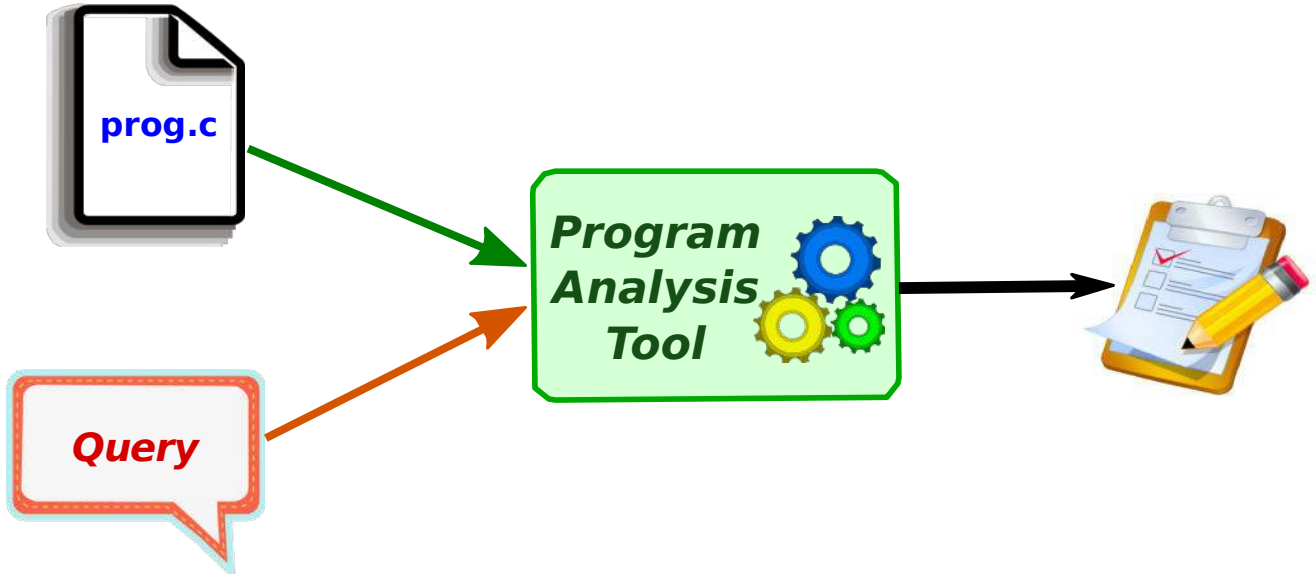
Advanced Programming Methods
Seminar 13
Introduction in program analysis

What is Program Analysis?

- Very broad topic, but generally speaking, automated analysis of program behavior
- Program analysis is about developing algorithms and tools that can analyze other programs



Applications of Program Analysis

- Bug finding. e.g., expose as many assertion failures as possible
- Security. e.g., does an app leak private user data?
- Verification. e.g., does the program always behave according to its specification?
- Compiler optimizations. e.g., which variables should be kept in registers for fastest memory access?
- Automatic parallelization. e.g., is it safe to execute different loop iterations on parallel?

Dynamic vs. Static Program Analysis

- Two flavors of program analysis:
  - Dynamic analysis: Analyzes program while it is running
  - Static analysis: Analyzes source code of the program

Static

+ reasons about all executions
- less precise

Dynamic

+ more precise
- results limited to observed executions

Testing /Formal Verification

A very crude dichotomy:

Testing	Formal Verification
Correct with respect to the *set of test inputs*, and reference system	Correct with respect to *all inputs*, with respect to a *formal specification*
Easy to perform	Decidability problems, Computational problems,
Dynamic	Static

Static Program Analysis

- Typical static analysis question: "Given source code of program P and desired property Q, does P exhibit Q in all possible executions?"

But this question is undecidable! This means

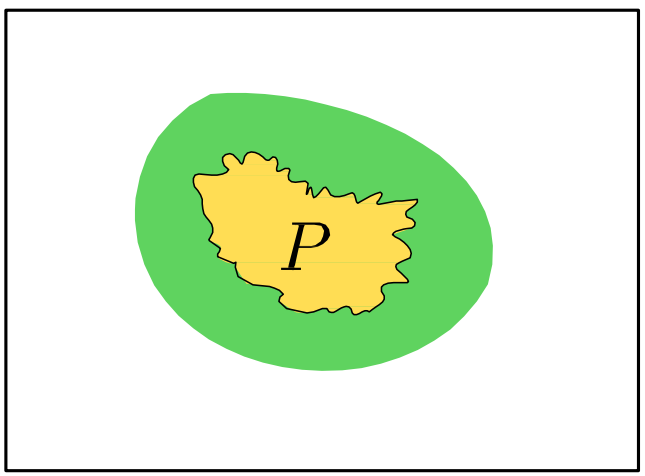
static analyses are either:

- Unsound: May say program is safe even though it is unsafe
- Sound, but incomplete: May say program is unsafe even though it is safe
- Non-terminating: Always gives correct answer when it terminates, but may run forever

Many static analysis techniques are sound but incomplete.

How to design Sound Static Analyses

Key idea: Overapproximate (i.e., abstract) program behavior



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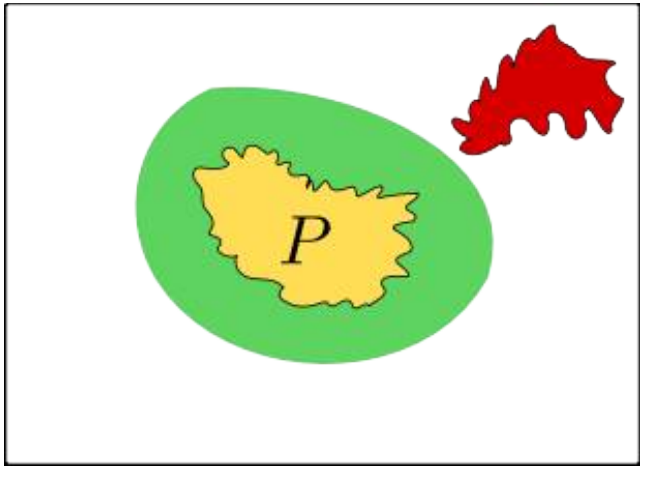

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  ⇒ Program safe

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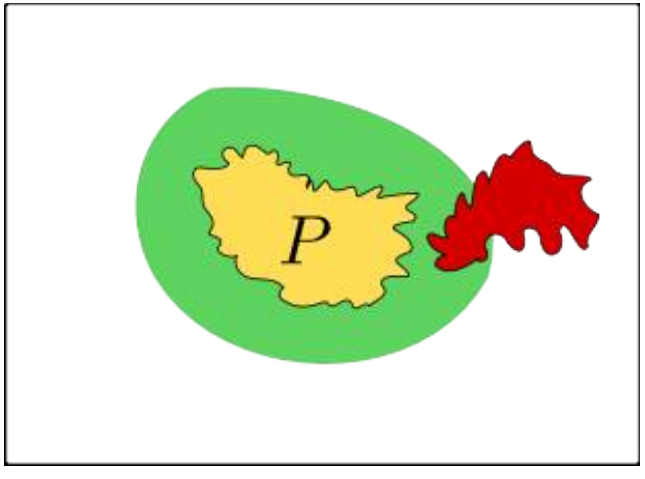

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  ⇒ false alarm

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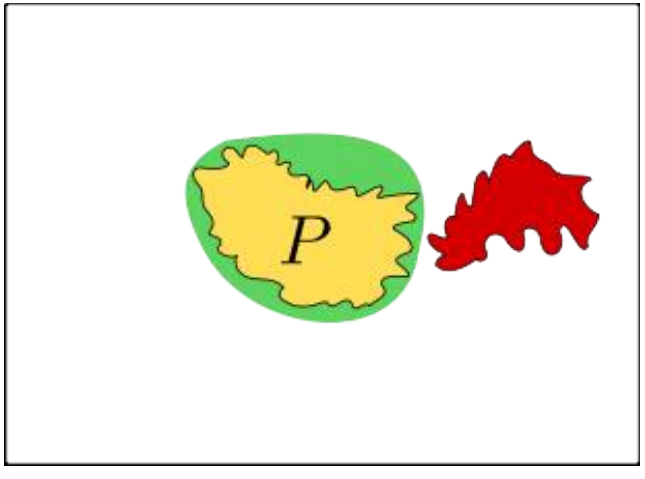

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⇒ Goal: Construct abstractions that are precise enough (i.e., few false alarms) and that scale to real programs

Examples of Abstractions

There is no "one size fits all" abstraction

- What information is useful depends on what you want to prove about the program!

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Application	Useful abstraction
No division-by-zero errors	zero vs. non-zero
Data structure verification	list, tree, graph, . . .
No out-of-bounds array accesses	ranges of integer variables

How to create Sound Abstractions

- Useful theory for understanding how to design sound static analyses is abstract interpretation
  - Seminal '77 paper by Patrick & Radhia Cousot
- Not a specific analysis, but rather a framework for designing sound-by-construction static analyses
- Let's look at an example: A static analysis that tracks the sign of each integer variable (e.g., positive, non-negative, zero etc.)

First Step: Design An Abstract Domain

- An abstract domain is just a set of abstract values we want to track in our analysis
- For our example, let's fix the following abstract domain:
  - pos: $\{x \mid x \in \mathbb{Z} \wedge x > 0\}$
  - zero: $\{0\}$
  - neg: $\{x \mid x \in \mathbb{Z} \wedge x < 0\}$
  - non-neg: $\{x \mid x \in \mathbb{Z} \wedge x \geq 0\}$

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- In addition, every abstract domain contains:
  - $\top$ (top): "Don't know", represents any value
  - $\bot$ (bottom): Represents empty-set

- Abstraction function (α) maps sets of concrete elements to the most precise value in the abstract domain

Second Step: Abstraction and Concretization Function

- Abstraction function (α) maps sets of concrete elements to the most precise value in the abstract domain
  - $\alpha(\{2, 10, 0\}) = \text{non-neg}$
  - $\alpha(\{3, 99\}) = \text{pos}$
  - $\alpha(\{-3, 2\}) = \top$

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  - $\alpha(\{3, 99\}) = \text{pos}$
  - $\alpha(\{-3, 2\}) = \top$
- Concretization function (γ) maps each abstract value to sets of concrete elements
  - $\gamma(\text{pos}) = \{x \mid x \in Z \wedge x > 0\}$

Lattices and Abstract Domains

- Concretization function defines partial order on abstract values:

$$A_1 \leq A_2 \text{ iff } \gamma(A_1) \subseteq \gamma(A_2)$$

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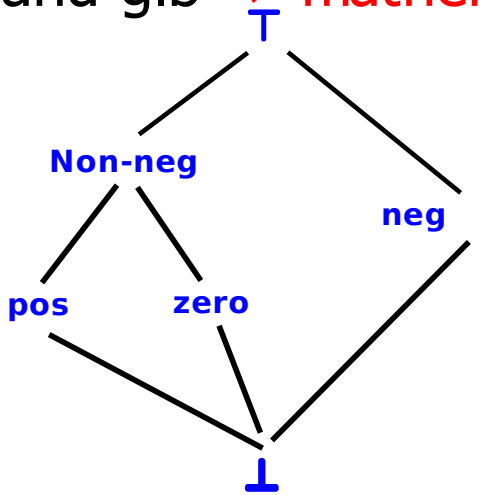
- Furthermore, in an abstract domain, every pair of elements has a lub and glb $\Rightarrow$ mathematical lattice

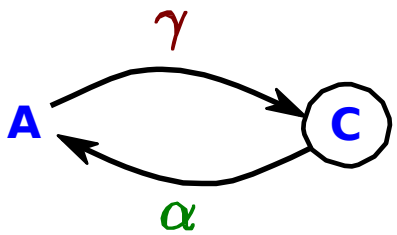


- Least upper bound of two elements is called their join – useful for reasoning about control flow in programs

Almost Inverses

- Important property of the abstraction and concretization function is that they are almost inverses:

$$\alpha(\gamma(A)) = A$$



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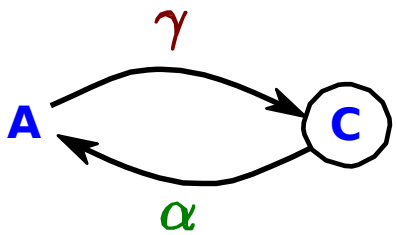
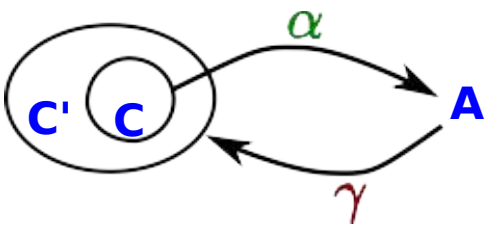


$$C \subseteq \gamma(\alpha(C))$$



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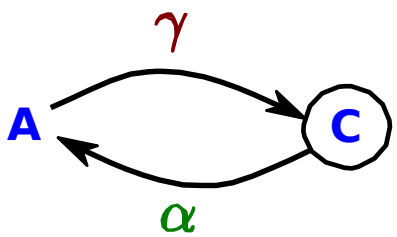

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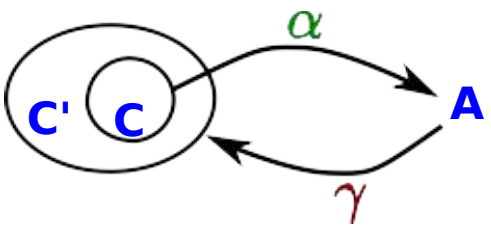

- This is called a Galois insertion and captures the soundness of the abstraction

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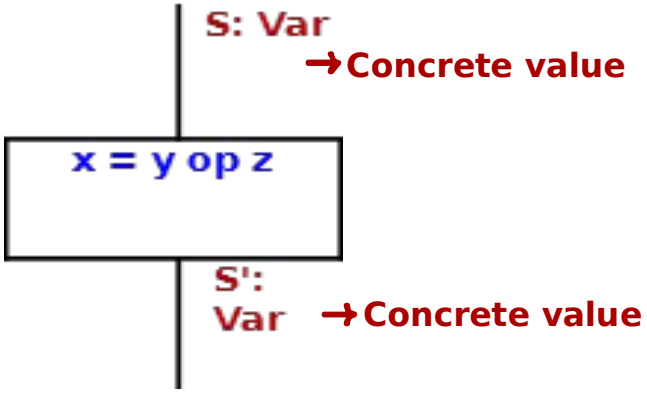
Operational Semantics



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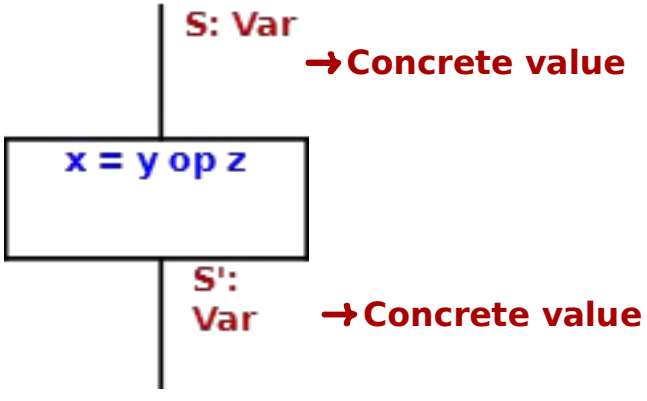
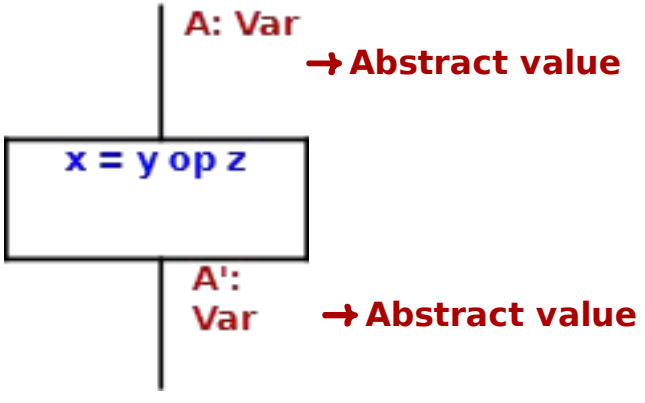


Abstract Semantics



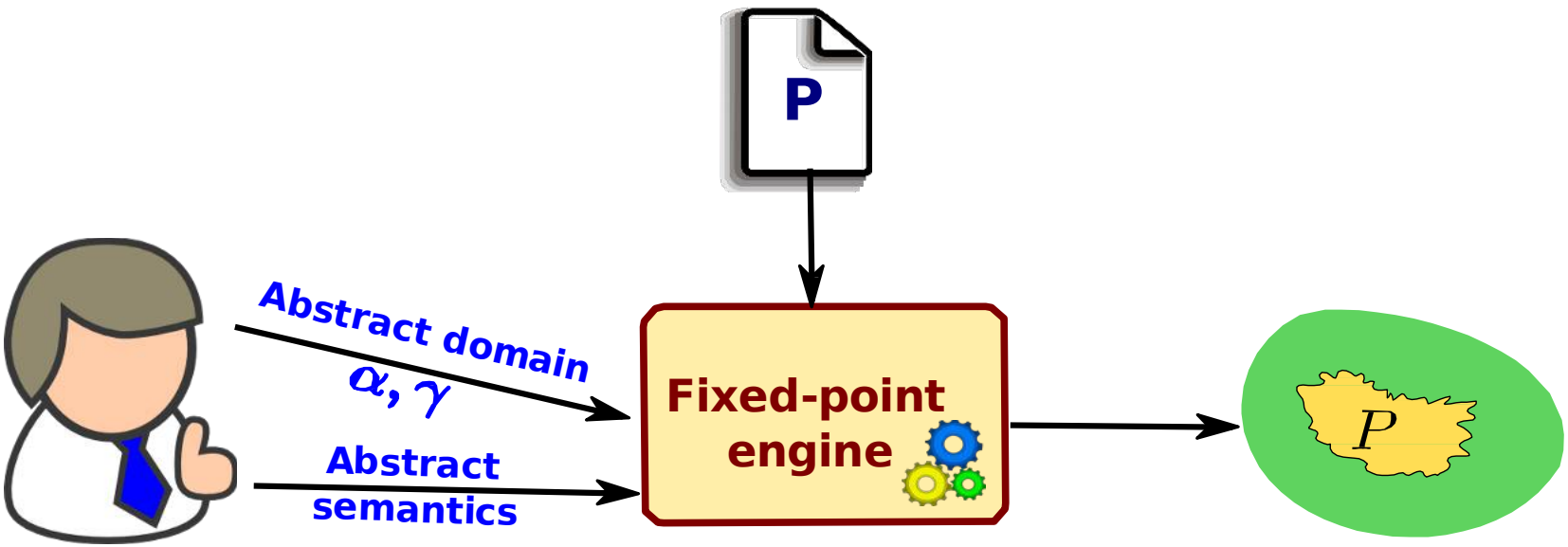
Back to Our Example

- For our sign analysis, we can define abstract transformer for x = y + z as follows:

	pos	neg	zero	non-neg	⊤	⊥
pos	pos	⊤	pos	pos	⊤	⊥
neg	⊤	neg	neg	⊤	⊤	⊥
zero	pos	neg	zero	non-neg	⊤	⊥
non-neg	pos	⊤	non-neg	non-neg	⊤	⊥
⊤	⊤	⊤	⊤	⊤	⊤	⊥
⊥	⊥	⊥	⊥	⊥	⊥	⊥

- To ensure soundness of static analysis, must prove that abstract semantics faithfully models concrete semantics

Putting It All Together



Fixed-point Computations

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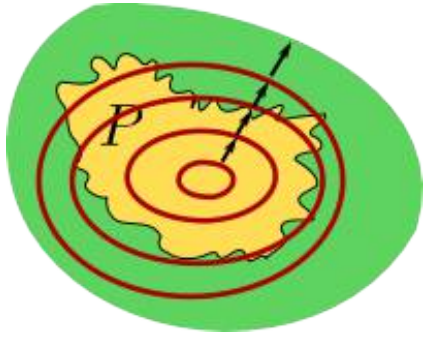

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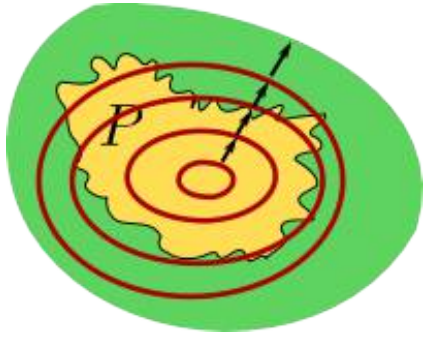
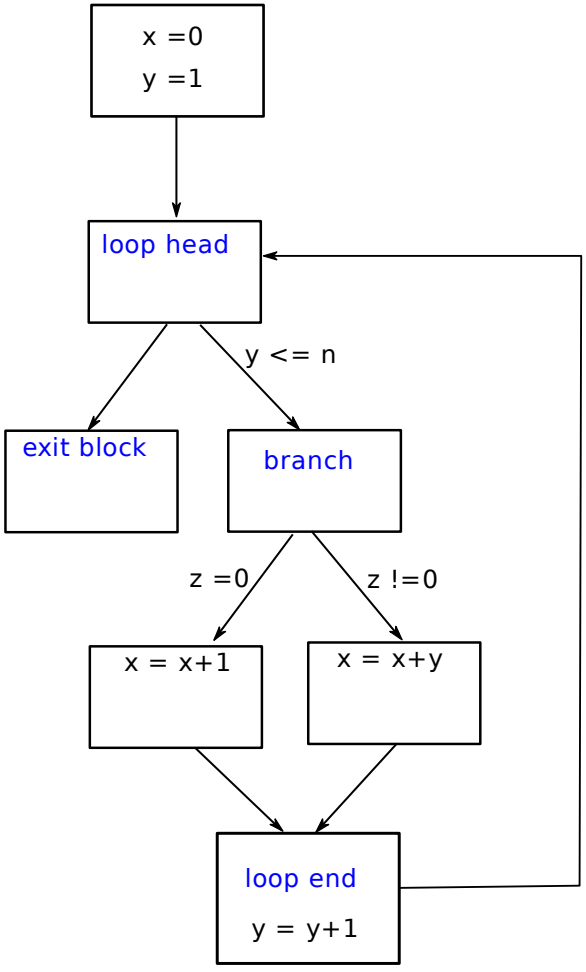


- Assuming correctness of your abstract semantics, the least fixed point is an overapproximation of the program!

Performing Least Fixed Point Computation

- Represent program as a control-flow graph



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- Represent program as a control-flow graph
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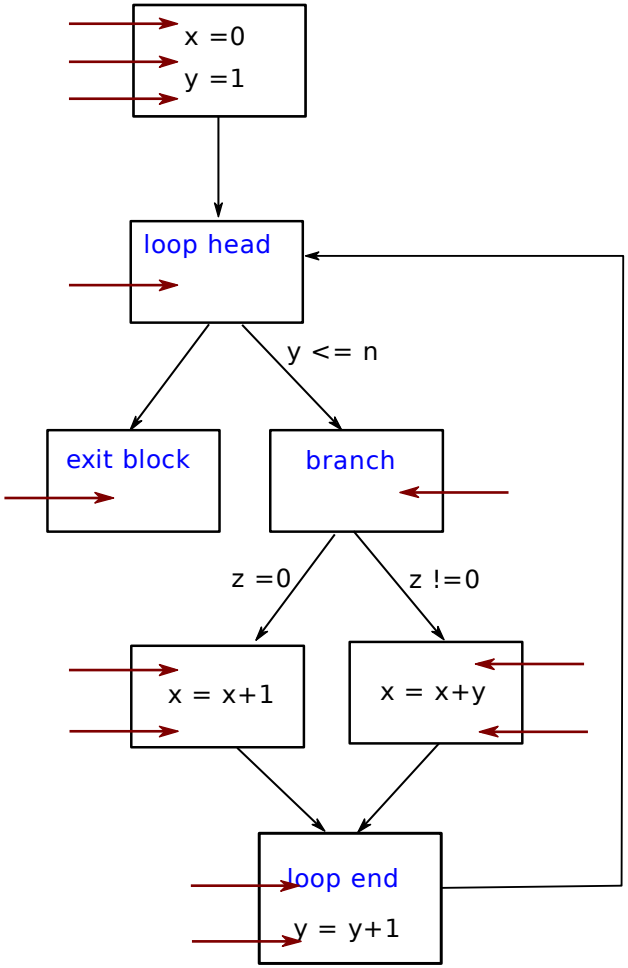

Performing Least Fixed Point Computation

- Represent program as a control-flow graph
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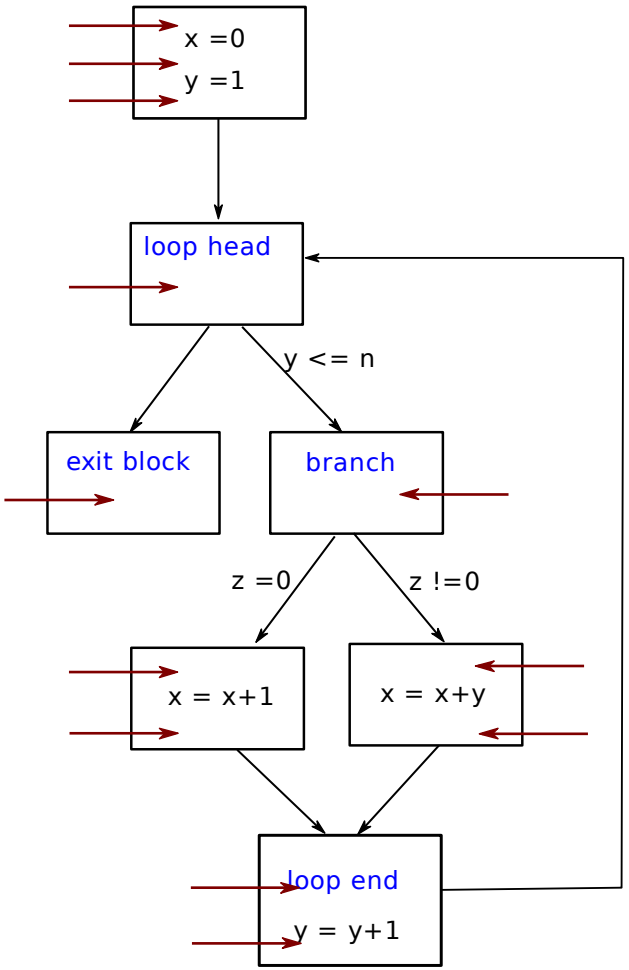
- Initialize all abstract states to $\bot$



Performing Least Fixed Point Computation

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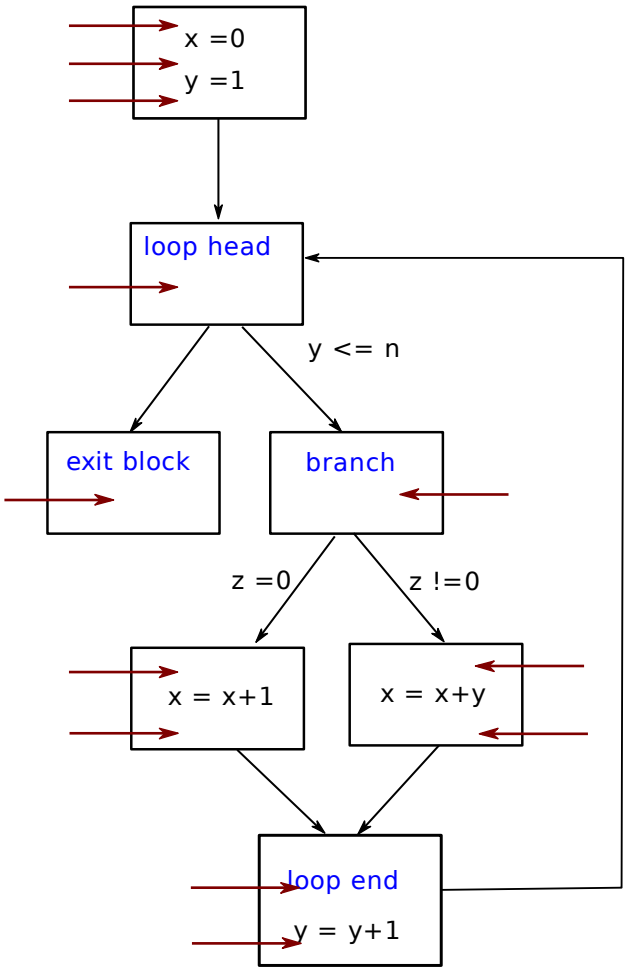
- Repeat until no abstract state changes at any program point:



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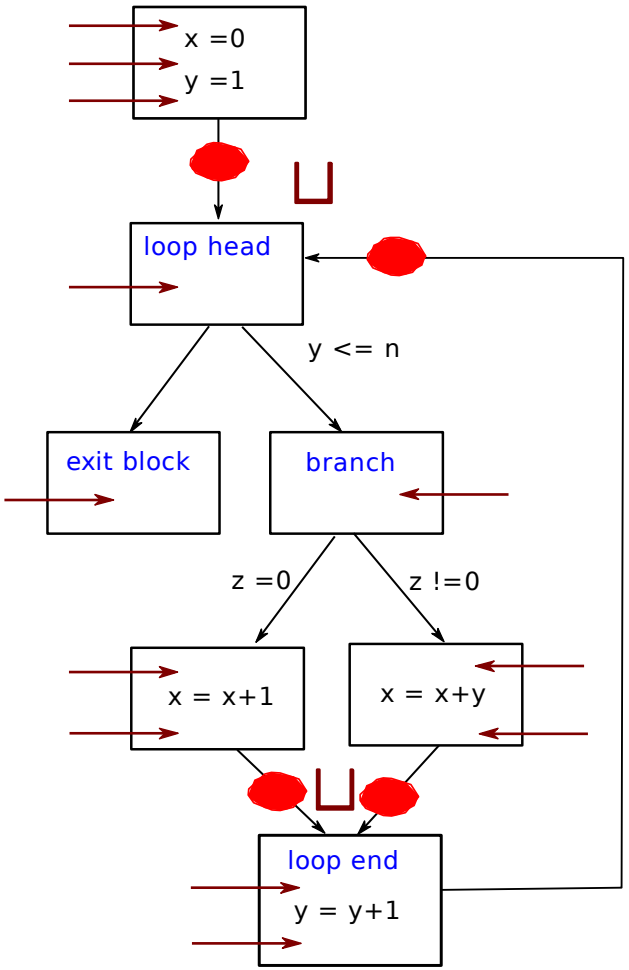

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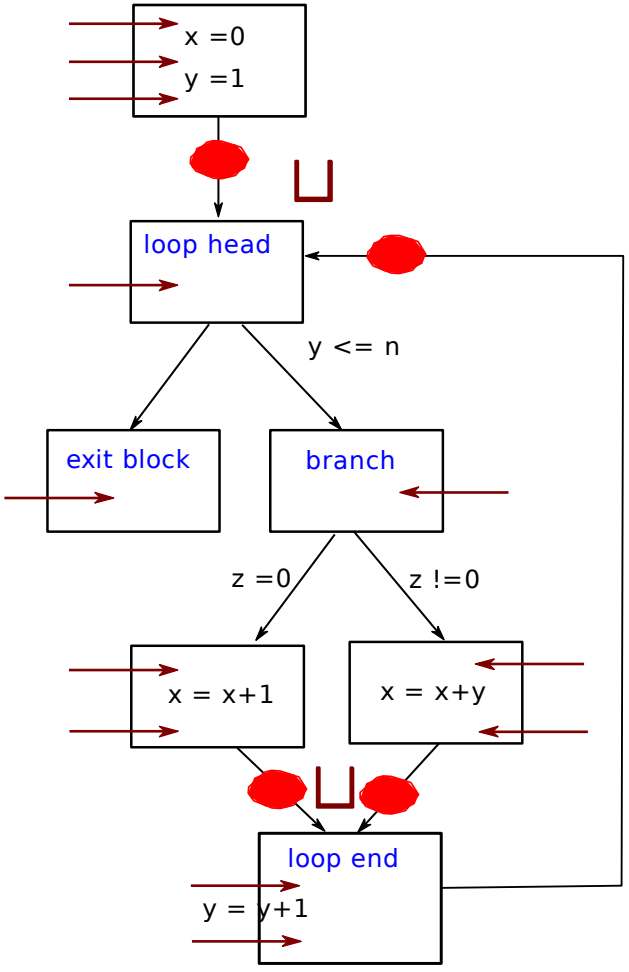
  - Symbolically execute each basic block using abstract semantics



An Example

```
x = 0;
y =0;

while(y <= n)
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  if (z == 0) {
    x = x+1;
  }
  else {
    x = x + y;
  }
  y = y+1
}
```

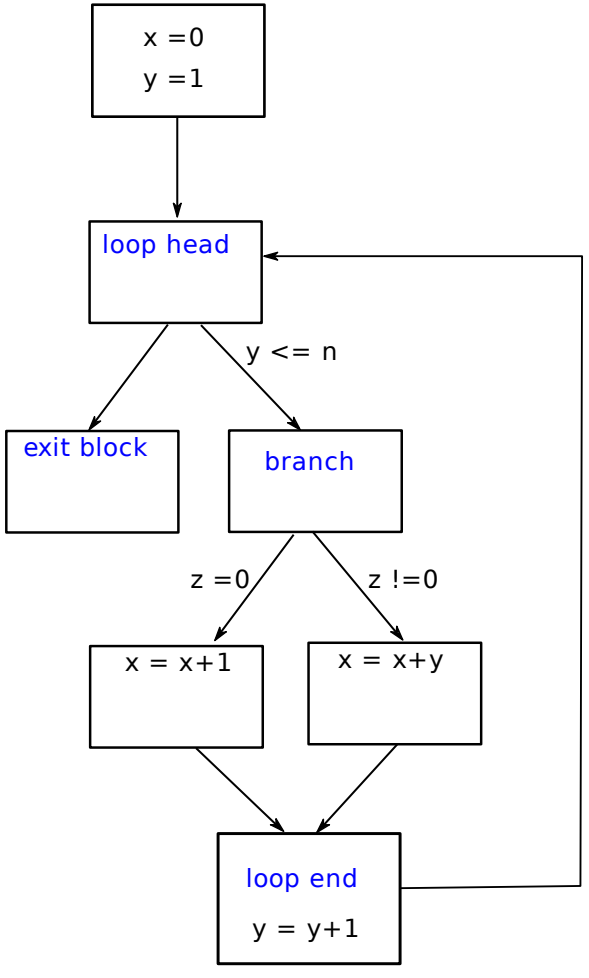

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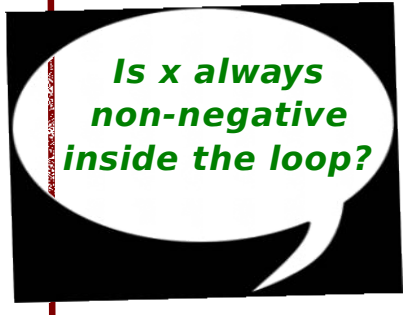
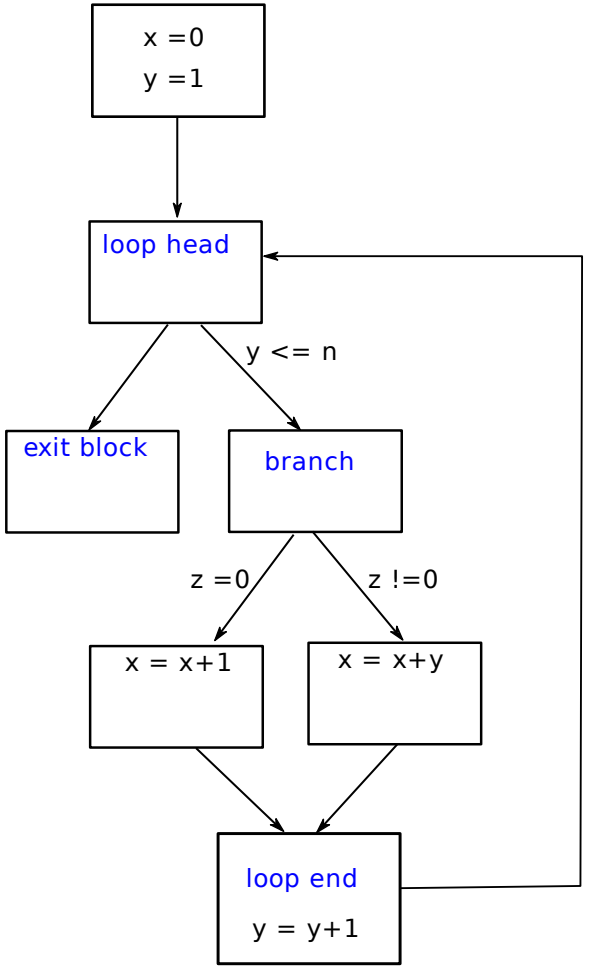
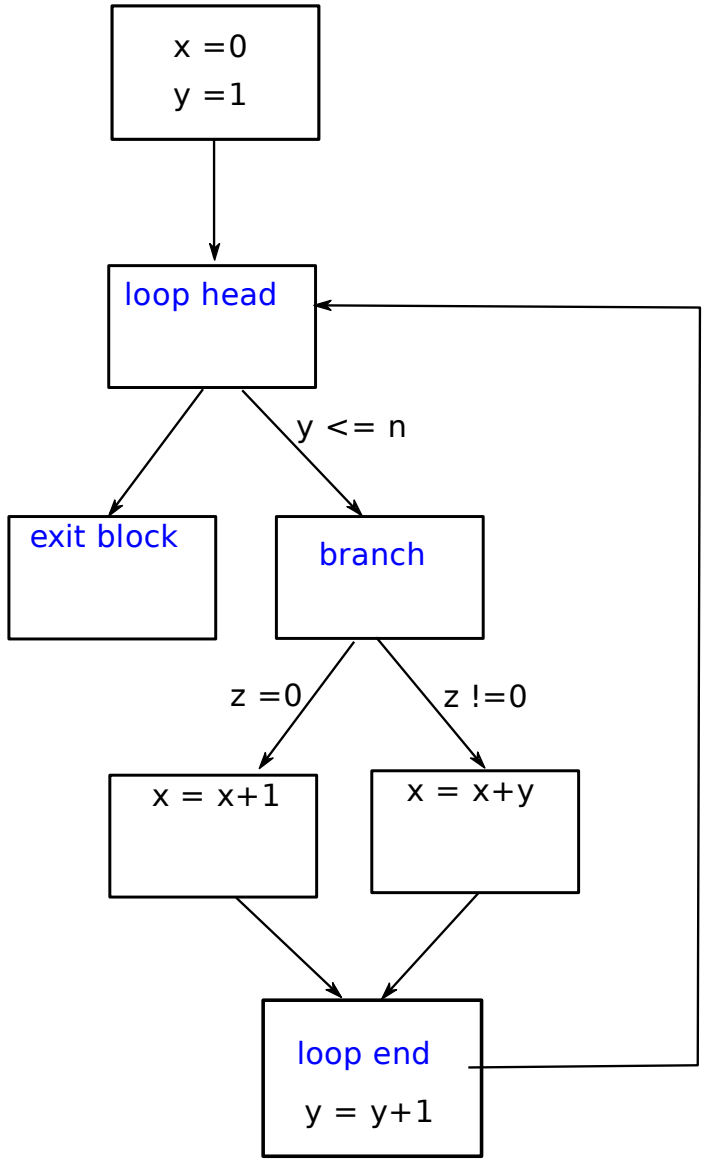




Fixed-Point Computation



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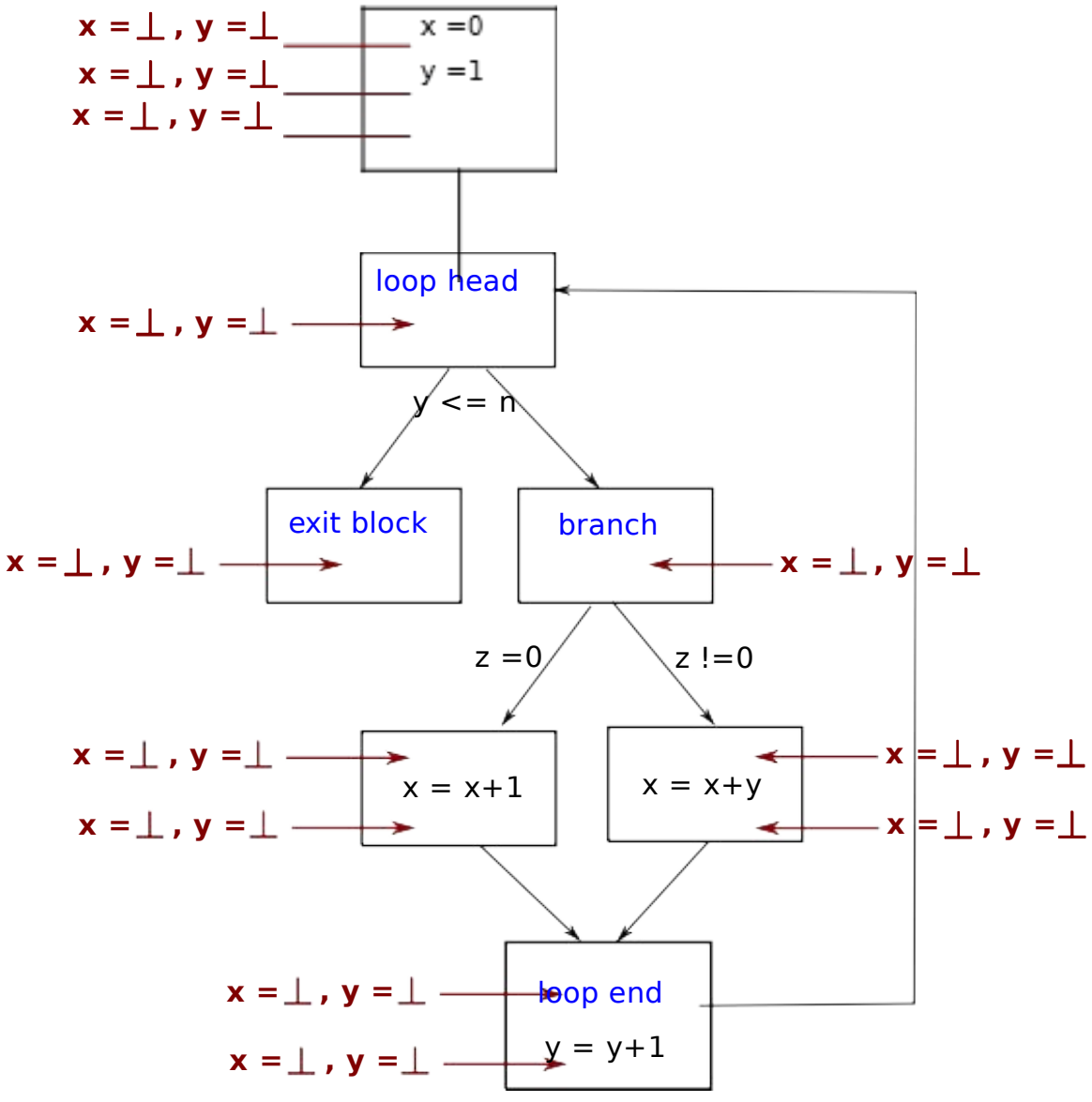

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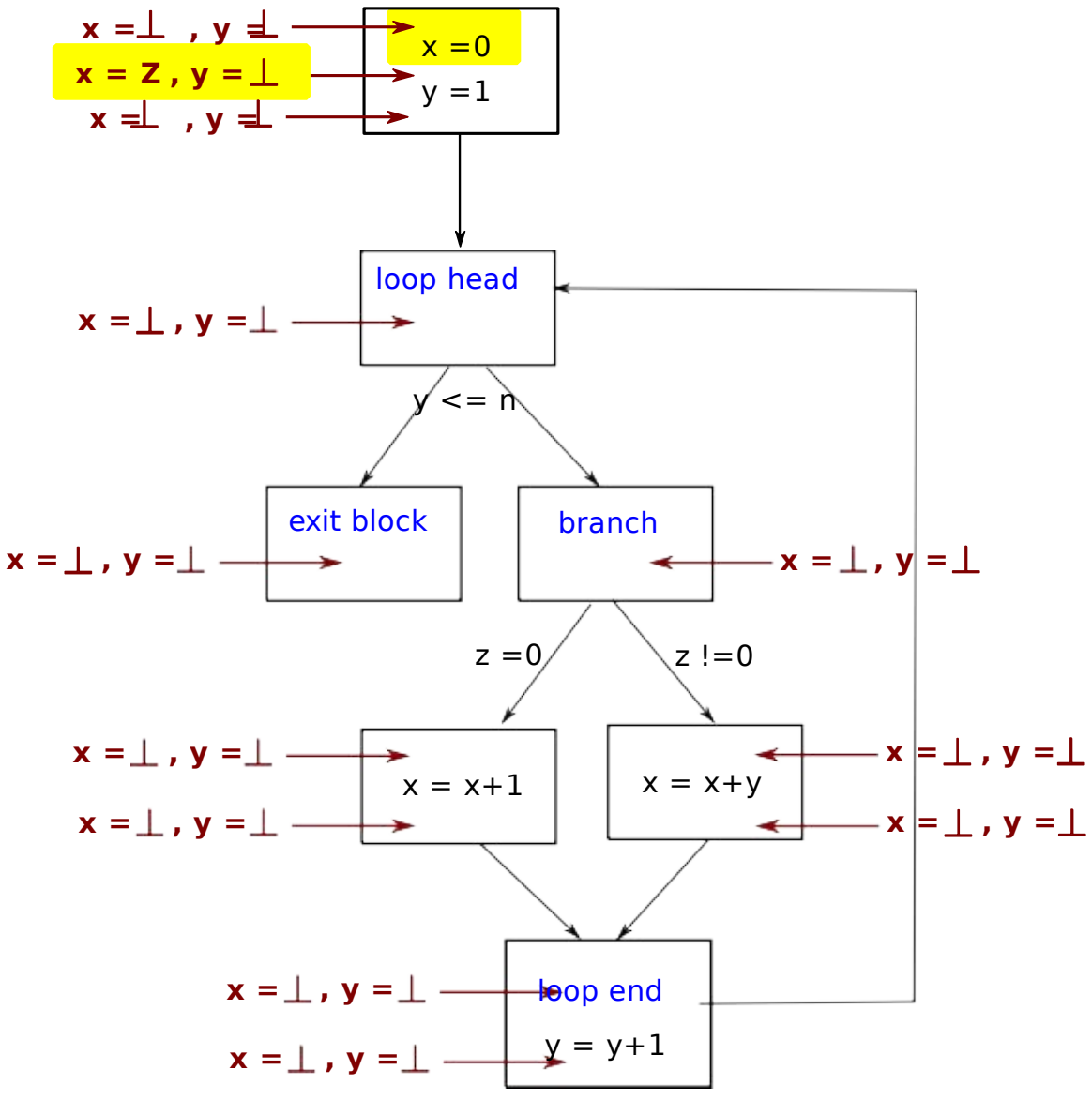

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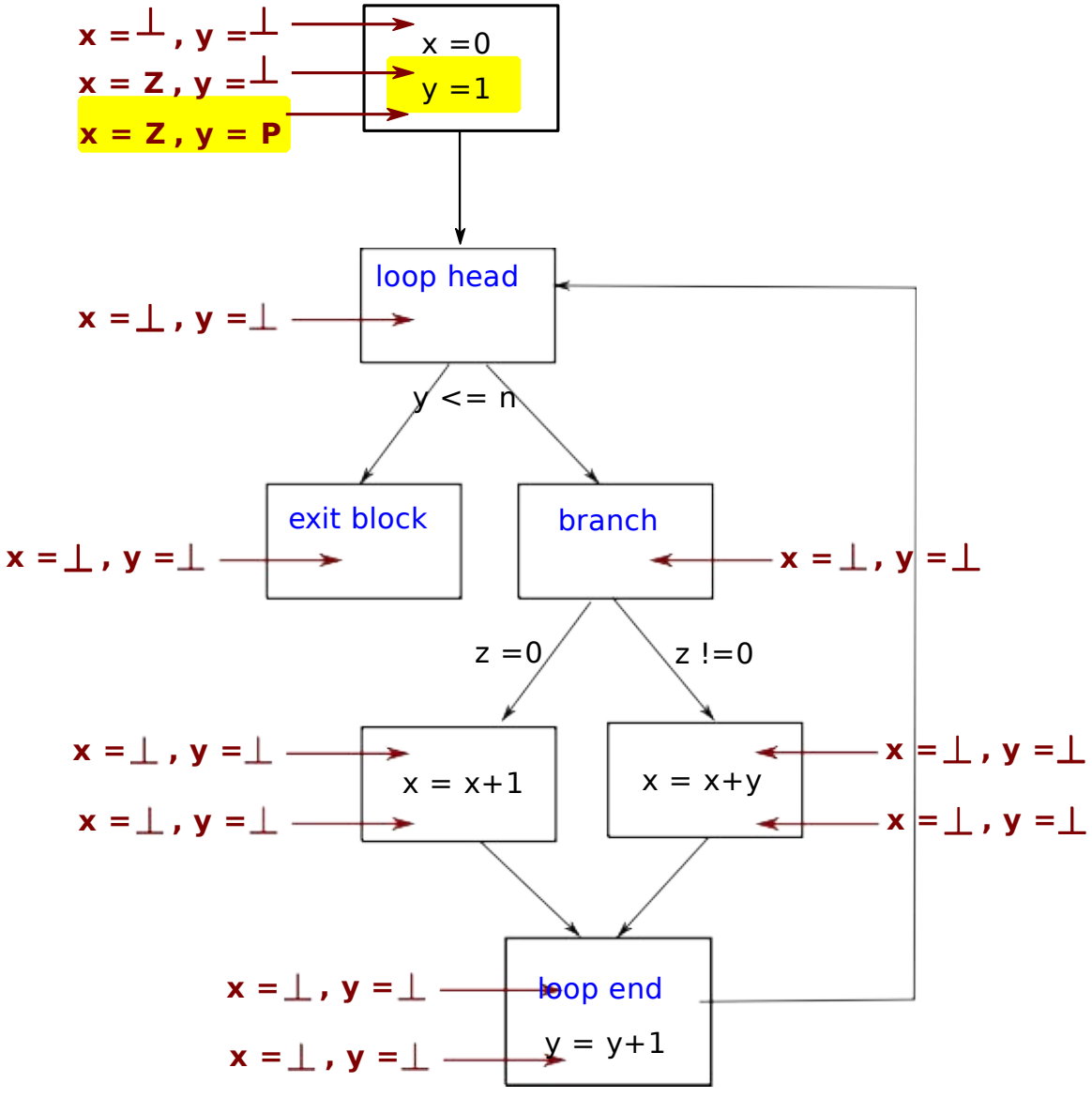

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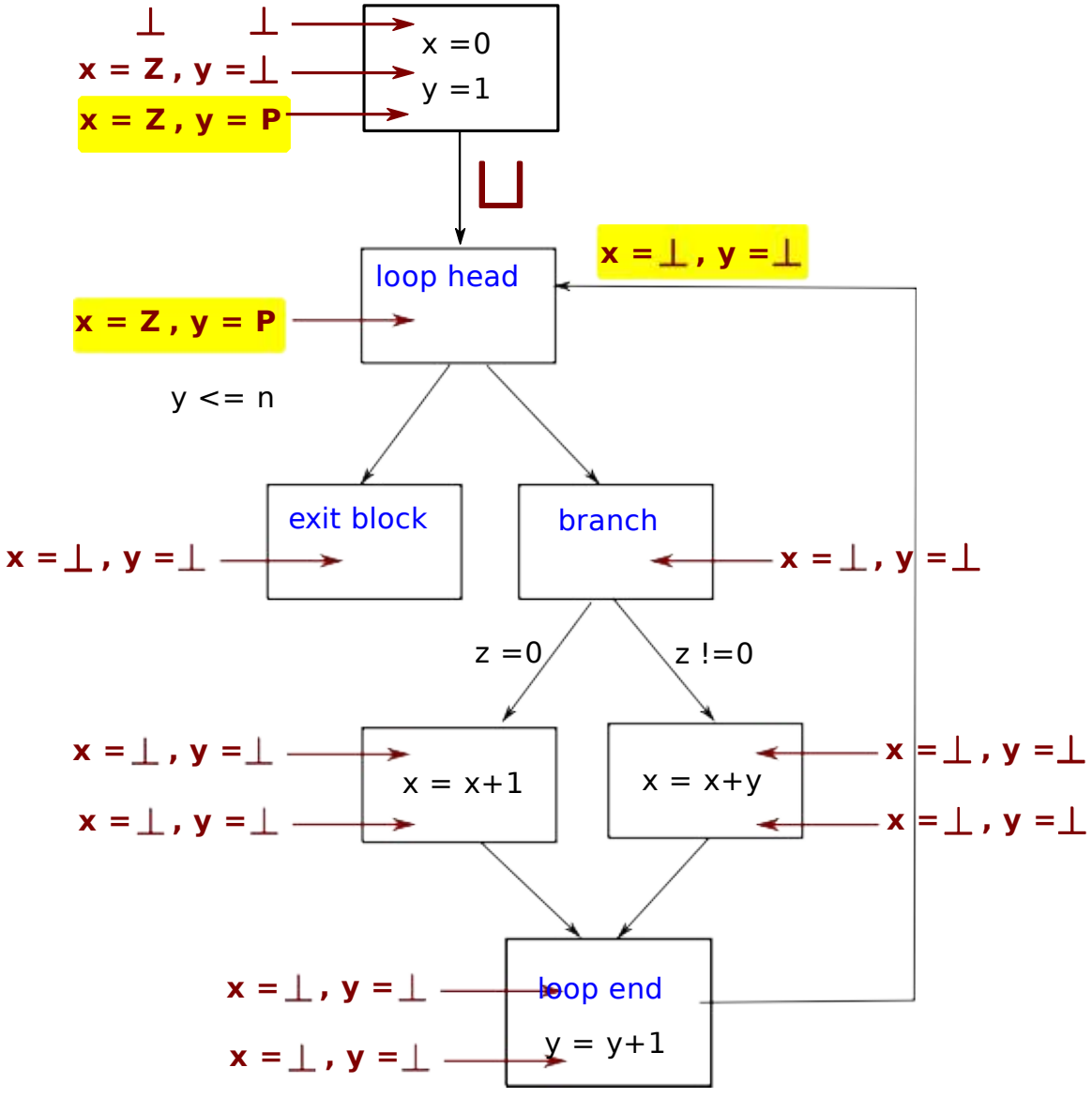

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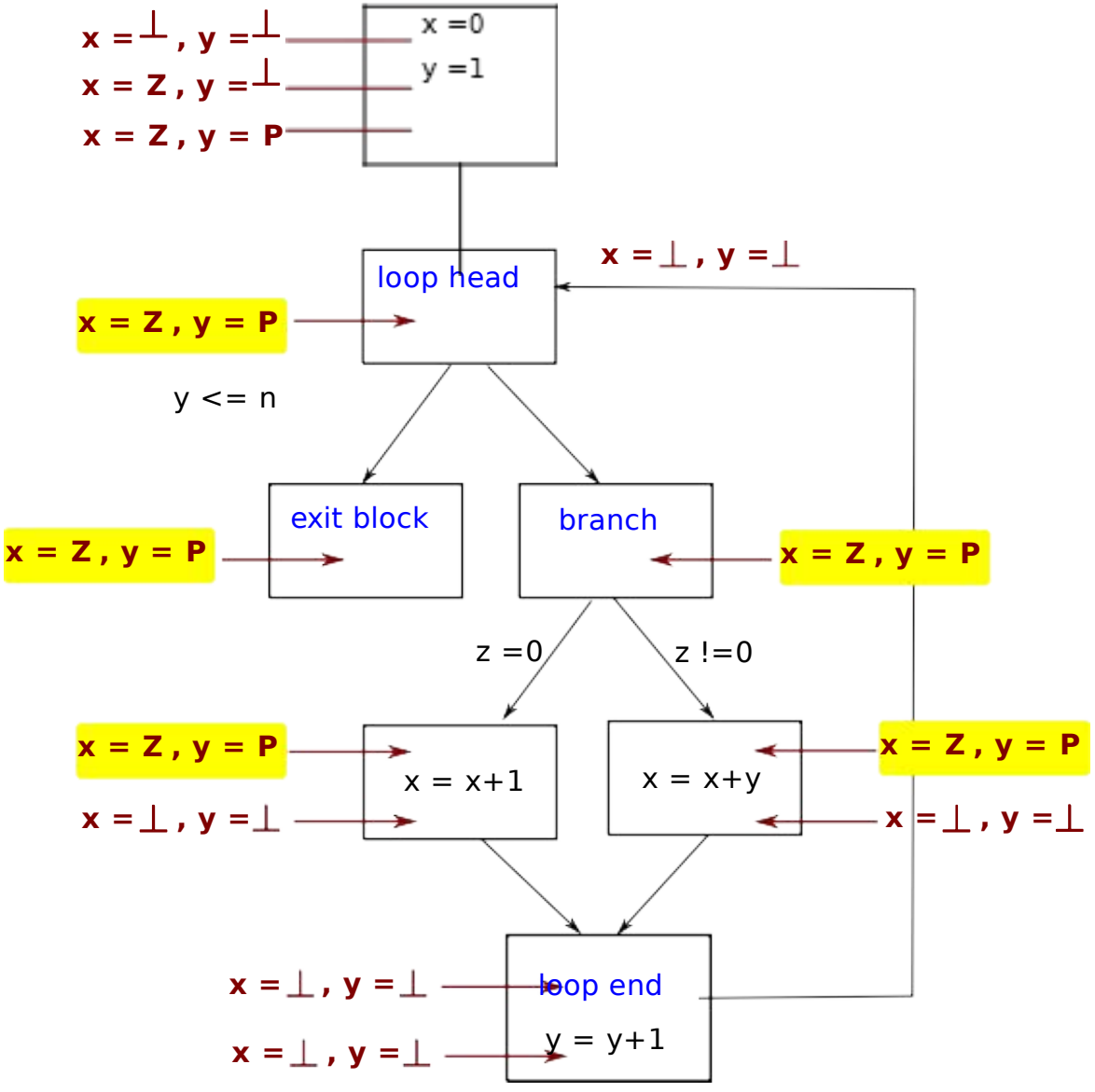

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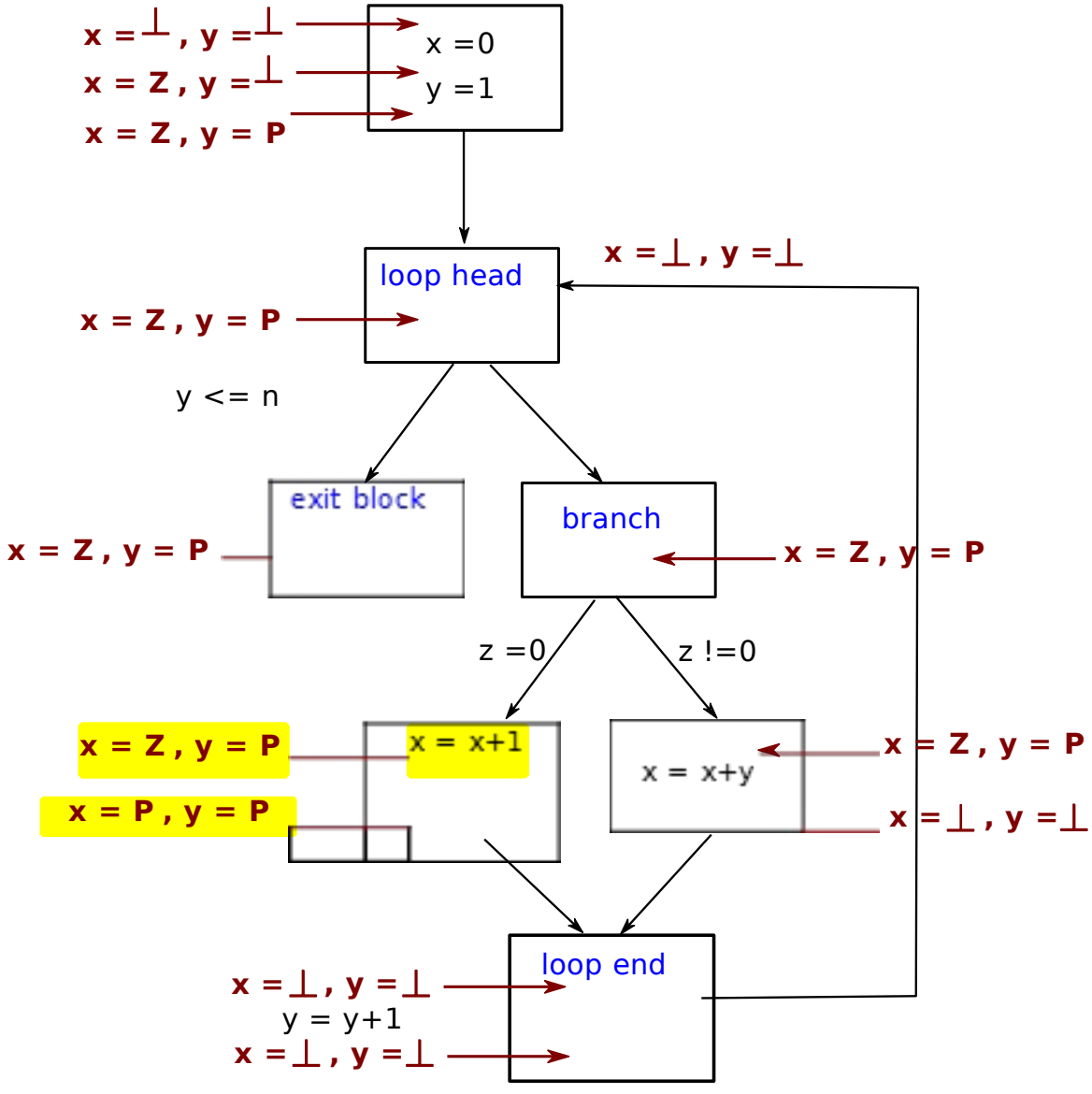

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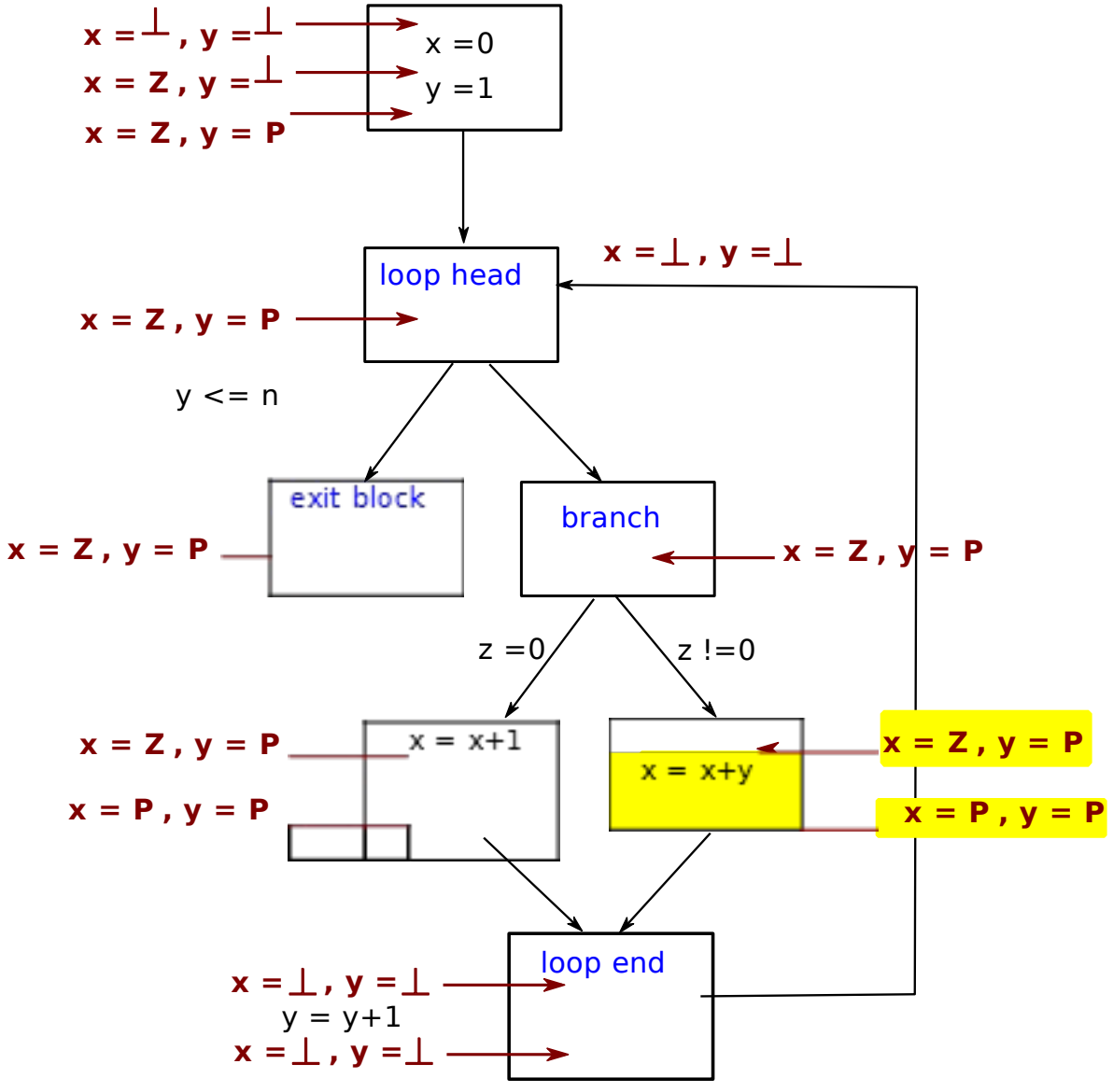

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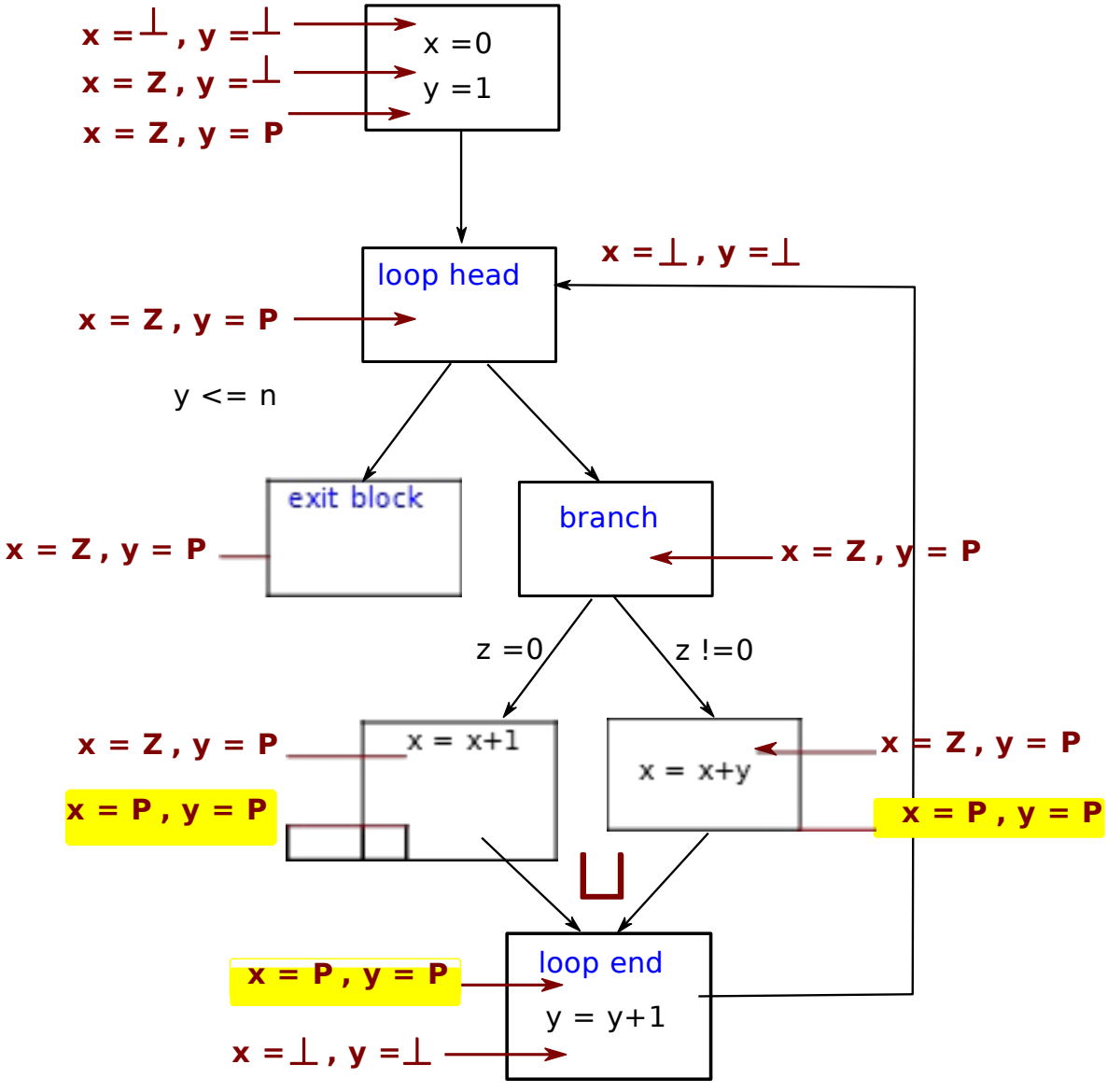

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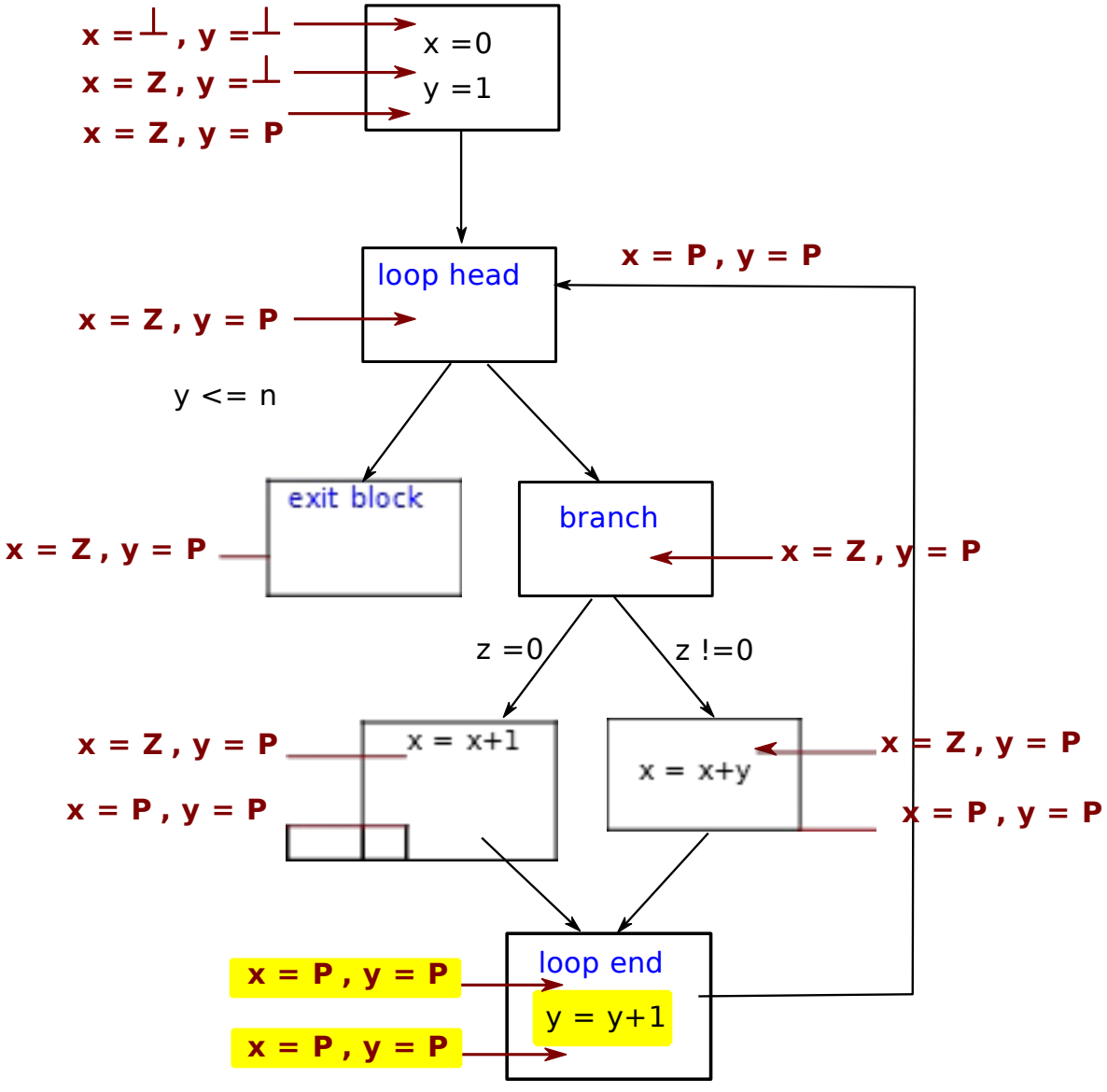
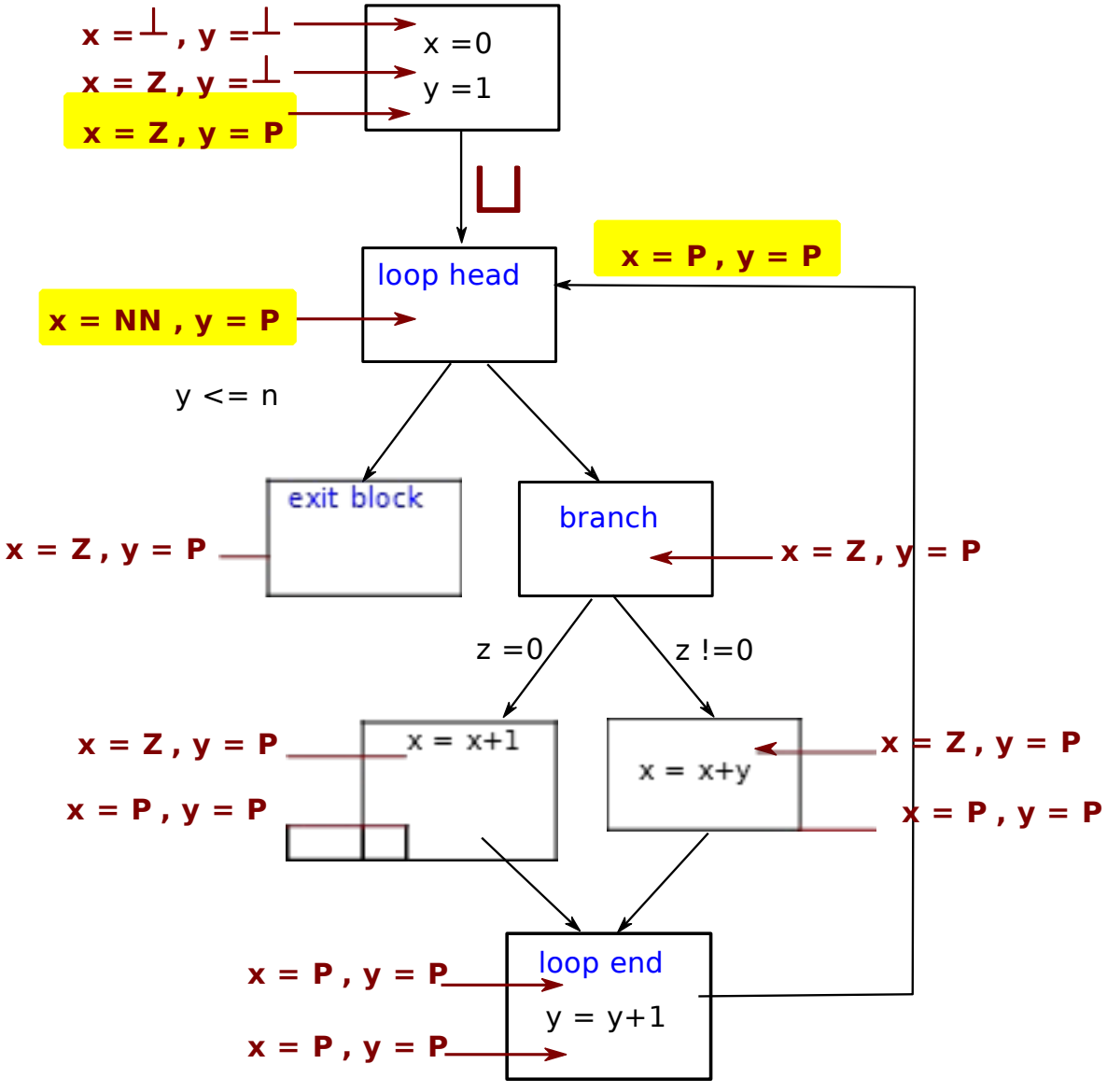


Fixed-Point Computation



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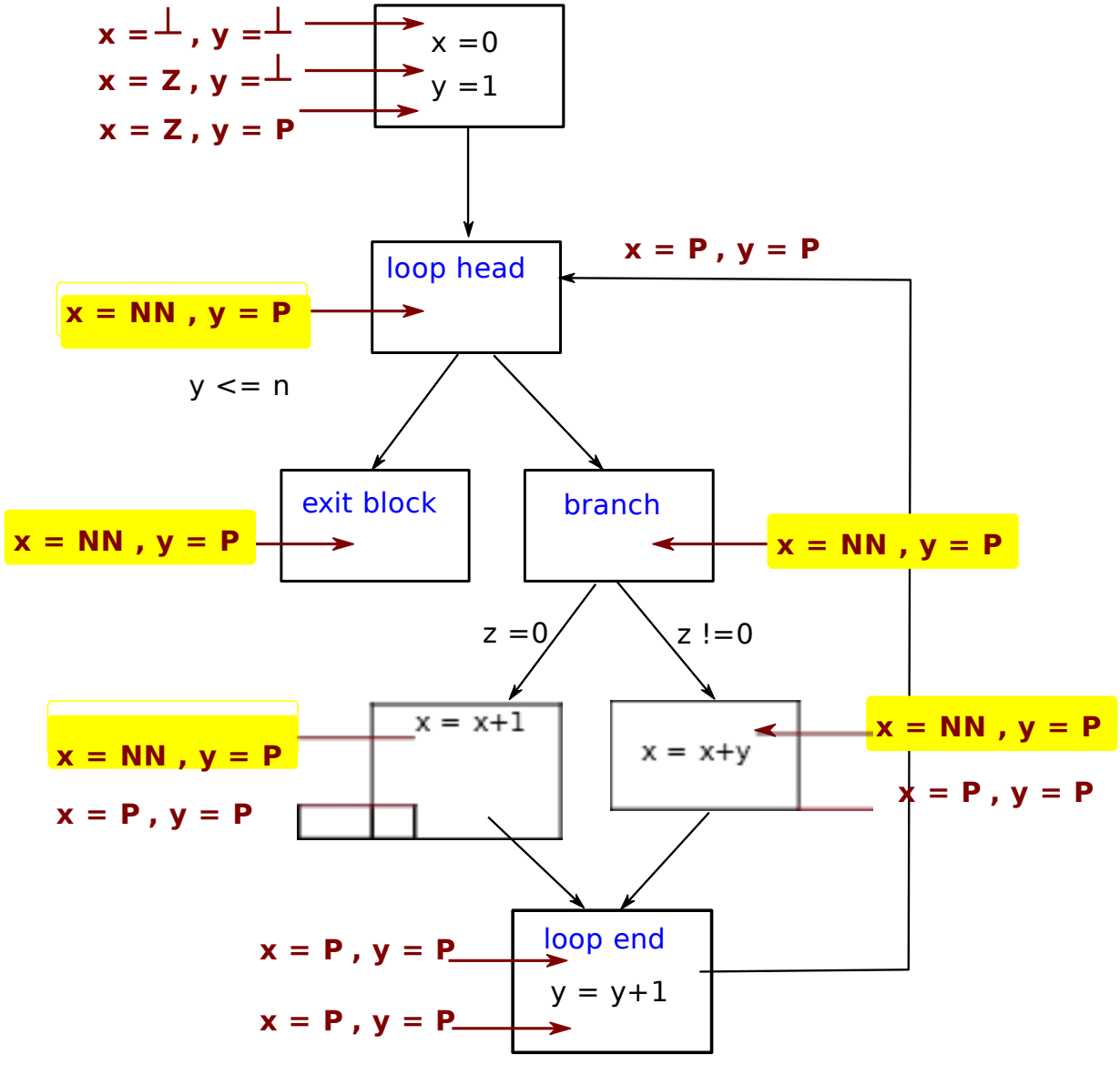

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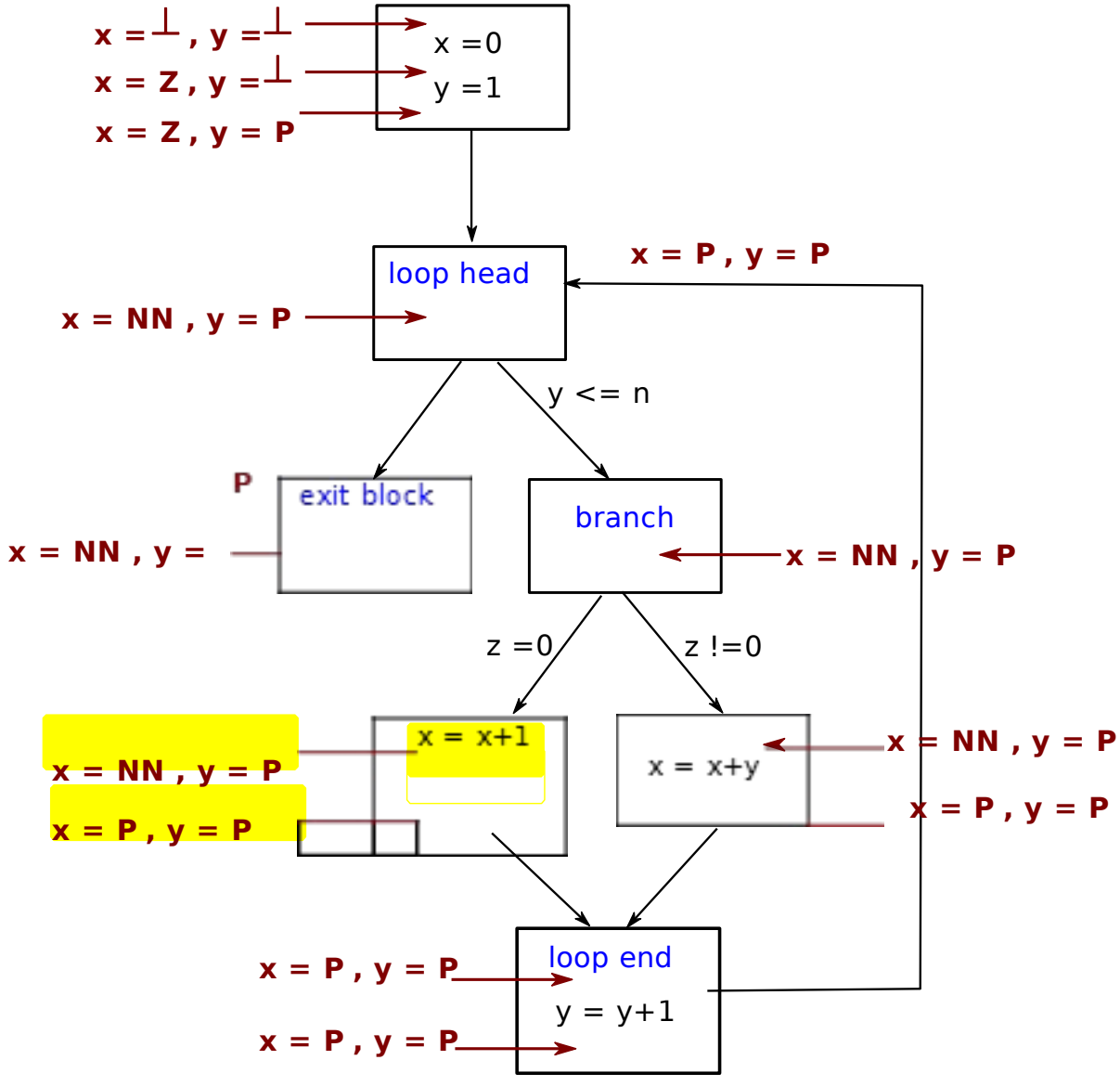

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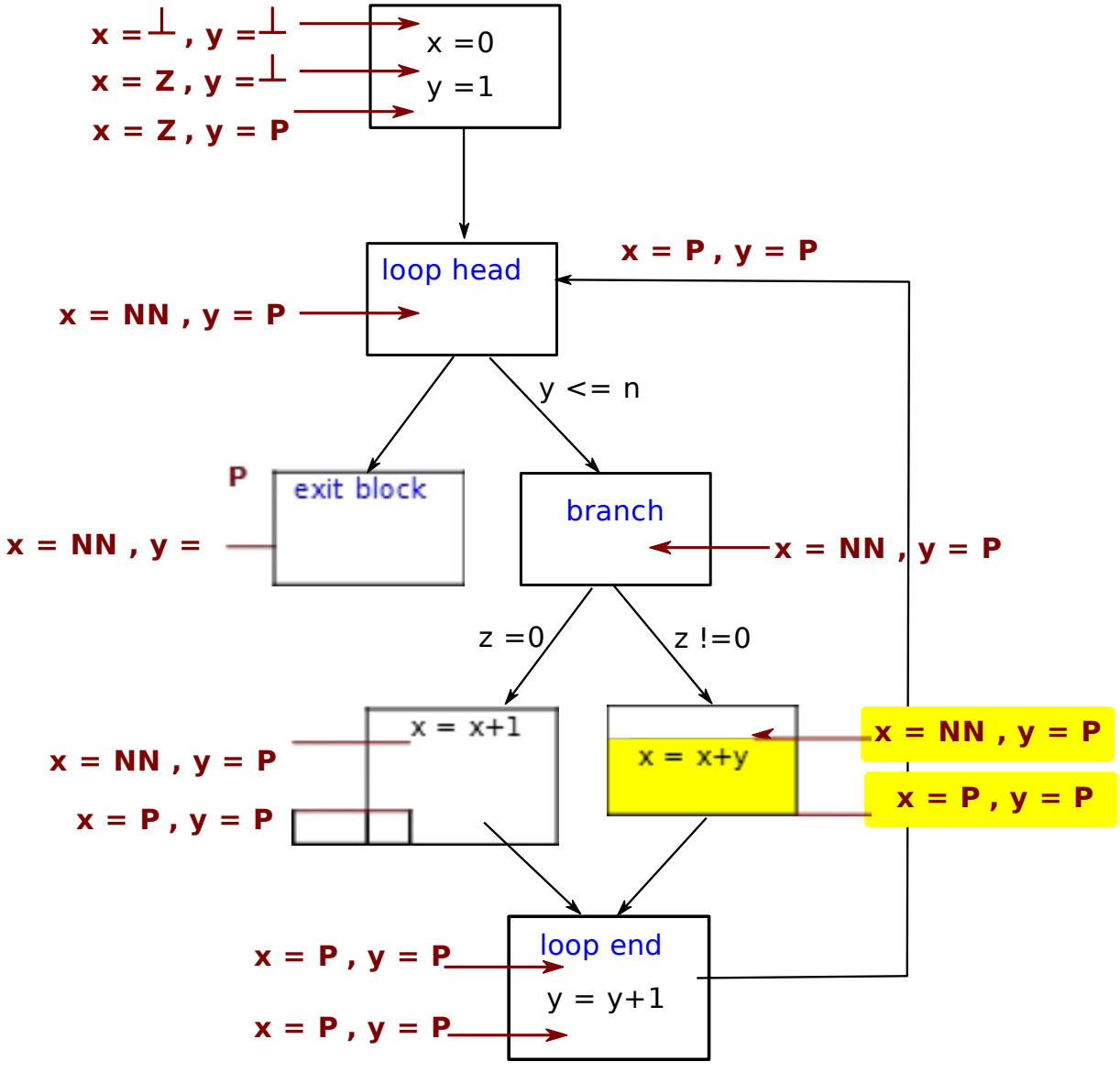

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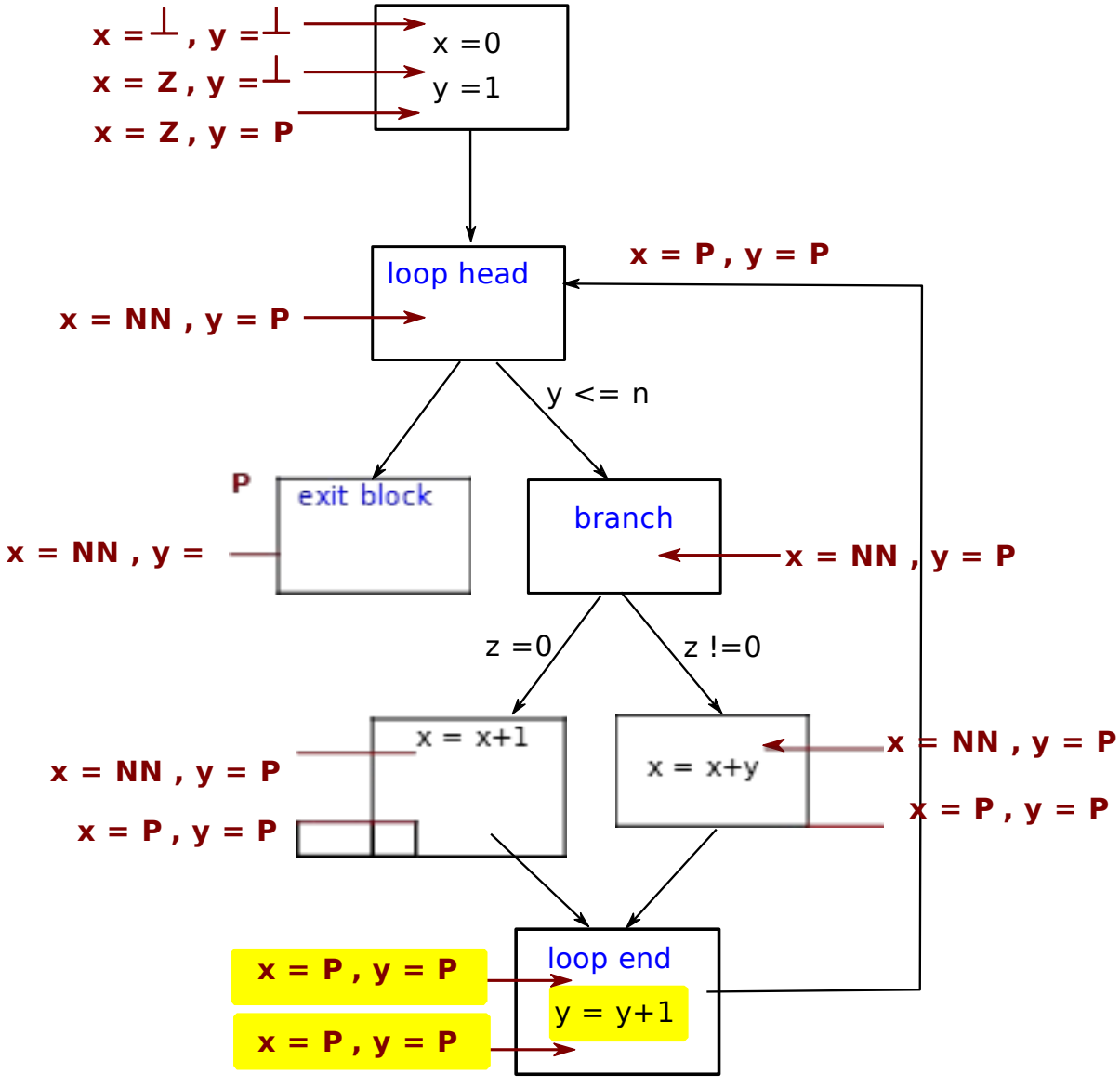

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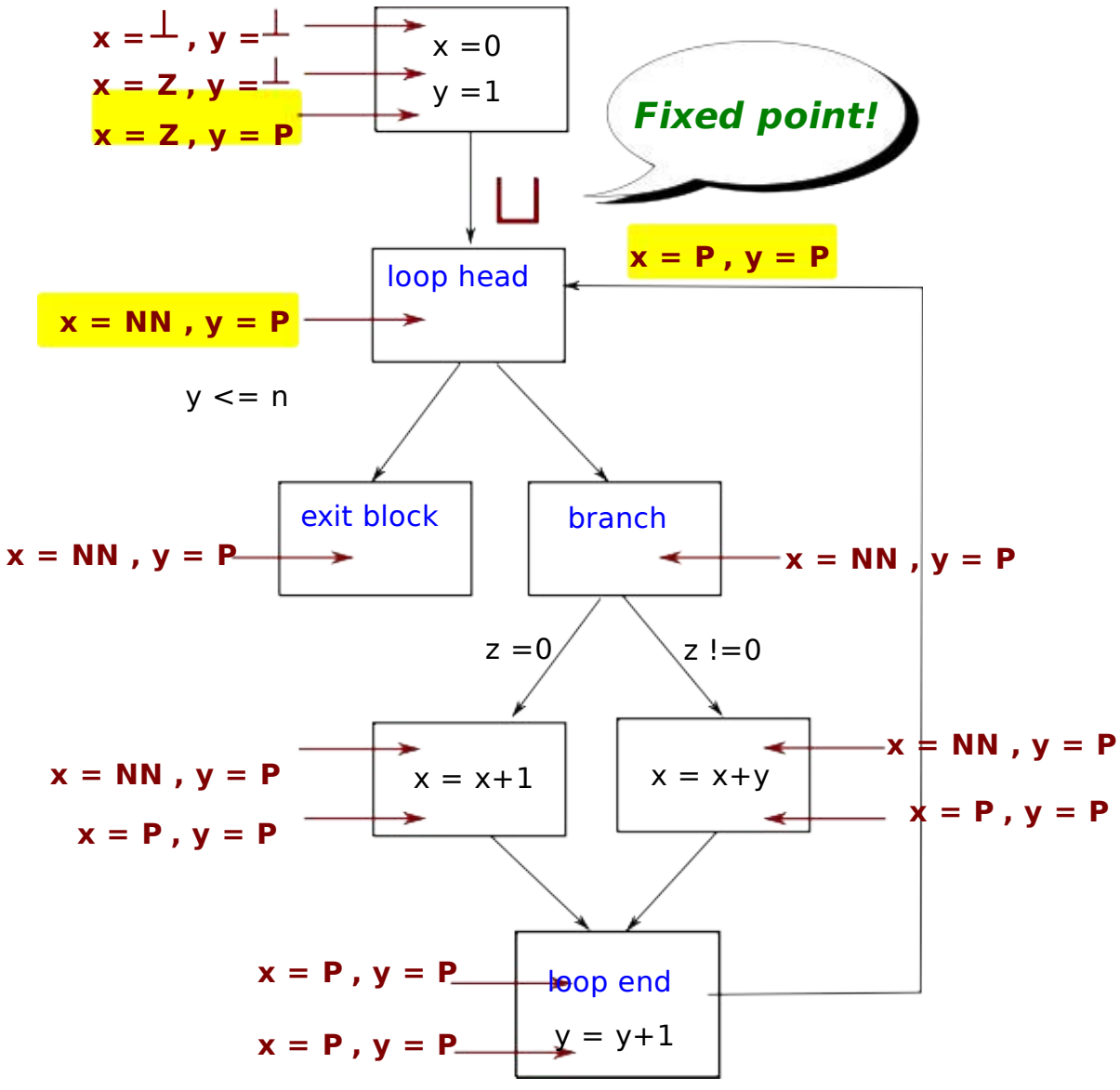

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- Unfortunately, many interesting domains do not have this property, so we need widening operators for convergence.

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- But many static analyses also differ in several ways:
  - Flow (in)sensitivity: Some analyses only compute facts for the whole program, not for every program point
  - Path sensitivity: More precise analyses compute different facts for different program paths

Challenges and Open Problems

Many open problems

- Precise and scalable heap reasoning
- Concurrency
- Dealing with open programs
- Modular program analysis