Database Management Systems

Lecture 8
Evaluating Relational Operators
Query Optimization

- running example schema
 - Students (SID: integer, SName: string, Age: integer)
 - Courses (CID: integer, CName: string, Description: string)
 - Exams (SID: integer, CID: integer, EDate: date, Grade: integer, FacultyMember: string)
 - Students
 - every record has 50 bytes
 - there are 80 records / page
 - 500 pages of Students tuples
 - Courses
 - every record has 50 bytes
 - there are 80 records / page
 - 100 pages of Courses tuples

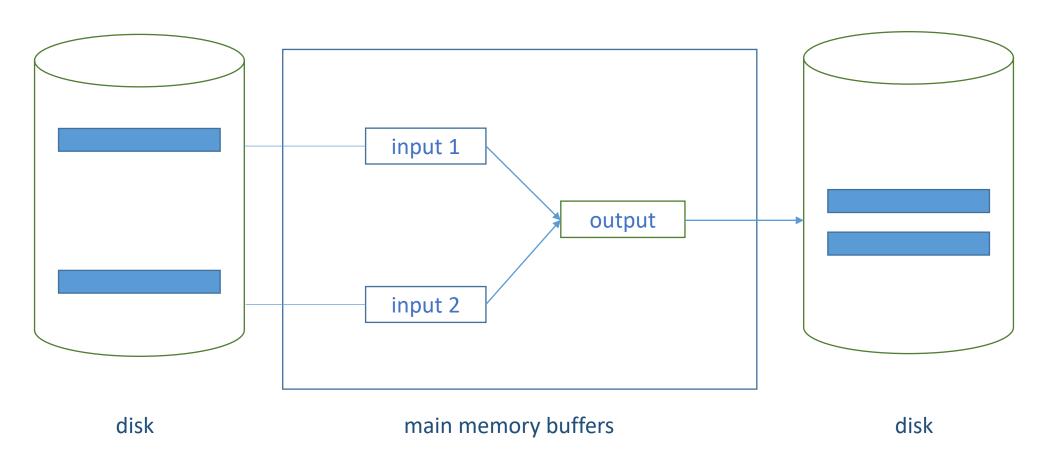
- running example schema
 - Students (SID: integer, SName: string, Age: integer)
 - Courses (CID: integer, CName: string, Description: string)
 - Exams (SID: integer, CID: integer, EDate: date, Grade: integer, FacultyMember: string)
 - Exams
 - every record has 40 bytes
 - there are 100 records / page
 - 1000 pages of Exams tuples

* sorting

- can be explicitly required (SELECT ... ORDER BY list), used to eliminate duplicates (SELECT DISTINCT), used by operators like:
 - join
 - union
 - intersection
 - set-difference
 - grouping

- * sorting
- e.g., the user wants to sort the collection of Courses records by name
- if the data to be sorted fits into available main memory:
 - use an <u>internal sorting</u> algorithm (Quick Sort or any other in-memory sorting algorithm can be used to sort a collection of records that fits into main memory)
- if the data to be sorted doesn't fit into available main memory:
 - use an <u>external sorting</u> algorithm
 - minimizes the cost of accessing the disk
 - breaks the data collection into subcollections of records
 - sorts the subcollections; a sorted subcollection of records is called a run
 - writes runs to disk
 - merges runs

- uses 3 buffer pages
- passes over the data multiple times
- can sort large data collections using a small amount of main memory

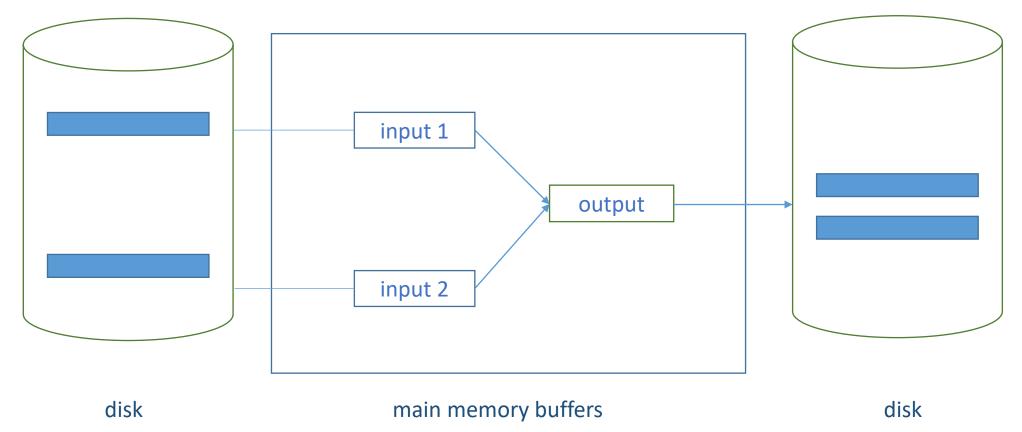


- pass 0:
 - for each page P in the data collection:
 - read in page P -> sort page P -> save page P to disk
 - => 1-page runs (runs that are 1 page long) example: read in the 1st page from Courses, sort the 80 records on it by course name, write out the sorted page to disk (i.e., a *run* that is one page long);
 - read in the 2nd page from Courses, sort the 80 records on it by course name, write out sorted page to disk;

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- read in the 100th page from Courses, sort the 80 records on it by course name, write out sorted page to disk
- => 100 1-page runs saved on disk

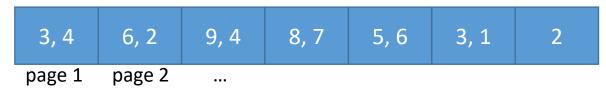
- pass 1, 2, ... etc:
 - use 3 buffer pages
 - read and merge pairs of runs from the previous pass
 - produce runs that are twice as long



- e.g., pass 1 (pass 0 produced 100 1-page runs):
 - read in 2 runs from pass 0 (i.e., two pages holding Courses records, each of them sorted in pass 0), using 2 buffer pages
 - merge these runs writing to the 3rd available buffer page (the *output* buffer); when the output buffer fills up, write it out to disk (i.e., write a page of 80 sorted records to disk)
 - => a run that is 2 pages long (it contains 160 Courses records, sorted by name)
 - read in and merge the next 2 runs from pass 0 ... => another run that is
 2 pages long
 - continue while there are runs to be processed (read in and merged)
 from pass 0
 - at the end of pass 1 there are 50 2-page runs (each run consists of 2 pages holding 160 records sorted by course name)

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another example – sort data collection (file of records) with 7 pages:



- only the value of the key is displayed (the key on which the user wants to sort the collection, an integer number in the example)
- simplifying assumption that allows us to focus on the idea of the algorithm:
 a page can hold 2 records
- pass 0
 - read in the collection one page at a time
 - sort each page that is read in
 - write out each sorted page to disk
 - => 7 sorted runs that are 1 page long:

3, 4

2, 6

4, 9

7, 8

5, 6

1, 3

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runs at the end of pass 0:

3, 4

2, 6

4, 9

7, 8

5, 6

1, 3

• pass 1

- read in & merge pairs of runs from pass 0
- produce runs that are twice as long
- read in runs 3,4 and 2,6:
 - merge the runs and write to the output buffer
 - write the output buffer to disk one page at a time
 - => run 2, 3 4, 6
- read in runs 4,9 and 7,8:

8,9

- merge the runs and write to the output buffer
- write the output buffer to disk one page at a time

=> run 4,7

runs at the end of pass 0:

3, 4

2, 6

4, 9

7, 8

5, 6

1, 3

2

pass 1

• read in runs 5,6 and 1,3 ...

=> run 1,3 5,6

• read in run 2 (the last run from pass 0) ...

=> run 2

=> 4 sorted runs that are 2 pages long (except for the last run):

2, 3 4, 6

4, 7 8, 9

1, 3

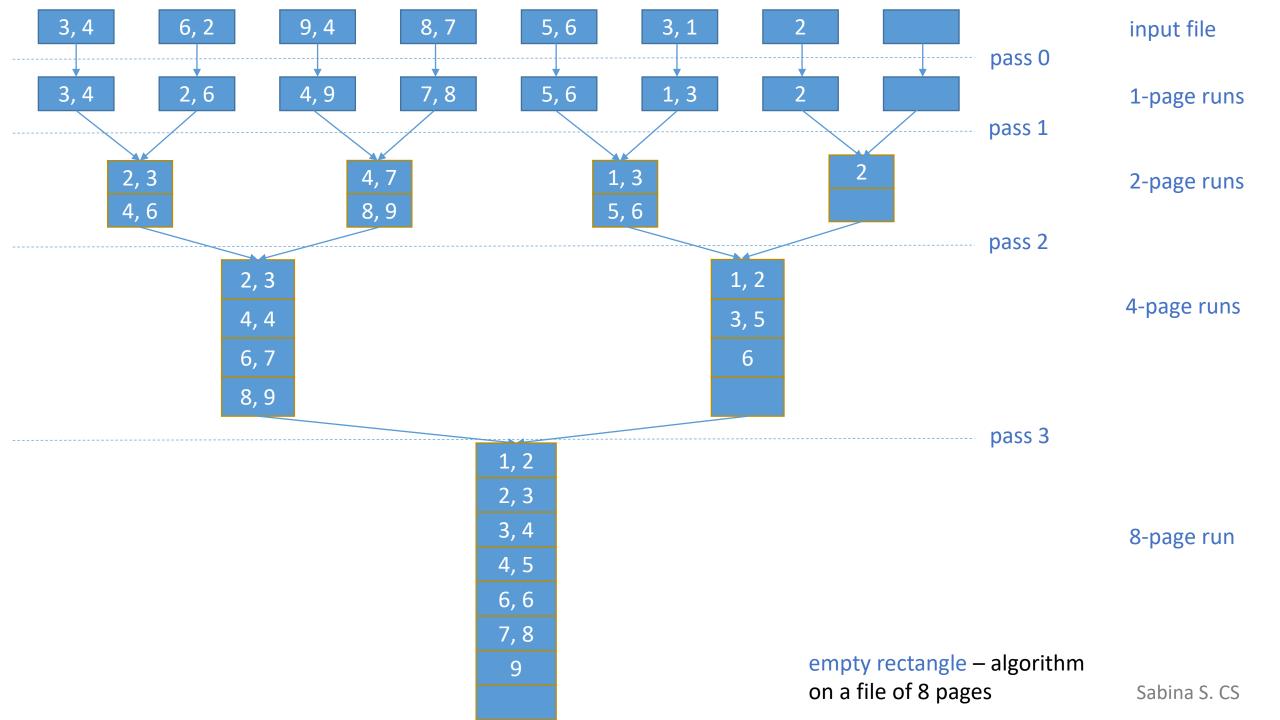
5, 6

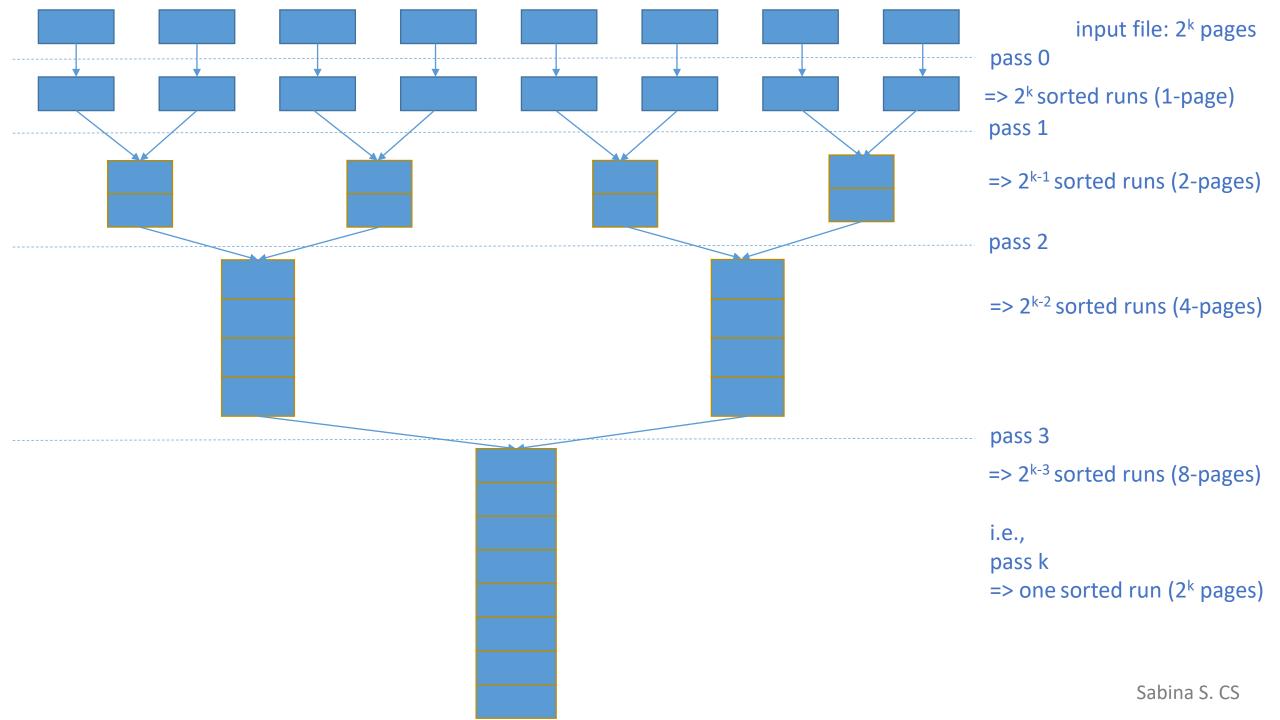
2

- pass 2
 - read in & merge pairs of runs from pass 1
 - produce runs that are twice as long

...

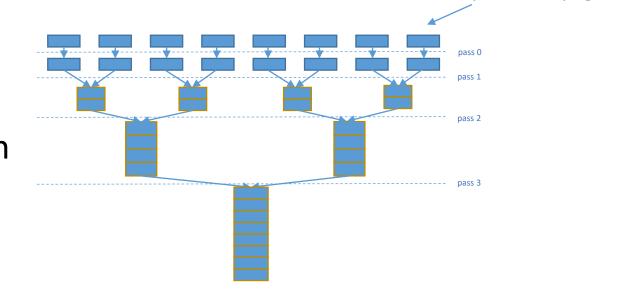
complete example, with all passes of the algorithm, on the next page ->



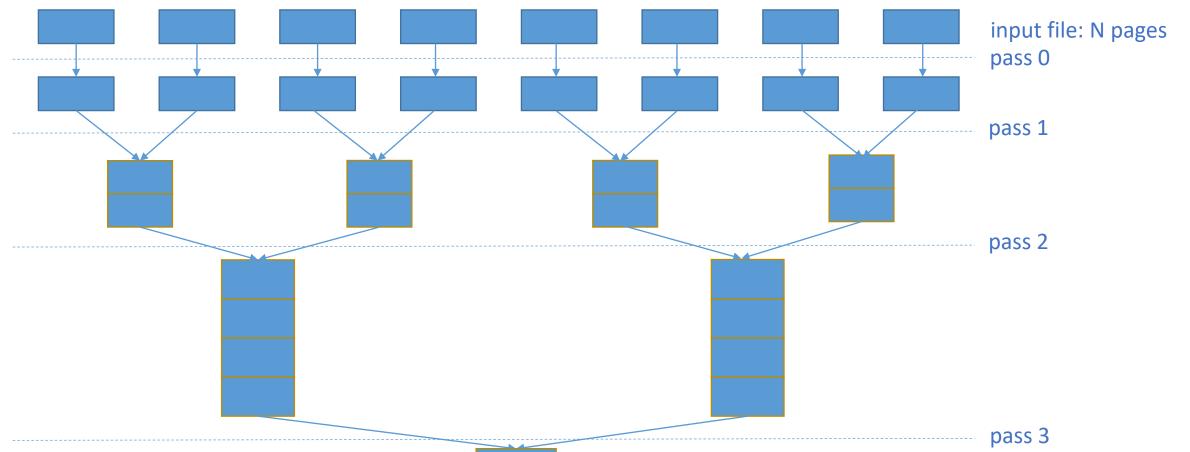


• in each pass, each page in the input file is: read in, processed, and written out; there are 2 I/O operations per page, per pass

- number of passes:
 - $\lceil log_2 N \rceil + 1$ where N is the number of pages in the file to be sorted



- total <u>cost</u>:
 - 2 * number of pages * number of passes
 - 2 * N * ($[log_2N] + 1$) I/Os



- in each pass: read / process / write each page in the file
- number of passes:
 - $[log_2N] + 1$
- total cost:
 - $2 * N * ([log_2N] + 1) I/Os$

• there are N = 8 pages, 4 passes

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$$2 * 8 * ([log_2 8] + 1) = 2 * 8 * 4 = 64 I/Os$$

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$$2 * 7 * (\lceil \log_2 7 \rceil + 1) = 56 \text{ I/Os}$$

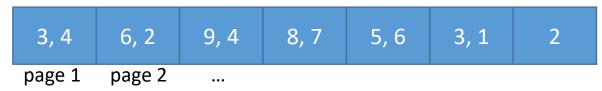
- Simple Two-Way Merge Sort: buffer pages are not used effectively
 - for instance, if 200 buffer pages are available, this algorithm still uses only 2 input buffers for passes 1, 2, ...
- generalize the Two-Way Merge Sort algorithm to effectively use the available main memory and minimize the number of passes

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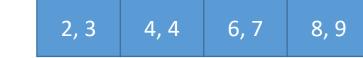
- input file to be sorted: N pages
- B buffer pages are available
- <u>pass 0</u>:
 - use B buffer pages
 - read in B pages at a time and sort them in memory
- => $\left\lceil \frac{N}{B} \right\rceil$ runs of B pages each (except for the last one, which may be smaller)

->

consider again the input file in the previous example:



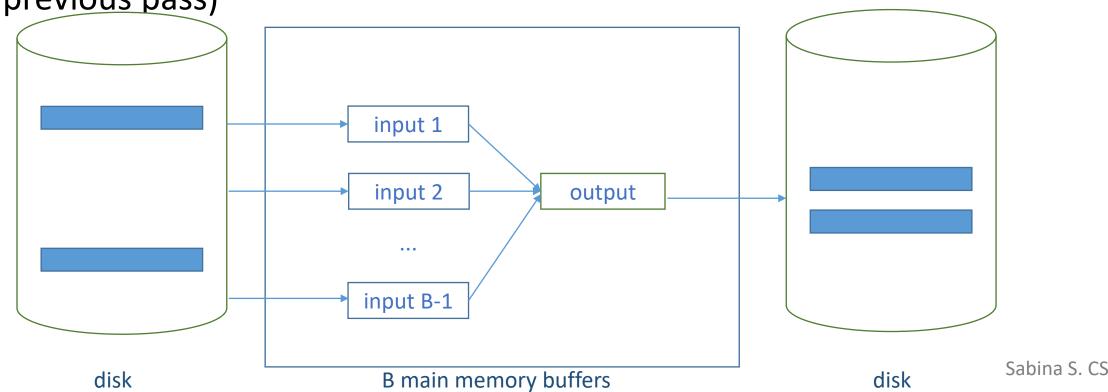
- N = 7 (number of pages in the file)
- B = 4 (there are 4 available buffer pages)
- pass 0 produces $\left[\frac{N}{B}\right] = \left[\frac{7}{4}\right] = 2$ runs:
 - use all 4 buffer pages
 - read in 4 pages: 3, 4 6, 2 9, 4 8, 7
 - sort the pages in memory, write to disk a run that is 4 pages long:



- read in remaining 3 pages: 5,6 3,1 2
- sort pages in memory, write to disk run of 3 pages: 1,2

6

- input file to be sorted: N pages
- B buffer pages are available
- pass 1, 2 ...:
 - use B-1 pages for input, and one page for output
 - perform a (B-1)-way merge in each pass (i.e., merge B-1 runs from the previous pass)



runs at the end of pass 0:

2, 3 4, 4 6, 7 8, 9

1, 2 3, 5 6

- pass 1
 - read in & merge the first B-1 = 4-1 = 3 runs from pass 0
 - pass 0 produced only 2 runs in this example; read in and merge these 2 runs:

=> run 1,2 2,3 3,4 4,5 6,6 7,8 9

- another example:
 - 5 buffer pages B = 5
 - sort file with 108 pages N = 108

pass 0

- use all 5 buffer pages
- read in the first 5 pages of the file, sort them in memory, write the resulting run to disk (5 pages long)
- read in the next 5 pages of the file, sort them in memory, write the resulting run to disk (5 pages long)
- •
- read in the remaining 3 pages of the file, sort them in memory, write the resulting run to disk (3 pages long)
- 21 runs are 5 pages long; 1 run is 3 pages long

- another example: B = 5, N = 108
- pass 0
 - at the end of pass 0 there are $\left[\frac{N}{B}\right] = \left[\frac{108}{5}\right] = 22 \text{ runs}$
- pass 1
 - use B-1 = 5-1 = 4 pages for input, and one page for output
 - do a 4-way merge: read in and merge 4 runs from the previous pass
 - read in the first 4 runs from pass 0 (each run into an input buffer)
 - merge the runs and write to the output buffer
 - write the output buffer to disk one page at a time
 - => a run that is 20 pages long (4 runs from pass 0 times 5 pages per run)
 - read in the next 4 runs from pass 0; merge the runs and write to the output buffer; write the output buffer to disk one page at a time
 => another run (20 pages long)

. . .

- another example: B = 5, N = 108
- pass 0
 - at the end of pass 0 there are 22 runs
- pass 1
 - read in the last 2 runs from pass 0 (one has 5 pages, the other one has 3 pages)
 - merge the runs and write to the output buffer; write the output buffer to disk one page at a time
 - => the last run (8 pages long)
 - at the end of pass 1 there are $\left[\frac{22}{4}\right]$ = 6 runs
 - 5 runs are 20 pages long; 1 run is 8 pages long

- another example: B = 5, N = 108
- pass 1
 - at the end of pass 1 there are 6 runs
- pass 2
 - 4-way merge
 - read in the first 4 runs from pass 1
 - merge the runs and write to the output buffer; write the output buffer to disk one page at a time
 - => a run that is 80 pages long (4 runs from pass 1 times 20 pages per run)
 - read in the remaining 2 runs from pass 1 (20 and 8 pages, respectively)
 => a run that is 28 pages long
 - at the end of pass 2 there are $\left[\frac{6}{4}\right] = 2$ runs

- another example: B = 5, N = 108
- pass 2
 - at the end of pass 2 there are 2 runs
- pass 3
 - read in the 2 runs from pass 2 and merge them
 => a run that is 108 pages long, representing the sorted file

- cost
 - N number of pages in the input file, B number of available pages in the buffer
 - in each pass: read / process / write each page
 - number of passes: $\lceil log_{B-1}[N/B] \rceil + 1$
 - total cost: $2 * N * \left(\left\lceil log_{B-1} \left\lceil \frac{N}{B} \right\rceil \right\rceil + 1 \right) I/Os$
- previous example: B = 5 and N = 108, with 4 passes over the data
 - cost:

•
$$2*108*\left(\left\lceil log_{5-1}\left\lceil \frac{108}{5}\right\rceil\right\rceil + 1\right) = 216*\left(\left\lceil log_422\right\rceil + 1\right) = 216*4 = 864 \text{ I/Os}$$

- B buffer pages
- sort file with N pages

number of passes =
$$[log_2N] + 1$$

pass
$$0 \Rightarrow \left[\frac{N}{B}\right]$$
 runs

number of passes =
$$\left[log_{B-1}\left[\frac{N}{B}\right]\right] + 1$$

- External Merge Sort reduced number of:
 - runs produces by the 1st pass
 - passes over the data
- B is usually large => significant performance gains

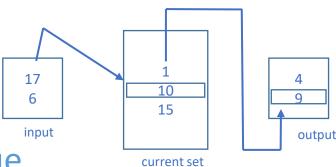
External Merge Sort – number of passes for different values of N and B

N	B = 3	B = 5	B = 9	B = 17	B = 129	B = 257
100	7	4	3	2	1	1
1,000	10	5	4	3	2	2
10,000	13	7	5	4	2	2
100,000	17	9	6	5	3	3
1,000,000	20	10	7	5	3	3
10,000,000	23	12	8	6	4	3

100,000,000

1,000,000,000

- * minimize the number of runs optional
- external merge sort
 - N pages in the file, B buffer pages => $\lceil N/B \rceil$ runs of B pages each
- improvement
 - algorithm known to produce <u>runs</u> of approximately <u>2*B pages</u> (on average)
 - use 1 page as an input buffer, 1 page as an output buffer
 - the remaining buffer pages are collectively referred to as the *current set*
- <u>example</u> sort file in ascending order on some key *k*:
 - repeatedly pick record r in the current set and append it to the output buffer
 - keep output buffer sorted: r's k value >= largest k value in the output buffer
 - multiple such records in current set choose the smallest one



- * minimize the number of runs optional
- <u>example</u> sort file in ascending order on some key *k*:
 - use the extra space in the current set to bring in the next tuple from the input buffer
 - process all tuples in the input buffer, then read in the next page of the file
 - when the output buffer fills up, write it to disk (add its content to the run that is currently being built)
 - the current run is completed when every *k* value in the current set is < the largest *k* value in the output buffer; when this happens, the output buffer is written out (its content becomes the last page in the current run), and a new run is started

- equality join, one join column: $E \otimes_{i=j} S$ (ith column's value in $E = j^{th}$ column's value in S)
- sort E and S on the join column (if not already sorted):
 - for instance, by using External Merge Sort
 - => partitions = groups of tuples with the same value in the join column
- merge E and S; look for tuples e in E, s in S such that $e_i = s_i$:
 - while current e_i < current s_i
 - advance the scan of E
 - while current e_i > current s_i
 - advance the scan of S
 - if current e_i = current s_j
 - output joined tuples $\langle e, s \rangle$, where e and s are in the current partition (i.e., they have the same value in the ith and jth column, respectively)
 - there could be multiple tuples in E with the same value in the ith column as the current tuple *e* (same is true for S)

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• partitions are illustrated on tables Students and Exams below (join column SID in both tables):

SID	SName	Age
20	Ana	20
30	Dana	20
40	Dan	20
45	Daniel	20
50	Ina	20

SID	CID	EDate	Grade	FacultyMember
30	2	20/1/2018	10	Ionescu
30	1	21/1/2018	9.99	Рор
45	2	20/1/2018	9.98	Ionescu
45	1	21/1/2018	9.98	Рор
45	3	22/1/2018	10	Stan
50	2	20/1/2018	10	lonescu

 during the merging phase, E is scanned once; every partition in S is scanned as many times as there are matching tuples in the corresponding partition in E

	 i th column	 	j th column		
	1		2		
	3		3	tion D	
E	3		3 Parti	tion P	S
	3		4		
	8				

- for instance, partition P in the above table S is scanned 3 times, once per matching tuple in the corresponding partition in E
- there are 6 output joined tuples <e, s> for partition P
- this algorithm avoids the enumeration of the cross-product: tuples in a partition in E are compared only with the S tuples in the same partition!
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- <u>cost</u>:
 - sorting E
 - cost: O(MlogM)
 - sorting S
 - cost: O(NlogN)
 - cost of merging: M + N I/Os, assuming partitions in S are scanned only once
 - worst-case scenario: M * N I/Os (when all records in E and S have the same value in the join column)

* E - M pages; S - N pages*

Sort-Merge Join (Exams $\bigotimes_{Exams,SID=Students,SID}$ Students)

- 100 buffer pages
 - sort Exams
 - 2 passes => cost: 2 * 2 * 1000 = 4000 I/Os
 - sort Students
 - 2 passes => cost: 2 * 2 * 500 = 2000 I/Os
 - merging phase
 - cost: 1000 + 500 = 1500 I/Os
 - total cost: 4000 + 2000 + 1500 = 7500 I/Os
 - similar to the cost of Block Nested Loops Join
- * E M pages, p_E records / page * * 1000 pages * * 100 records / page*

Sort-Merge Join (Exams $\bigotimes_{Exams,SID=Students,SID}$ Students)

- 35 buffer pages
 - sort Exams
 - 2 passes => cost: 2 * 2 * 1000 = 4000 I/Os
 - sort Students
 - 2 passes => cost: 2 * 2 * 500 = 2000 I/Os
 - merging phase
 - cost: 1000 + 500 = 1500 I/Os
 - total cost: 4000 + 2000 + 1500 = 7500 I/Os
 - ex: compute cost of BNLJ and compare
- * E M pages, p_E records / page * * 1000 pages * * 100 records / page*

Sort-Merge Join (Exams $\bigotimes_{Exams.SID=Students.SID}$ Students)

- 300 buffer pages
 - sort Exams
 - 2 passes => cost: 2 * 2 * 1000 = 4000 I/Os
 - sort Students
 - 2 passes => cost: 2 * 2 * 500 = 2000 I/Os
 - merging phase
 - cost: 1000 + 500 = 1500 I/Os
 - total cost: 4000 + 2000 + 1500 = 7500 I/Os
 - ex: compute cost of BNLJ and compare
- * E M pages, p_E records / page * * 1000 pages * * 100 records / page*

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