

IAT 210- Group 22 Meeting Minutes

Date: February 27, 2024

Time: 10:00 am

Location: In-Person at Bennet Library 2103

Meeting Called to Order by Samuel Jen

Present: Samuel Jen, Andrei Harbachov, Fatemah Sunderji, Tino Ciccone

Absent: Gurbaj Sidhu (No excuse provided)

General Meeting Agenda:

- Progress Updates (10:00 - 10:10)
- Game Mechanics Test Run
 - Setup and review of rules (10:10 - 10:17)
 - First round (10:17 - 10:44)
 - Game review, rule tuning (10:44 - 10:50)
 - Second round (10:50 - 11:10)
 - Game review, rule tuning (11:10 - 11:20)

Decision:

- Tino continues to work on the Characters and Regions
- Andrei continues to work on the Quantitative Analysis & Flowcharts
- Fine-tuning the game balance
 - See details in Quantitative Analysis

Announcements:

- Next Meeting Agenda:
 - Finalise Backstory, Flowcharts, and Quantitative Analysis
 - Game Mechanics Test Run

Next Meeting: March 5th, 2024 - 10:00 am (In-Person)