
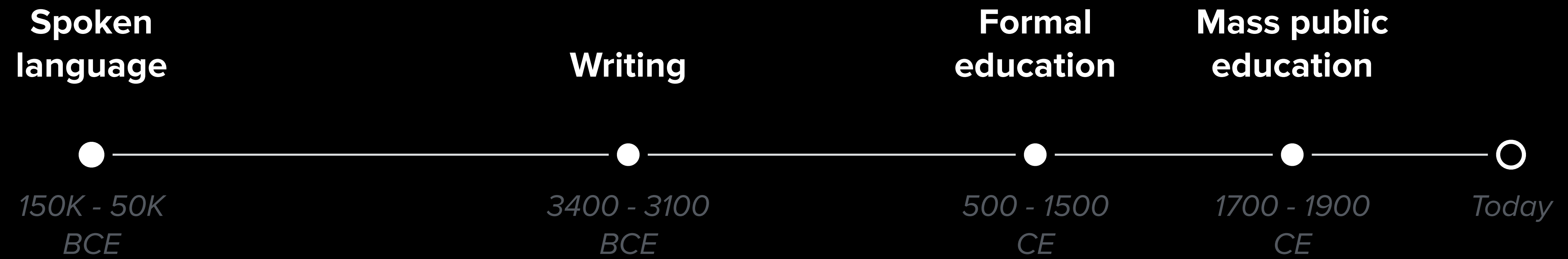
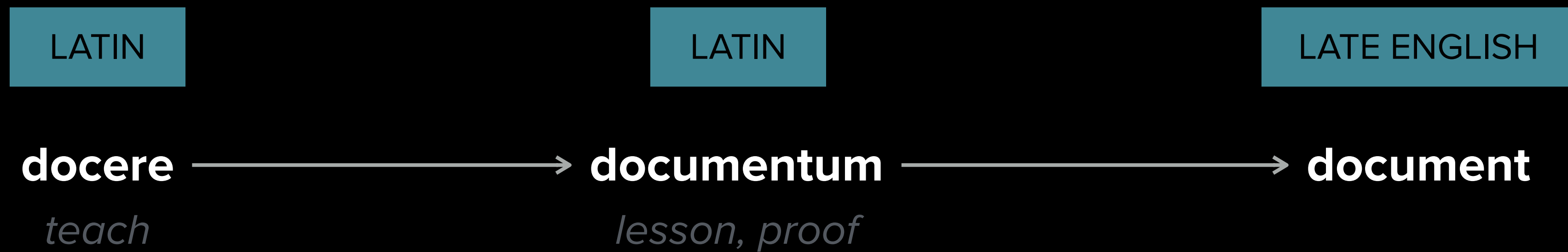


***The Code***

***Etymologist***



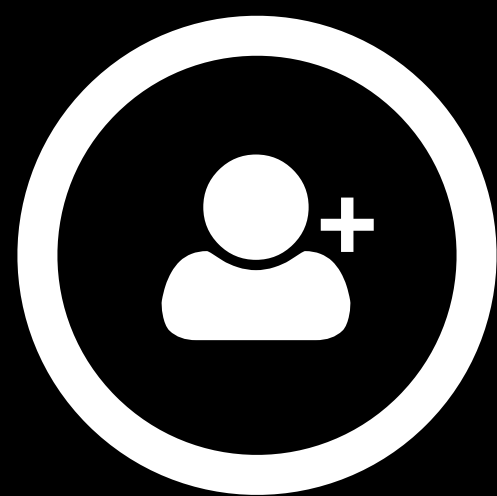
*Wikipedia (Origin of language, History of writing, History of education)*



*Oxford Languages via. Google search*



*Today*







***ANDREI PFEIFFER***

*Code Etymologist*



*There is no documentation!*

*- Software Developers*





*There is no documentation!*

*Why is that?*

*Because nobody wrote it.*

# *Agile Development*

# The Manifesto for Agile Development

- 
1. ***Individuals and interactions*** over processes and tools
  2. ***Working software*** over comprehensive documentation

[agilemanifesto.org](http://agilemanifesto.org)

# The Manifesto for Agile Development

## ***6th principle***

*The most efficient and effective method of conveying information to and within a development team is face-to-face conversation.*

[agilemanifesto.org /principles.html](http://agilemanifesto.org/principles.html)

# The Manifesto for Agile Development

A large, stylized, dark gray letter 'M' is positioned on the left side of the slide, partially overlapping the text.

*We embrace documentation, but not hundreds of  
pages of never-maintained and rarely-used tomes.*

*[agilemanifesto.org/history.html](http://agilemanifesto.org/history.html)*

- Project setup
- Coding guidelines
- Development workflows
- Features
- Data structures
- UI Components library
- Technical decisions



*For internal documentation  
purposes only*

- Project setup

- Coding guidelines
- Development workflows
- Features

- Data structures

- UI Components library
- Technical decisions

***Project setup***



# Basic setup

For npm-based projects

```
git clone https://...
```

```
npm install
```

```
npm start
```

# README.md

...

*## Local development*

**git clone** https://...

**npm install**

**npm start**

# Additional steps

- Prerequisites
- Database server(s)
- Environment variables

# README.md

Missing Node.js version

...

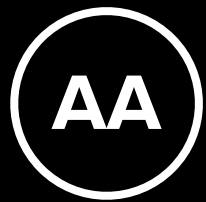
*## Prerequisites*

- Node.js (<https://nodejs.org/en/download>)



Me (private message)

Hey, what Node version do you use?



Anya Alston

20



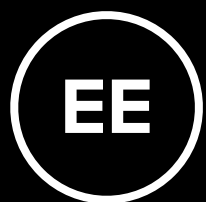
Me (group message)

Hey, I'm curious what Node version do you use for this project?



Team mates

22, 18, 21



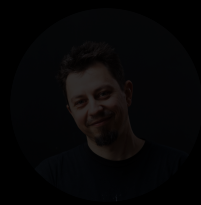
Emery Ellis

Latest & greatest



Felix Ford (private message)

Don't tell the others, I use Bun 🤫



Me (group message)

Hey, I'm curious what Node version do you use for this project?



Team mates

22, 18, 21



Emery Ellis

Latest & greatest



Felix Ford (private message)

Don't tell the others, I use Bun 🤫



DevOps / Infrastructure team

I see you're using Node. What version should we update to?



Team members

🤔 ...

# README.md

Documented Node.js version

...

*## Prerequisites*

- Node.js (v22.14.x)

# Node.js version

Enforced

```
// package.json
{
  "engines": {
    "node": "22.14.x"
  }
}
```

```
// .npmrc
engine-strict=true
```



# Node.js version

Mismatch error

```
npm ERR! engine Unsupported engine
npm ERR! notsup Not compatible with your version of node/npm
npm ERR! notsup Required: {"node": "22.14.x"}
npm ERR! notsup Actual:   {"npm": "9.8.1", "node": "18.18.2"}
```

# README.md

Referenced Node.js version

...

*## Prerequisites*

- Node.js (*check **package.json** > engines for version*)

# README.md

...

*## Prerequisites*

- Node.js (check *package.json* > *engines* for version)
- MariaDB (v11.4.6)
- Redis (v7.4.6)

# Dockerfiles

```
version: "3.8"
```

```
services:
```

```
  mysql:
```

```
    image: mariadb:11.4.6
```

```
    ports:
```

```
      - 55008:3306
```

```
    environment:
```

```
      DB_PASS: idiguplostknowledge
```

```
      DB_NAME: local-db
```

```
  redis:
```

```
    image: redis:7.4.6
```

```
    ports:
```

```
      - 55006:6379
```

# README.md

...

*## Prerequisites*

- Node.js (check **package.json** > **engines** for version)
- Docker (<https://www.docker.com/>)

*## Local development*

`docker compose up -d`

...

# **.env**

```
SOME_API_KEY = "437a3935-f1ea-4348-b6a8-9e7f43910ff1"
```

```
SOME_SERVICE_URL = "https://dev.eu.smth.com"
```

```
ENABLE_METRICS = "true"
```

# **server.js**

```
import 'dotenv/config';
```

# `.env.sample`

```
SOME_API_KEY = ""
```

```
SOME_SERVICE_URL = ""
```

```
ENABLE_METRICS = "false"
```

# env.js

```
import { z } from 'zod';

export const envSchema = z.object({
  SOME_API_KEY: z.string(),
  SOME_SERVICE_URL: z.string(),
  ENABLE_METRICS: z.boolean().optional().default(false),
});
```



# server.js

```
import 'dotenv/config';  
import { envSchema } from './env';  
  
envSchema.parse(process.env);
```



# *Typesafe environment variables with Zod*

*Jacob Paris*

*<https://www.jacobparis.com/content/type-safe-env>*



***Write***



***Code***

# ***Data Structures***

# Values

Dynamic analysis

Unit tests

Runtime

*Reality*

*"How things **actually are**"*

**vs.**

# Types

Static analysis

Type checkers

Compile time

*Theory*

*"How things **should be**"*

```
async function getMessages() {  
    const res = await fetch(`/api/messages`);  
    return res.json();  
}
```

```
async function getMessages() {  
  const res = await fetch(`/api/messages`);  
  return res.json();  
}
```

*// runtime response*

```
[  
  {  
    "id": 2025,  
    "content": "Good morning, JSHeroes!",  
1   "status": 2,  
2   "messageType": "text",  
3   "annotation": null  
  }  
]
```

```
async function getMessages(): Array<Message> {  
    const res = await fetch(`/api/messages`);  
    return res.json();  
}
```



```
async function getMessages(): Array<Message> {  
    const res = await fetch(`/api/messages`);  
    return res.json();  
}
```

```
type Message = {  
    id: number;  
    content: string;
```

```
1 status: number;
```

```
2 messageType: string;
```

```
3 annotation: null | Annotation;
```

```
};
```

# 1 Enums

```
type Message = {  
  id: number;  
  content: string;  
  status: number;  
  messageType: string;  
  annotation: null | Annotation;  
};
```

```
enum MessageStatus {  
  Unsent = 0,  
  Sent = 1,  
  Deleted = 2,  
};
```

# 1 Enums

```
type Message = {  
  id: number;  
  content: string;  
  ✓ status: MessageStatus;  
  messageType: string;  
  annotation: null | Annotation;  
};
```

## 2 Literal Unions

```
type Message = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "text" | "comment";  
  annotation: null | Annotation;  
};
```

## 3 Discriminated Unions

```
type Message = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "text" | "comment";  
  annotation: null | Annotation;  
};
```

## 3 Discriminated Unions

```
type Message = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "text" | "comment";  
  annotation: null | Annotation;  
};
```

## 3 Discriminated Unions

```
type Message = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "text";  
  annotation: null;  
};
```

```
type Message = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "comment";  
  annotation: Annotation;  
};
```

## 3 Discriminated Unions

```
type TextMessage = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "text";  
  annotation: null;  
};
```

```
type CommentMessage = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "comment";  
  annotation: Annotation;  
};
```

```
✓ type Message = TextMessage | CommentMessage;
```



```
enum MessageStatus { Unsent = 0, Sent = 1, Deleted = 2 };
```

```
type TextMessage = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "text";  
  annotation: null;  
};
```

```
type CommentMessage = {  
  id: number;  
  content: string;  
  status: MessageStatus;  
  messageType: "comment";  
  annotation: Annotation;  
};
```

```
type Message = TextMessage | CommentMessage;
```

**Values**

VS.

**Types**

# **Values** and **Types**

# Schemas

```
enum MessageStatus { Unsent = 0, Sent = 1, Deleted = 2 };
```

```
const TextMessage = z.object({  
  id: z.number(),  
  content: z.string(),  
  status: z.enum(MessageStatus),  
  messageType: z.literal("text"),  
  annotation: z.null(),  
});
```

```
const CommentMessage = z.object({  
  id: z.number(),  
  content: z.string(),  
  status: z.enum(MessageStatus),  
  messageType: z.literal("comment"),  
  annotation: Annotation,  
});
```

```
const Message = z.discriminatedUnion("messageType", [TextMessage, CommentMessage]);  
type Message = z.infer<typeof Message>;
```



*Extra code is fine,  
as long as it communicates*  
***meaningful information***

*Andrei Pfeiffer (May 2025, JSHeroes)*

## ✓ Project setup

- Coding guidelines
- Development workflows
- Features

## ✓ Data structures

- UI Components library
- Technical decisions


*The code etymologist*

***andreipfeiffer.dev/blog***









*We all blame the lack of documentation.  
We all appreciate good documentation.*

*- Software Developers*

# THANK YOU



*andreipfeiffer.dev*