Andrei Ryan Taylor

github.com/andreirtaylor medium.com/@andreirtaylor

Education

Bachelor of Software Engineering (3.75 GPA) University of Victoria Fall 2013 – December 2017

Work Experience

Software Developer MDA (MacDonald, Dettwiler and Associates) Summer 2016 - Spring 2017

- Developed mission planning software for RADARSAT Constellation Mission, a three-spacecraft fleet of satellites
- Implemented a workflow manager for automating repetitive spacecraft related tasks in C++
- Wrote the spacecraft schedule generation component for telemetry downlink and uplink in C++

Software Developer

Isolation Network

Fall 2015

- Developed a user interface for Universal Media Group's content distribution system using Angular and Node.js
- Created a RESTful API for the existing SQL database using Node.js for queries of products and orders
- Led the migration from Angular controllers to Angular 2.0 style components

QA Analyst

Latitude Geographic

Spring 2015

- Designed and Implemented a Selenium based application that automated tedious tasks in testing
- Found and reported over 50 bugs and assisted in the testing of fix versions
- · Tested and released an update of the Geocortex HMTL5 Viewer

Projects

YourNewDad - Al that responds to REST requests to play a head-to-head version of the classic game snake

- Entry into the 2017 Battle Snake Competition, defeated most bounty snakes at the competition
- Designed AI algorithm that resulted in 20ms average response time (average competitor responses were 100+ ms)
- Golang, MySQL

Choral.Cloud - IOT aggregation service supporting hierarchical data visualization for IOT sensors

- Implemented job scheduling and execution engine
- Deployed distributed 4 node data store with Cassandra and Apache Storm
- Golang, Apache Storm, Cassandra, Hadoop, Node Js

BoardGameTracking.com - Real time tracking of money in board games like Monopoly or Powergrid

- Core Contributor and maintainer, implemented custom login system with passport js
- Bootstrap, Angular, MongoDB, Node.js, Express, Socket.io, Passport Js

GloboGym.me - Real time scheduling app that allows users to schedule bookings for rooms and facilities

- Implemented Facebook and Google+ logins and set up hosting with DigitalOcean
- Designed a responsive Web UI with a drag and drop calendar for event scheduling
- Bootstrap, Angular, MongoDB, Node.js, Express, Socket.io

Additional Experience

UVic Aero - Software Developer/ President

Spring 2014 – Present

- Student team competing in Unmanned Aircraft Competitions
- Designed the Antenna Tracking system which follows the aircraft and allows real time data transfer (C++)
- Responsible for creating and maintaining sponsor relationships
- Ran weekly meetings and oversaw UAV design and construction

Technical Experience

- Proficient Languages: C++ (2 years), Javascript (4 Years), Golang (1 Year)
- Familiar Languages: Java, C, Typescript, Python
- Front-End Web Development: HTML, CSS, AngularJs, Angular, Bootstrap, vue.js
- Back-End Web Development: MongoDB, PostgreSQL
- Nerdy Stuff: Avid Linux User, 3D Printing Enthusiast, Git, Github, AWS, AWS Lambda, Azure