



SOFTWARE ENGINEERING STUDENT

ANDREI SAS

GET IN CONTACT

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AREAS OF EXPERTISE

- Java
- Dart
- HTML
- CSS
- JavaScript

SKILLS

- Detail oriented
- Research
- Leadership
- UX & UI
- Team worker
- Creativity
- Adaptability

ONLINE COURSES

- Complete Web Design: from Figma to Webflow to Freelancing by Vako Shvili | Mar - May 2020
 - Udemy
- Java Programming Masterclass for Software Developers by Tim Buchalka | Jun - Oct 2020
 - Udemy
- The Complete 2021 Web Development Bootcamp by Angela Yu | Jan 2021
 - Udemy
- Flutter & Dart - The Complete Guide [2021 Edition] by Maximilian Schwarzmüller | Jan 2021
 - Udemy

PERSONAL PROFILE

I am a Software Engineering student at Saxion University of Applied Sciences. I would describe myself as an enthusiastic, responsible and hard working person that finds satisfaction in programming. My main focus is mobile development and intuitive user interfaces but I am always eager to expand my skills. Working on different projects for the past three years helped me gain important real-life experience and understanding of various concepts, such as security, algorithmic complexity and concurrency.

WORK EXPERIENCE

RISK CHALLENGER DASHBOARD | MARCH 2020

Designed and built a responsive dashboard module for RiskChallenger in Angular 9. The purpose of the project was to create a customizable dashboard where much of the focus was on UI and UX.

FACILITY BUSINESS SOCIETY - MOBILE AND WEB BASED APP DEPLOYMENT

Built and deployed a product, IOS, Android and a web based app, from scratch (using Flutter), relatively fast, for a real customer while working in a large group.

COACHPLAATS | SEPTEMBER 2019

Experienced a real project that consisted of building an Android mobile application prototype in Java for a client (Coachplaats) and learnt how to properly communicate with customers.

WEB TECHNOLOGY | MARCH 2020

Gained understanding of what it takes to implement a modern web application using JavaScript client-side and Node.js server-side.

PROJECT SHOWCASE | NOVEMBER 2020

Developed a rental application that helped me gain valuable knowledge about Flutter and Firebase. Besides the technical skills, this project helped me get a better perspective of how to research different issues before coming with a solution and how to reason my decisions along the development process and research phases.

EDUCATION HISTORY

SAXION UNIVERSITY OF APPLIED SCIENCES | 2018 - ONGOING

Software Engineering BSc

- Object Oriented Programming
- Complexity & Algorithms
- Web Technology
- Databases
- Android Programming

INTERNATIONAL SCHOOL OF BUCHAREST | 2014-2018

ONGOING PROJECTS

- A clothing website with the core purpose of offering young designers visibility and the right environment to grow (2018 - ongoing) - **Rivierona**
- A centralized market place offering many locations for brands to carry out their perfect pop up. Our goal is to connect brands and landlords in order to bring their brand to the retail industry. We are here to create an easy fast booking experience for their pop up or event (2020 - ongoing)
- A clothing webstore built for a client <https://www.visionoftwo.ro/ro/>